

MN101D09E

VTR Servo

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| Type | MN101D09E | |
| ROM (×8-bit) | 80 K | |
| RAM (×8-bit) | 2 K | |
| Package | QFP100-P-1818B *Lead-free | |
| Minimum Instruction Execution Time | With main clock operated | 0.1397 μs (at 4.0 V to 5.5 V, 14.32 MHz) |
| | When sub-clock operated | 71.5 μs (at 2.7 V to 5.5 V fixed to 14.32 MHz internal frequency division) |
| | | 61 μs (at 2.5 V to 5.5 V, 32.768 kHz) |
| Interrupts | • RESET • Runaway • External 0, 1, 2, 3, 4 • Timer 0 • Timer 1 • Timer 2 • Timer 3 • Timer 6 • Capstan FG • Control • HSW • Cylinder FG • Servo VSYNC • Synchronous output • OSD • XDS • Serial 1 • Serial 2 • PWM 4 • OSDVSYNC | |
| Timer Counter | <p>Timer counter 0: 8-bit × 1 (timer function)</p> <p>Clock source 1/4, 1/16 of system clock frequency</p> <p>Interrupt source overflow of timer counter 0</p> <p>Timer counter 1: 8-bit × 1 (timer function, linear timer counter function)</p> <p>Clock source 1/4 of system clock frequency; CTL signal</p> <p>Interrupt source overflow of timer counter 1</p> <p>Timer counter 2: 16-bit × 1 (timer function, input capture (DCTL specified edge), duty judgment of DCTL signal)</p> <p>Clock source 1/4, 1/16, 1/24 of system clock frequency</p> <p>Interrupt source overflow of timer counter 2; input of DCTL specified edge; underflow of timer 2 shift register 4-bit counter; coincidence of timer 2 shift register with timer 2 shift register compare register</p> <p>Timer counter 3: 16-bit × 1</p> <p>(timer function, detection of serial indexing, generation of remote control output carrier frequency)</p> <p>Clock source 1/4, 1/16 of system clock frequency</p> <p>Interrupt source overflow of timer counter 3</p> <p>Timer counter 5: 19-bit × 1 (watchdog, stable oscillation waiting function)</p> <p>Clock source system clock</p> <p>Watchdog interrupt source .. 1/2¹⁶, 1/2¹⁹ of timer counter 5 frequency</p> <p>Clear by stable oscillation .. after 256 counts by timer counter 5 (2¹⁸ counts of OSC oscillation clock)</p> <p>Timer counter 6: 16-bit × 1 (clock function [max. 2 s])</p> <p>Clock source 1/512 of OSC oscillation clock frequency; XI oscillation clock; 1/8, 1/128 of system clock frequency</p> <p>Interrupt source 1/2¹³, 1/2¹⁴, 1/2¹⁵ overflow of timer counter 6</p> | |
| Serial Interface | <p>Serial 1: 8-bit × 1</p> <p>(synchronous type/remote control transmission/simple remote control receive) (transfer direction of MSB/LSB selectable, start condition function)</p> <p>Clock source 1/8, 1/16, 1/32, 1/64, 1/128, 1/256 of system clock frequency; $\overline{\text{SBT1}}$ pin input</p> <p>Serial 2: 8-bit × 1 (I²C) (master transmission/reception, slave transmission/reception)</p> <p>Clock source 1/144 to 1/252 of system clock; SCK pin input</p> | |

| | | | |
|-----------------------|--------------|---|---|
| OSD | | OSD mode:Accommodation with menu or super impose display | |
| | | Applicable broadcasting system : NTSC, PAL, PAL-M, PAL-N | |
| | | Screen configuration : 24 characters × 2n rows (n = 1 to 6) | |
| | | Character type : max. 128 character types (variable) | |
| | | Character size : 12 × 18 dots (Vertical direction: 1 dot for 2H at × 1 setting.) | |
| | | Enlarged characters : each × 2 settings in horizontal and vertical | |
| | | Character interpolation : none | |
| | | Line background color : 8-hue settable (settable in the row unit at menu display) | |
| | | Line background intensity : 8 gradations settable in the row unit | |
| | | Screen background color : 8-hue settable (at output of composite video signal) | |
| | | Character color : white | |
| | | Character intensity : 8 gradations settable in the row unit | |
| | | Frame function : 1-dot frame in 4 directions | |
| | | Frame intensity : 4 gradations settable in the row unit | |
| | | Blinking : none (covered by software) | |
| | | Inverted character : settable in the character unit | |
| | | Halftone : none | |
| | | Common: Input : composite video signal input (output level: 1 V[p-p] / 2 V[p-p]) | |
| | | Clamp method : sync chip clamp, clamp level in 4 levels | |
| | | Output : composite video output | |
| | | Measure against image fluctuation : built-in AFC circuit | |
| | | Dot clock : 1/2 of OSC oscillation clock (automatic phase adjustment) | |
| XDS | | Built-in U.S. closed caption data slicer (optional 2 line data can be extracted.) | |
| ROM Correction | | Correcting address designation: up to 3 addresses possible | |
| | | Correction method: correction program being saved in internal RAM | |
| I/O Pins | I/O | 56 | • Common use: 56 ports 0, 1, 2, 4, 6, 7, B (by bit) |
| | Input | 1 | • Common use: 1 |
| A/D Inputs | | 8-bit × 11-ch. (without S/H) | |
| PWM | | 13-bit × 2-ch. (at repetition cycle 572 μs, 14.32 MHz), 10-bit × 2-ch.(at repetition cycle 71.5 μs, 14.32 MHz), 8-bit × 1-ch. (at repetition cycle 35.7 μs, 14.32 MHz) | |
| ICR | | 18-bit × 6-ch. | |
| OCR | | 16-bit × 7-ch. , 8-bit × 1-ch. | |
| Special Ports | | 3-state output (PTO) VLP pin; synchronous output: 7; 3-state synchronous output: 4; CTL amp; built-in FG amp; output of 1/4 OSC oscillation clock (1 V[p-p]) | |
| Notes | | VISS/VASS detection function | |

See the next page for electrical characteristics, pin assignment and support tool.

Electrical Characteristics

Supply current

| Parameter | Symbol | Condition | Limit | | | Unit |
|--------------------------|--------|---|-------|-----|-----|------|
| | | | min | typ | max | |
| Operating supply current | IDD1 | 14.32 MHz operation without load, VDD = 5 V | | 50 | 100 | mA |
| | IDD2 | 1/1024 of 14.32 MHz operation without load, VDD = 2.7 V | | 2 | 5 | mA |
| | IDD3 | Stop of 14.32 MHz oscillation, VDD = 2.7 V 32 kHz oscillation operation without load | | 50 | 100 | μA |
| Supply current at STOP | IDSP | Stop of oscillation without load, VDD = 5 V | | | 20 | μA |
| Supply current at HALT | IDHT0 | 14.32 MHz oscillation without load, VDD = 5 V | | 5 | 15 | mA |
| | IDHT1 | Stop of 14.32 MHz oscillation, VDD = 2.7 V 32 kHz oscillation operation without load | | 5 | 20 | μA |

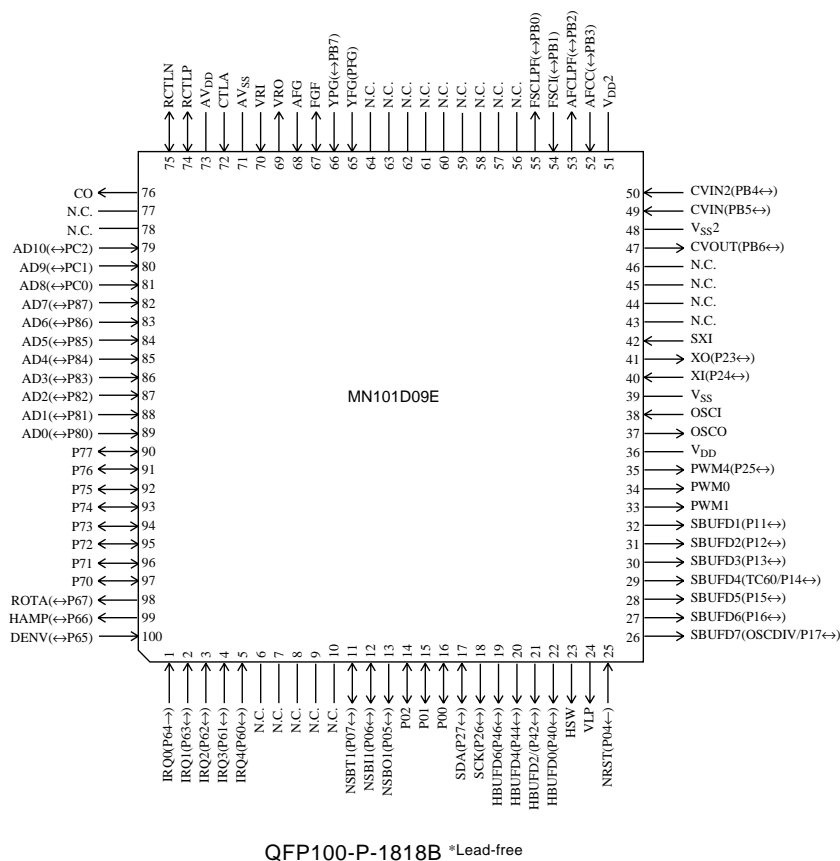
(Ta = 25°C ± 2°C, VSS = 0 V)

A/D Converter Performance

| Parameter | Symbol | Condition | Limit | | | Unit |
|---------------------------|--------|------------------|-------|-----|-----|------|
| | | | min | typ | max | |
| Conversion relative error | ΔNLAD | | | | ± 3 | LSB |
| A/D Conversion Time | tAD | fosc = 14.32 MHz | | 8 | | μs |
| Analog Input Voltage | | | | | 5 | V |

(Ta = 25°C ± 2°C, VDD = 5.0 V, VSS = 0 V)

Pin Assignment



Support Tool

| | | | |
|-----------------------------------|-----------------------------------|--|---|
| <div><div></div><div></div></div> | In-circuit Emulator | PX-ICE101C / D + PX-PRB101D08-QFP100-P-1818B-M | |
| | Flash Memory Built-in Type | Type | MN101DF09G [ES (Engineering Sample) available] |
| | | ROM (× 8-bit) | 128 K |
| | | RAM (× 8-bit) | 4 K |
| | | Minimum instruction execution time | 0.1397 μs (at 4.0 V to 5.5 V, 14.32 MHz) |
| | | | 71.5 μs (at 2.7 V to 5.5 V, fixed to 14.32 MHz internal division) |
| | | Package | QFP100-P-1818B *Lead-free |

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