

## DS90C387/DS90CF388 Dual Pixel LVDS Display Interface (LDI)-SVGA/QXGA

### General Description

The DS90C387/DS90CF388 transmitter/receiver pair is designed to support dual pixel data transmission between Host and Flat Panel Display up to QXGA resolutions. The transmitter converts 48 bits (Dual Pixel 24-bit color) of CMOS/TTL data into 8 LVDS (Low Voltage Differential Signalling) data streams. Control signals (VSYNC, HSYNC, DE and two user-defined signals) are sent during blanking intervals. At a maximum dual pixel rate of 112MHz, LVDS data line speed is 672Mbps, providing a total throughput of 5.38Gbps (672 Megabytes per second). Two other modes are also supported. 24-bit color data (single pixel) can be clocked into the transmitter at a maximum rate of 170MHz. In this mode, the transmitter provides single-to-dual pixel conversion, and the output LVDS clock rate is 85MHz maximum. The third mode provides inter-operability with FPD-Link devices.

The LDI chipset is improved over prior generations of FPD-Link devices and offers higher bandwidth support and longer cable drive with three areas of enhancement. To increase bandwidth, the maximum pixel clock rate is increased to 112 (170) MHz and 8 serialized LVDS outputs are provided. Cable drive is enhanced with a user selectable pre-emphasis feature that provides additional output current during transitions to counteract cable loading effects. DC balancing on a cycle-to-cycle basis, is also provided to reduce ISI (Inter-Symbol Interference). With pre-emphasis and DC balancing, a low distortion eye-pattern is provided at the receiver end of the cable. A cable deskew capability has been added to deskew long cables of pair-to-pair skew of up to +/-1 LVDS data bit time. These three enhancements allow cables 5 to 10+ meters in length to be driven.

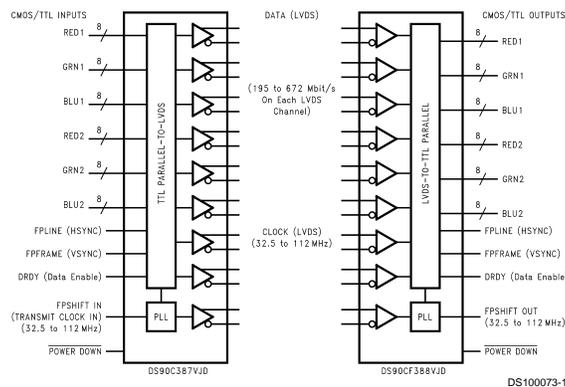
This chipset is an ideal means to solve EMI and cable size problems for high-resolution flat panel applications. It pro-

vides a reliable interface based on LVDS technology that delivers the bandwidth needed for high-resolution panels while maximizing bit times, and keeping clock rates low to reduce EMI and shielding requirements. For more details, please refer to the "Applications Information" section of this datasheet.

### Features

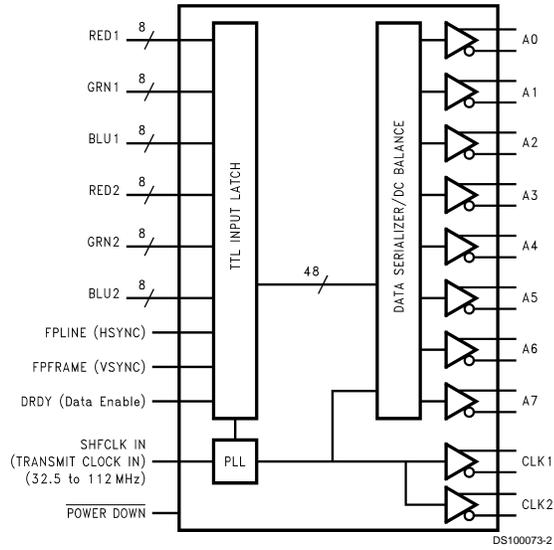
- Complies with OpenLDI specification for digital display interfaces
- 32.5 to 112/170MHz clock support
- Supports SVGA through QXGA panel resolutions
- Drives long, low cost cables
- Up to 5.38Gbps bandwidth
- Pre-emphasis reduces cable loading effects
- DC balance data transmission provided by transmitter reduces ISI distortion
- Deskews +/-1 LVDS data bit time of pair-to-pair skew at receiver inputs; intra-pair skew tolerance of 300ps
- Dual pixel architecture supports interface to GUI and timing controller; optional single pixel transmitter inputs support single pixel GUI interface
- Transmitter rejects cycle-to-cycle jitter
- 5V tolerant on data and control input pins
- Programmable transmitter data and control strobe select (rising or falling edge strobe)
- Backward compatible configuration select with FPD-Link
- Optional second LVDS clock for backward compatibility w/ FPD-Link
- Support for two additional user-defined control signals
- Compatible with TIA/EIA-LVDS Standard

### Generalized Block Diagram

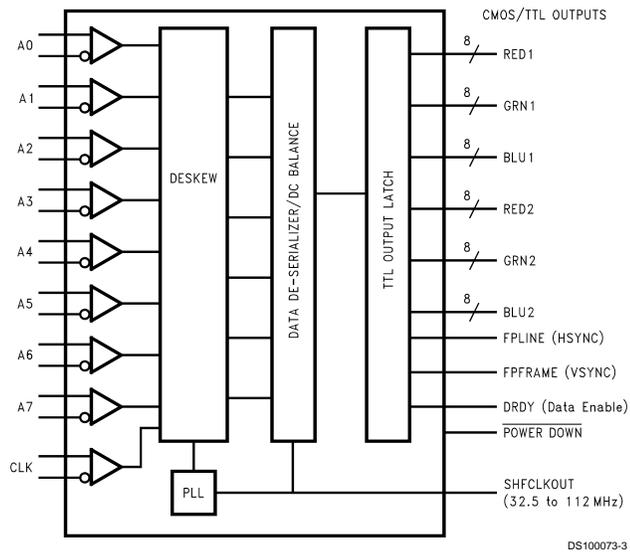


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## Transmitter Block Diagram



## Receiver Block Diagram



## Absolute Maximum Ratings (Note 1)

If Military/Aerospace specified devices are required, please contact the National Semiconductor Sales Office/Distributors for availability and specifications.

Supply Voltage ( $V_{CC}$ )	-0.3V to +4V
CMOS/TTL Input Voltage	-0.3V to +5.5V
CMOS/TTL Output Voltage	-0.3V to ( $V_{CC} + 0.3V$ )
LVDS Receiver Input Voltage	-0.3V to +3.6V
LVDS Driver Output Voltage	-0.3V to +3.6V
LVDS Output Short Circuit Duration	Continuous
Junction Temperature	+150°C
Storage Temperature	-65°C to +150°C
Lead Temperature (Soldering, 4 sec.)	+260°C

Maximum Package Power Dissipation Capacity @ 25°C

100 TQFP Package:	
DS90C387	2.8W
DS90CF388	2.8W

Package Derating:	
DS90C387	18.2mW/°C above +25°C
DS90CF388	18.2mW/°C above +25°C

ESD Rating:	
DS90C387	
(HBM, 1.5kΩ, 100pF)	> 6 kV
(EIAJ, 0Ω, 200pF)	> 300 V
DS90CF388	
(HBM, 1.5kΩ, 100pF)	> 2 kV
(EIAJ, 0Ω, 200pF)	> 250 V

## Recommended Operating Conditions

	Min	Nom	Max	Units
Supply Voltage ( $V_{CC}$ )	3.0	3.3	3.6	V
Operating Free Air Temperature ( $T_A$ )	-10	+25	+70	°C
Receiver Input Range	0		2.4	V
Supply Noise Voltage ( $V_{CC}$ )			100	mV <sub>P-P</sub>

## Electrical Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Units
<b>CMOS/TTL DC SPECIFICATIONS (Tx inputs, Rx outputs, control inputs and outputs)</b>						
$V_{IH}$	High Level Input Voltage		2.0		$V_{CC}$	V
$V_{IL}$	Low Level Input Voltage		GND		0.8	V
$V_{OH}$	High Level Output Voltage	$I_{OH} = -0.4$ mA	2.7	2.9		V
		$I_{OH} = -2$ mA	2.7	2.85		V
$V_{OL}$	Low Level Output Voltage	$I_{OL} = 2$ mA		0.1	0.3	V
$V_{CL}$	Input Clamp Voltage	$I_{CL} = -18$ mA		-0.79	-1.5	V
$I_{IN}$	Input Current	$V_{IN} = 0.4V, 2.5V$ or $V_{CC}$		+1.8	+15	μA
		$V_{IN} = GND$	-15	0		μA
$I_{OS}$	Output Short Circuit Current	$V_{OUT} = 0V$			-120	mA
<b>LVDS DRIVER DC SPECIFICATIONS</b>						
$V_{OD}$	Differential Output Voltage	$R_L = 100\Omega$	250	345	450	mV
$\Delta V_{OD}$	Change in $V_{OD}$ between Complimentary Output States				35	mV
$V_{OS}$	Offset Voltage		1.125	1.25	1.375	V
$\Delta V_{OS}$	Change in $V_{OS}$ between Complimentary Output States				35	mV
$I_{OS}$	Output Short Circuit Current	$V_{OUT} = 0V, R_L = 100\Omega$		-3.5	-10	mA
$I_{OZ}$	Output TRI-STATE® Current	$\overline{PD} = 0V, V_{OUT} = 0V$ or $V_{CC}$		±1	±10	μA
<b>LVDS RECEIVER DC SPECIFICATIONS</b>						
$V_{TH}$	Differential Input High Threshold	$V_{CM} = +1.2V$			+100	mV
$V_{TL}$	Differential Input Low Threshold		-100			mV
$I_{IN}$	Input Current	$V_{IN} = +2.4V, V_{CC} = 3.6V$			±10	μA
		$V_{IN} = 0V, V_{CC} = 3.6V$			±10	μA

## Electrical Characteristics (Continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Units	
<b>TRANSMITTER SUPPLY CURRENT</b>							
ICCTW	Transmitter Supply Current Worst Case	$R_L = 100\Omega$ , $C_L = 5$ pF, Worst Case Pattern (Figures 1, 3), DUAL=High (48-bit RGB), BAL=High (enabled)	f = 32.5 MHz		91.4	140	mA
			f = 65 MHz		106	160	mA
			f = 85 MHz		135	170	mA
			f = 112 MHz		155	190	mA
ICCTG	Transmitter Supply Current 16 Grayscale	$R_L = 100\Omega$ , $C_L = 5$ pF, 16 Grayscale Pattern (Figures 2, 3), DUAL=High (48-bit RGB), BAL=High (enabled)	f = 32.5 MHz		62.6	120	mA
			f = 65 MHz		84.4	130	mA
			f = 85 MHz		89.0	145	mA
			f = 112 MHz		94.5	155	mA
ICCTZ	Transmitter Supply Current Power Down	PD = Low Driver Outputs in TRI-STATE under Powerdown Mode		4.8	50	$\mu$ A	
<b>RECEIVER SUPPLY CURRENT</b>							
ICCRW	Receiver Supply Current Worst Case	$C_L = 8$ pF, Worst Case Pattern (Figures 1, 4), DUAL (48-bit RGB), BAL=High (enabled)	f = 32.5 MHz		115	150	mA
			f = 65 MHz		200	250	mA
			f = 85 MHz		240	275	mA
			f = 112 MHz		250	300	mA
ICCRG	Receiver Support Current 16 Grayscale	$C_L = 8$ pF, 16 Grayscale Pattern (Figures 2, 4), DUAL (48-bit RGB), BAL=High (enabled)	f = 32.5 MHz		60	95	mA
			f = 65 MHz		95	125	mA
			f = 85 MHz		115	150	mA
			f = 112 MHz		150	270	mA
ICCRZ	Receiver Supply Current Power Down	PD = Low Receiver Outputs stay low during Powerdown mode.		255	300	$\mu$ A	
<p><b>Note 1:</b> "Absolute Maximum Ratings" are those values beyond which the safety of the device cannot be guaranteed. They are not meant to imply that the device should be operated at these limits. The tables of "Electrical Characteristics" specify conditions for device operation.</p> <p><b>Note 2:</b> Typical values are given for <math>V_{CC} = 3.3V</math> and <math>T_A = +25^\circ C</math>.</p> <p><b>Note 3:</b> Current into device pins is defined as positive. Current out of device pins is defined as negative. Voltages are referenced to ground unless otherwise specified (except <math>V_{OD}</math> and <math>\Delta V_{OD}</math>).</p>							

## Recommended Transmitter Input Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

Symbol	Parameter	Min	Typ	Max	Units	
TCIT	TxCLK IN Transition Time (Figure 5)	DUAL=Gnd or Vcc	1.0	2.0	3.0	ns
		DUAL=1/2Vcc	1.0	1.5	1.7	ns
TCIP	TxCLK IN Period (Figure 6)	DUAL=Gnd or Vcc	8.928	T	30.77	ns
		DUAL=1/2Vcc	5.88		15.38	ns
TCIH	TxCLK in High Time (Figure 6)	0.35T	0.5T	0.65T	ns	
TCIL	TxCLK in Low Time (Figure 6)	0.35T	0.5T	0.65T	ns	
TXIT	TxIN Transition Time	1.5		6.0	ns	

## Transmitter Switching Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

Symbol	Parameter	Min	Typ	Max	Units
LLHT	LVDS Low-to-High Transition Time (Figure 3), PRE = 0.75V (disabled)		0.14	0.7	ns
			0.11	0.6	ns
LHLT	LVDS High-to-Low Transition Time (Figure 3), PRE = 0.75V (disabled)		0.16	0.8	ns
			0.05	0.7	ns
TBIT	Transmitter Output Bit Width	DUAL=Gnd or Vcc	1/7 TCIP		ns
		DUAL=1/2Vcc	2/7 TCIP		ns
TCCS	TxOUT Channel to Channel Skew		100		ps
TSTC	TxIN Setup to TxCLK IN (Figure 6)	2.7			ns
THTC	TxIN Hold to TxCLK IN (Figure 6)	0			ns
TJCC	Transmitter Jitter Cycle-to-cycle (Figures 13, 14) (Note 5), DUAL=Vcc	f = 112 MHz	85	100	ps
		f = 85 MHz	60	75	ps
		f = 65 MHz	70	80	ps
		f = 56 MHz	100	120	ps
		f = 32.5 MHz	75	110	ps
TPLLS	Transmitter Phase Lock Loop Set (Figure 8)			10	ms
TPDD	Transmitter Powerdown Delay (Figure 10)			100	ns

## Receiver Switching Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

Symbol	Parameter	Min	Typ	Max	Units
CLHT	CMOS/TTL Low-to-High Transition Time (Figure 4), Rx data out		1.52	2.0	ns
	CMOS/TTL Low-to-High Transition Time (Figure 4), Rx clock out		0.5	1.0	ns
CHLT	CMOS/TTL High-to-Low Transition Time (Figure 4), Rx data out		1.7	2.0	ns
	CMOS/TTL High-to-Low Transition Time (Figure 4), Rx clock out		0.5	1.0	ns
RCOP	RxCLK OUT Period (Figure 7)	8.928	T	30.77	ns
RCOH	RxCLK OUT High Time (Figure 7)(Note 4)	f = 112 MHz	3.5		ns
		f = 85 MHz	4.5		ns
RCOL	RxCLK OUT Low Time (Figure 7)(Note 4)	f = 112 MHz	3.5		ns
		f = 85 MHz	4.5		ns
RSRC	RxOUT Setup to RxCLK OUT (Figure 7)(Note 4)	f = 112 MHz	2.4		ns
		f = 85 MHz	3.0		ns
RHRC	RxOUT Hold to RxCLK OUT (Figure 7)(Note 4)	f = 112 MHz	3.4		ns
		f = 85 MHz	4.75		ns
RPLLS	Receiver Phase Lock Loop Set (Figure 9)			10	ms
RPDD	Receiver Powerdown Delay (Figure 11)			1	µs
RSKM	Receiver Skew Margin without Deskew (Figure 12) (Notes 4, 6)	f = 112 MHz	170		ps
	Receiver Skew Margin with Deskew (Note 7)		1.27		ns
	Receiver Skew Margin without Deskew (Figure 12) (Notes 4, 6)	f = 85 MHz	160		ps
	Receiver Skew Margin with Deskew (Note 7)		1.68		ns

**Note 4:** The Minimum and Maximum Limits are based on statistical analysis of the device performance over voltage and temperature ranges. This parameter is functionally tested on Automatic Test Equipment (ATE). ATE is limited to 85MHz. A sample of characterization parts have been bench tested at 112MHz to verify functional performance.

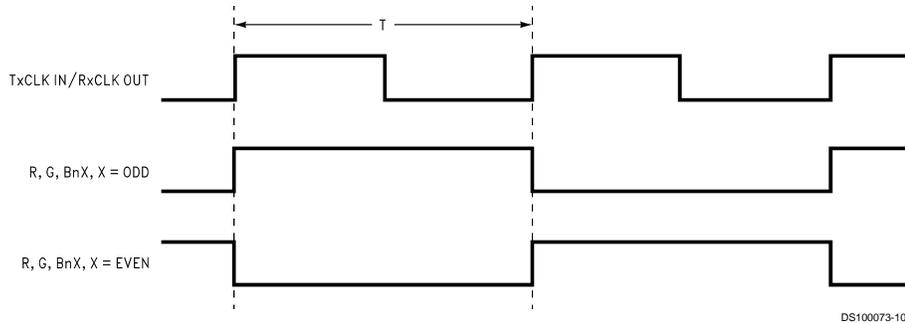
**Note 5:** The limits are based on bench characterization of the device's jitter response over the power the power supply voltage range. Output clock jitter is measured with a cycle-to-cycle jitter of ±3ns applied to the input clock signal while data inputs are switching (see figures 15 and 16). A jitter event of 3ns, represents worse case jump in the clock edge from most graphics VGA chips currently available. This parameter is used when calculating system margin as described in AN-1059.

**Note 6:** Receiver Skew Margin is defined as the valid data sampling region at the receiver inputs. This margin takes into account transmitter output pulse positions (min and max) and the receiver input setup and hold time (internal data sampling window - RSPOS). This margin allows for LVDS interconnect skew, inter-symbol interference (both dependent on type/length of cable) and clock jitter.

$RSKM \geq \text{cable skew (type, length)} + \text{source clock jitter (cycle to cycle)}$ .

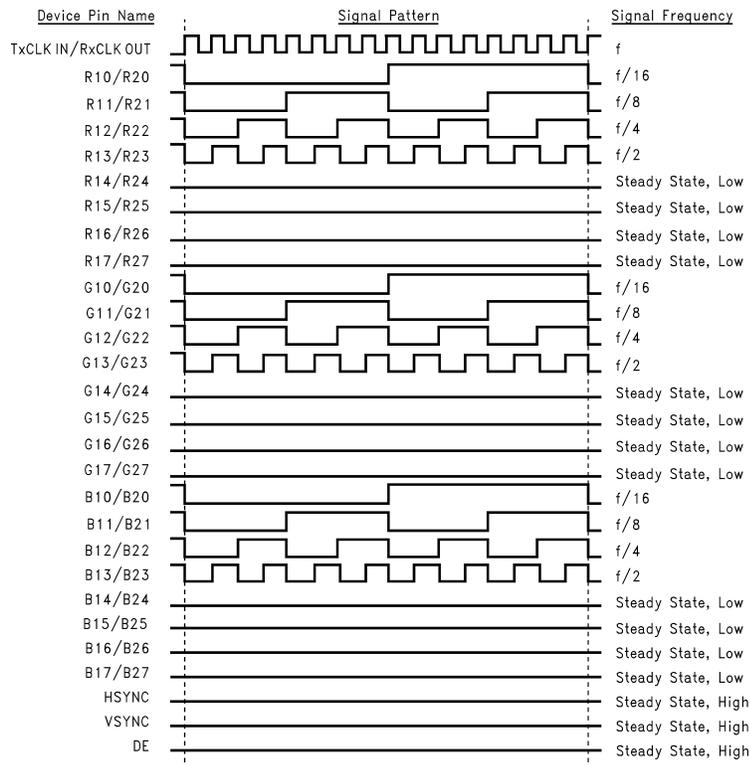
**Note 7:** This limit is based on the capability of deskew circuitry. This margin allows for LVDS interconnect skew, inter-symbol interference (both dependent on type/length of cable) and clock jitter. RSKM with deskew is ± 1 LVDS bit time (1/7th clock period) data to clock skew.

## AC Timing Diagrams



DS100073-10

FIGURE 1. "Worst Case" Test Pattern



DS100073-11

FIGURE 2. "16 Grayscale" Test Pattern (Notes 8, 9, 10)

**Note 8:** The worst case test pattern produces a maximum toggling of digital circuits, LVDS I/O and CMOS/TTL I/O.

**Note 9:** The 16 grayscale test pattern tests device power consumption for a "typical" LCD display pattern. The test pattern approximates signal switching needed to produce groups of 16 vertical stripes across the display.

**Note 10:** Figures 1, 2 show a falling edge data strobe (TxCLK IN/RxCLK OUT).

## AC Timing Diagrams (Continued)

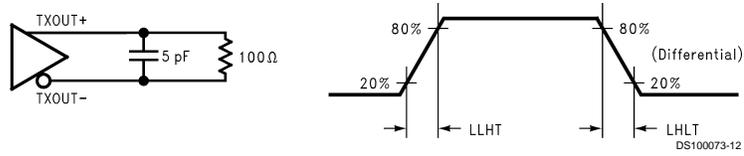


FIGURE 3. DS90C387 (Transmitter) LVDS Output Load and Transition Times

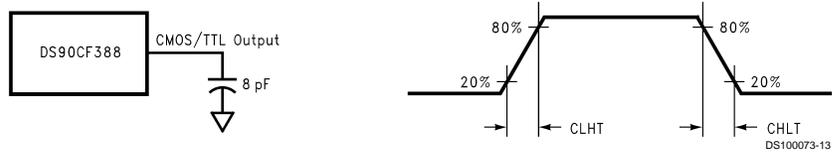


FIGURE 4. DS90CF388 (Receiver) CMOS/TTL Output Load and Transition Times

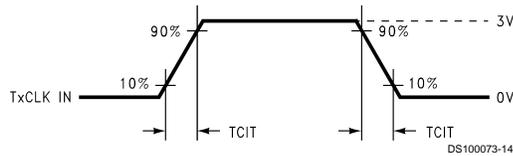


FIGURE 5. DS90C387 (Transmitter) Input Clock Transition Time

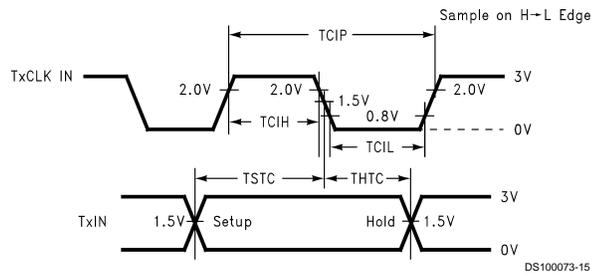


FIGURE 6. DS90C387 (Transmitter) Setup/Hold and High/Low Times (Falling Edge Strobe)

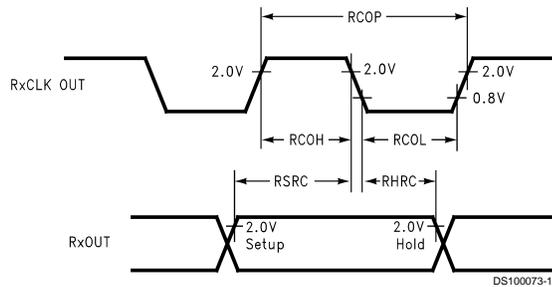
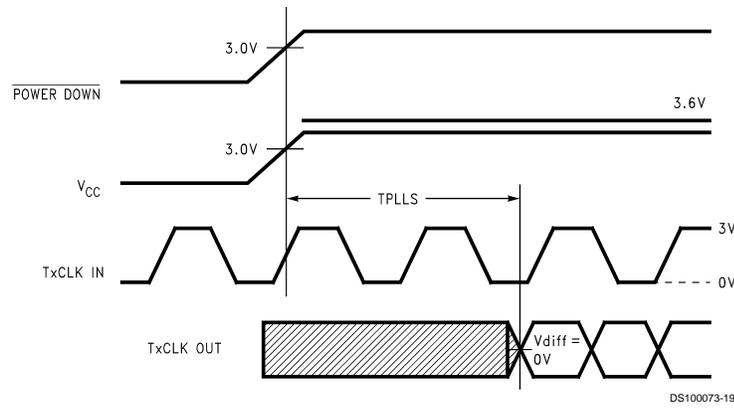
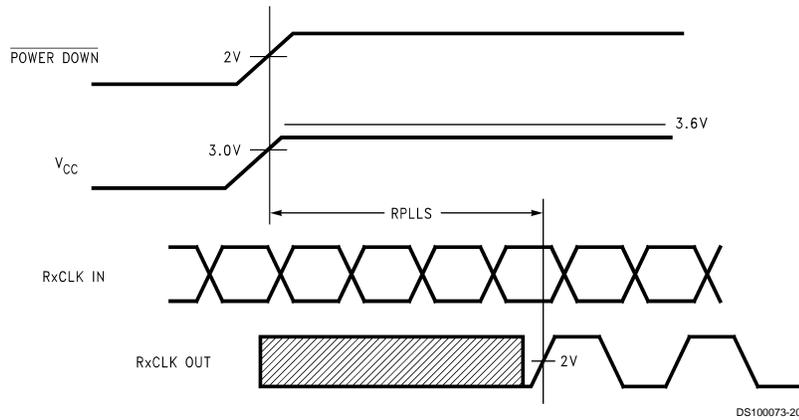


FIGURE 7. DS90CF388 (Receiver) Setup/Hold and High/Low Times

**AC Timing Diagrams** (Continued)



**FIGURE 8. DS90C387 (Transmitter) Phase Lock Loop Set Time**



**FIGURE 9. DS90CF388 (Receiver) Phase Lock Loop Set Time**

## AC Timing Diagrams (Continued)

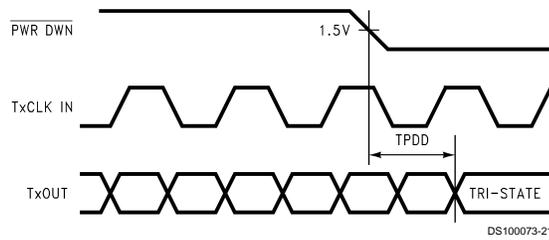


FIGURE 10. Transmitter Power Down Delay

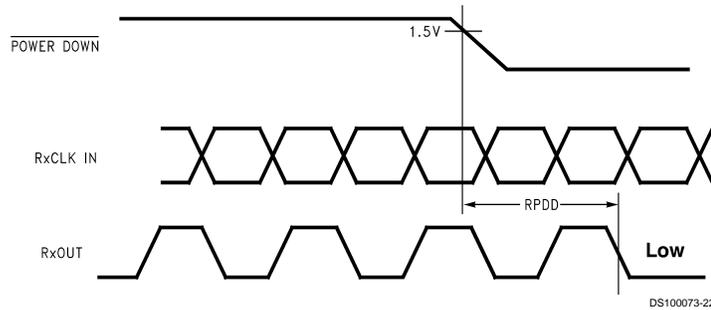
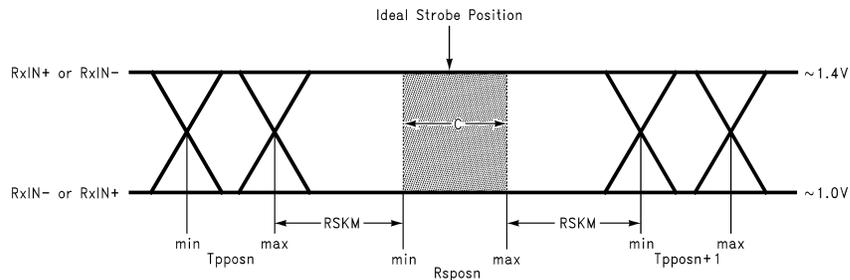


FIGURE 11. Receiver Power Down Delay



C — Setup and Hold Time (Internal data sampling window) defined by R<sub>spos</sub> (receiver input strobe position) min and max  
 T<sub>pposn</sub> — Transmitter output pulse position (min and max)  
 RSKM = Cable Skew (type, length) + Source Clock Jitter (cycle to cycle) (Note 11) + ISI (Inter-symbol interference) (Note 12)  
 Cable Skew — typically 10 ps–40 ps per foot, media dependent

**Note 11:** Cycle-to-cycle jitter is less than 100 ps at 112 MHz  
**Note 12:** ISI is dependent on interconnect length; may be zero

FIGURE 12. Receiver Skew Margin

## AC Timing Diagrams (Continued)

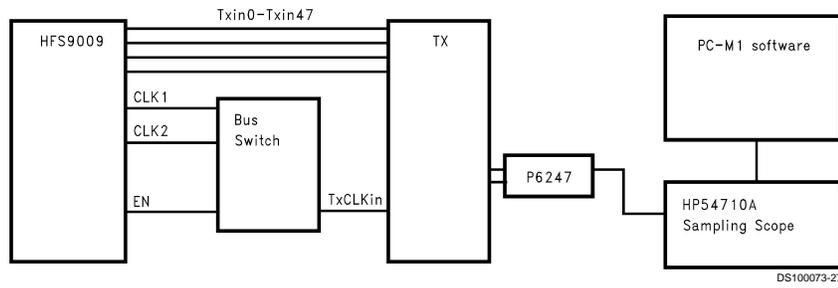


FIGURE 13. TJCC Test Setup - DS90C387

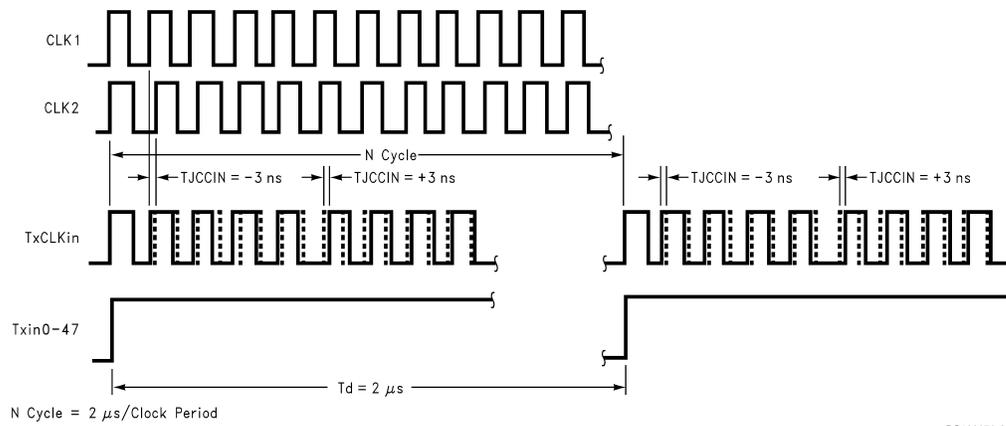


FIGURE 14. Timing Diagram of the Input Cycle-to-Cycle Clock Jitter

## DS90C387 Pin Description— FPD Link Transmitter

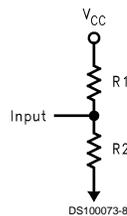
Pin Name	I/O	No.	Description
Rn, Gn, Bn, DE, HSYNC, VSYNC	I	51	TTL level input. This includes: 16 Red, 16 Green, 16 Blue, and 3 control lines HSYNC, VSYNC, DE (Data Enable).(Note 13)
AnP	O	8	Positive LVDS differential data output.
AnM	O	8	Negative LVDS differential data output.
CLKIN	I	1	TTL level clock input.
R_FB	I	1	Programmable data strobe select. Rising data strobe edge selected when input is high. (Note 13)
R_FDE	I	1	Programmable control (DE) strobe select. Data active when DE = High when input is high. (Note 13)
CLK1P	O	1	Positive LVDS differential clock output.
CLK1M	O	1	Negative LVDS differential clock output.
PD	I	1	TTL level input. Assertion (low input) tri-states the outputs, ensuring low current at power down. (Note 13)
PLLSEL	I	1	PLL range select. This pin must be tied to V <sub>CC</sub> . No connect or tied to Gnd is reserved for future use.(Note 13)
BAL	I	1	Mode select for dc balanced (new) or non-dc balanced (backward compatible) interface. DC balance is active when input is high. (Note 13)
PRE	I	1	Pre-emphasis level select. Pre-emphasis is active when input is tied to V <sub>CC</sub> through external pull-up resistor. Resistor value determines pre-emphasis level (see table in application section). For normal LVDS drive level (No pre-emphasis) leave this pin open (do not tie to ground).(Note 13)
DUAL	I	1	Three-mode select for dual pixel, single pixel, or single pixel input to dual pixel output operation. Single pixel mode when input is low (only LVDS channels A0 thru A3 and CLK1 are active) for power savings. Dual mode is active when input is high. Single in - dual out when input is at 1/2 V <sub>CC</sub> . (Note 13) <i>Figure 15</i>
V <sub>CC</sub>	I	4	Power supply pins for TTL inputs and digital circuitry.
GND	I	5	Ground pins for TTL inputs and digital circuitry.
PLL <sub>V<sub>CC</sub></sub>	I	2	Power supply pin for PLL circuitry.
PLL <sub>GND</sub>	I	3	Ground pins for PLL circuitry.
LVDS <sub>V<sub>CC</sub></sub>	I	2	Power supply pin for LVDS outputs.
LVDS <sub>GND</sub>	I	4	Ground pins for LVDS outputs.
CLK2P/NC	O	1	Additional positive LVDS differential clock output. Identical to CLK1P. No connect if not used.
CLK2M/NC	O	1	Additional negative LVDS differential clock output. Identical to CLK1M. No connect if not used.

**Note 13:** Inputs default to "low" when left open due to internal pull-down resistor.

## DS90CF388 Pin Description—FPD Link Receiver

Pin Name	I/O	No.	Description
AnP	I	8	Positive LVDS differential data inputs.
AnM	I	8	Negative LVDS differential data inputs.
Rn, Gn, Bn, DE, HSYNC, VSYNC	O	51	TTL level data outputs. This includes: 16 Red, 16 Green, 16 Blue, and 3 control lines — HSYNC (LP), VSYNC (FLM), DE (Data Enable).
RxCLK INP	I	1	Positive LVDS differential clock input.
RxCLK INM	I	1	Negative LVDS differential clock input.
RxCLK OUT	O	1	TTL level clock output. The falling edge acts as data strobe.
R_FDE	I	1	Programmable control (DE) strobe select. Tied high for data active when DE is high. (Note 13)
PLLSEL	I	1	PLL range select. This pin must be tied to Vcc. No connect or tied to Gnd is reserved for future use. (Note 13)
BAL	I	1	Mode select for dc balanced (new) or non-dc balanced (backward compatible) interface. DC balance is active when input is high. (Note 13)
DESKEW	I	1	Deskew and oversampling “on/off” select. Deskew is active when input is high. Only supported in DC balance mode (BAL=High). To complete the deskew operation, a minimum of four clock cycles is required during blanking time. (Note 13)
PD	I	1	TTL level input. When asserted (low input) the receiver data outputs are low and clock output is high. (Note 13)
STOPCLK	O	1	Indicates receiver clock input signal is not present with a logic high. With a clock input present, a low logic is indicated.
V <sub>CC</sub>	I	6	Power supply pins for TTL outputs and digital circuitry.
GND	I	8	Ground pins for TTL outputs and digital circuitry
PLL <sub>V<sub>CC</sub></sub>	I	1	Power supply for PLL circuitry.
PLL <sub>GND</sub>	I	2	Ground pin for PLL circuitry.
LVDS <sub>V<sub>CC</sub></sub>	I	2	Power supply pin for LVDS inputs.
LVDS <sub>GND</sub>	I	3	Ground pins for LVDS inputs.
CNTLE, CNTLF	O	2	TTL level data outputs. User-defined control signals - no connect when not used.

**Note 14:** These receivers have input fail-safe bias circuitry to guarantee a stable receiver output for floating or terminated receiver inputs. Under test conditions receiver inputs will be in a HIGH state. If the clock input signal is present, outputs will be HIGH; if the clock input is also floating/terminated, outputs will remain in the last valid state.



**FIGURE 15. Resistor Network for “DUAL” pin input - recommend using R1=R2=10kΩ for single to dual mode**

## LVDS Interface

**TABLE 1. LVDS data bit naming convention**

X	Y	Z	Description
X=R			Red
X=G			Green
X=B			Blue
	Y=1		Even Pixel
	Y=2		Odd Pixel
		Z=0-7	LVDS bit number (not VGA controller LSB to MSB)

**Note 15:** For a 48-bit dual pixel application - LSB (Less Significant Bit) = R16,G16,B16,R26,G26,B26 and MSB (Most Significant Bit) = R15,G15,B15,R25,G25,B25.

**Note 16:** For a 36-bit dual pixel application - LSB (Less Significant Bit) = R10,G10,B10,R20,G20,B20 and MSB (Most Significant Bit) = R15,G15,B15,R25,G25,B25.

**TABLE 2. Single pixel per clock input application data mapping (DUAL=Gnd)**

VGA - TFT Data Signals Color Bits		Transmitter input pin names		Receiver output pin names		TFT Panel Data Signals	
	24-bit	18-bit	DS90C387	DS90CF388	18-bit	24-bit	
LSB	R0		R16	R16			R0
	R1		R17	R17			R1
	R2	R0	R10	R10	R0		R2
	R3	R1	R11	R11	R1		R3
	R4	R2	R12	R12	R2		R4
	R5	R3	R13	R13	R3		R5
	R6	R4	R14	R14	R4		R6
MSB	R7	R5	R15	R15	R5		R7
LSB	G0		G16	G16			G0
	G1		G17	G17			G1
	G2	G0	G10	G10	G0		G2
	G3	G1	G11	G11	G1		G3
	G4	G2	G12	G12	G2		G4
	G5	G3	G13	G13	G3		G5
	G6	G4	G14	G14	G4		G6
MSB	G7	G5	G15	G15	G5		G7
LSB	B0		B16	B16			B0
	B1		B17	B17			B1
	B2	B0	B10	B10	B0		B2
	B3	B1	B11	B11	B1		B3
	B4	B2	B12	B12	B2		B4
	B5	B3	B13	B13	B3		B5
	B6	B4	B14	B14	B4		B6
MSB	B7	B5	B15	B15	B5		B7

**TABLE 3. Dual pixel per clock input application data mapping (DUAL=Vcc)**

VGA - TFT Data Signals Color Bits		Transmitter input pin names		Receiver output pin names		TFT Panel Data Signals	
	48-bit	36-bit	DS90C387	DS90CF388	36-bit	48-bit	
LSB	RE0		R16	R16			RE0
	RE1		R17	R17			RE1
	RE2	RE0	R10	R10	RE0		RE2
	RE3	RE1	R11	R11	RE1		RE3
	RE4	RE2	R12	R12	RE2		RE4

## LVDS Interface (Continued)

TABLE 3. Dual pixel per clock input application data mapping (DUAL=Vcc) (Continued)

VGA - TFT Data Signals Color Bits		Transmitter input pin names		Receiver output pin names		TFT Panel Data Signals	
	RE5	RE3	R13	R13	RE3	RE5	
	RE6	RE4	R14	R14	RE4	RE6	
MSB	RE7	RE5	R15	R15	RE5	RE7	
LSB	GE0		G16	G16		GE0	
	GE1		G17	G17		GE1	
	GE2	GE0	G10	G10	GE0	GE2	
	GE3	GE1	G11	G11	GE1	GE3	
	GE4	GE2	G12	G12	GE2	GE4	
	GE5	GE3	G13	G13	GE3	GE5	
	GE6	GE4	G14	G14	GE4	GE6	
MSB	GE7	GE5	G15	G15	GE5	GE7	
LSB	BE0		B16	B16		BE0	
	BE1		B17	B17		BE1	
	BE2	BE0	B10	B10	BE0	BE2	
	BE3	BE1	B11	B11	BE1	BE3	
	BE4	BE2	B12	B12	BE2	BE4	
	BE5	BE3	B13	B13	BE3	BE5	
	BE6	BE4	B14	B14	BE4	BE6	
MSB	BE7	BE5	B15	B15	BE5	BE7	
LSB	RO0		R26	R26		RO0	
	RO1		R27	R27		RO1	
	RO2	RO0	R20	R20	RO0	RO2	
	RO3	RO1	R21	R21	RO1	RO3	
	RO4	RO2	R22	R22	RO2	RO4	
	RO5	RO3	R23	R23	RO3	RO5	
	RO6	RO4	R24	R24	RO4	RO6	
MSB	RO7	RO5	R25	R25	RO5	RO7	
LSB	GO0		G26	G26		GO0	
	GO1		G27	G27		GO1	
	GO2	GO0	G20	G20	GO0	GO2	
	GO3	GO1	G21	G21	GO1	GO3	
	GO4	GO2	G22	G22	GO2	GO4	
	GO5	GO3	G23	G23	GO3	GO5	
	GO6	GO4	G24	G24	GO4	GO6	
MSB	GO7	GO5	G25	G25	GO5	GO7	
LSB	BO0		B26	B26		BO0	
	BO1		B27	B27		BO1	
	BO2	BO0	B20	B20	BO0	BO2	
	BO3	BO1	B21	B21	BO1	BO3	
	BO4	BO2	B22	B22	BO2	BO4	
	BO5	BO3	B23	B23	BO3	BO5	
	BO6	BO4	B24	B24	BO4	BO6	
MSB	BO7	BO5	B25	B25	BO5	BO7	

## LVDS Interface (Continued)

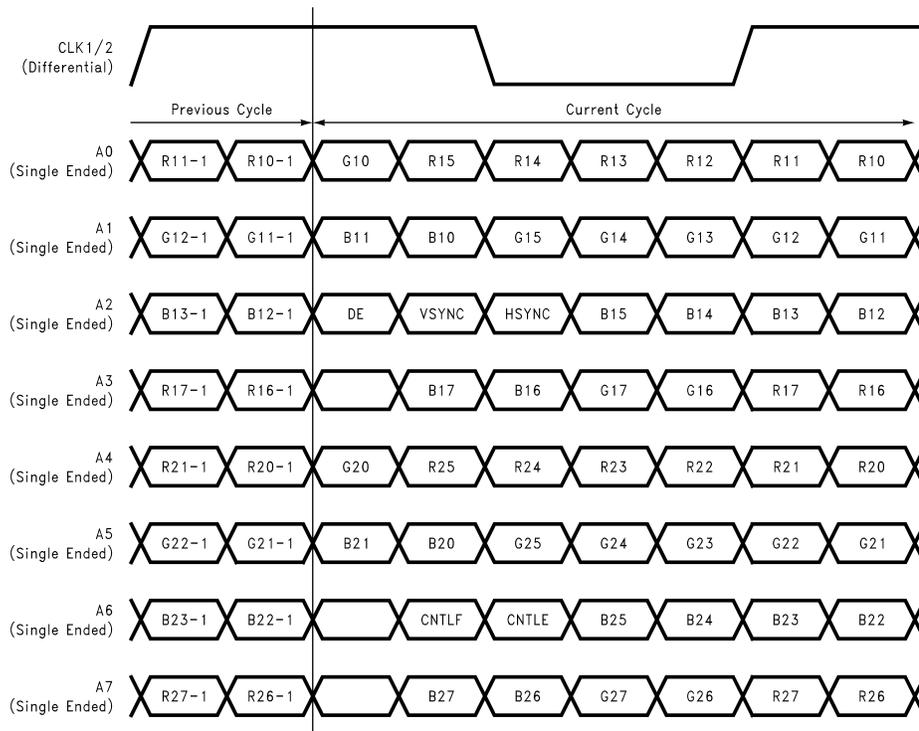
TABLE 4. Single pixel per clock input-to-dual pixel per clock output data mapping (DUAL=1/2Vcc)

VGA - TFT Data Signals Color Bits			Transmitter input pin names	Receiver output pin names	TFT Panel Data Signals	
	24-bit	18-bit	DS90C387	DS90CF388	36-bit	48-bit
LSB	R0		R16	R16		RE0
	R1		R17	R17		RE1
	R2	R0	R10	R10	RE0	RE2
	R3	R1	R11	R11	RE1	RE3
	R4	R2	R12	R12	RE2	RE4
	R5	R3	R13	R13	RE3	RE5
	R6	R4	R14	R14	RE4	RE6
MSB	R7	R5	R15	R15	RE5	RE7
LSB	G0		G16	G16		GE0
	G1		G17	G17		GE1
	G2	G0	G10	G10	GE0	GE2
	G3	G1	G11	G11	GE1	GE3
	G4	G2	G12	G12	GE2	GE4
	G5	G3	G13	G13	GE3	GE5
	G6	G4	G14	G14	GE4	GE6
MSB	G7	G5	G15	G15	GE5	GE7
LSB	B0		B16	B16		BE0
	B1		B17	B17		BE1
	B2	B0	B10	B10	BE0	BE2
	B3	B1	B11	B11	BE1	BE3
	B4	B2	B12	B12	BE2	BE4
	B5	B3	B13	B13	BE3	BE5
	B6	B4	B14	B14	BE4	BE6
MSB	B7	B5	B15	B15	BE5	BE7
			R16	R26		RO0
			R17	R27		RO1
			R10	R20	RO0	RO2
			R11	R21	RO1	RO3
			R12	R22	RO2	RO4
			R13	R23	RO3	RO5
			R14	R24	RO4	RO6
			R15	R25	RO5	RO7
			G16	G26		GO0
			G17	G27		GO1
			G10	G20	GO0	GO2
			G11	G21	GO1	GO3
			G12	G22	GO2	GO4
			G13	G23	GO3	GO5
			G14	G24	GO4	GO6
			G15	G25	GO5	GO7
			B16	B26		BO0
			B17	B27		BO1
			B10	B20	BO0	BO2
			B11	B21	BO1	BO3
			B12	B22	BO2	BO4
			B13	B23	BO3	BO5

## LVDS Interface (Continued)

**TABLE 4. Single pixel per clock input-to-dual pixel per clock output data mapping (DUAL=1/2Vcc) (Continued)**

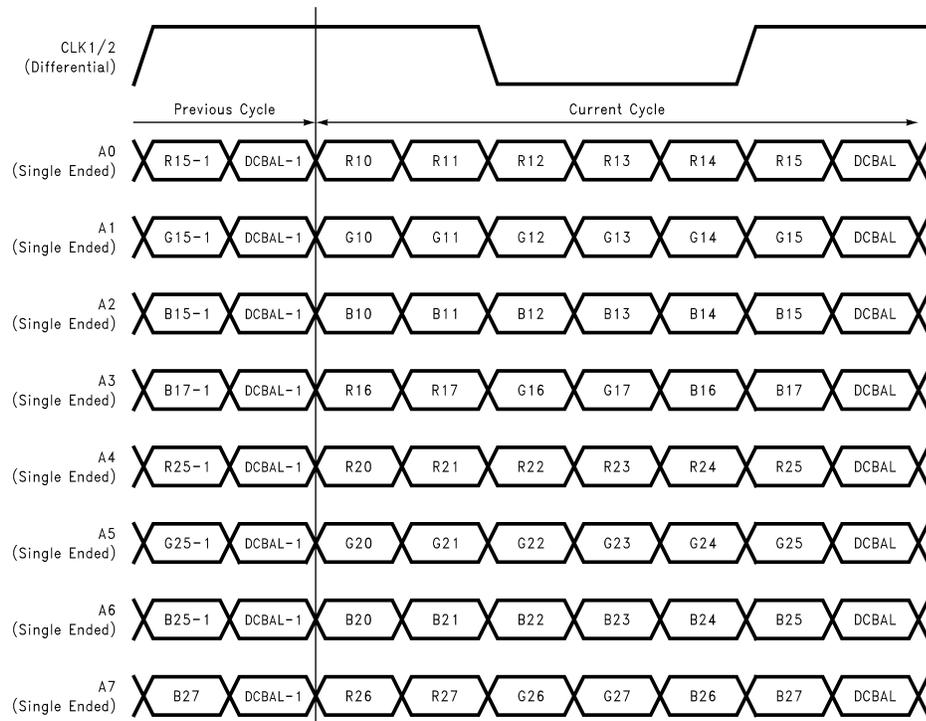
VGA - TFT Data Signals Color Bits		Transmitter input pin names	Receiver output pin names	TFT Panel Data Signals	
		B14	B24	BO4	BO6
		B15	B25	BO5	BO7



DS100073-26

**FIGURE 16. TTL Data Inputs Mapped to LVDS Outputs  
Non-DC Balanced Mode (Backward Compatible, BAL=Low)**

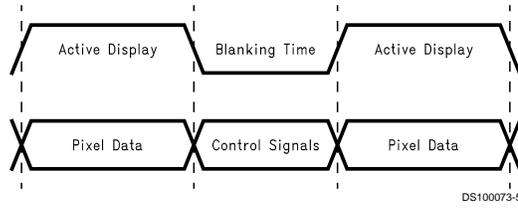
## LVDS Interface (Continued)



DS100073-4

**FIGURE 17. 48 Parallel TTL Data Inputs Mapped to LVDS Outputs  
DC Balanced Mode - Data Enabled, BAL=High**

## LVDS Interface (Continued)



DS100073-5

**FIGURE 18. Control Signals Transmitted During Blanking**

**Control Signals Transmitted During Blanking**

Control Signal	Signal Level	Channel	Pattern
DE	HIGH	TxCLKOUT	1111000 or 1110000
	LOW		1111100 or 1100000
HSYNC	HIGH	TXOUT0	1100000 or 1111100
	LOW		1110000 or 1111000
VSYNC	HIGH	TXOUT1	1100000 or 1111100
	LOW		1110000 or 1111000
CNTLF	HIGH	TXOUT4	1100000 or 1111100
	LOW		1110000 or 1111000
CNTLE	HIGH	TXOUT5	1100000 or 1111100
	LOW		1110000 or 1111000

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**Note 17:** The control signal during blanking shown above is for R\_FDE=High, when R\_FDE=Low all the low/high patterns are reversed.

## Applications Information

### How to configure the DS90C387 and DS90CF388 for most common application:

1. To configure for single input pixel-to-dual pixel output application, the DS90C387 "DUAL" pin must be set to 1/2 Vcc=1.65V. This may be implemented using pull-up and pull-down resistors of 10kΩ each as shown in *Figure 15*. This configuration will allow the user to interface to an LDI receiver (DS90CF388) or if in the non-DC Balanced mode (BAL=low) then two FPD-Link 'notebook' receivers (DS90CF384A). The DC balance feature is recommended for monitor applications which require >2meters of cable length. Notebook applications should disable this feature to reduce the current consumption of the chipset. Note that only the DS90C387/DS90CF388 support the DC balance data transmission feature.

2. To configure for single pixel or dual pixel application using the DS90C387/DS90CF388, the "DUAL" pin must be set to Vcc (dual) or Gnd (single). In dual mode, the transmitter-DS90C387 has two LVDS clock outputs enabling an interface to two FPD-Link 'notebook' receivers (DS90CF384A). In single mode, outputs A4-to-A7 and CLK2

are disabled which reduces power dissipation. Both single and dual mode also support the DC balance data transmission feature, which should only be used for monitor application.

The DS90CF388 is able to support single or dual pixel interface up to 112MHz operating frequency. This receiver may also be used to interface to a VGA controller with an integrated LVDS transmitter without DC balance data transmission. In this case, the receivers "BAL" pin must be tied low (DC balance disabled).

### New features Description:

**1. Pre-emphasis:** adds extra current during LVDS logic transition to reduce the cable loading effects. Pre-emphasis strength is set via a DC voltage level applied from min to max (0.75V to Vcc) at the "PRE" pin. A higher input voltage on the "PRE" pin increases the magnitude of dynamic current during data transition. The "PRE" pin requires one pull-up resistor (Rpre) to Vcc in order to set the DC level. There is an internal resistor network, which cause a voltage drop. Please refer to the tables below to set the voltage level.

TABLE 5. Pre-emphasis DC voltage level with (Rpre)

Rpre	Resulting PRE Voltage	Effects
1MΩ or NC	0.75V	Standard LVDS
50kΩ	1.0V	
9kΩ	1.5V	50% pre-emphasis
3kΩ	2.0V	
1kΩ	2.6V	
100Ω	Vcc	100% pre-emphasis

TABLE 6. Pre-emphasis needed per cable length

Frequency	PRE Voltage	Typical cable length
112MHz	1.0V	2 meters
112MHz	1.5V	5 meters
80MHz	1.0V	2 meters
80MHz	1.2V	7 meters
65MHz	1.5V	10 meters
56MHz	1.0V	10 meters

**Note 18:** This is based on testing with standard shield twisted pair cable. The amount of pre-emphasis will vary depending on the type of cable, length and operating frequency.

**2. DC Balance:** In the balanced operating modes, in addition to pixel and control information an additional bit is transmitted on every LVDS data signal line during each cycle of active data as shown in *Figure 17*. This bit is the DC balance bit (DCBAL). The purpose of the DC Balance bit is to minimize the short- and long-term DC bias on the signal lines. This is achieved by selectively sending the pixel data either unmodified or inverted.

The value of the DC balance bit is calculated from the running word disparity and the data disparity of the current word to be sent. The data disparity of the current word shall be calculated by subtracting the number of bits of value 0 from the number of bits value 1 in the current word. Initially, the running word disparity may be any value between +7 and -6. The running word disparity shall be calculated as a continuous sum of all the modified data disparity values, where the unmodified data disparity value is the calculated data disparity minus 1 if the data is sent unmodified and 1 plus the in-

verse of the calculated data disparity if the data is sent inverted. The value of the running word disparity shall saturate at +7 and -6.

The value of the DC balance bit (DCBAL) shall be 0 when the data is sent unmodified and 1 when the data is sent inverted. To determine whether to send pixel data unmodified or inverted, the running word disparity and the current data disparity are used. If the running word disparity is positive and the current data disparity is positive, the pixel data shall be sent inverted. If the running word disparity is positive and the current data disparity is zero or negative, the pixel data shall be sent unmodified. If the running word disparity is negative and the current data disparity is positive, the pixel data shall be sent unmodified. If the running word disparity is negative and the current data disparity is zero or negative, the pixel data shall be sent inverted. If the running word disparity is zero, the pixel data shall be sent inverted.

## Applications Information (Continued)

Cable drive is enhanced with a user selectable pre-emphasis feature that provides additional output current during transitions to counteract cable loading effects. DC balancing on a cycle-to-cycle basis, is also provided to reduce ISI (Inter-Symbol Interference). With pre-emphasis and DC balancing, a low distortion eye-pattern is provided at the receiver end of the cable. These enhancements allow cables 5 to 10+ meters in length to be driven.

The data enable control signal (DE) is used in the DC balanced mode to distinguish between pixel data and control information being sent. It must be continuously available to the device in order to correctly separate pixel data from control information. For this reason, DE shall be sent on the clock signals, LVDS CLK1 and CLK2, when operating in the DC balanced mode. If the value of the control to be sent is 1 (active display), the value of the control word sent on the clock signals shall be 1111000 or 1110000. If the value of the control to be sent is 0 (blanking time), the value of the control word sent on the clock signals shall be 1111100 or 1100000.

The control information, such as HSYNC and VSYNC, is always sent unmodified. The value of the control word to send is determined by the running word disparity and the value of the control to be sent. If the running word disparity is positive and the value of the control to be sent is 0, the control word sent shall be 1110000. If the running word disparity is zero or negative and the control word to be sent is 0, the control word sent shall be 1111000. If the running word disparity is positive and the value of the control to be sent is 1, the control word sent shall be 1100000. If the running word disparity is zero or negative and the value of the control to be sent is 1, the control word sent shall be 1111100. The DC Balance bit shall be sent as 0 when sending control information during blanking time. See *Figure 18*.

In backward compatible mode (BAL=low) control and data is sent as regular LVDS data. See *Figure 16*.

### Support of CNTLE, CNTLF:

The 387/388 will also support the transmission of two additional user-defined control signals in 'dual pixel' output mode which are active during blanking while VSYNC is low. The additional control signals, referred to as CNTLE and CNTLF, should be multiplexed with data signals and provided to the transmitter inputs. Inputs B26 - CNTLF and B27 - CNTLE are designated for this purpose. When operating in 'non-balanced' mode, controls (CNTLE, CNTLF) are transmitted on LVDS channel A6 during the blanking interval when

VSYNC is low. When operating in 'DC balanced' mode, controls (CNTLE, CNTLF) are transmitted on LVDS channels A4 and A5 during the blanking interval when VSYNC is low. Refer to Table (Control Signals Transmitted During Blanking) for details. These signals may be active only during blanking while VSYNC is low. Control signal levels are latched and held in the last valid state when VSYNC transitions from low to high. These control signals are available as TTL outputs of the receiver.

**3. Deskew:** The OpenLDI receiver (DS90CF388) is able to tolerate a minimum of 300ps skew between the signals arriving on a single differential pair (intra-pair) and a minimum of  $\pm 1$  LVDS data bit time skew between signals arriving on dependent differential pair (pair-to-pair). This is supported in the DC balance data transmission mode only. To complete the deskew operation, a minimum of four clock cycles is required during blanking time. This allows the chipset to support reduced blanking applications.

### Backwards Compatible Mode with FPD-Link

The transmitter provides a second LVDS output clock. Both LVDS clocks will be identical in 'Dual pixel mode'. This feature supports backward compatibility with the previous generation of devices - the second clock allows the transmitter to interface to panels using a 'dual pixel' configuration of two 24-bit or 18-bit 'notebook' receivers.

Pre-emphasis feature is available for use in both the DC balanced and non-DC balanced (backwards compatible) modes.

### Transmitter Features:

The transmitter is designed to reject cycle-to-cycle jitter which may be seen at the transmitter input clock. Very low cycle-to-cycle jitter is passed on to the transmitter outputs. This significantly reduces the impact of jitter provided by the input clock source, and improves the accuracy of data sampling. Data sampling is further enhanced by automatically calibrated data sampling strobes at the receiver inputs. Timing and control signals (VSYNC, HSYNC, DE and two user-defined signals) are sent during blanking intervals to guarantee correct reception of these critical signals.

The transmitter is offered with programmable edge data strobes for convenient interface with a variety of graphics controllers. The transmitter can be programmed for rising edge strobe or falling edge strobe through a dedicated pin. A rising edge transmitter will inter-operate with a falling edge receiver without any translation logic.

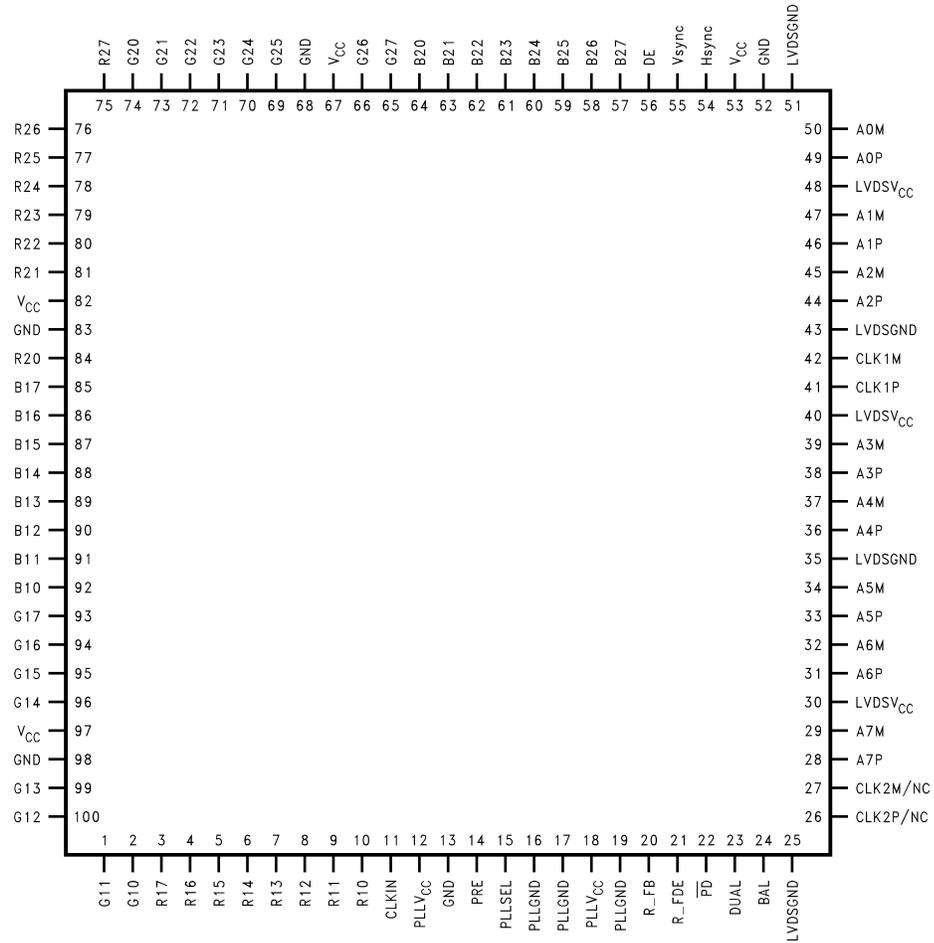
## CONFIGURATION TABLE

TABLE 7. Transmitter / Receiver configuration table

Pin	Condition	Configuration
R_FB (Tx only)	R_FB = V <sub>CC</sub>	Rising Edge Data Strobe
	R_FB = GND	Falling Edge Data Strobe
R_FDE (both Tx and Rx)	R_FDE = V <sub>CC</sub>	Active data DE = High
	R_FDE = GND	Active data DE = Low
BAL (both Tx and Rx)	BAL=V <sub>CC</sub>	DC Balanced enabled
	BAL=Gnd	DC Balanced disabled (backward compatible to FPD-Link)
DUAL (Tx only)	DUAL=V <sub>CC</sub>	48-bit color (dual pixel) support
	DUAL=1/2V <sub>CC</sub>	Single-to-dual support
	DUAL=Gnd	24-bit color (single pixel) support

# Pin Diagram

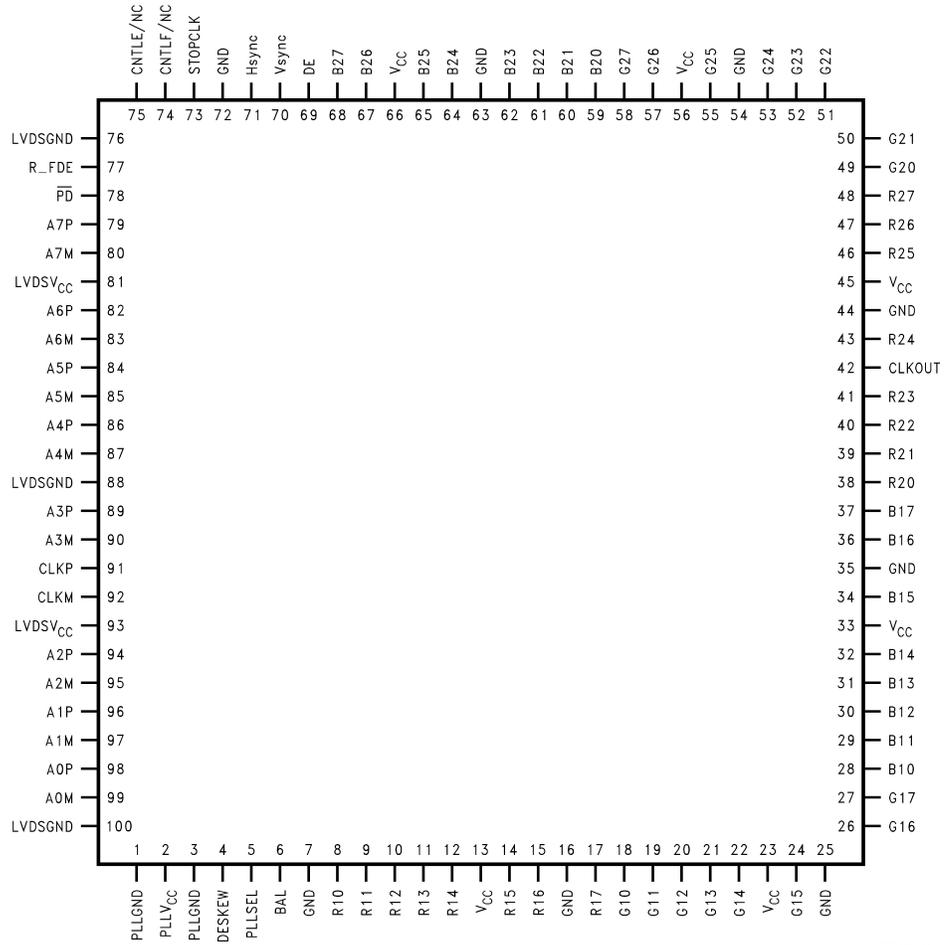
## Transmitter-DS90C387



DS100073-6

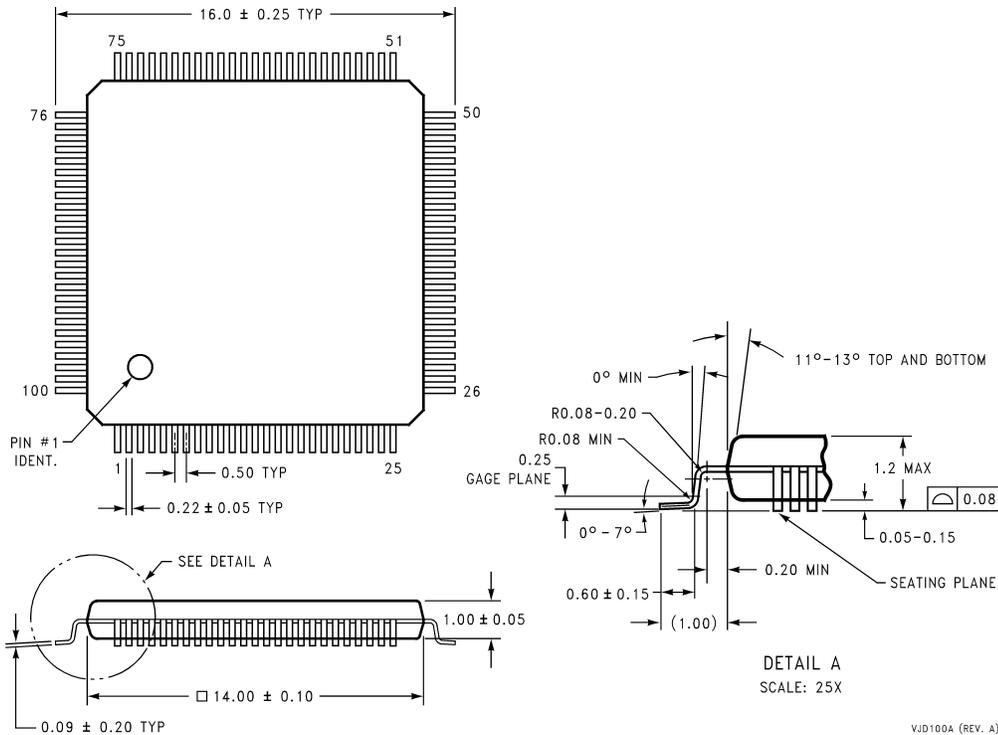
# Pin Diagram

## Receiver-DS90CF388



DS100073-7

**Physical Dimensions** inches (millimeters) unless otherwise noted



Order Number DS90C387VJD and DS90CF388VJD  
NS Package Number VJD100A

VJD100A (REV. A)

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