

## DATA SHEET

## Uniprocessor System Controller

**DESCRIPTION**

The Uniprocessor System Controller (USC) has a DRAM memory controller and functions to regulate the flow of requests and data on the UPA bus. It also controls the resets going to all UPA clients.

**Features**

- Controls up to eight standard SS-10/SS-20-type DRAM SIMMs
- Supports various memory SIMM organizations: 16 MB, 64 MB, and 256 MB as well as dual-stacked 128-MB SIMMs
- Controls and generates a number of resets for the system
- Programmed via a standard 8-bit asynchronous interface (EBus)
- JTAG interface allows full chip scan
- 225-pin ABGA package

**Benefits**

- Standard workstation memory
- Flexibility
- High integration
- Allows design of low-cost, low-chip-count embedded systems
- Ease of design and testability
- Low cost

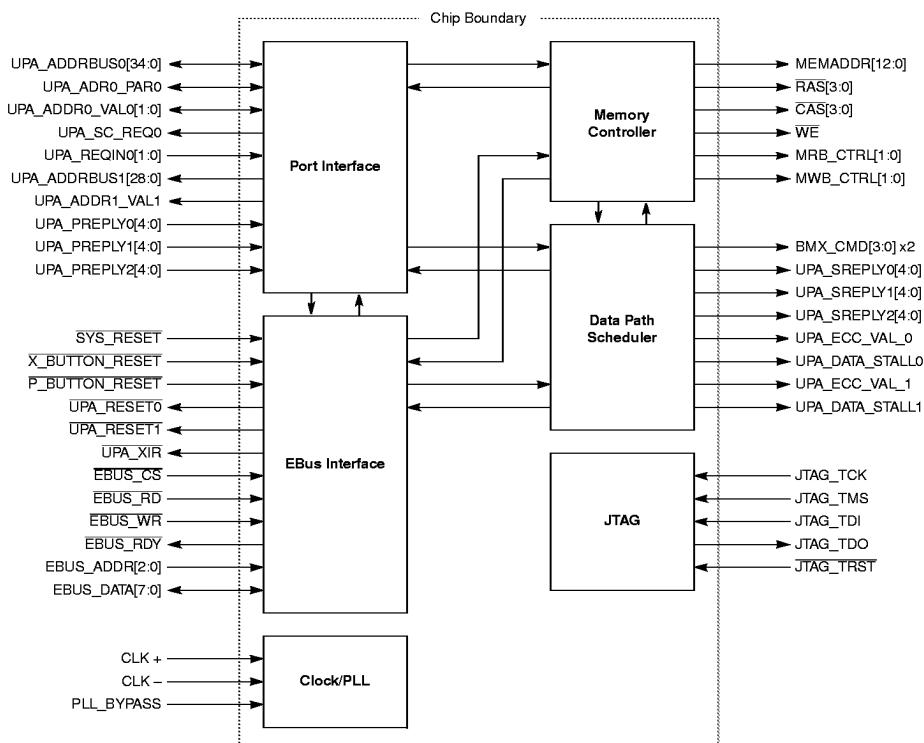
The USC is used as the system controller of a complete Uniprocessor UltraSPARC system.

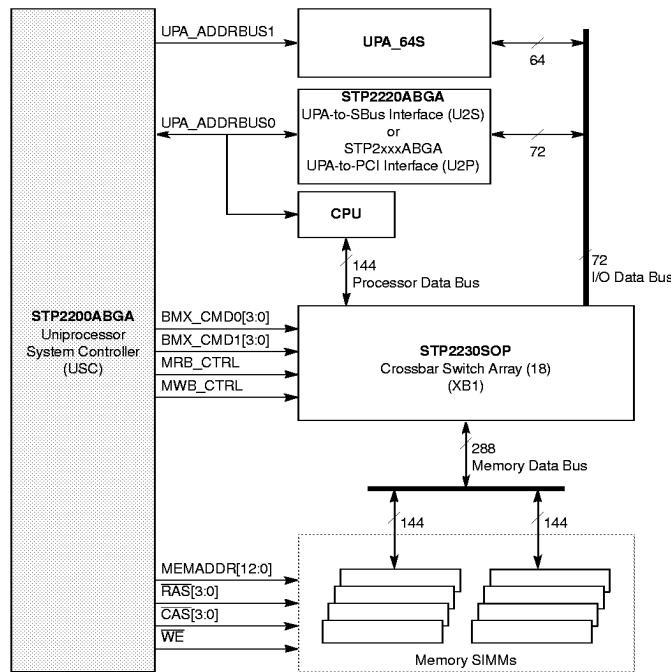
*Note: Instead of using the U2S, the USC can also be used with the UPA to PCI-bus; I/O interface controller (U2P)*

**UPA Devices**

Abbreviations		Part Number	Description
USC	SC_UP	STP 2200ABGA	Uniprocessor System Controller
RIC	RISC	STP2210QFP	Reset/Interrupt/Clock Controller
U2S	SYSIO	STP2220ABGA	UPA to SBus I/O interface controller
U2P	Psycho	STP2222ABGA	UPA to PCI bus I/O Interface controller
XBI	BMX	STP2230SOP	Crossbar Data Path

*Note: This data sheet refers to the UPA to System I/O interface. The UPA to PCI bus Interface controller (U2P) can be substituted where U2S appears.*

**BLOCK AND TYPICAL APPLICATION DIAGRAMS****Figure 1. USC Block Diagram**



**Figure 2. USC Typical Application Diagram**

## SIGNAL DESCRIPTIONS

### **UPA Interface Signals**

Signal	I/O	Description
UPA_ADDRBUS0[34:0]	I/O	Address bus 0 (processor/U2S)
UPA_ADR0_PAR	I/O	Parity for address bus 0
UPA_ADR0_VAL[1:0]	I/O	[0] = processor, [1] = U2S
UPA_SC_REQ0	O	USC request for address bus 0
UPA_REQINO[1:0]	I	Client address bus 0 arbitration requests: [0] = processor, [1] = U2S
UPA_ADDRBUS1[28:0]	O	Address bus for UPA64S
UPA_ADDR1_VAL1	O	Address valid signal for UPA64S
UPA_SREPLY0_[4:0]	O	S_Reply for processor
UPA_SREPLY1_[4:0]	O	S_Reply for U2S
UPA_SREPLY2_[2:0]	O	S_Reply for UPA64S
UPA_PREPLY0_[4:0]	I	P_Reply from processor
UPA_PREPLY1_[4:0]	I	P_Reply from U2S
UPA_PREPLY2_[1:0]	I	P_Reply from UPA64S
UPA_RESET0	O	Reset for processor, tied to the U2S's UPA_ARB_RESET
UPA_RESET1	O	Reset for U2S
UPA_XIR	O	XIR reset for processor only
UPA_ECC_VAL_0	O	ECC valid for processor
UPA_ECC_VAL_1	O	ECC valid for U2S
UPA_DATA_STALL0	O	Stall data to processor
UPA_DATA_STALL1	O	Stall data to U2S

### **Memory Interface Signals**

Signal	I/O	Description
MEMADDR[12:0]	O	Row/column address
RAS[3:0]	O	RAS per SIMM pair
CAS[3:0]	O	CAS (four copies)
WE	O	Write enable

### **Crossbar Interface Signals**

Signal	Type	Description
BMX_CMD0[3:0]	O	Command to XB1 crossbar array of 18 devices
MRB_CTRL0	O	Fill the XB1 read buffer
MWB_CTRL0	O	Drain the XB1 write buffer

**Crossbar Interface Signals**

Signal	Type	Description
BMX_CMD1[3:0]	O	Duplicate of BMX_CMD0[3:0]
MRB_CTRL1	O	Duplicate of MRB_CTRL0
MWB_CTRL1	O	Duplicate of MWB_CTRL0

**EBus Signals**

Signal	Type	Condition	Description
EBUS_DATA[7:0]	I/O	5-V tolerant	Data in and data out pins - 3.3 volt output level
EBUS_CS	I	5-V tolerant	Chip select for USC on the EBus
EBUS_ADDR[2:0]	I	5-V tolerant	EBus address
EBUS_RDY	O		EBus ready to the STP2001 SLAVIO- 3.3 volt output level
EBUS_WR	I	5-V tolerant	Indicates write on EBus
EBUS_RD	I	5-V tolerant	Indicates read on EBus

**Miscellaneous Signals**

Signal	Type	Condition	Description
CLK+	I	PECL	System clock (differential)
CLK-	I	PECL	System clock (differential)
SYS_RESET	I	5-V tolerant	Power-on reset; pulldown
P_BUTTON_RESET	I	5-V tolerant	POR button reset
X_BUTTON_RESET	I	5-V tolerant	XIR button reset
PLL_BYPASS	I		Bypass internal PLL
JTAG_TDI	I	5-V tolerant	Test data input
JTAG_TDO	O		Test data output- 3.3 volt output level
JTAG_TCK	I	5-V tolerant	Scan clock
JTAG_TMS	I	5-V tolerant	Test mode select; pullup
JTAG_TRST	I	5-V tolerant	Reset TAP controller; pullup
DEBUG[3:0]	O		Debug pins
PM_OUT	O		Process monitor output

**Power and Ground**

Signal	Description
V <sub>DD</sub>	+3.3 V
V <sub>SS</sub>	Ground

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***Power and Ground***

Signal	Description
PLL_VDD	Power for PLL
PLL_GND	Ground for PLL
V <sub>CC</sub>	5-V reference for 5-V tolerant inputs

## TECHNICAL OVERVIEW

The USC implements three UPA ports on two address buses. It has a programmable memory controller and an EBus interface. Addresses flow through the USC. Data flows through the crossbar switches.

### UPA Port Interface (PIF)

The PIF is responsible for receiving UPA packets, decoding their destinations, and forwarding the packets to their proper destinations. The PIF also receives all P\_Replys from UPA clients.

UPA address bus 0 has two clients: the processor and U2S (UPA-to-SBus Interface), or U2P (UPA-to-PCI Interface). The PIF controls the arbitration on UPA address bus 0, for its two clients and itself. The two other masters on this bus are the processor and one of the system I/O devices. The PIF arbitration algorithm is described in the USC User Manual.

Noncached transactions are typically forwarded to a system I/O chip. Cached transactions are typically forwarded to the memory controller. The PIF maintains data coherency in the system between the processor cache, main memory, and the U2S merge buffer.

The UPA address bus 1 supports a single UPA64S device. This address bus is output only on the USC (for example: unidirectional), and the USC is always the master. This interface is typically used for a graphic slave device. The PIF will only generate and receive truncated P\_Reply and S\_Reply packets going to and coming from the UPA64s device.

The PIF contains three sets of the following registers (one for each UPA port, processor, U2S, UPA 64S device):

- SC\_Port\_Config registers
- SC\_Port\_Status registers

### UPA Data Path Scheduler (DPS)

The DPS is responsible for regulating the flow of data throughout the system. It generates the following:

- STP2230SOP (XB1/BMX) crossbar switch commands;
- S\_Replies for all clients;
- UPA\_DATA\_STALL signals;
- UPA\_ECC\_VAL signals.

DPS contains no software-visible registers.

### Memory Controller (MC)

The MC is responsible for controlling the SIMMs. It performs the following functions:

- Generates timing for read, write, and refresh;
- Converts the physical address in the UPA packet into row and column addresses;
- Maintains the refresh timer;
- Controls loading and unloading of data from the XB1 read and write buffers.

The PIF forwards memory requests to the MC. The MC communicates with the DPS to schedule delivery of data.

The MC contains the following registers:

- MC\_Control 0; and
- MC\_Control 1

These registers are described in further detail in the USC User Guide.

### ***EBus Interface (EB)***

The EB implements an interface to EBus, an asynchronous 8-bit interface controlled by the STP2001 Slave I/O Controller (SLAVIO). Since the USC contains no UPA data path, all reading and writing of internal registers has to take place via EBus. Since all internal registers are 32 bits wide, the EB has to perform packing and unpacking.

The EB block implements reset logic and contains a number of global registers.

- SC\_Control register for controlling resets and logging reset status;
- SC\_ID register, which contains the USC's JEDEC ID number, implementation and version numbers, and the number of UPA ports that the chip supports;
- Performance counters: SC\_Perf\_Ctrl, SC\_Perf0, and SC\_Perf1. These counters can be configured to count various events for performance analysis.

### ***Clock and PLL***

The USC will operate at a maximum frequency of 100 MHz (10 nanoseconds cycle time). It is a completely synchronous, edge-triggered, register-based design which uses only the rising edge of the clock to update the flip-flops.

The chip also contains a phase-locked loop (PLL) to remove the skew introduced by the internal clock distribution network. This improves I/O timing.

### ***JTAG Interface***

The USC provides a JTAG interface for full chip scan which is used only for ATPG and in-system interconnect testing. The USC's boundary is shadowed to allow for board-level test.

## ELECTRICAL SPECIFICATIONS

### **Absolute Maximum Ratings<sup>[1]</sup>**

Symbol	Parameter	Min	Max	Units
V <sub>DD</sub>	DC supply voltage	0	4.1	V
V <sub>CC</sub>	DC reference voltage	0	6.0	V
V <sub>IN</sub>	Input voltage (any pin)	V <sub>SS</sub> -0.3	V <sub>DD</sub> + 0.3	V
P <sub>D</sub>	Continuous power dissipation		2.5	W
T <sub>STG</sub>	Storage temperature range	-40	125	°C

1. Operation of the device at values in excess of those listed above will result in degradation or destruction of the device. All voltages are defined with respect to ground. Functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

### **Recommended Operating Conditions**

Symbol	Parameter	Min	Typ	Max	Units
V <sub>DD</sub>	DC supply voltage	3.15	3.3	3.45	V
V <sub>CC</sub>	5V reference voltage		5.0	5.25	V
V <sub>IN</sub>	Input voltage	V <sub>SS</sub> -0.3		V <sub>DD</sub> + 0.3	V
T <sub>C</sub>	Case temperature			70	°C
T <sub>J</sub>	Operating junction temperature			105	°C

### **Capacitance<sup>[1]</sup>**

Symbol	Parameter	Condition	Max	Units
C <sub>IN</sub>	Input capacitance		10	pF
C <sub>OUT</sub>	Output capacitance		10	pF
C <sub>IO</sub>	I/O capacitance		15	pF

1. The parameter values are not tested, they are provided from simulation.

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### **DC Characteristics**

<b>Symbol</b>	<b>Parameter</b>	<b>Conditions</b>	<b>Min</b>	<b>Max</b>	<b>Units</b>
$V_{IL}$	Input low voltage			0.8	V
$V_{IH}$	Input high voltage		2.0		V
$V_{IL}$	Input low voltage, CLK + / -	PECL inputs	$V_{DD}-1.81$	$V_{DD}-1.475$	V
$V_{IH}$	Input high voltage, CLK + / -	PECL inputs	$V_{DD}-1.165$	$V_{DD}-0.88$	V
$I_{IN}$	Input current			10	$\mu A$
$V_{OL}$	Output low voltage	leakage current only		0.4	V
$V_{OH}$	Output high voltage	leakage current only	2.4		V
$I_{OZ}$	High Z leakage current			10	$\mu A$
$I_{DD}$	Supply current			758	mA
$P_D$	Power dissipation			2500	mW

## AC CHARACTERISTICS

Nearly all inputs and outputs are registered and are referenced to the PECL differential input clock (CLK+ and CLK-). This clock input controls an on-board PLL. These signals are clocked by the rising edge of CLK+ at the crossover between CLK+ and CLK- (where both signals are at the same voltage). All inputs are applied with a rise and fall time of 1.0 nanosecond (ns).

The JTAG signals, are referenced to JTAG\_TCK. They are asynchronous signals with respect to CLK+/CLK-.

The following signals are asynchronous to CLK + and CLK – and the JTAG clock. They include resets and the EBus Interface signals:

EBUS\_ADDR[2:0]

EBUS\_CS

EBUS\_RD

EBUS\_WR

EBUS\_DATA[7:0]

P\_RESET

X\_RESET

SYS\_RESET

JTAG\_TRST

### AC Characteristics, UPA\_CLK+ / UPA\_CLK –

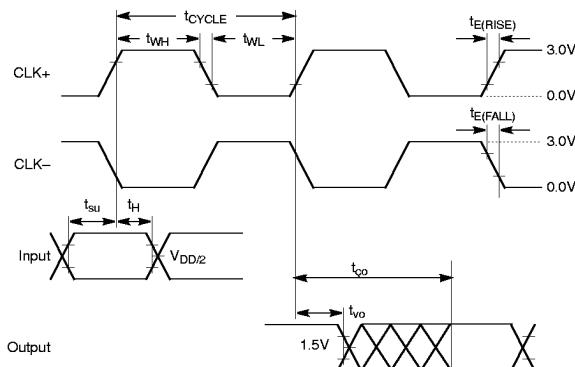
Parameter	Signal Name	Condition	-83		-100		Units
			Min	Max	Min	Max	
t <sub>CYCLE</sub>	CLK+ /CLK–		40.0	83.3	40	100.0	MHz
t <sub>WH</sub>	CLK+ /CLK–		5.4		4.4		ns
t <sub>WL</sub>	CLK+ /CLK–		5.4		4.4		ns
t <sub>E</sub>	CLK+ /CLK–	Rising		600		600	ps
t <sub>E</sub>	CLK– /CLK–	Falling		600		600	ps

***AC Characteristics, Signals Referenced to Rising Edge of UPA\_CLK***

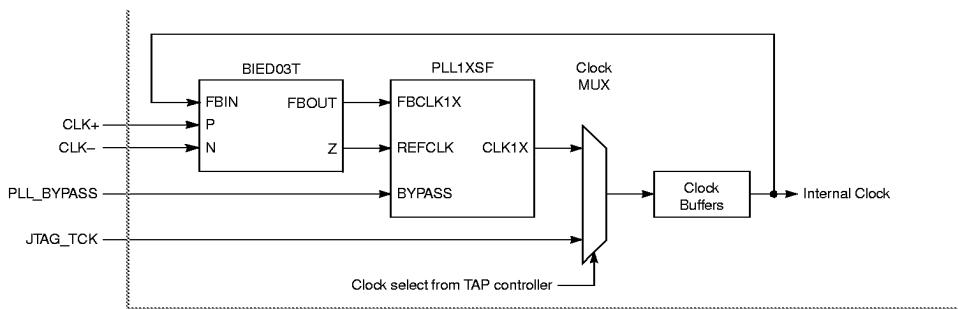
Parameter	Signal Name	Condition	-83		-100		Units
			Min	Max	Min	Max	
$t_{SU}$	UPA signals		2.5		3.0		ns
$t_H$	UPA signals		0.5		0.5		ns
$t_{CO}$	UPA signals	70 pF		6.1		4.1	ns
$t_{VO}$	UPA signals		0.5		0.5		ns
$t_{CO}$	BMX_CMD0[3:0]	70 pF		6.1		4.1	ns
$t_{CO}$	BMX_CMD1[3:0]	70 pF		6.1		4.1	ns
$t_{CO}$	MRB_CTRL[1:0]	70 pF		6.1		4.1	ns
$t_{CO}$	MWB_CTRL[1:0]	70 pF		6.1		4.1	ns
$t_{CO}$	MEMADDR[12:0]	70 pF		6.1		4.1	ns
$t_{CO}$	RAS[3:0]	70 pF		6.1		4.1	ns
$t_{CO}$	CAS[3:0]	70 pF		6.1		4.1	ns
$t_{CO}$	WE	70 pF		6.1		4.1	ns
$t_{CO}$	EBUS_RDY	70 pF		11.9		11.9	ns

***AC Characteristics, JTAG\_TCK and Signals Referenced to JTAG\_TCK***

Parameter	Signal Name	Condition	-83		-100		Units
			Min	Max	Min	Max	
$t_{CYCLE}$	JTAG_TCK			10.0		10.0	MHz
$t_{WH}$	JTAG_TCK		30.0	70.0	30.0	70.0	ns
$t_{WL}$	JTAG_TCK		30.0	70.0	30.0	70.0	ns
$t_E$	JTAG_TCK	Rising		20.0		20.0	ns
$t_E$	JTAG_TCK	Falling		20.0		20.0	ns
$t_{SU}$	JTAG_TDI	Wrt rising edge of JTAG_TCK	2.5		2.5		ns
$t_H$	JTAG_TDI	Wrt rising edge of JTAG_TCK	6.5		6.5		ns
$t_{SU}$	JTAG_TMS	Wrt rising edge of JTAG_TCK	2.5		2.5		ns
$t_H$	JTAG_TMS	Wrt rising edge of JTAG_TCK	6.5		6.5		ns
$t_{CO}$	JTAG_TDO	70 pF; Wrt falling edge of JTAG_TCK		16.0		16.0	ns

**Signal Timing Definition****Figure 3. Signal Timing Definition****PLL Specifications****PLL and Clock Distribution Circuitry**

The schematic below shows the PLL scheme inside the USC.

**Figure 4. PLL and Clock Distribution Schematic****Power Supply Filter**

The PLL power should be filtered with the following part or equivalent to reduce the system noise injected into the PLL by the system: TDK ACF321825 EMI/RFI filter.

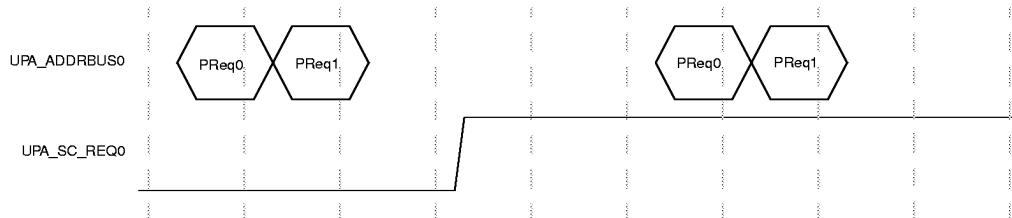
## TIMING DIAGRAMS

### *Bus Timings*

All data transfers have a dead cycle between them, except for back-to-back single writes from the processor to a graphics slave device.

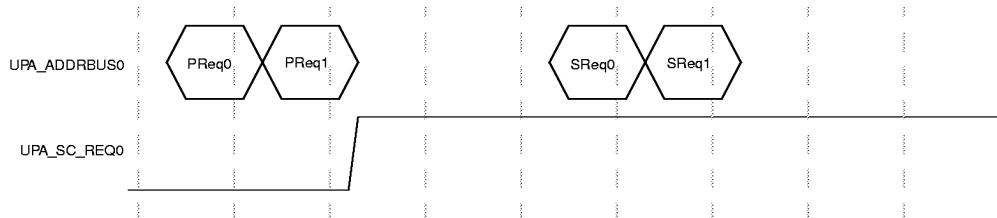
The following diagrams show some best-case response timing for the USC.

*Figure 5* shows the best-case timing for forwarding a PRequest on address bus 0.



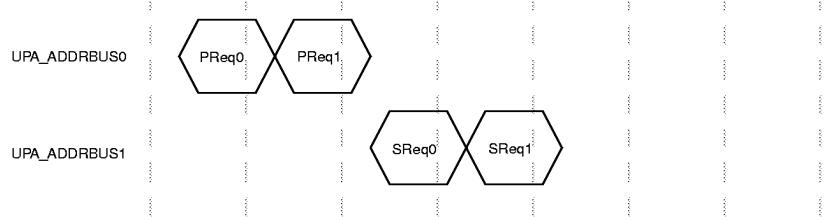
**Figure 5. Best-Case PRequest-to-PRequest Timing (ABus0 to ABus0)**

*Figure 6* shows the best-case timing for sending an SRequest that is triggered by a PRequest.



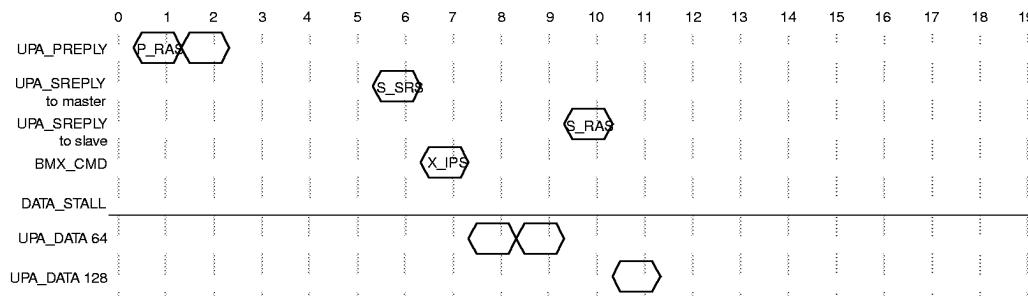
**Figure 6. Best-Case PRequest-to-SRequest Timing (ABus0 to ABus0)**

Since the USC is always the master of address bus 1 and no arbitration is ever required on that bus, the time it takes for the USC to forward a packet from address bus 0 to address bus 1 is faster than between two devices on address bus 0, as shown in *Figure 7*.

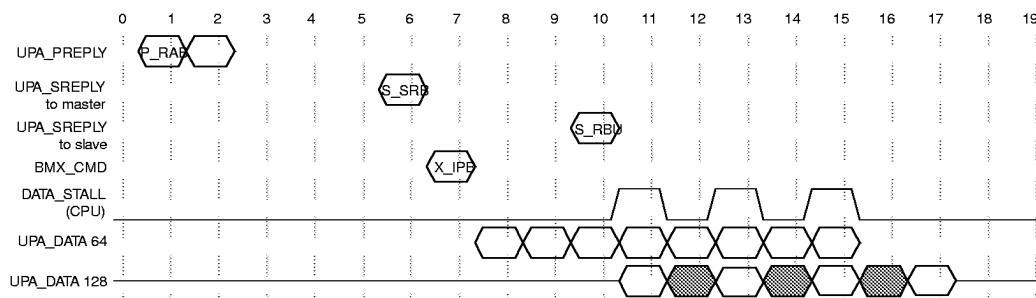


**Figure 7. Best-Case PRequest-to-SRequest Timing (ABus0 to ABus1)**

*Figure 8 and Figure 9 show the best-case timing for non-cacheable single and block read from U2S referenced to the time the P\_Reply is issued from the slave. The timing for non-cacheable read from the fast frame buffer (FFB) (UPA64S) is the same, except that it is referenced to a single-cycle P\_RASB instead of the two-cycle P\_RAS/P\_RAB.*



**Figure 8. Best-Case Timing for Noncached Single Read, UPA64 -> UPA128**



**Figure 9. Best-Case Timing for Noncached Block Read, UPA64 -> UPA128**

*Figure 10 and Figure 11 show the best-case timing for a non-cacheable single and block write to the U2S. A non-cacheable write to the FFB has similar timing, except that the time it takes to forward the PRequest is slightly less.*

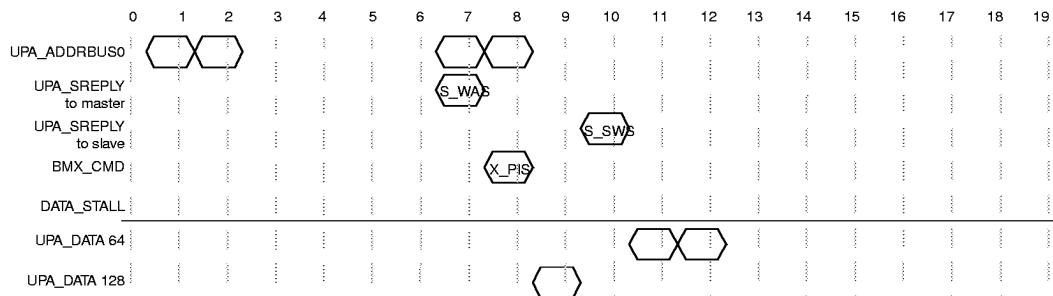
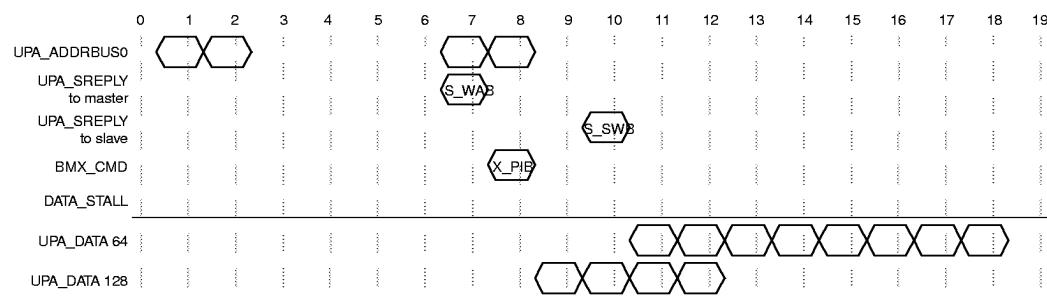
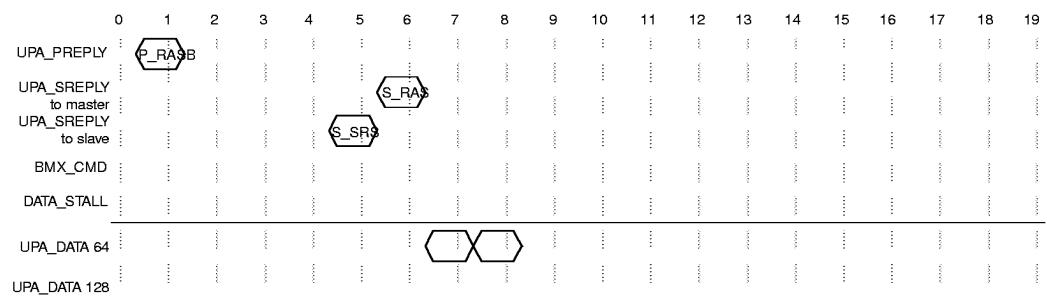
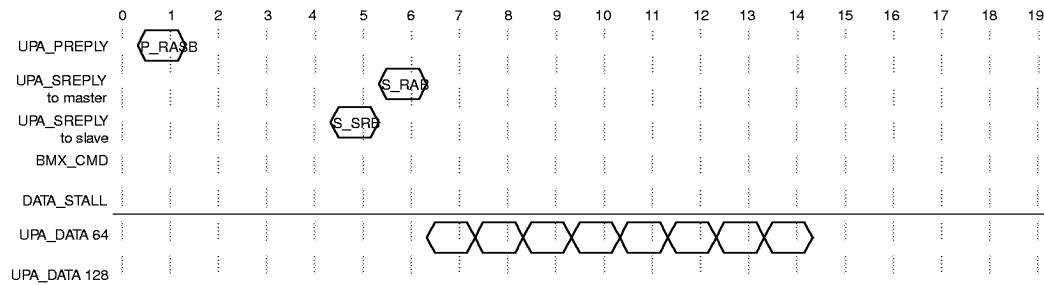
**Figure 10. Best-Case Timing for Non-Cached Single Write, UPA128 -> UPA64****Figure 11. Best-Case Timing for Non-Cached Block Write, UPA128 -> UPA64**

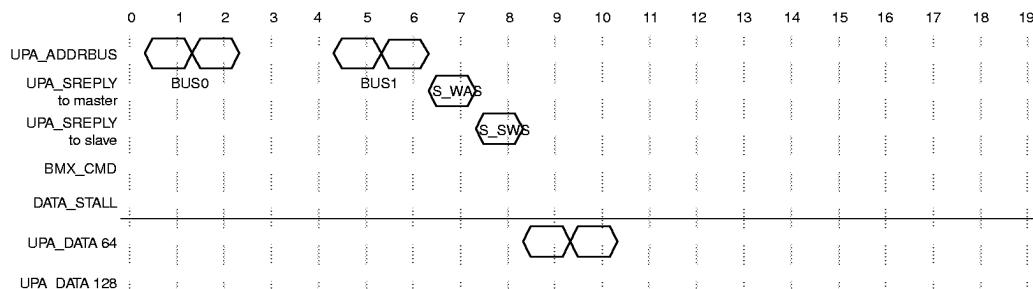
Figure 12 and Figure 13 show a U2S single and block read from the FFB, referenced to the P\_Reply from the FFB.

**Figure 12. Best-Case Timing for Non-Cached Single Read, UPA64 -> UPA64**

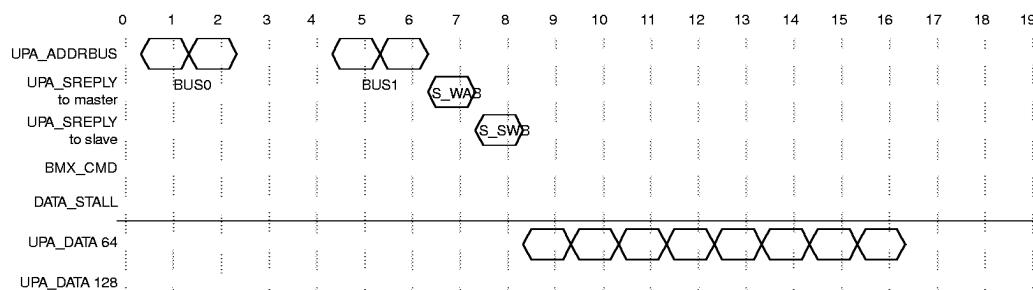


**Figure 13. Best-Case Timing for Noncached Block Read, UPA64 -> UPA64**

Figure 14 and Figure 15 show the best-case timing for a U2S non-cacheable single and block write to FFB.



**Figure 14. Best-Case Timing for Noncached Single Write, UPA64 -> UPA64**



**Figure 15. Best-Case Timing for Noncached Block Write, UPA64 -> UPA64**

Figure 16 and Figure 17 show the nominal timing for a U2S non-cacheable single and block read from the processor.

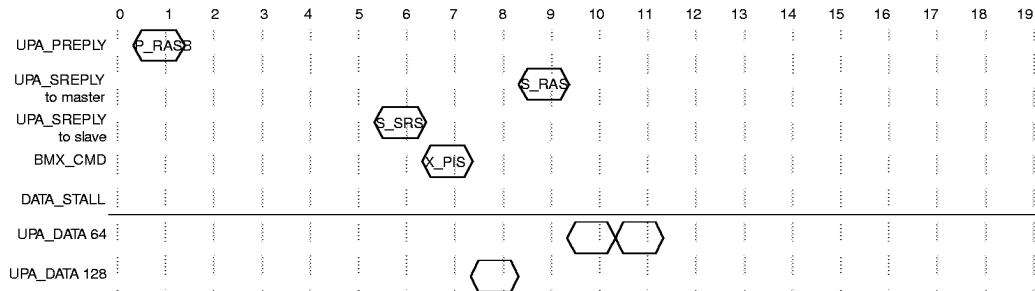


Figure 16. Best-Case Timing for Noncached Single Read, UPA128 -> UPA64

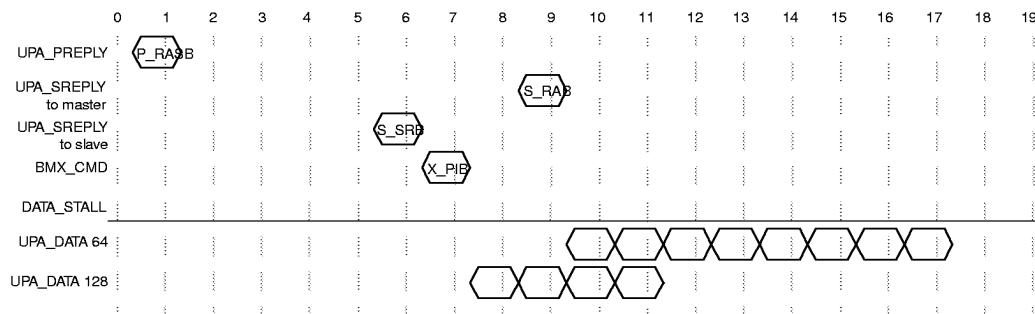
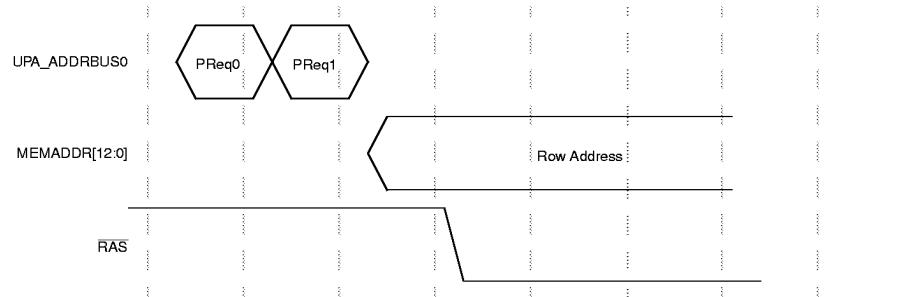


Figure 17. Best-Case Timing for Noncached Block Read, UPA128 -> UPA64

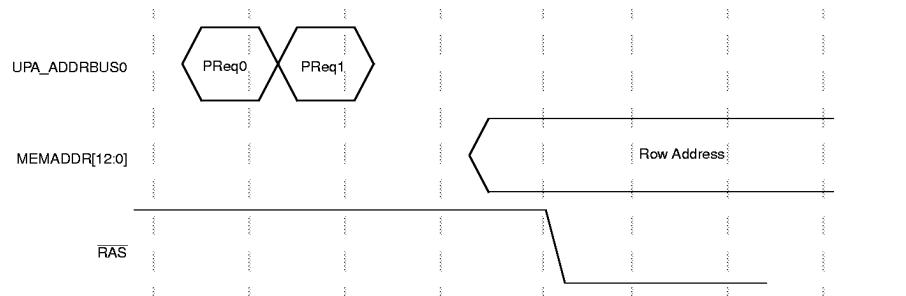
**Note:** Timing diagrams for U2S non-cacheable single and block write to the processor are not shown because such transactions are dropped by the USC.

Figure 18 shows the “fast path” timing for memory reads issued from the processor. Fast paths are characterized by row address valid one cycle earlier than that of normal paths. The fast path is only available for reads issued from the processor’s master class 0. It is not available for writes or for any accesses from the U2S. Normal paths are used for all transactions that are not processor reads from memory, for example, DMA, memory writes, etc. See Figure 22 and Figure 23 for a graphic representation of fast paths and normal paths. Fast path is not implemented for processor writes because for processor transaction type P\_WRL\_REQ (described in the UPA specification) we need to examine the IVA bit (state bit embedded in the transaction packet, as described in the UPA specification) before launching the request to memory, and the IVA bit is in the second half of the PRequest packet. P\_WRB\_REQ (described in the UPA specification) almost always follows a victimizing read, and this can be overlapped with the read. Accesses from the U2S are less latency sensitive. Since the fast path is very timing critical and adds additional complexity to the logic, it is not implemented for the U2S.



**Figure 18. Best-Case PRequest-to-Memory Request Timing, Read (Fast Path)**

Figure 19 shows a read or write issued through the “normal path.”

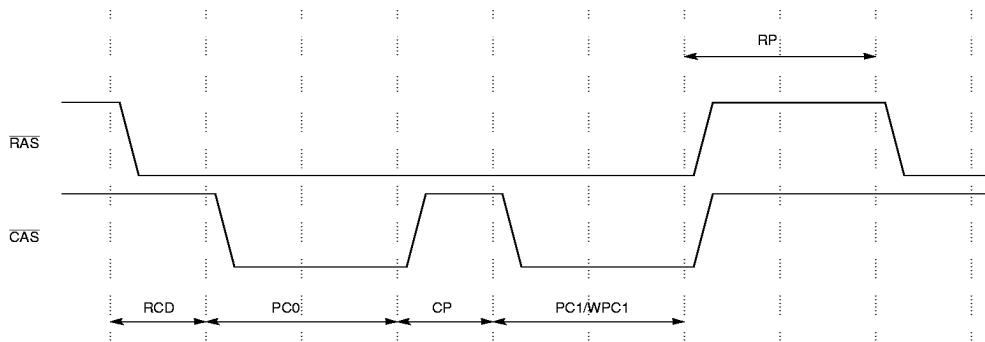


**Figure 19. Best-Case PRequest-to-Memory Request Timing (Normal Path)**

### Basic Memory Timing

The memory controller (MC) timing is programmable so that memory timing can be optimized for different frequencies. Memory refresh and access timing have been divided into a number of segments. Memory Control and Status Register 1 (MCSR1) contains seven fields which allow custom tailoring of any particular segment: WPC1, RCD, PC0, CP, PC1, RP, and RAS. For a detailed description of these fields, see the programming model described in the USC User Manual.

The timing diagram in *Figure 20* shows a generic template for a read or write transaction, how it is broken down into segments, and the corresponding fields in MCSR1 which control the width of each segment. Each individual segment is programmable by the firmware to optimize memory timing. See Figure 24 through Figure 28 for default memory timings.

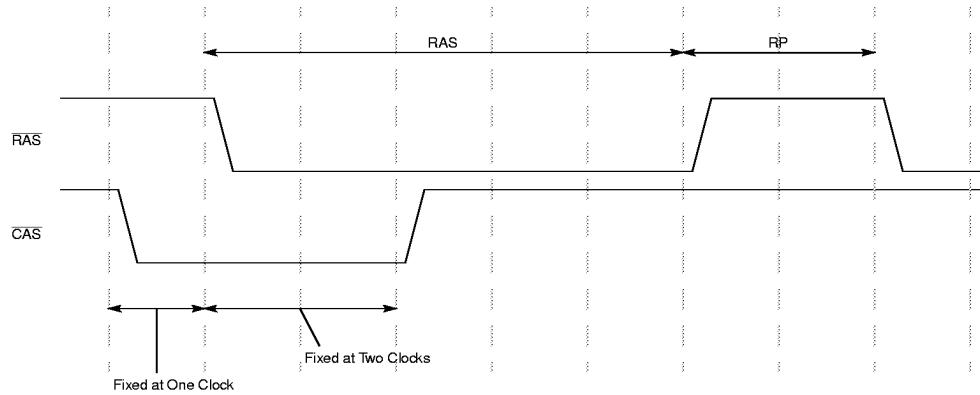


**Figure 20. Basic Read/Write Timing**

1. RCD is the RAS-to-CAS delay.
2. PC0 is the page cycle 0 time.
3. CP is the CAS-precharge time.
4. PC1 is the page cycle 1 time for a read operation.
5. WPC1 is the page cycle 1 time for a write operation.
6. RP is the RAS-precharge time.

**Note:** Reads use RCD, PC0, CP, PC1, and RP. Writes only use RCD, CP, WPC1, and RP; PC0 is fixed.

*Figure 21* shows a generic template for a refresh operation.

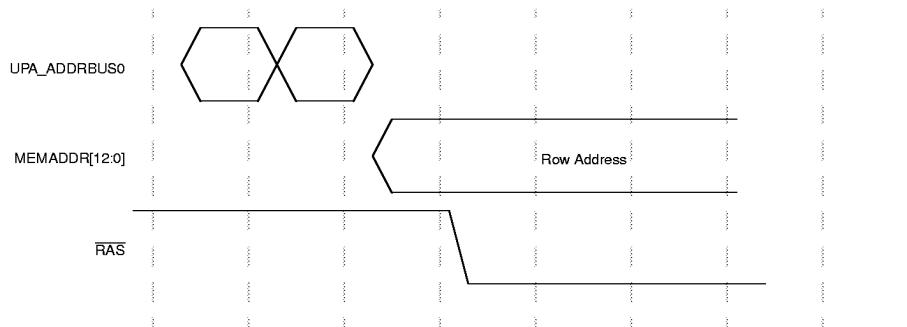


**Figure 21. Basic Refresh Timing**

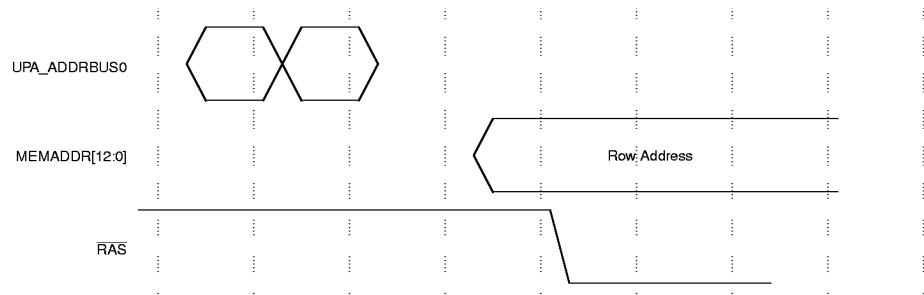
1.  $\overline{\text{RAS}}$  is the minimum  $\overline{\text{RAS}}$  timing.
2. RP is the  $\overline{\text{RAS}}$ -precharge timing.

#### **UPA-to-Memory Timing**

*Figure 22 and Figure 23 show the minimum time for a UPA memory request packet issued on the UPA address bus pins to traverse the USC and appear on the USC's memory outputs, assuming that the USC is idle.*



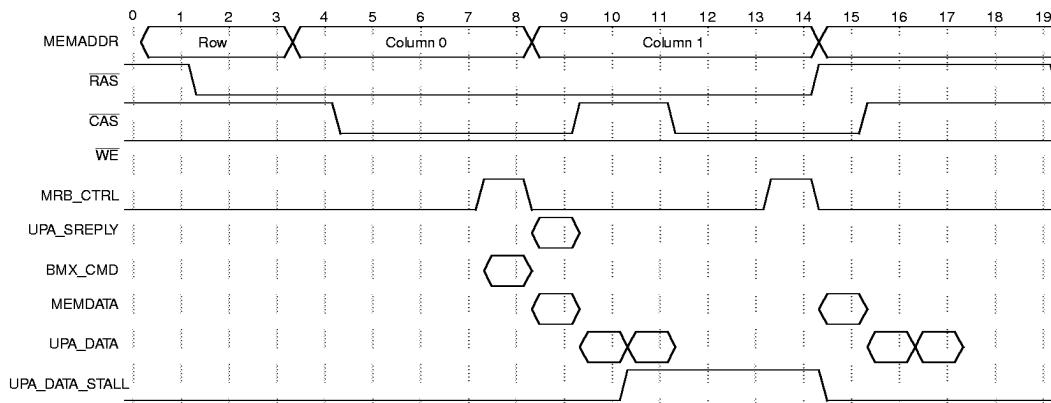
**Figure 22. Best-Case UPA-to-Memory Timing (Fast Path)**

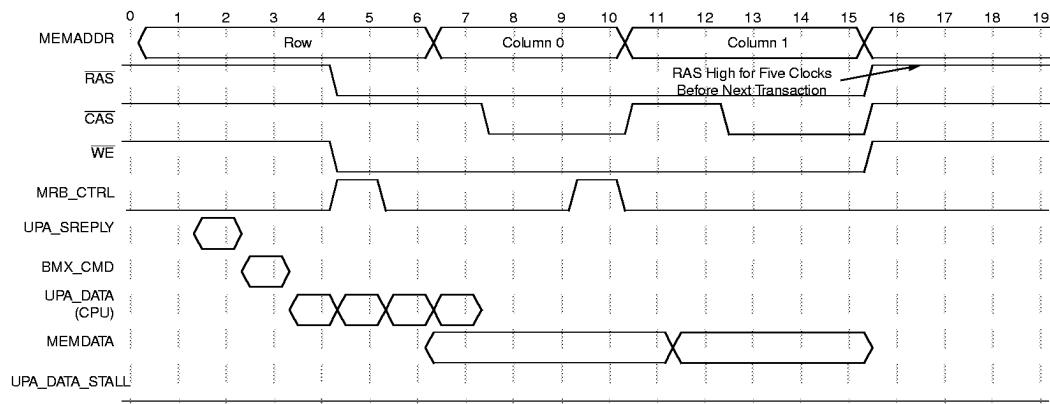
**Figure 23. Best-Case UPA-to-Memory Timing (Normal Path)**

**Note:** Fast path timing is only applicable for memory reads issued from the processor. All other memory accesses use the normal path.

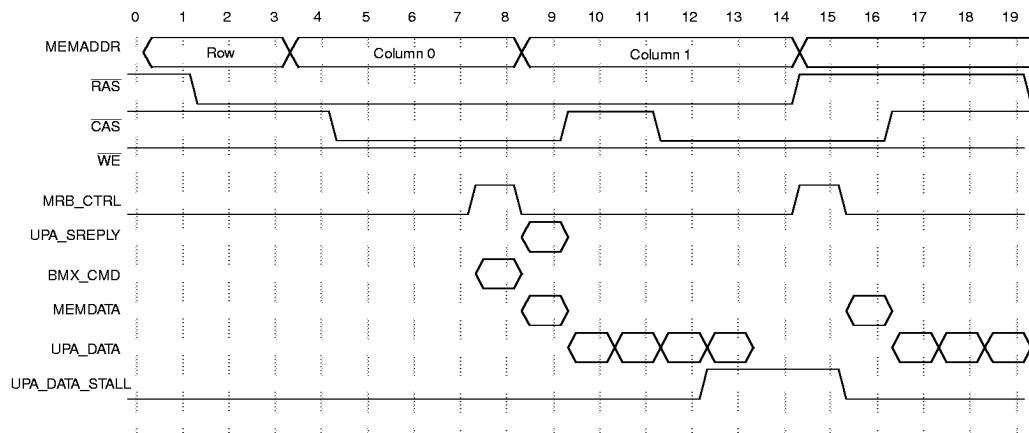
### Default Memory Timing

Figure 24 through Figure 28 show the default timing after power on. These are the slowest, most conservative timings possible and are guaranteed to work at any frequency.

**Figure 24. Default Memory CPU Read Timing**



**Figure 25. Default Memory CPU Write Timing**



**Figure 26. Default Memory U2S Read Timing**

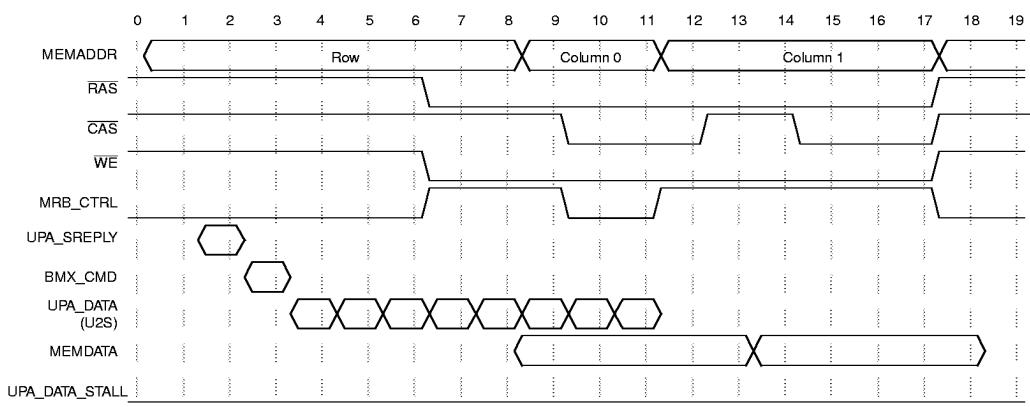


Figure 27. Default Memory U2S Write Timing

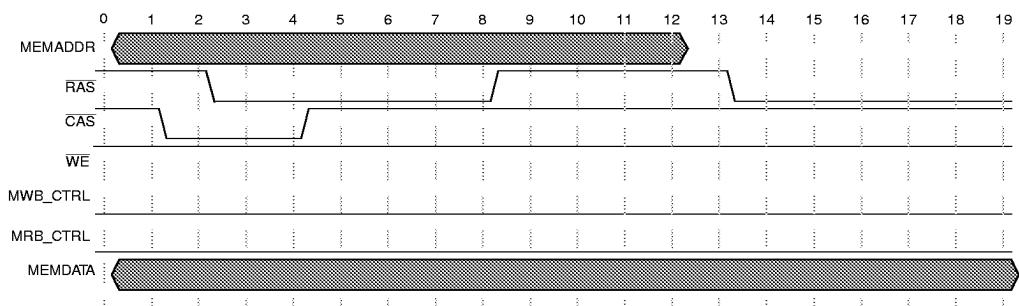


Figure 28. Default Refresh Timing

### 83.3 MHz (12 ns) Timings

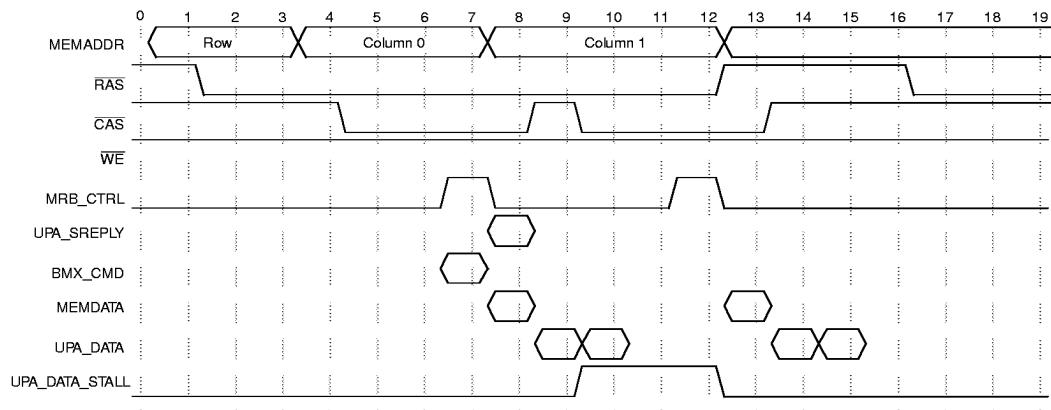


Figure 29. 83.3 MHz CPU Read Timing

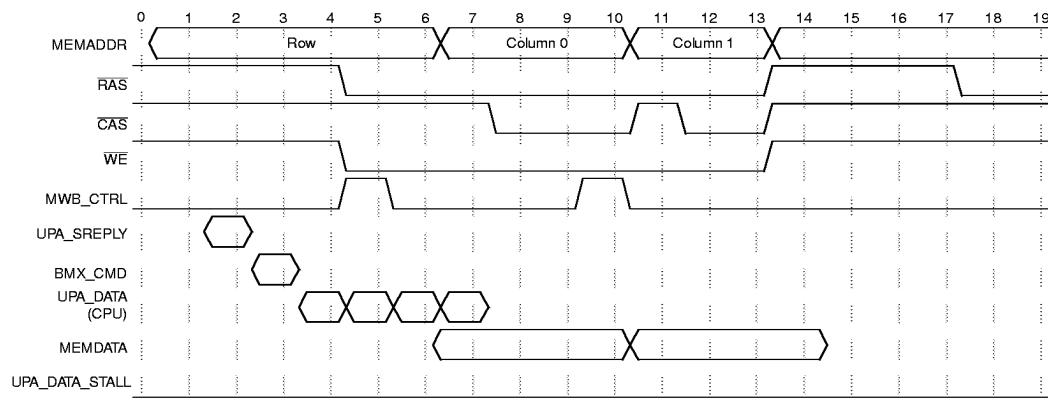
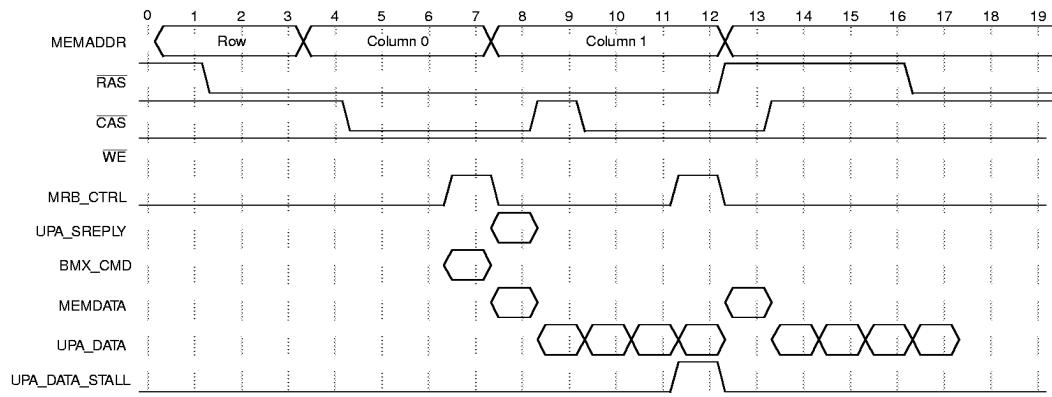
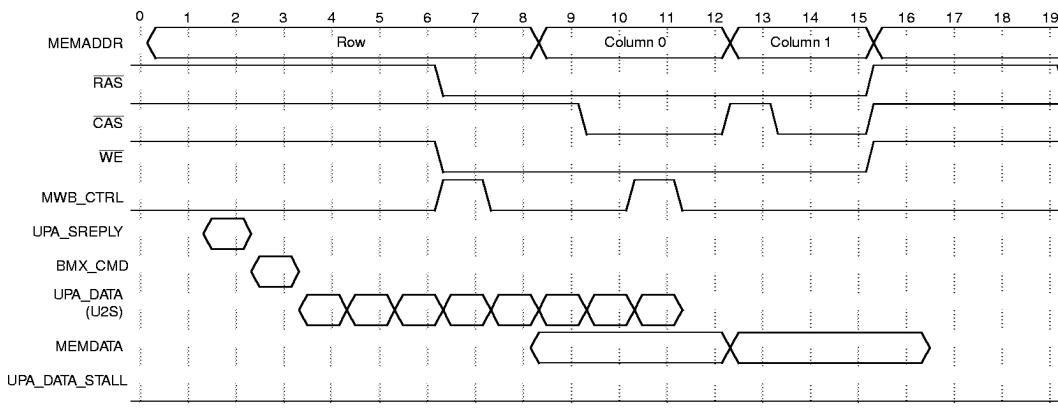
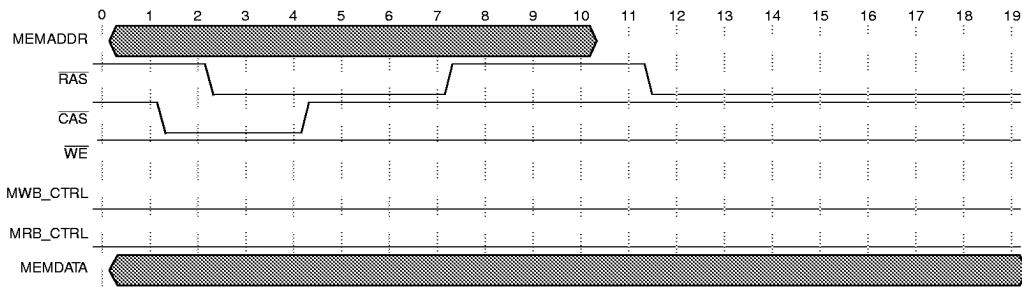


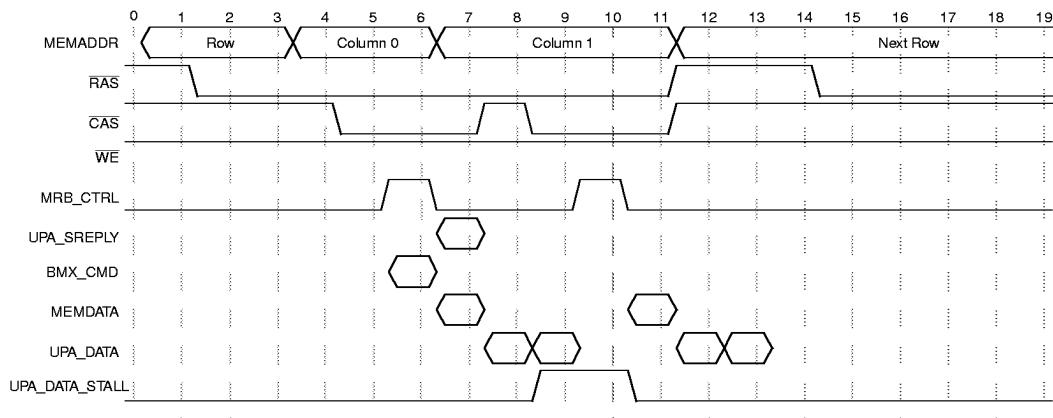
Figure 30. 83.3 MHz CPU Write Timing

**Figure 31. 83.3 MHz U2S Read Timing****Figure 32. 83.3 MHz U2S Write Timing**



**Figure 33. 83.3 MHz Refresh Timing**

#### **71.4 MHz (14 nanoseconds) Timings**



**Figure 34. 71.4 MHz CPU Read Timing**

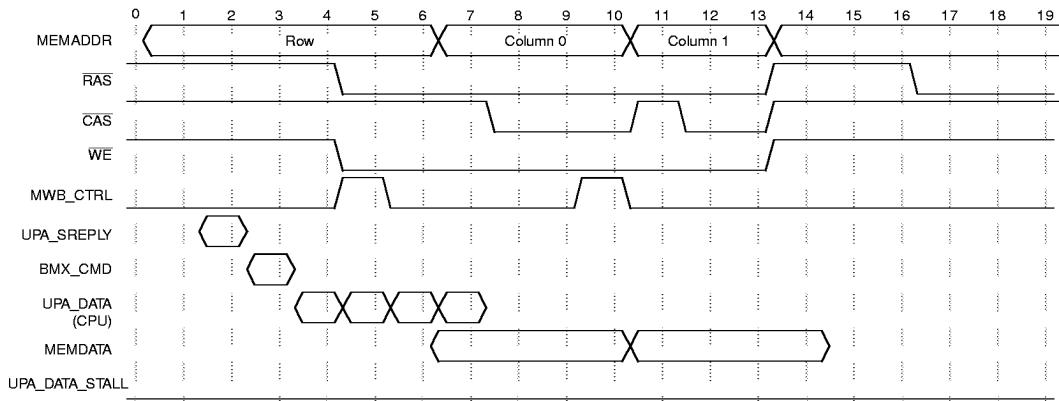


Figure 35. 71.4 MHz CPU Write Timing

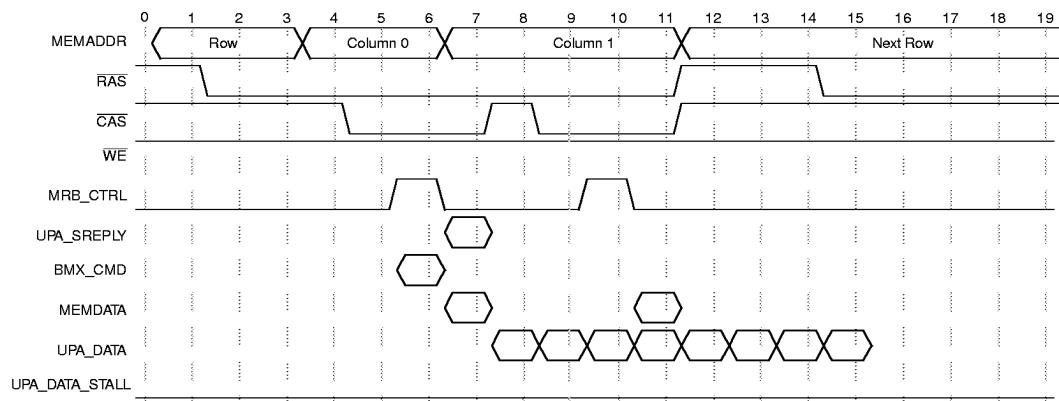
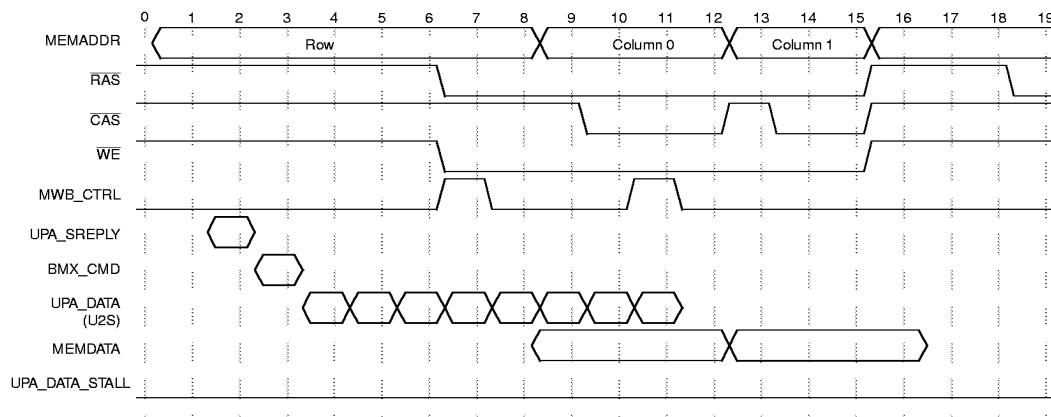
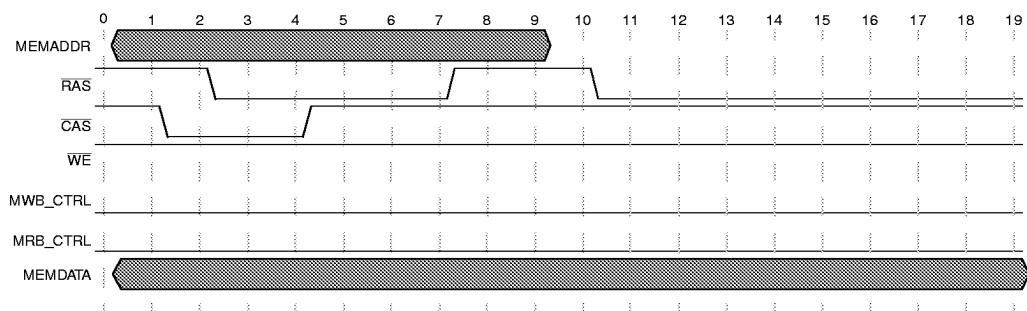


Figure 36. 71.4 MHz U2S Read Timing



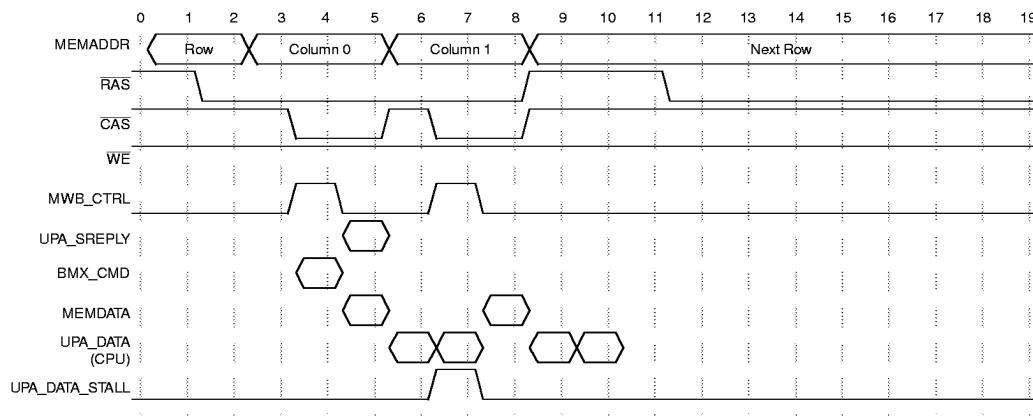
**Figure 37. 71.4 MHz U2S Write Timing**



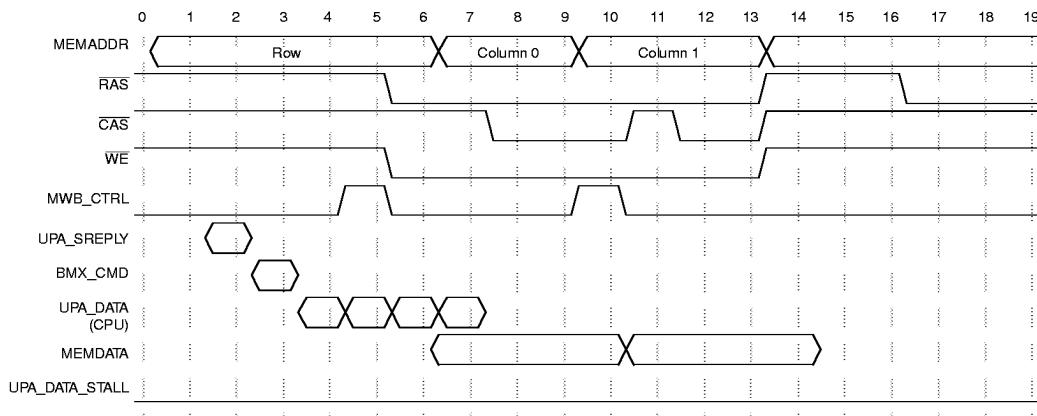
**Figure 38. 71.4 MHz Refresh Timing**

**Minimum Timings**

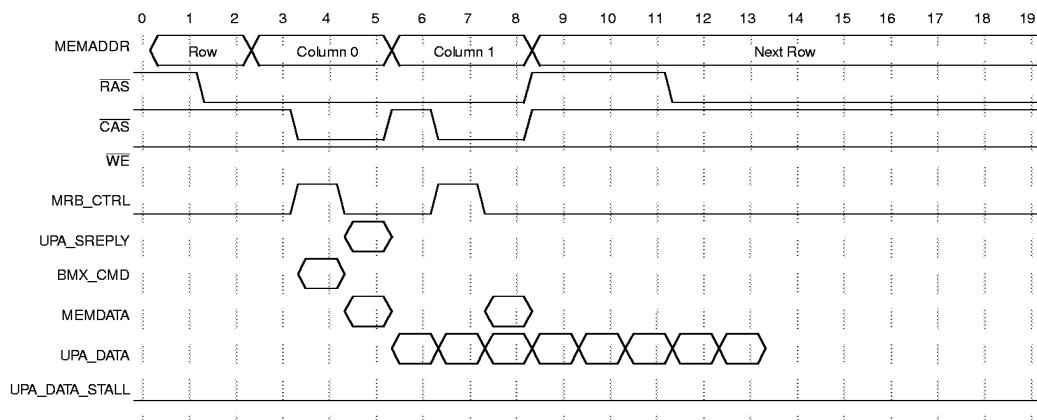
Figure 39 through Figure 43 show the absolute minimum timing that the memory controller is capable of generating.



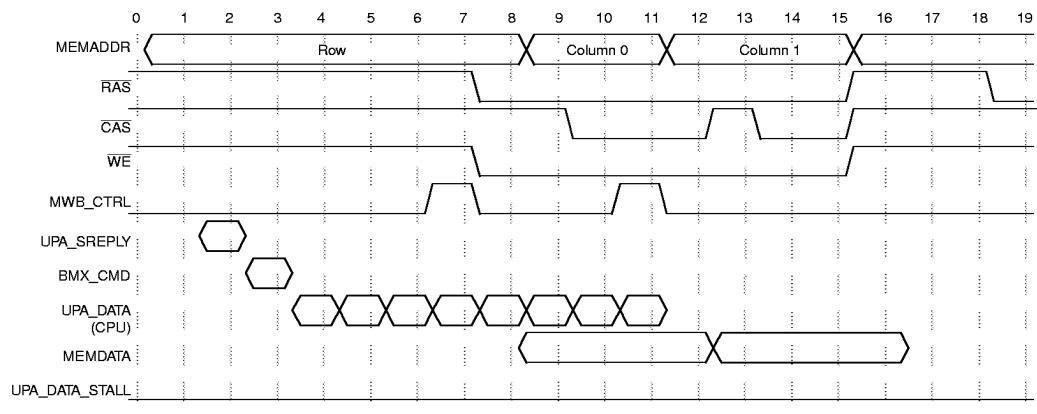
**Figure 39. Minimum CPU Read Timing**



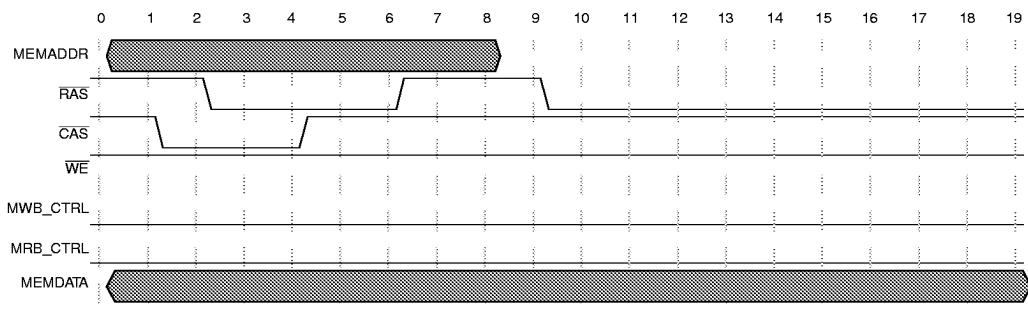
**Figure 40. Minimum CPU Write Timing**



**Figure 41. Minimum U2S Read Timing**



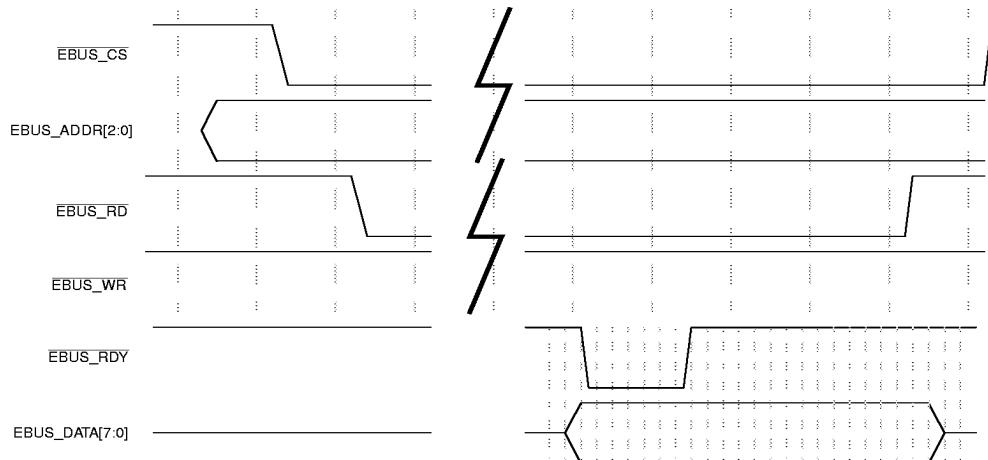
**Figure 42. Minimum U2S Write Timing**



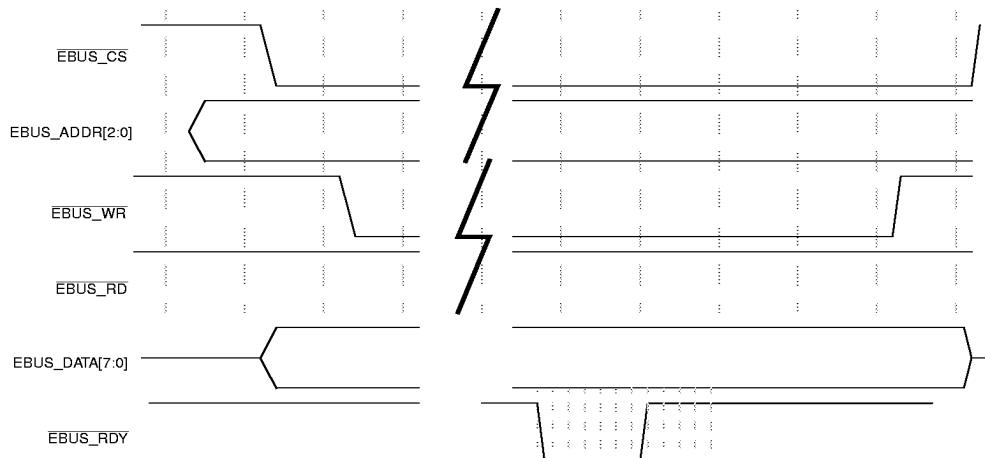
**Figure 43. Minimum Refresh Timing**

### **EBus Timing**

Figure 44 and Figure 45 show external timing for EBus accesses.



**Figure 44. External EBus Read Timing**



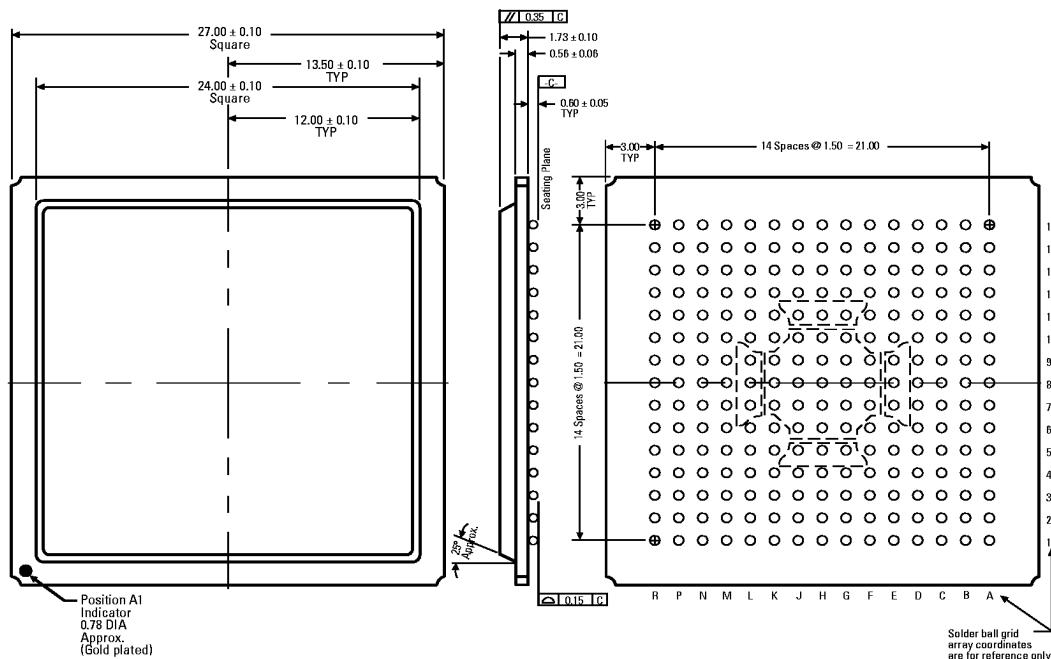
**Figure 45. External EBus Write Timing**

**PACKAGE INFORMATION****225-Pin Plastic Ball Grid Array (ABGA) Pin Assignments**

Pin	Signal Name	Pin	Signal Name	Pin	Signal Name	Pin	Signal Name	Pin	Signal Name
A1	V <sub>SS</sub>	D1	V <sub>DD</sub>	G1	V <sub>SS</sub>	K1	DEBUG_2 <sup>[1]</sup>	N1	MEMADDR_5
A2	UPA_PREPLY1_1	D2	BMX_CMD0_2	G2	WE	K2	MEMADDR_12	N2	MEMADDR_7
A3	JTAG_TRST	D3	UPA_SREPLY0_0	G3	BMX_CMD1_0	K3	DEBUG_1 <sup>[1]</sup>	N3	MEMADDR_1
A4	V <sub>DD</sub>	D4	UPA_PREPLY1_4	G4	CAS2	K4	MEMADDR_10	N4	DEBUG_3 <sup>[1]</sup>
A5	JTAG_TDI	D5	UPA_PREPLY1_0	G5	V <sub>DD</sub>	K5	MEMADDR_4	N5	UPA_ADDRBUS0_31
A6	X_RESET	D6	PLL_BYPASS	G6	V <sub>SS</sub>	K6	UPA_ADDR0_PAR0	N6	UPA_ADDRBUS0_24
A7	V <sub>SS</sub>	D7	CLK+	G7	V <sub>SS</sub>	K7	V <sub>SS</sub>	N7	UPA_ADDRBUS0_21
A8	PLL_VDD	D8	UPA_ECC_VAL_0	G8	V <sub>SS</sub>	K8	V <sub>SS</sub>	N8	UPA_ADDRBUS0_18
A9	V <sub>DD</sub>	D9	UPA_SREPLY1_1	G9	V <sub>SS</sub>	K9	V <sub>SS</sub>	N9	UPA_ADDRBUS0_17
A10	UPA_SREPLY1_2	D10	EBUS_RDY	G10	V <sub>SS</sub>	K10	UPA_ADDRBUS0_00	N10	UPA_ADDRBUS0_10
A11	UPA_SREPLY1_0	D11	EBUS_DATA_4	G11	V <sub>DD</sub>	K11	UPA_ADDRBUS1_27	N11	UPA_ADDRBUS0_06
A12	V <sub>SS</sub>	D12	EBUS_ADDR_0	G12	UPA_ADDRBUS1_05	K12	UPA_ADDRBUS1_19	N12	UPA_ADDRBUS0_05
A13	EBUS_RD	D13	UPA_ADDR1_VAL1	G13	UPA_ADDRBUS1_09	K13	UPA_ADDRBUS1_21	N13	UPA_REQIN0_1
A14	EBUS_DATA_6	D14	5V_REF	G14	UPA_ADDRBUS1_07	K14	UPA_ADDRBUS1_16	N14	UPA_ADDRBUS1_26
A15	V <sub>DD</sub>	D15	V <sub>SS</sub>	G15	V <sub>DD</sub>	K15	UPA_ADDRBUS1_14	N15	UPA_ADDRBUS1_23
B1	UPA_SREPLY0_1	E1	BMX_CMD0_1	H1	CAS0	L1	MEMADDR_11	P1	MEMADDR_2
B2	UPA_SREPLY0_4	E2	BMX_CMD1_1	H2	RAS3	L2	MEMADDR_9	P2	UPA_PREPLY0_4
B3	UPA_SREPLY0_3	E3	BMX_CMD0_3	H3	CAST	L3	MEMADDR_6	P3	UPA_PREPLY0_3
B4	JTAG_TMS	E4	MRB_CTRL0	H4	DEBUG_0 <sup>[1]</sup>	L4	MEMADDR_0	P4	UPA_ADDRBUS0_34
B5	JTAG_TDO	E5	UPA_PREPLY1_3	H5	V <sub>DD</sub>	L5	UPA_PREPLY0_2	P5	UPA_ADDRBUS0_29
B6	UPA_DATA_STALL1	E6	P_RESET	H6	V <sub>SS</sub>	L6	UPA_ADDRBUS0_33	P6	UPA_ADDRBUS0_28
B7	PLL_VSS	E7	V <sub>DD</sub>	H7	V <sub>SS</sub>	L7	V <sub>DD</sub>	P7	UPA_ADDRBUS0_23
B8	UPA_DATA_STALL0	E8	V <sub>DD</sub>	H8	V <sub>SS</sub>	L8	V <sub>DD</sub>	P8	UPA_ADDRBUS0_20
B9	UPA_SREPLY1_4	E9	V <sub>DD</sub>	H9	V <sub>SS</sub>	L9	V <sub>DD</sub>	P9	UPA_ADDRBUS0_15
B10	UPA_RESET_1	E10	EBUS_CS	H10	V <sub>SS</sub>	L10	UPA_ADDRBUS0_04	P10	UPA_ADDRBUS0_13
B11	EBUS_WR	E11	EBUS_ADDR_1	H11	V <sub>DD</sub>	L11	UPA_ADDR0_VAL0_0	P11	UPA_ADDRBUS0_09
B12	UPA_RESET_0	E12	UPA_SREPLY2_1	H12	UPA_ADDRBUS1_13	L12	UPA_ADDRBUS1_22	P12	UPA_ADDRBUS0_07
B13	EBUS_DATA_1	E13	UPA_PREPLY2_1	H13	UPA_ADDRBUS1_12	L13	UPA_ADDRBUS1_24	P13	UPA_ADDRBUS0_01
B14	EBUS_DATA_3	E14	UPA_ADDRBUS1_00	H14	UPA_ADDRBUS1_08	L14	UPA_ADDRBUS1_20	P14	UPA_REQIN0_0
B15	EBUS_DATA_0	E15	UPA_ADDRBUS1_02	H15	UPA_ADDRBUS1_10	L15	UPA_ADDRBUS1_18	P15	UPA_SC_REQ0
C1	BMX_CMD1_3	F1	BMX_CMD0_0	J1	V <sub>DD</sub>	M1	V <sub>SS</sub>	R1	V <sub>DD</sub>
C2	MWB_CTRL0	F2	CAS3	J2	RAS1	M2	MEMADDR_8	R2	UPA_PREPLY0_1
C3	MRB_CTRL1	F3	BMX_CMD1_2	J3	RAS2	M3	MEMADDR_3	R3	UPA_ADDRBUS0_32
C4	UPA_PREPLY1_2	F4	MWB_CTRL1	J4	RAS0	M4	NC	R4	V <sub>SS</sub>
C5	JTAG_TCK	F5	UPA_SREPLY0_2	J5	V <sub>DD</sub>	M5	UPA_PREPLY0_0	R5	UPA_ADDRBUS0_27
C6	UPA_XIR	F6	PM_OUT	J6	V <sub>SS</sub>	M6	UPA_ADDRBUS0_30	R6	UPA_ADDRBUS0_25
C7	SYS_RESET	F7	V <sub>SS</sub>	J7	V <sub>SS</sub>	M7	UPA_ADDRBUS0_26	R7	V <sub>DD</sub>
C8	CLK-	F8	V <sub>SS</sub>	J8	V <sub>SS</sub>	M8	UPA_ADDRBUS0_22	R8	UPA_ADDRBUS0_19
C9	UPA_ECC_VAL_1	F9	V <sub>SS</sub>	J9	V <sub>SS</sub>	M9	UPA_ADDRBUS0_14	R9	V <sub>SS</sub>
C10	UPA_SREPLY1_3	F10	EBUS_DATA_2	J10	V <sub>SS</sub>	M10	UPA_ADDRBUS0_12	R10	UPA_ADDRBUS0_16
C11	EBUS_DATA_5	F11	UPA_SREPLY2_2	J11	V <sub>DD</sub>	M11	UPA_ADDRBUS0_03	R11	UPA_ADDRBUS0_11
C12	EBUS_DATA_7	F12	UPA_ADDRBUS1_01	J12	UPA_ADDRBUS1_15	M12	UPA_ADDR0_VAL0_1	R12	V <sub>DD</sub>
C13	EBUS_ADDR_2	F13	UPA_ADDRBUS1_06	J13	UPA_ADDRBUS1_17	M13	UPA_ADDRBUS1_28	R13	UPA_ADDRBUS0_08
C14	UPA_SREPLY2_0	F14	UPA_ADDRBUS1_03	J14	UPA_ADDRBUS1_11	M14	UPA_ADDRBUS1_25	R14	UPA_ADDRBUS0_02
C15	UPA_PREPLY2_0	F15	UPA_ADDRBUS1_04	J15	V <sub>SS</sub>	M15	V <sub>DD</sub>	R15	V <sub>SS</sub>

1. DEBUG pins are used for internal debug only and are not used in a system implementation.

### **225-Pin Plastic ABGA Package Dimensions**



**Notes:**

1. Drawing is not to scale.
2. Unless otherwise specified, all dimensions are in millimeters. Nonlimited dimensions other than size of raw material shall be held as follows when expressed:  
 $10^{-2}$  decimal places,  
 $\pm 0.13$  as angles,  
 $10^{-3}$  decimal places
3. It is imperative that measures be taken during assembly, handling, etc. to prevent the possibility of damage to devices by static electric discharge.
4. The flatness of the overmold surface in the center 10.16 mm DIA area, shall be within 0.076 mm.

**STP2200ABGA**

*USC  
Uniprocessor System Controller*

## ORDERING INFORMATION

Part Number	Speed	Description
STP2200ABGA-83	83 MHz	Uniprocessor System Controller
STP2200ABGA-100	100 MHz	Uniprocessor System Controller

Document Part Number: 802-7953-02