

TFT COLOR LCD MODULE

NL8060BC21-11C

21cm (8.4 Type) SVGA LVDS interface (1port)

PRELIMINARY DATA SHEET 루

DOD-PP-0909 (2nd edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PP-0708(1)

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INTRODUCTION

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL8060BC21-11C is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- Adoption of ST-NLT (Super-Transmissive Natural Light TFT)
- High luminance
- High contrast
- Low reflection
- Wide viewing angle
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8bit or 6bit digital signals for data of RGB
- LED backlight type
- Replaceable lamp holder for backlight
- Color Conversion(Tentative name)

2. GENERAL SPECIFICATIONS

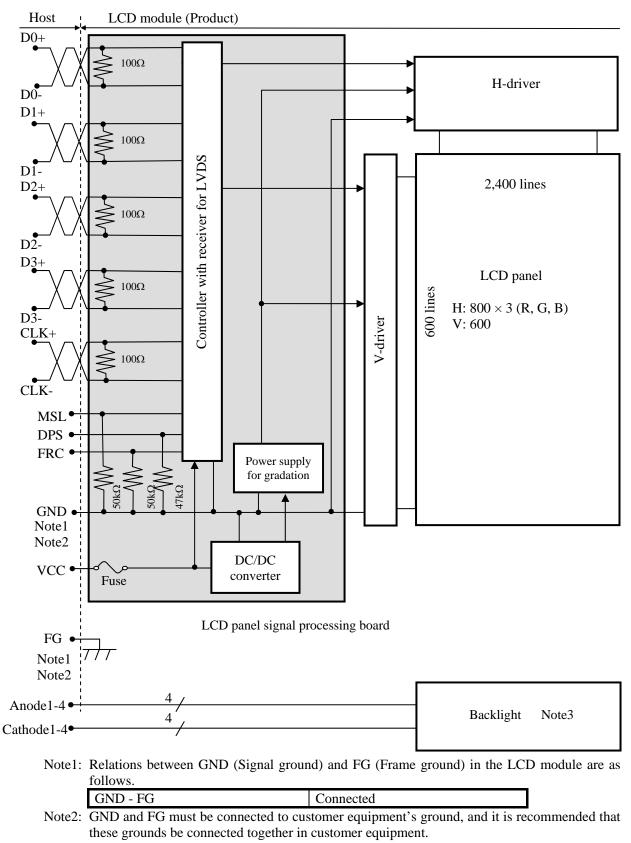
| Display area | 170.4 (H) × 127.8 (V) mm | | | |
|----------------------------|--|--|--|--|
| Diagonal size of display | 21cm (8.4 inches) | | | |
| Drive system | a-Si TFT active matrix | | | |
| Display color | 16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open) | | | |
| Pixel | 800 (H) × 600 (V) pixels | | | |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe | | | |
| Dot pitch | 0.071 (H) × 0.213 (V) mm | | | |
| Pixel pitch | $0.213 (H) \times 0.213 (V) mm$ | | | |
| Module size | 200.0 (W) × 152.0 (H) × 10.5 (D) mm (typ.) | | | |
| Weight | TBDg (typ.) | | | |
| Contrast ratio | (900:1)(typ.) | | | |
| Viewing angle | At the contrast ratio ≥10:1 Horizontal: Right side 80° (typ.), Left side 80° (typ.) Vertical: Up side 80° (typ.), Down side 80° (typ.) | | | |
| Designed viewing direction | At DPS terminal= Low or Open: Normal scan Viewing direction without image reversal: up side (12 o'clock) Viewing direction with contrast peak: down side (6 o'clock) Viewing angle with optimum grayscale (γ≒ 2.2): normal axis (perpendicular) | | | |
| Polarizer surface | Clear + Antireflection (AR) | | | |
| Polarizer pencil-hardness | 2H (min.) [by JIS K5400] | | | |
| Color gamut | At LCD panel center 40% (typ.) [against NTSC color space] | | | |
| Response time | $Ton+Toff (10\% \leftrightarrow 90\%)$ (18)ms (typ.) | | | |
| Luminance | At $IL=50mA/One\ circuit$ (800) cd/m ² (typ.) | | | |
| Signal system | LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) [8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)] | | | |
| Power supply voltage | LCD panel signal processing board: 3.3V | | | |
| Backlight | LED backlight type: (Replaceable part • Lamp holder set: Type No. TBD (Recommended LED driver board (Option) • LED driver board: Type No. 104PW03F) | | | |
| Power consumption | At IL=50mA/One circuit, Checkered flag pattern (5.6)W (typ.) | | | |

2

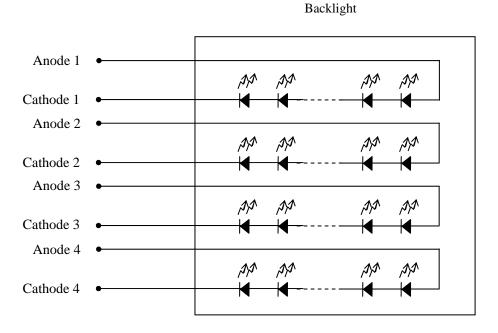
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3. BLOCK DIAGRAM



Note3: Backlight in detail



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4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification | | Unit |
|--------------|--|-------|------|
| Module size | $200.0 \pm 0.5 \text{ (W)} \times 152.0 \pm 0.5 \text{ (H)} \times 10.5 \pm 0.5 \text{ (D)}$ | Note1 | mm |
| Display area | 170.4 (H) × 127.8 (V) | Note1 | mm |
| Weight | TBD (typ.), TBD (max.) | | g |

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

| | Parameter | Symbol | Rating | Unit | Remarks | | | |
|----------------------|----------------------------|---------------|--------|-----------------|------------------|----------------------------------|---|------------------------------------|
| Power supply voltage | | | VCC | -0.3 to +4.0 | v | | | |
| Input voltage | Display No | | VD | -0.3 to VCC+0.3 | v | - | | |
| for signals | Function No | - | VF | -0.3 to VCC+0.3 | v | | | |
| Dealdight | Power di | ssipation | PD | TBD | W | per one circuit | | |
| Backlight | Forward | current | IL | TBD | mA | per one circuit | | |
| Iı | ncident light intensit | у | II | 150,000 | lx | Note3 | | |
| | Storage temperature | | Tst | -30 to +80 | °C | - | | |
| Operating | temperature | Front surface | TopF | -30 to +80 | °C | Note4 | | |
| Operating | temperature | Rear surface | TopR | -30 to +80 | °C | Note5 | | |
| | | | | ≤ 95 | % | Ta≤ 40°C | | |
| | Relative humidity Note6 | | | | | ≤ 85 | % | $40^{\circ}C < Ta \le 50^{\circ}C$ |
| | | | | | RH | ≤ 55 | % | 50°C <ta≤ 60°c<="" td=""></ta≤> |
| | | | | ≤ 36 | % | 60°C <ta≤ 70°c<="" td=""></ta≤> | | |
| | | | | ≤ 24 | % | 70°C <ta≤80°c< td=""></ta≤80°c<> | | |
| | Absolute humidity Note6 | | AH | ≤ 70 Note7 | g/m ³ | - | | |

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: DPS, FRC and MSL.

Note3: If the product surface (polarizer) is exposed to an ultraviolet ray, the polarizer may discolor (Surface treatment may be damaged.). Use a filter to protect the polarizer from the ultraviolet ray.

Note4: Measured at LCD panel surface (including self-heat)

Note5: Measured at LCD module's rear shield surface (including self-heat)

Note6: No condensation

Note7: Water amount at Ta= 70°C and RH= 36%

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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

| (Ta=25°C) | | | | | | | | | |
|------------------------------|----------------------------|--------|--------|----------------|----------------|-------|--------------|--|--|
| Parameter | | Symbol | min. | typ. | max. | Unit | Remarks | | |
| Power supply voltage | | VCC | 3.0 | 3.3 | 3.6 | V | - | | |
| Power supply current | Power supply current | | - | (300) Note1 | (450) Note2 | mA | at VCC= 3.3V | | |
| Permissible ripple voltage | Permissible ripple voltage | | - | - | 100 | mVp-p | for VCC | | |
| Differential input threshold | High | VTH | - | - | +100 | mV | at VCM= 1.2V | | |
| voltage | Low | VTL | -100 | - | - | mV | Note3 | | |
| Terminating resistance | | RT | - | 100 | - | Ω | - | | |
| Input voltage for | High | VFH | 0.7VCC | - | VCC | v | CMOS level | | |
| DPS, FRC and MSL signals | Low | VFL | 0 | - | 0.3VCC | V | CIVIOS level | | |
| Input ourrout for EDC sizes | High | IFH | - | - | 300 | μΑ | | | |
| Input current for FRC signal | Low | IFL | -300 | - | - | μΑ | - | | |

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

NL8060BC21-11C

4.3.2 Backlight lamp

(Ta=25°C, Note1, Note2)

| Parameter | Symbol | min. | typ. | max. | Unit | Remarks |
|-----------------|--------|------|------|------|------|-----------------------------|
| Forward current | IL | - | 50.0 | 55.0 | mA | Note3 |
| Forward Voltage | VL | - | 23.1 | 26.6 | V | at IL=50 mA /One circuit |

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 4 circuits. It is recommended that the current value difference between each circuit be less than 5%.

Note3: See "4.2 ABSOLUTE MAXIMUM RATINGS Note3".

4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as sated in the following table, but there might be noise on the display image.

| Power supply voltage | | Ripple voltage Note1 (Measure at input terminal of power supply) | Unit |
|----------------------|------|---|-------|
| VCC | 3.3V | ≤ 100 | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

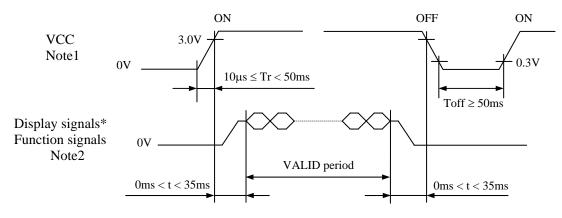
4.3.4 Fuse

| Parameter | F | use | Dating | Eusing ourrent | Remarks | |
|-----------|------|----------|---------|-----------------------|---------|--|
| Farameter | Туре | Supplier | Katilig | Rating Fusing current | | |
| VCC | TBD | TBD | TBD | TBD | Note1 | |
| VLC | | | TBD | עמו | note1 | |

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

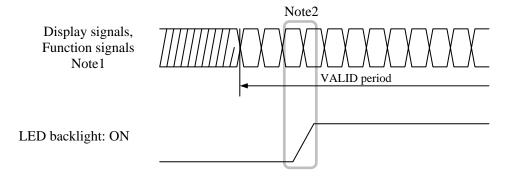
4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



* These signals should be measured at the terminal of 100Ω resistance.

- Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.
- Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS, FRC and MSL) must be se to Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid the internal circuitry damage. If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. VCC should be cut when the display and function signals are stopped.
- 4.4.2 LED driver board (Option)



- Note1: These are the display and function signals for LCD panel signal processing board.
- Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

| CN1 socket (LCD module side): | FI-SE20P-HFI | E (Japan Aviation Electronics Industry Limited (JAE)) |
|-------------------------------|--------------|---|
| Adaptable plug: | FI-S20S | (Japan Aviation Electronics Industry Limited (JAE)) |

| At | iapta | ible plug: | F | -S20S (Japan) | Aviation Electronics | Industry Limit | ed (JAE)) | |
|----------------|--------|------------|-----------------------------------|-------------------|-----------------------------|-----------------|-----------------|--|
| Pin No. Symbol | | Symbol | Signal | Input data | Input data signal: 6bit | Remarks | | |
| I III | Symbol | | Signai | MAP A | MAP A MAP B | | | |
| 1 | А | D3+ | Pixel data | R0-R1,G0-G1,B0-B1 | - | Note1, Note2 | | |
| | В | GND | Ground | | - | Ground | Note3 | |
| 2 | А | D3- | Pixel data | R0-R1,G0-G1,B0-B1 | R6-R7,G6-G7,B6-B7 | - | Note1, Note2 | |
| | В | GND | Ground | | - | Ground | Note3 | |
| ~ | 3 | DPS | Selection of scan direction | U | Reverse scan Normal scan | | Note4 | |
| 2 | 1 | FRC | Selection of the number of colors | Hi | gh | Low or Open | Note1 Note5 | |
| 4 | 5 | GND | Ground | | Ground | | Note3 | |
| e | 5 | CLK+ | Pixel clock | | Pixel clock | | Note2 | |
| 7 | 7 | CLK- | I IXEI CIOCK | FIXELCIOCK | | | | |
| 8 | 3 | GND | Ground | Ground | | | | |
| ç |) | D2+ | Pixel data | B4-B7,DE | | | | |
| 1 | 0 | D2- | | D-D7,DL | ,DE B2-B5,DE | | | |
| 1 | 1 | GND | Ground | | Ground | | Note3 | |
| 1 | 2 | D1+ | Pixel data | G3-G7,B2-B3 | G1-G5,B0 | -B1 | Note2 | |
| 1 | 3 | D1- | | | 01 00,20 | | 110102 | |
| 1 | 4 | GND | Ground | | Ground | | Note3 | |
| 1 | 5 | D0+ | Pixel data | R2-R7,G2 | R0-R5,G | 0 | Note2 | |
| 1 | 6 | D0- | - mor data | | -K7,02 K0-K3,00 | | | |
| 1 | 7 | GND | Ground | Ground | | | Note3 | |
| 1 | 8 | MSL | Selection of LVDS input map | Low High Low | | | Note5 | |
| 1 | 9 | VCC | Power supply | Power supply | | | | |
| 2 | 0 | VCC | rower suppry | | - oner suppry | | Note3 | |

Note1: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: All GND and VCC terminals should be used without any non-connected lines.

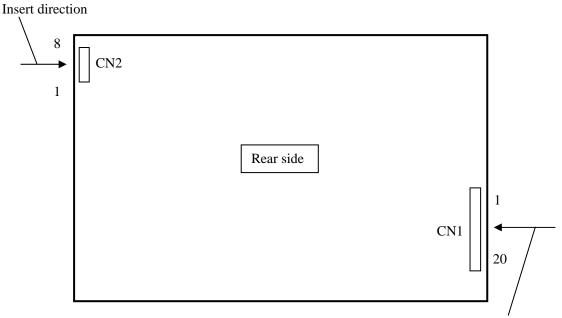
Note4: See "4.8 SCANNING DIRECTIONS".

Note5: See "4.5.4 Connection between receiver and transmitter for LVDS".

4.5.2 Backlight lamp

| CN2 plug (Adaptable | (LCD module side socket: |): SM08B-SRSS-TB (J.S.T. Mfg. Co. SHR-08V-S (J.S.T. Mfg. Co. | |
|-------------------------|--------------------------|---|---------|
| Pin No. | Symbol | Signal | Remarks |
| 1 | A1 | Anode1 | - |
| 2 | K1 | Cathode1 | - |
| 3 | A2 | Anode2 | - |
| 4 | K2 | Cathode2 | - |
| 5 | A3 | Anode3 | - |
| 6 | K3 | Cathode3 | - |
| 7 | A4 | Anode4 | - |
| 8 | K4 | Cathode4 | - |

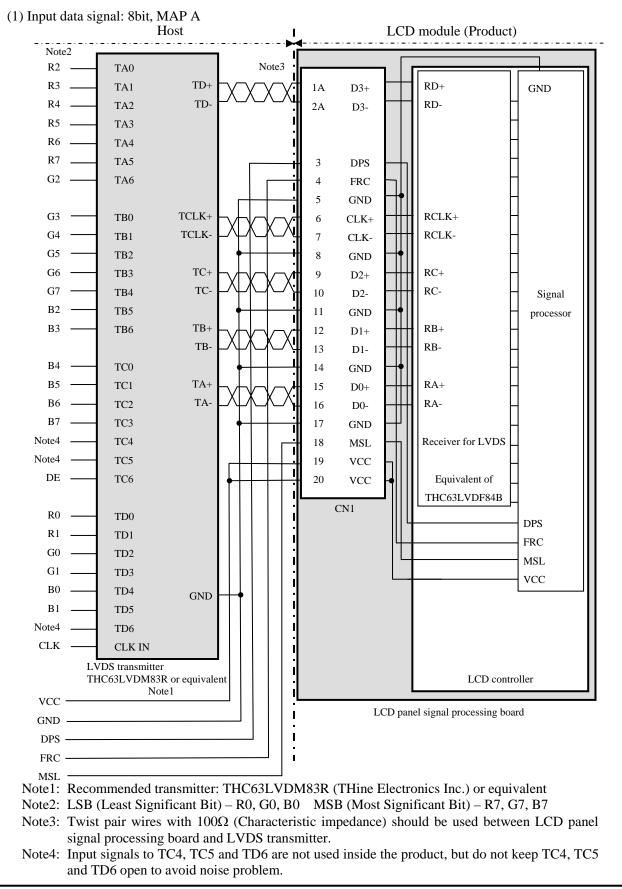
4.5.3 Positions of plug and socket



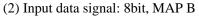
Insert direction

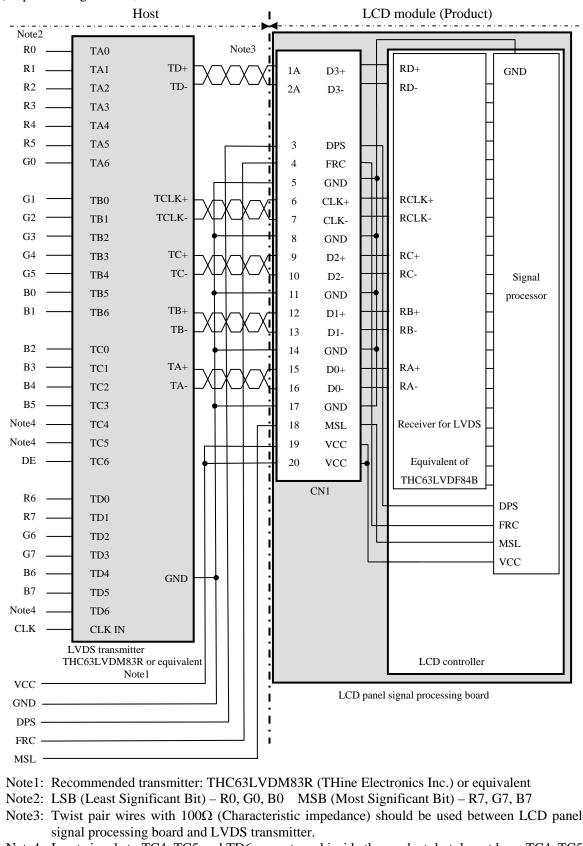
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NEC NEC LCD Technologies, Ltd.

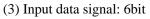


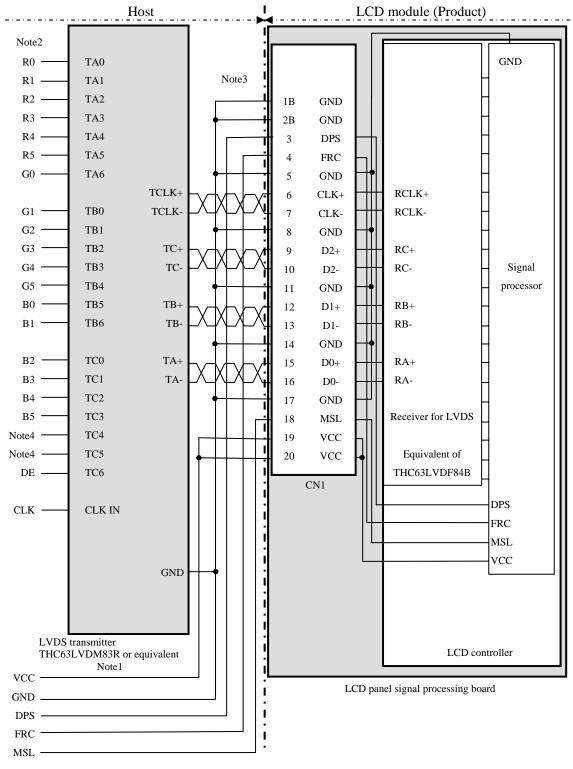
4.5.4 Connection between receiver and transmitter for LVDS





Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.





Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R5, G5, B5
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.

4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations between input data signals and FRC signal

This product can display 16,777,216 colors equivalent in 256 gray scales and 262,144 colors equivalent in 64 gray scales by combination of input data, FRC and MSL signals. See the following table.

| Combination | Input data signals | Input Data mapping | CN1- Pin No.1 and 2 | FRC terminal | MSL terminal | Display colors | Remarks |
|-------------|-----------------------|-----------------------|------------------------|-----------------|-----------------|----------------|---------|
| 1 | 8 bit | MAP A | D3+/- | High | Low | 16,777,216 | Note1 |
| 2 | 8 bit | MAP B | D3+/- | High | High | 16,777,216 | Note1 |
| 3 | 6 bit | - | GND | Low or open | Low | 262,144 | Note2 |

Note1: See "4.6.2 16,777,216 colors".

Note2: See "4.6.3 262,144 colors".

4.6.2 16,777,216 colors

This product can display 16,777,216 colors equivalent in 256 gray scales by combination ① or ②. (See "**4.6.1 Combinations between input data signals, FRC signal and MSL signal**".) Also the relation between display colors and input data signals is as follows.

| Display | colors | | | | | | | | Data | a sig | nal | (0: I | LOW | leve | el, 1 | : Hi | gh le | evel) |) | | | | | | |
|------------------|--------------|----|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|-----|--------|--------|--------|--------|-------|------|------|----|-----|----|----|--------|
| Display | COIOIS | R7 | 7 R6 | R5 | R4 | R3 | R2 | R1 | R0 | G | 7 G6 | 6 G5 | G4 | G3 | G2 | G1 | G0 | B7 | ' B6 | 5 B5 | B4 | B3 | B2 | B1 | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| OrS | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic Colors | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| sic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Ba | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| e | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| scal | dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ay | ↑ | | | | | | | | | | | | | : | | | | | | | | : | | | |
| Red gray scale | \downarrow | | | | | • | | | | | | | | : | | | | | | | | : | | | |
| Rea | bright | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| / sc | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green gray scale | ↑ | | | | | | | | | | | | | : | | | | | | | | : | | | |
| en g | \downarrow | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Gre | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| • | Course | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| sca | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Blue gray scale | ↑ I | | | | | | | | | | | | | | | | | | | | | | | | |
| ue g | ↓ ↓ · ↓ / | 0 | 0 | 0 | 0 | : | 0 | 0 | 0 | 0 | Δ | 0 | 0 | : | 0 | 0 | Ο | 1 | 1 | 1 | 1 | : 1 | 1 | 0 | 1 |
| Blı | bright | 0 | 0 0 | 0 | 0 0 | 0 0 | 0 0 | 0 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Diue | U | 0 | U | U | U | U | U | U | U | U | U | U | U | U | U | U | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

4.6.3 262,144 colors

This product can display 262,144 colors in 64 gray scales by combination ③. (See "**4.6.1 Combinations between input data signals, FRC signal and MSL signal**".) Also the relation between display colors and input data signals is as follows.

| Display | , colors | | | | | | Data | a sign | al (0: | Low | level | , 1: H | ligh le | evel) | | | | | |
|------------------|--------------|-----|----|--------|--------|--------|------|--------|--------|-----|--------|--------|---------|-------|------------|--------|--------|-----|--------|
| Display | 01015 | R 5 | R4 | R 3 | R 2 | R 1 | R 0 | G5 | G4 | G3 | G2 | G1 | G0 | B 5 | B 4 | B 3 | B 2 | B 1 | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| ors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic colors | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| ısic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| B | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| e | | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| scal | dark | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ay | 1 | | | : | | | | | | | | | | | | | | | |
| Red gray scale | \downarrow | | | : | : | | | | | | : | | | | | | : | | |
| Red | bright | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| y sc | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green gray scale | ↑ | | | : | | | | | | | | | | | | | | | |
| en | ↓ | 0 | 0 | | : | 0 | 0 | 1 | 1 | 1 | : | 0 | 1 | 0 | 0 | 0 | : | 0 | 0 |
| Gre | bright | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| • | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 0 | 0 | 0 0 | 0 | 0 | 0 0 | 0 | 0 0 | 0 | 0 | 0 | 0 | 0 0 | 0 0 | 0 | 1 |
| sci | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| gray | ↑ ↓ | | | : | | | | | | | | | | | | | | | |
| Blue gray scale | • | 0 | 0 | 0 | : 0 | 0 | 0 | 0 | 0 | 0 | : 0 | 0 | 0 | 1 | 1 | 1 | : 1 | 0 | 1 |
| Blı | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Diuc | U | U | U | U | U | U | U | U | U | U | U | U | 1 | 1 | 1 | 1 | 1 | 1 |

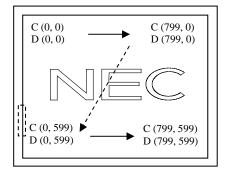
4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

| C (0, | 0) B | | | | | |
|---|------------|-------|------------|-------|-------------|-------------|
| $\begin{pmatrix} C(0, 0) \end{pmatrix}$ | C(1, 0) | • • • | C(X, 0) | • • • | C(798, 0) | C(799, 0) |
| C(0, 1) | C(1, 1) | • • • | C(X, 1) | • • • | C(798, 1) | C(799, 1) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • • • |
| • | • | • | • | • | • | • |
| C(0, Y) | C(1, Y) | • • • | C(X, Y) | • • • | C(798, Y) | C(799, Y) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • |
| • | • | • | • | • | • | • |
| C(0, 598) | C(1, 598) | • • • | C(X, 598) | • • • | C(798, 598) | C(799, 598) |
| C(0, 599) | C(1, 599) | ••• | C(X, 599) | • • • | C(798, 599) | C(799, 599) |

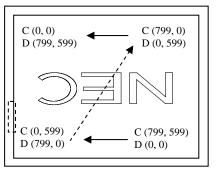
4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.



Note1

Figure1. Normal scan (DPS: Low or Open)



Note1

2

2

Figure2. Reverse scan (DPS: High)

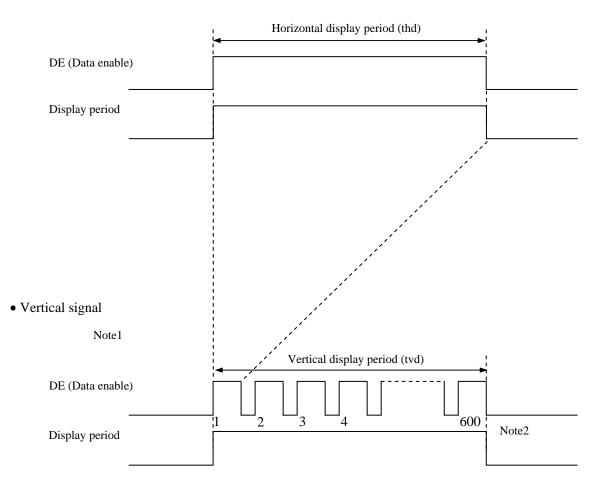
Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "**4.7 DISPLAY POSITIONS**".) D (X, Y): The data number of input signal for LCD panel signal processing board

4.9 INPUT SIGNAL TIMINGS

- 4.9.1 Outline of input signal timings
- Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "**4.9.3 Input signal timing chart**" for numeration of pulse.

4.9.2 Timing characteristics

| | enaracteristics | , | | | | | (Note | e1, Note2, Note3) | |
|------|-------------------------|----------------|--------|--------|---------|------|-----------------|-------------------|--|
| | Parameter | | Symbol | min. | typ. | max. | Unit | Remarks | |
| | Fre | 1/tc | 34.0 | 38.362 | 40.0 | MHz | 26.067ns (typ.) | | |
| CLK |] | Duty | - | | | | - | | |
| | Rise tim | - | | - | | ns | - | | |
| | CLK-DATA | Setup time | - | | | | ns | | |
| DATA | CER-DATA | Hold time | - | | - | | ns | - | |
| | Rise tim | ne, Fall time | - | | | | ns | | |
| | | Cycle | th | 24.0 | 26.693 | 30.1 | μs | | |
| | Horizontal | Cycle | ui | - | - 1,024 | | CLK | 37.463kHz (typ.) | |
| | | Display period | thd | | 800 | | CLK | | |
| | N7 (* 1 | Cycle | tv | 16.1 | 16.683 | 17.2 | ms | | |
| DE | Vertical (One frame) | Cycle | ťv | - | 625 | - | Н | 59.94Hz (typ.) | |
| | (010 1111) | Display period | tvd | | 600 | | Н | | |
| | CLK-DE | Setup time | - | | | | ns | | |
| | CER-DE | Hold time | - | | - | | ns | - | |
| | Rise tim | ne, Fall time | - | | | | ns | | |

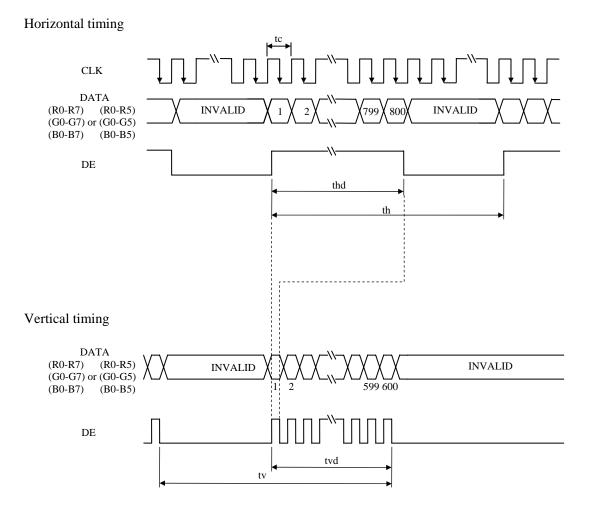
Note1: Definition of parameters is as follows.

tc=1CLK, th=1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

4.9.3 Input signal timing chart



NL8060BC21-11C

4.10 OPTICS

4.10.1 Optical characteristics

| | | | | | | | (Note1, | Note2) | _ |
|---------|---|---|---|--|---|--|--|--|---|
| r | Condition | Symbol | min. | typ. | max. | Unit | Measuring instrument | Remarks | |
| e | White at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$ | L | TBD | (800) | - | cd/m ² | BM-5A | - | |
| tio | White/Black at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$ | CR | TBD | (900) | - | - | BM-5A | Note3 | 2 |
| formity | White $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$ | LU | - | 1.25 | 1.4 | - | BM-5A | Note4 | |
| White | x coordinate | Wx | TBD | TBD | TBD | - | | | |
| white | y coordinate | Wy | TBD | TBD | TBD | - | | | |
| Red | x coordinate | Rx | - | TBD | - | - | | | |
| | y coordinate | Ry | - | TBD | - | - | | | |
| Green | x coordinate | Gx | - | TBD | - | - | GD 2 | N. (5 | |
| | y coordinate | Gy | - | TBD | - | - | SK-3 | Notes | |
| Blue | x coordinate | Bx | - | TBD | - | - | | | |
| Diue | y coordinate | By | - | TBD | - | - | | | |
| ut | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ \theta U = 0^{\circ}, \ \theta D = 0^{\circ}$ at center, against NTSC color space | С | TBD | 40 | - | % | | | |
| ma | White to Black | Ton | - | 3 | 5 | ms | DM 54 | Note6 | 2 |
| me | Black to White | Toff | - | 15 | 20 | ms | DM-JA | Note7 | 2 |
| Right | $\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR\geq 10$ | θR | 70 | 80 | - | 0 | | | |
| Left | $\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR\geq 10$ | θL | 70 | 80 | - | 0 | EZ | N-4-9 | |
| Up | $\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$ | θU | 70 | 80 | - | 0 | Contrast | notes | |
| Down | $\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$ | θD | 70 | 80 | - | 0 | | | |
| | e tio formity White Red Green Blue ut ut Right Left Up | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ tioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ formityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ Redx coordinate y coordinateGreen Blue Blue ut x coordinate y coordinate $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ at center, against NTSC color space at center, against NTSC color spacemeWhite to Black Black to WhiteRight $\theta U = 0^{\circ}, \theta D = 0^{\circ}, CR \ge 10$ Left $\theta U = 0^{\circ}, \theta D = 0^{\circ}, CR \ge 10$ Up $\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$ | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LtioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ CRformityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LUWhite $White$ | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LTBDtioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ CRTBDformityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ KXTBDRedx coordinateRx- γ coordinateRy- β coordinateGX- β coordinateGY- β coordinateGY- β coordinateBy- β coordinate | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LTBD(800)tioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ CRTBD(900)formityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.25White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.25White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.25White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.25Redx coordinateWxTBDTBDJorden Red x coordinateRx-TBDGreenx coordinateGx-TBDy coordinateGy-TBDBluex coordinateBx-TBDut $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ at center, against NTSC color spaceCTBD40meWhite to BlackTon-3Black to WhiteToff-15Right $\theta U = 0^{\circ}, \theta D = 0^{\circ}, CR \ge 10$ θR 7080Left $\theta U = 0^{\circ}, \theta D = 0^{\circ}, CR \ge 10$ θU 7080Up $\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$ θU 7080 | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LTBD(800)-tioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ CRTBD(900)-formityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4White $\Psi CoordinateWxTBDTBDTBDRedx coordinateWyTBDTBD-greenRedx coordinateRx-TBD-GreenBluex coordinateGy-TBD-greenx coordinateBx-TBD-greenx coordinateBy-TBD-greenx coordinateBy-TBD-greenwtoordinateBy-TBD-greenwtoordinateBy-TBD-greenwtoordinateBy-TBD-greenwtoordinateBy-TBD-greenwtoordinateBy-TBD-greengreenwtoordinateBy-TBD-greengreengreengreen-TBD-greengreengreengreen$ | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ LTBD(800)-cd/m²tioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ CRTBD(900)tormityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-White y coordinateWxTBDTBDTBDRed Y coordinateRx-TBD $green$ $Terminicx coordinateRy-TBD-y coordinateGy-TBDgreeny coordinateGy-TBDgreeny coordinateGy-TBDgreeny coordinateBy-TBDgreeny coordinateBy-TBDgreeny coordinateBy-TBDgreeny coordinateBy-TBDgreeny coordinateBy-TBDgreeny coordinateBy-TBDgreeny coordinateBy-TBDgreeny c$ | rConditionSymbolmin.typ.max.UnitMeasuring instrumenteWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ LTBD(800)-cd/m²BM-5AtioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ CRTBD(900)BM-5AformityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-BM-5AformityWhite $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-BM-5AWhite $\Psi R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-BM-5AWhite $\Phi R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-BM-5ARed $M coordinateWxTBDTBDTBDRedM coordinateRx-TBDgreenM coordinateGy-TBDgreenM coordinateGy-TBDgreenM coordinateBx-TBDgreenM coordinateBy-TBDgreenM coordinateBy-TBDgreenM coordinateBy-TBDgreenM coordinateBy-TBDgreenM coordinateBy-TBD$ | eWhite at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}$ LTBD(800)-cd/m²BM-5A-tioWhite/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}$ CRTBD(900)BM-5ANote3formity $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta D = 0^{\circ}, \theta D = 0^{\circ}$ LU-1.251.4-BM-5ANote4whitex coordinateWxTBDTBDTBDWhitex coordinateRx-TBDgradx coordinateRx-TBDgradx coordinateRx-TBDgradx coordinateRx-TBDgradx coordinateRx-TBDgradx coordinateRx-TBDgradx coordinateRy-TBDgradx coordinateBx-TBDgradx coordinateBy-TBDgrady coordinateBy-TBDgradx coordinateBx-TBDgrady coordinateBy-TBDgradMoteofinateBy-TBDgradMoteofinateBy-TBDgradMoteofinateBy |

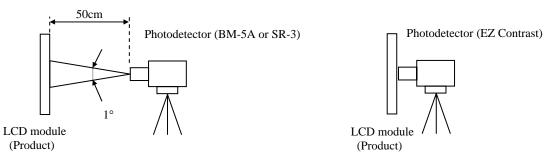
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 50mA/One circuit, Display mode: SVGA, Horizontal cycle= 1/37.463kHz,

Vertical cycle= 1/59.94Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation 20minutes after a product works in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

- Note4: See "4.10.3 Definition of luminance uniformity".
- Note5: These coordinates are found on CIE 1931 chromaticity diagram.
- Note6: Product surface temperature: TopF= TBD °C
- Note7: See "4.10.4 Definition of response times".
- Note8: See "4.10.5 Definition of viewing angles".

4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) = Luminance of white screen Luminance of black screen

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

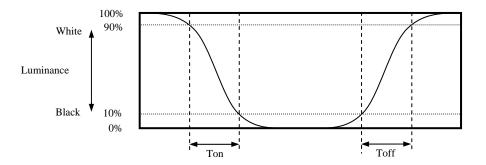
 $Luminance uniformity (LU) = \frac{Maximum luminance from (1) to (5)}{Minimum luminance from (1) to (5)}$

The luminance is measured at near the 5 points shown below.

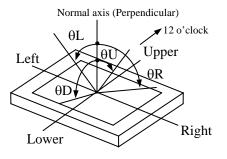
| | 133 | 400 | 667 |
|-----|-----|-----|-----|
| 100 | 1 | | |
| 300 | | 3 | |
| 500 | | | 5 |

4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time when the luminance change from 90% down to 10%. Also Toff is the time when the luminance change from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles



2

2

5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

| | Condition | Expected luminance lifetime Note1, Note2 | Unit | |
|----------------------|--|---|------|--|
| LED | 25°C (Ambient temperature of the product) Continuous operation, IL=50mA/One circuit | 70,000 | h | |
| elementary substance | 80°C (Surface temperature at screen) Continuous operation, IL=50mA/One circuit | 60,000 | h | |

Note1: Expected luminance lifetime is not the value for LCD module but the value for LED elementary substance.

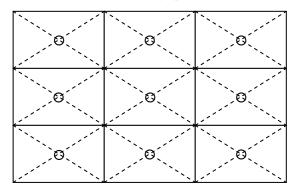
Note2: The lifetime changes particularly depending on the ambient temperature. Especially in case that the product works under high temperature environment, the lifetime becomes short.

6. RELIABILITY TESTS

| Test item | Condition | Judgment Note1 |
|---|---|-------------------------|
| High temperature and humidity (Operation) | 60 ± 2°C, RH= 90%, 240hours Display data is black. | |
| High temperature (Operation) | 80 ± 3°C ,240hours Display data is black. | |
| Heat cycle (Operation) | -30 ± 3°C1hour 80 ± 3°C1hour 50cycles, 4 hours/cycle Display data is black. | |
| Thermal shock (Non operation) | 30 ± 3°C30minutes 80 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. | No display malfunctions |
| ESD (Operation) | 150pF, 150Ω, ±10kV 9 places on a panel surface Note2 10 times each places at 1 sec interval | |
| Dust (Operation) | Sample dust: No. 15 (by JIS-Z8901)) 15 seconds stir 8 times repeat at 1 hour interval | |
| Vibration (Non operation) | 5 to 100Hz, 19.6m/s² 1 minute/cycle X, Y, Z directions 120 times each directions | No display malfunctions |
| Mechanical shock (Non operation) | (1) 539m/s², 11ms (2) ±X, ±Y, ±Z directions (3) 5 times each directions | - No physical damages |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read ''7.2 CAUTIONS'' and ''7.3 ATTENTIONS''.**

This sign has the meaning that a customer will be injured by personnel or the product will sustain a damage, if the customer has wrong operations.

This sign has the meaning that a customer will be injured by personnel, if the customer has wrong operations.

7.2 CAUTIONS

Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi16mm jig))



7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- ③ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- (4) The torque for product mounting screws must never exceed 0.294N·m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- O not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ⑦ Do not push or pull the interface connectors while the product is working.
- ③ When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ③ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left in an unpacking room. Evaluate the storage time sufficiently because a dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- ③ Do not operate in high magnetic field. If you do, circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- (4) The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- (6) The product gives AR (antireflection) coating of the polarizer surface. Though AR (antireflection) coating actualizes the low reflection with the multilayer structure, the color of reflection may differ among products and the color change of reflection may occur in the same product by fluctuation of AR (antireflection) coating.

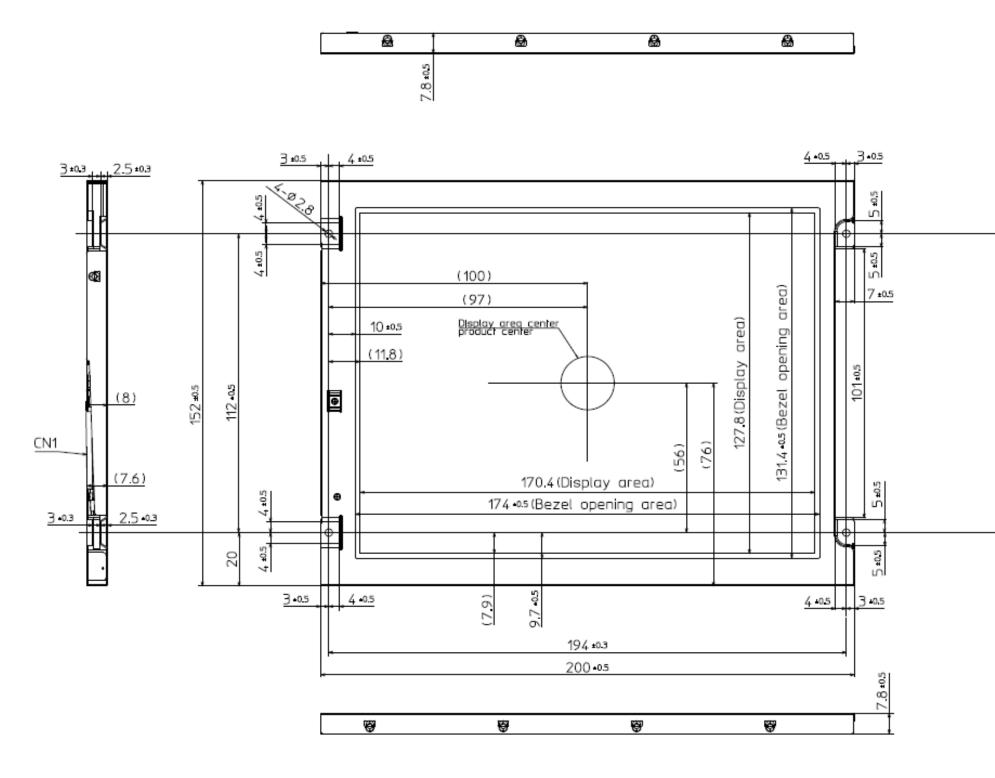
7.3.4 Other

- ① All VCC and GND terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- ④ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repairing and so on.



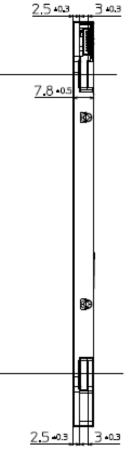
8. OUTLINE DRAWINGS

8.1 FRONT VIEW



Note1: The values in parentheses are for reference. Note2: The torque for product mounting screws must never exceed 0.294N·m.

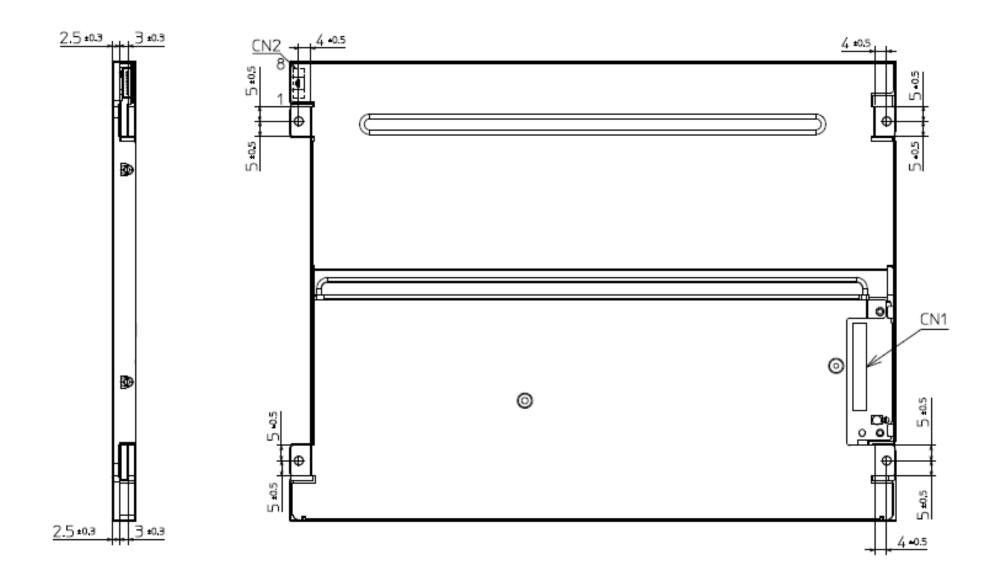
NL8060BC21-11C



Unit: mm



8.2 REAR VIEW



Note1:The value in parentheses are for referrence Note2:The torque for mounting screws must never exeed 0.294N·m

NL8060BC21-11C

2



Unit: mm

REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

| Edition | Document number | Prepared date | Revision contents and signature |
|---------|--------------------|------------------|--|
| 1st | DOD-PP- | Jan. 8, | Revision contents New issue Writer Approved by Checked by H. FUKUYOSHI —— |
| edition | 0708 | 2009 | |
| 2nd | DOD-PP- | Jan. 19, | Revision contents P4 FEATURES • Color Conversion(Tentative name) (addition) P5 GENERAL SPECIFICATIONS • Weight: (330)g(typ.) → TBD g • Contrast ratio: (600:1)(typ.) → (900:1)(typ.) • Viewing angle: Vertical -Down side 60°(typ.) → 80°(typ.) • Response time: 25ms(typ.) → (18)ms(typ.) • Bundinance: At IL= 50mA → At IL=50mA/One circuit • Backlight: Recommended LED driver board (Option): 104PW03F (addition) • Power consumption: At IL= 50mA → At IL=50mA/One circuit (5.5)W (typ., Power dissipation of the inverter is not included.) → (5.6)W (typ.) P8 MECHANICAL SPECIFICATIONS • Weight: (330) (typ.) → TBD (typ.) P1 LCD panel signal processing board • Power supply current : 360(typ.), 480(max.) → (300)(typ.), (450)(max.) P10 Backlight lighting circuit → LED driver board (Option) P12 LCD panel signal processing board • Power supply current : 360(typ.), 480(max.) → (300)(typ.), (450)(max.) P12 LCD panel signal processing board: chart (revised) P14 Input data signal: 8bit, MAP B (addition) P20 SCANNING DIRECTION: figure (revised) P24 Optical characteristics • Contrast ratio: (600)(typ.) → 900(typ.) • Response time-Ton: 6(typ.), 15(max.) → 3(typ), 5(max.) - Toff: 19(typ), 47(max.) → 15(typ), |
| edition | 0909 | 2010 | |

REVISION HISTORY

| Edition | Document number | Prepared date | Revisi | on contents and signature | |
|----------------|--------------------|------------------|---------------------|---------------------------|-------------|
| 2nd edition | DOD-PP- 0909 | Jan. 19, 2010 | Revision contents | | |
| edition | 0909 | 2010 | Signature of writer | | |
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