

AR9223 Single-Chip 2x2 MIMO MAC/BB/Radio with PCI Interface for 802.11n 2.4 GHz WLANs

General Description

The Atheros AR9223 is a highly integrated single-chip solution for 2.4 GHz 802.11n-ready wireless local area networks (WLANs) that enables high-performance 2x2 MIMO configurations for wireless station applications demanding robust link quality and maximum throughput and range. The AR9223 integrates a multi-protocol MAC, baseband processor, analog-to-digital and digital-to-analog (ADC/DAC) converters, 2x2 MIMO radio transceiver, and PCI interface in an all-CMOS device for low power and small form factor applications.

The AR9223 implements half-duplex OFDM, CCK, and DSSS baseband processing, supporting up to 130 Mbps for 20 MHz and 300 Mbps for 40 MHz channel operations respectively, and IEEE 802.11b/g data rates. Additional features include signal detection, automatic gain control, frequency offset estimation, symbol timing, and channel estimation. The AR9223 MAC supports the 802.11 wireless MAC protocol, 802.11i security, receive and transmit filtering, error recovery, and quality of service (QoS).

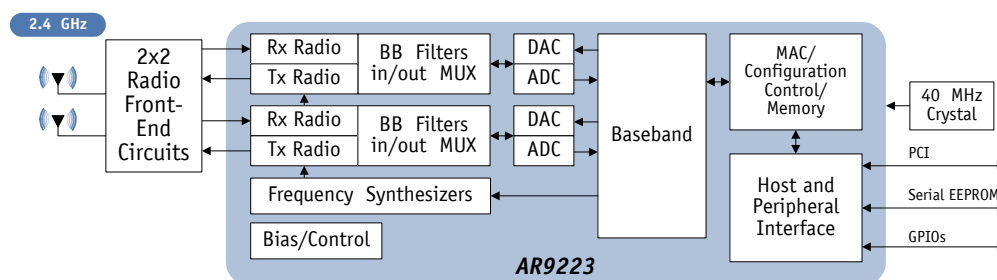
The AR9223 supports two simultaneous traffic streams using up to two integrated transmit chains and receive chains for high throughput and range performance. Transmit chains combine baseband in-phase (I) and quadrature (Q) signals, convert them to the desired frequency, and drive the RF signal to multiple antennas. The receiver converts an RF signal to baseband I and Q outputs. The frequency synthesizer supports one-MHz steps to match frequencies defined by IEEE 802.11b/g/n specifications.

The AR9223 supports frame data transfer to and from the host using a PCI interface that provides interrupt generation and reporting, power save, and status reporting. Other external interfaces include serial EEPROM and GPIOs. The AR9223 interoperates with standard legacy 802.11b/g devices.

Features

- All-CMOS MIMO solution interoperable with IEEE 802.11b/g/n WLANs
- 2x2 MIMO technology improves effective throughput and range over existing 802.11b/g products
- Supports spatial multiplexing, cyclic-delay diversity (CDD), and maximal ratio combining (MRC)
- 2.4 GHz WLAN MAC/BB processing
- BPSK, QPSK, 16 QAM, 64 QAM, DBPSK, DQPSK, and CCK modulation schemes
- Data rates of up to 130 Mbps for 20 MHz channels and 300 Mbps for 40 MHz channels
- Wireless multimedia enhancements quality of service support (QoS)
- 802.11e-compatible bursting
- Support for IEEE 802.11e, h, and i standards
- WEP, TKIP, and AES hardware encryption
- 20 and 40 MHz channelization
- 32-bit 0–33 and 66-MHz PCI 2.3 interface
- Reduced (short) guard interval
- Frame aggregation
- Block ACK
- IEEE 1149.1 standard test access port and boundary scan architecture supported
- 337-pin, 12 mm x 12 mm BGA package

AR9223 System Block Diagram



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1. Pin Descriptions

This section contains a package pinout (see [Table 1-1](#), [Table 1-2](#), and [Table 1-3](#)) and a tabular listing of the signal descriptions.

This nomenclature is used for signal names:

| | |
|----|-------------------------------------------------------------------------------------|
| NC | No connection should be made to this pin |
| _L | At the end of the signal name, indicates active low signals |
| P | At the end of the signal name, indicates the positive side of a differential signal |
| N | At the end of the signal name indicates the negative side of a differential signal |

This nomenclature is used for signal types:

| | |
|-----|---------------------------------------------------------------------------------------------|
| I | Digital input signal |
| I/O | A digital bidirectional signal |
| IA | Analog input signal |
| IH | Input signals with weak internal pull-up, to prevent signals from floating when left open |
| IL | Input signals with weak internal pull-down, to prevent signals from floating when left open |
| O | A digital output signal |
| OA | An analog output signal |
| OD | A digital output signal with open drain |
| P | A power or ground signal |

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Table 1-1. Pin Assignments (1–12)

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|-----------|-----------|------------|--------|-------|-------|----------|----------|--------|------------|-----------|------------|------------|
| A | GND | BIASREF | GND | NC | NC | NC | NC | AVDD33 | RF2INP_1 | RF2INN_1 | RF2OUTN_1 | RF2OUTP_1 |
| B | RST_L | GND | AVDD12 | NC | GND | NC | GND | AVDD33 | AVDD12 | GND | PA2BIASN_1 | PA2BIASP_1 |
| C | AVDD12 | AVDD33 | | | | | | | | | | |
| D | RF2OUTP_0 | PA2BIASP_0 | | | | | | | | | | |
| E | RF2OUTN_0 | GND | | | | | | | | | | |
| F | RF2INN_0 | PA2BIASN_0 | | | | GND | GND | GND | GND | GND | GND | GND |
| G | RF2INP_0 | GND | | | | GND | GND | GND | GND | GND | GND | GND |
| H | AVDD33 | AVDD33 | | | | GND | GND | GND | GND | GND | GND | GND |
| J | NC | AVDD12 | | | | GND | GND | GND | GND | GND | GND | GND |
| K | NC | GND | | | | GND | GND | GND | GND | GND | GND | GND |
| L | NC | NC | | | | GND | GND | GND | GND | GND | GND | GND |
| M | NC | NC | | | | GND | GND | GND | GND | GND | GND | GND |
| N | AVDD12 | PDET_0 | | | | GND | GND | GND | GND | GND | GND | GND |
| P | NC | GND | | | | GND | GND | GND | GND | GND | GND | GND |
| R | NC | NC | | | | GND | GND | GND | GND | GND | GND | GND |
| T | NC | DVDD33 | | | | GND | GND | GND | GND | GND | GND | GND |
| U | PCI_REQ_L | PCI_INT_L | | | | GND | GND | GND | GND | GND | GND | GND |
| V | PCI_MODE | PCI_AD31 | | | | GND | GND | GND | GND | GND | GND | GND |
| W | PCI_GNT_L | PCI_AD29 | | | | | | | | | | |
| Y | PCI_AD30 | PCI_AD28 | | | | | | | | | | |
| AA | PCI_AD27 | DVDD12 | | | | | | | | | | |
| AB | SWCOM1 | GND | DVDD33 | GPIO0 | GPIO1 | GPIO3 | PCI_CLK | DVDD12 | PCI_AD25 | PCI_AD23 | DVDD12 | PCI_AD20 |
| AC | GND | SWCOM0 | NC | GND | GPIO2 | PCI_AD26 | PCI_AD24 | DVDD33 | PCI_CBE3_L | PCI_IDSEL | PCI_AD21 | PCI_AD22 |

Table 1-2. Pin Assignments (13–23)

| | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 |
|-----------|----------|------------|------------|----------|------------|-------------|------------|--------------|-------------|------------|--------------|
| A | AVDD12 | XLNABIAS_0 | XPA2BIAS_1 | AVDD33 | NC | GND | GND | XTALI | XTALO | GND | GND |
| B | PDET_1 | XLNABIAS_1 | XPA2BIAS_0 | AVDD12 | NC | GND | GND | AVDD12_XTAL | AVDD33_XTAL | GND | GND |
| C | | | | | | | | | | NC | GND |
| D | | | | | | | | | | NC | GND |
| E | | | | | | | | | | GND | GND |
| F | GND | GND | GND | GND | GND | GND | | | | PCI_AD0 | PCI_AD1 |
| G | GND | GND | GND | GND | GND | GND | | | | PCI_AD2 | PCI_AD3 |
| H | GND | GND | GND | GND | GND | GND | | | | DVDD33 | DVDD12 |
| J | GND | GND | GND | GND | GND | GND | | | | PCI_AD4 | PCI_AD6 |
| K | GND | GND | GND | GND | GND | GND | | | | PCI_CBE0_L | PCI_AD5 |
| L | GND | GND | GND | GND | GND | GND | | | | PCI_AD9 | PCI_AD7 |
| M | GND | GND | GND | GND | GND | GND | | | | PCI_AD10 | PCI_AD8 |
| N | GND | GND | GND | GND | GND | GND | | | | EPRM_SDA | EPRM_SCK |
| P | GND | GND | GND | GND | GND | GND | | | | GPIO8 | GPIO9 |
| R | GND | GND | GND | GND | GND | GND | | | | PCI_AD12 | PCI_AD11 |
| T | GND | GND | GND | GND | GND | GND | | | | DVDD12 | DVDD33 |
| U | GND | GND | GND | GND | GND | GND | | | | GND | PCI_AD13 |
| V | GND | GND | GND | GND | GND | GND | | | | PCI_AD15 | PCI_AD14 |
| W | | | | | | | | | | GPIO7 | PCI_DEVSEL_L |
| Y | | | | | | | | | | GPIO5 | GPIO6 |
| AA | | | | | | | | | | PCI_STOP_L | GPIO4 |
| AB | DVDD33 | SWCOM3 | PCI_PAR | DVDD12 | PCI_AD16 | PCI_FRAME_L | PCI_RST_L | DVDD33 | PCI_PME_L | GND | PCI_CBE1_L |
| AC | PCI_AD19 | SWCOM2 | PCI_AD18 | PCI_AD17 | PCI_CBE2_L | PCI_IRDY_L | PCI_TRDY_L | PCI_CLKRUN_L | PCI_SERR_L | PCI_PERR_L | GND |

Table 1-3. Signal-to-Pin Relationships and Descriptions

| Symbol | Pin | Type | Description |
|------------|------|------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| PCI | | | |
| PCI_AD31 | V2 | I/O | Multiplexed address and data bus. During the first clock of a transaction, AD[31:0] contains a physical byte address. During subsequent clocks, it contains data. |
| PCI_AD30 | Y1 | I/O | |
| PCI_AD29 | W2 | I/O | |
| PCI_AD28 | Y2 | I/O | |
| PCI_AD27 | AA1 | I/O | |
| PCI_AD26 | AC6 | I/O | |
| PCI_AD25 | AB9 | I/O | |
| PCI_AD24 | AC7 | I/O | |
| PCI_AD23 | AB10 | I/O | |
| PCI_AD22 | AC12 | I/O | |
| PCI_AD21 | AC11 | I/O | |
| PCI_AD20 | AB12 | I/O | |
| PCI_AD19 | AC13 | I/O | |
| PCI_AD18 | AC15 | I/O | |
| PCI_AD17 | AC16 | I/O | |
| PCI_AD16 | AB17 | I/O | |
| PCI_AD15 | V22 | I/O | |
| PCI_AD14 | V23 | I/O | |
| PCI_AD13 | U23 | I/O | |
| PCI_AD12 | R22 | I/O | |
| PCI_AD11 | R23 | I/O | |
| PCI_AD10 | M22 | I/O | |
| PCI_AD9 | L22 | I/O | |
| PCI_AD8 | M23 | I/O | |
| PCI_AD7 | L23 | I/O | |
| PCI_AD6 | J23 | I/O | |
| PCI_AD5 | K23 | I/O | |
| PCI_AD4 | J22 | I/O | |
| PCI_AD3 | G23 | I/O | |
| PCI_AD2 | G22 | I/O | |
| PCI_AD1 | F23 | I/O | |
| PCI_AD0 | F22 | I/O | |
| PCI_CBE3_L | AC9 | I/O | PCI multiplexed bus command and byte enables. During a transaction address phase, these signals define the bus command. During the data phase, they are used as byte enables. |
| PCI_CBE2_L | AC17 | I/O | |
| PCI_CBE1_L | AB23 | I/O | |
| PCI_CBE0_L | K22 | I/O | |

Table 1-3. Signal-to-Pin Relationships and Descriptions (continued)

| Symbol | Pin | Type | Description | |
|--------------|------|------|---------------------------------------------------------------------------------------|---------------|
| PCI_CLK | AB7 | I | PCI clock, input for target, output for master | |
| PCI_CLKRUN_L | AC20 | O | Provides for starting and stopping the PCI clock | |
| PCI_DEVSEL_L | W23 | I/O | PCI device select | |
| PCI_FRAME_L | AB18 | I/O | PCI frame | |
| PCI_GNT_L | W1 | I | PCI grant | |
| PCI_IDSEL | AC10 | I | PCI ID select | |
| PCI_INT_L | U2 | O | PCI interrupt | |
| PCI_IRDY_L | AC18 | I/O | PCI initiator ready | |
| PCI_MODE | V1 | I | Selects between PCI and CardBus interface | |
| | | | 0 | CardBus |
| | | | 1 | PCI (default) |
| PCI_PAR | AB15 | I/O | PCI parity | |
| PCI_PERR_L | AC22 | I/O | PCI parity error | |
| PCI_PME_L | AB21 | O | PCI power management | |
| PCI_REQ_L | U1 | O | PCI request | |
| PCI_RST_L | AB19 | IH | PCI reset | |
| PCI_SERR_L | AC21 | I/O | PCI system error | |
| PCI_STOP_L | AA22 | I/O | PCI stop | |
| PCI_TRDY_L | AC19 | I/O | PCI target ready | |
| Radio | | | | |
| BIASREF | A2 | IA | BIASREF voltage is 310 mV; must connect a 6.19 K Ω \pm 1% resistor to ground | |
| RF2INN_0 | F1 | IA | Differential RF inputs at 2.4 GHz for chain 0. Use one side for single-ended input. | |
| RF2INP_0 | G1 | IA | | |
| RF2INN_1 | A10 | IA | Differential RF inputs at 2.4 GHz for chain 1. Use one side for single-ended input. | |
| RF2INP_1 | A9 | IA | | |
| RF2OUTN_0 | E1 | OA | Differential 2.4 GHz RF power amplifier output for chain 0 | |
| RF2OUTP_0 | D1 | OA | | |
| RF2OUTN_1 | A11 | OA | Differential 2.4 GHz RF power amplifier output for chain 1 | |
| RF2OUTP_1 | A12 | OA | | |

Table 1-3. Signal-to-Pin Relationships and Descriptions (continued)

| Symbol | Pin | Type | Description |
|--------------------------------|------|------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Analog Interface | | | |
| PA2BIASN_0 | F2 | OA | External bias for 2.4 GHz for chain 0 |
| PA2BIASP_0 | D2 | OA | |
| PA2BIASN_1 | B11 | OA | External bias for 2.4 GHz for chain 1 |
| PA2BIASP_1 | B12 | OA | |
| PDET_0 | N2 | IA | Power detector |
| PDET_1 | B13 | IA | |
| XLNABIAS_0 | A14 | OA | External LNA bias |
| XLNABIAS_1 | B14 | OA | |
| XPA2BIAS_0 | B15 | OA | External bias for 2.4 GHz |
| XPA2BIAS_1 | A15 | | |
| External Switch Control | | | |
| SWCOM0 | AC2 | O | Common switch control |
| SWCOM1 | AB1 | O | |
| SWCOM2 | AC14 | O | |
| SWCOM3 | AB14 | O | |
| General | | | |
| RST_L | B1 | I | Reset for the AR9223 |
| XTALI | A20 | I | 40 MHz crystal. A pull up resistor may be needed on the XTALI pin, please refer to the reference design schematic. When using an external clock, the XTALI pin is grounded and the XTALO pin should be driven with a square wave clock that has $-0.2V < V_{IL} < 0.2V$ and $1V < V_{IH} < 3.3V$. The DC voltage level of XTALO should be approximately 0.6V. The external clock driving XTALO must have sharp rise and fall times to reduce jitter. |
| XTALO | A21 | I/O | |
| GPIO | | | |
| GPIO0 | AB4 | I/O | General purpose GPIO pins The pins GPIO0 through GPIO2 and GPIO4 are multiplexed pins that default to the JTAG interface. |
| GPIO1 | AB5 | I/O | |
| GPIO2 | AC5 | I/O | |
| GPIO3 | AB6 | I/O | |
| GPIO4 | AA23 | I/O | |
| GPIO5 | Y22 | I/O | |
| GPIO6 | Y23 | I/O | |
| GPIO7 | W22 | I/O | |
| GPIO8 | P22 | I/O | |
| GPIO9 | P23 | I/O | |

Table 1-3. Signal-to-Pin Relationships and Descriptions (continued)

| Symbol | Pin | Type | Description |
|----------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------|-------------------------------------------|
| Serial EEPROM | | | |
| EPRM_SCK | N23 | O | Serial EEPROM clock |
| EPRM_SDA | N22 | I/O | Serial EEPROM data |
| Power | | | |
| Symbol | Pin | | Description |
| AVDD12 | A13, B3, B9, B16, C1, J2, N1 | | Analog 1.2 V power supply |
| AVDD12_XTAL | B20 | | Supply voltage for the crystal oscillator |
| AVDD33 | A8, A16, B8, C2, H1, H2 | | Analog 3.3 V power supply |
| AVDD33_XTAL | B21 | | Supply voltage for the crystal oscillator |
| DVDD12 | H23, T22, AA2, AB8, AB11, AB16 | | Digital 1.2 V power supply |
| DVDD33 | H22, T2, T23, AB3, AB13, AB20, AC8 | | Digital 3.3 V power supply |
| GND | A1, A3, A18, A19, A22, A23, B2, B5, B7, B10, B18, B19, B22, B23, C23, D23, E2, E22, E23, F6, F7, F8, F9, F10, F11, F12, F13, F14, F15, F16, F17, F18, G2, G6, G7, G8, G9, G10, G11, G12, G13, G14, G15, G16, G17, G18, H6, H7, H8, H9, H10, H11, H12, H13, H14, H15, H16, H17, H18, J6, J7, J8, J9, J10, J11, J12, J13, J14, J15, J16, J17, J18, K2, K6, K7, K8, K9, K10, K11, K12, K13, K14, K15, K16, K17, K18, L6, L7, L8, L9, L10, L11, L12, L13, L14, L15, L16, L17, L18, M6, M7, M8, M9, M10, M11, M12, M13, M14, M15, M16, M17, M18, N6, N7, N8, N9, N10, N11, N12, N13, N14, N15, N16, N17, N18, P2, P6, P7, P8, P9, P10, P11, P12, P13, P14, P15, P16, P17, P18, R6, R7, R8, R9, R10, R11, R12, R13, R14, R15, R16, R17, R18, T6, T7, T8, T9, T10, T11, T12, T13, T14, T15, T16, T17, T18, U6, U7, U8, U9, U10, U11, U12, U13, U14, U15, U16, U17, U18, U22, V6, V7, V8, V9, V10, V11, V12, V13, V14, V15, V16, V17, V18, AB2, AB22, AC1, AC4, AC23 | | GND |
| NC | A4, A5, A6, A7, A17, B4, B6, B17, C22, D22, J1, K1, L1, L2, M1, M2, P1, R1, R2, T1, AC3 | | No connect |

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2. Functional Description

2.1 Overview

The AR9223 consists of four major functional blocks: PCI interface, MAC, digital PHY, and radio.

The IEEE 802.11 MAC functionality is partitioned between the host and the AR9223. IEEE 802.11 MAC data service is provided by the MAC of the AR9223, while the host software, with the aid of the AR9223 MAC, controls Tx and Rx queue processing.

The baseband digital processing functions are implemented by the digital PHY of the AR9223. The radio frequency (RF) and baseband analog processing are provided by the integrated radio. The physical layer (PHY) is partitioned between the baseband processor and the radio. The configuration block, PLL, ADC, DAC, EEPROM interface, JTAG, antenna control, LED controls and GPIO complete the AR9223 functionality. See [Figure 2-1](#).

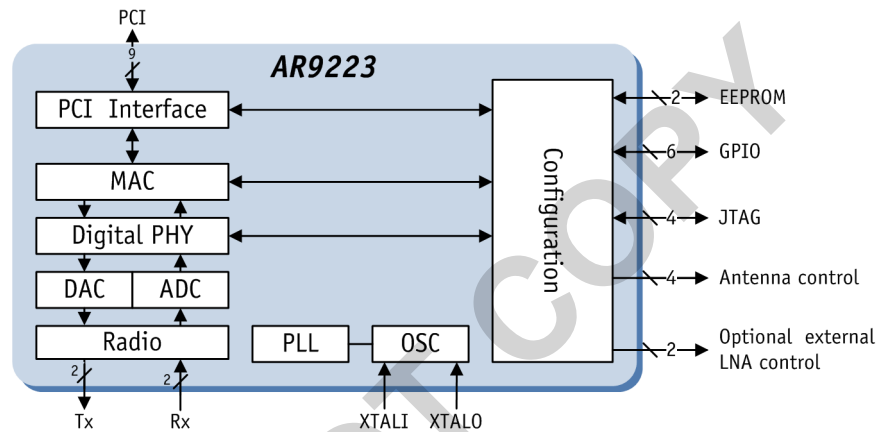


Figure 2-1. Functional Block Diagram of the AR9223

2.1.1 Configuration Block

The configuration block provides control, status, and configuration, for each major functional block. This block contains registers accessed by other blocks and by the host using the PCI interface. See [“Register Descriptions”](#) on [page 39](#) for more information.

2.1.2 AR9223 Address MAP

Internal registers of the various functional blocks and the AR9223 peripheral interface are accessible with the host using the PCI interface. These register locations are defined as offset addresses. The combination of the host base address and the offset address allows access to a particular internal register. [Table 2-1](#) lists the offset addresses for the AR9223 internal registers and peripheral interface.

Table 2-1. Offset Addresses

| Offset Location | Usage | Description |
|-----------------|------------------------|----------------------------------------------------------------------------------------|
| 0x0000–0x07FC | MAC DMA general | DMA access |
| 0x0800–0x0FFC | MAC DMA QCU registers | Control and status register for QCU |
| 0x1000–0x1FFC | DCU registers | Control and status register for DCU |
| 0x2000–0x3FFC | EEPROM access register | Memory locations of EEPROM are mapped to this address range and allow access to EEPROM |
| 0x4000–0x4FFC | Host interface | Control and status register for host interface |
| 0x8000–0x98FC | PCU registers | Control and status register for PCU |

2.1.1 Serial EEPROM Interface

The AR9223 provides a serial interface to access an external EEPROM. The EEPROM interface provides configuration space registers and configuration- and vendor-specific information.

The off-chip EEPROM can be:

- A 32-Kb device, organized as 2,048 entries of 16 bits each (2,048x16)
- An 64-Kb device, organized as 4,096 entries of 16 bits each (4,096x16)

The hardware automatically detects EEPROM size. The EEPROM addressing is 16 bits wide, with each 16-bit EEPROM mapped into the AR9223's register space. Each 32-bit aligned address corresponds to a unique EEPROM location. Because the host interface supports 32-bit register accesses and ignores the two least significant address bits, the address offset provided by the host interface corresponds to four times the EEPROM location.

At reset, some PCI configuration registers load from the EEPROM while others are programmed by the host or initialized by AR9223 hardware. To ensure that the EEPROM contents are valid, a 16-bit word at address offset 0x2000 is checked. If the values do not match 0xA55A, the EEPROM contents are ignored and the default values loaded. More information is provided in [“Host Interface Registers”](#) on page 82.

2.1.1 EEPROM Auto-Sizing Mechanism

The first procedure after reset is to read the offset address 0x2000 to check for the content 0xA55A. The EEPROM physical presence, programmed state, and size are determined automatically. If the offset address 0x2000 contents do not match the 0xA55A value for any supported EEPROM sizes, the AR9223 assumes the EEPROM is not present on the PCB, or is present but not programmed. In either case, the logic uses the default values as described in [“Serial EEPROM Interface”](#).

2.1.2 EEPROM Read/Write Protection Mechanism

The EEPROM contains a 16-bit word protect mask value at address location 0x2010H that prevents software from accessing certain regions. The mask is 16 bits wide and contains eight sub-masks that are 2 bits wide.

The sub-mask can have four values that determine the access types permitted to the associated protection region:

- 00: Read/write access allowed
- 01: Write-only access allowed
- 10: Read-only access allowed
- 11: No access allowed

2.2 Reset

The RST_L pin controls the AR9223 chip reset. The AR9223 host interface receives two reset signals as below:

- RST_L pin
Controls the AR9223 power reset
- PCI_RST_L
Controls the PCI core reset

In addition, the RTC_RESET register provides software control of warm reset for the MAC/baseband and PCU blocks. See the register [“RTC Reset and Force Sleep and Force Wakeup \(RTC_RESET\)”](#) on page 92.

2.3 GPIO

The AR9223 provides nine configurable bi-directional general purpose I/O ports. Each GPIO can be independently configured as input or output using the GPIO control register. Information presented at the GPIO inputs and outputs can be read from the register H_GPIO_IN_OUT (see [“GPIO Input and Output \(H_GPIO_IN_OUT\)”](#) on page 86).

2.4 LED

The AR9223 provides GPIO pins to configure for LED output. Control for LED output is provided by the MAC_LED register.

2.5 PCI Host Interface

This section provides a summary of the AR9223 PCI interface. This interface is compatible with PCI 2.3 standards and functions as the host interface for the AR9223, providing data and command transfer between the host software, the MAC, and the configuration registers. For details, refer to the PCI 2.3 standards specifications.

2.5.1 PCI Registers

At system boot, the host uses the PCI configuration registers to detect the type of device present and to perform low level PCI configuration (e.g., assigning a base address to the device).

An external serial EEPROM provides device configuration information. At reset, some PCI configuration registers load from the off-chip serial EEPROM, whereas the host must program the others. Configuration, control, and status registers for the various functional blocks of the AR9223 map to the memory space of the PCI interface and thus can be accessed by the host.

2.6 Signal Description

The AR9223 PCI interface pins are described in “Signal-to-Pin Relationships and Descriptions” on page 8. Table 2-2 shows the interface pins grouped by functional type.

Table 2-2. Types of PCI Interface Signals

| Type | Pin |
|---------------------|----------------|
| Address and Data | PCI_AD[31:0] |
| | PCI_CBE[3:0]_L |
| | PCI_PAR |
| System | PCI_RST_L |
| | PCI_CLK |
| | PCI_CLKRUN_L |
| Interface Control | PCI_IDSEL |
| | PCI_DEVSEL_L |
| | PCI_FRAME_L |
| | PCI_IRDY_L |
| | PCI_STOP_L |
| | PCI_TRDY_L |
| Arbitration | PCI_GNT_L |
| | PCI_REQ_L |
| Interrupt | PCI_INT_L |
| PCI Error Reporting | PCI_SERR_L |
| | PCI_PERR_L |
| Power Management | PCI_PME_L |
| Mode Selection | PCI_MODE |

2.7 Host Interface Unit Interrupts

The AR9223 host interface unit supports:

- Asynchronous mode interrupt
- Synchronous mode interrupt

Table 6-11 on page 84 describes interrupt signals from various different blocks on the AR9223. The signal/bits are the same for asynchronous and synchronous interrupts.

Software can control and program both the “Synchronous Interrupt Cause (H_INTR_SYNC_CAUS)” and the “Asynchronous Interrupt Enable (H_INTR_ASYNC_ENAB)” registers. Because both registers contain similar bits, software should keep the synchronous and asynchronous interrupt enable registers mutually exclusive.

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3. Medium Access Control (MAC)

The MAC consists of the following major functional blocks: 10 queue control units (QCU), 10 distributed coordination function

(DCF) control units (DCU), a single DMA Rx unit (DRU), and a single protocol control unit (PCU). See [Figure 3-1](#).

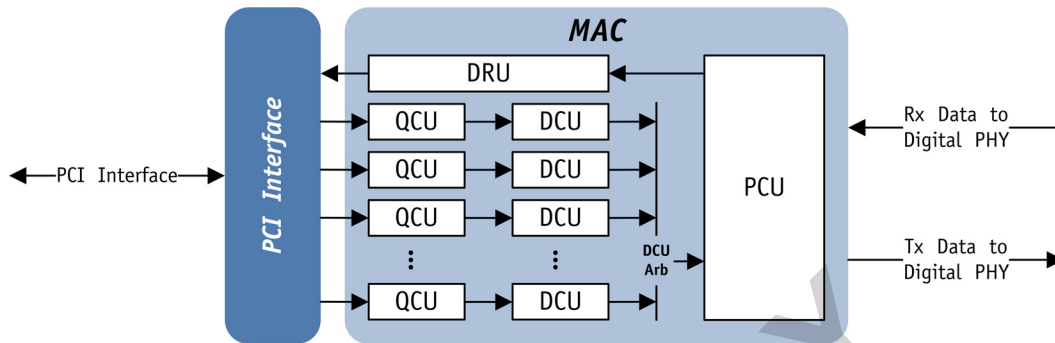


Figure 3-1. MAC Block Diagram

3.1 Overview

The MAC block supports full bus-mastering descriptor-based scatter/gather DMA. Frame transmission begins with the QCU. QCU manages the DMA of frame data from the host through the PCI interface, and determine when a frame is available for transmission.

Each QCU targets exactly one DCU. Ready frames are passed from a QCU to its targeted DCU. The DCU manages the enhanced distributed coordination function (EDCF) channel access procedure on behalf of the QCU associated with it.

Functionality of the MAC block includes:

- Tx frame data transfer from the host to the radio block using the PCI bus
- Rx frame data transfer from the radio block to host using the PCI bus
- Register access to all AR9223 registers
- Interrupt generation and reporting
- Sleep-mode (power-down) sequencing
- Miscellaneous error and status reporting functions

Once the DCU gains access to the channel, it passes the frame to the PCU, which encrypts the frame and sends it to the baseband logic. The PCU handles both processing responses to the transmitted frame, and reporting the transmission attempt results to the DCU.

Frame reception begins in the PCU, which receives the incoming frame bitstream from the digital PHY. The PCU decrypts the frame and passes it to the DRU, which manages Rx descriptors and writes the incoming frame data and status to the host memory through the PCI interface.

3.2 Descriptor

The MAC is responsible for transferring frames between the host memory (accessed using the PCI interface) and the AR9223. For all normal frame transmit/receive activity, the host provides a series of descriptors to the MAC, and the MAC then parses the descriptors and performs the required set of data transfers.

3.3 Descriptor Format

The transmit (Tx) descriptor format contains 24 32-bit words and the receive (Rx) descriptor 13 32-bit words (see [Table 3-1](#)).

The first two words of the descriptor point to the next descriptor in the linked list and to the data buffer associated with the descriptor. Other words carry additional control information that affects how the MAC processes the frame and its data.

A descriptor is required to be aligned on a 32-bit boundary in host memory, although best performance is achieved if the descriptor is aligned on a cache-line boundary. The MAC uses the final two words to report status information back to the host. See:

| Table | Description |
|---------------------------|-------------------------------------------|
| Table 3-1 | DMA descriptor format |
| Table 3-2 | Tx control descriptor format (words 2–13) |
| Table 3-3 | Tx status descriptors (words 14–23) |
| Table 3-4 | Rx control descriptor (words 2–3) |
| Table 3-5 | Rx status descriptor (words 4–12) |

Table 3-1. DMA Descriptor Format

| Word | Bits | Field Name | Description |
|-------------------------|------|----------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | 31:0 | link_ptr | Link pointer. Contains the address of the next descriptor to be used; must be 32-bit aligned (bits [1:0] must be 0) |
| 1 | 31:0 | buf_ptr | Data buffer pointer. Contains the starting address of the data buffer associated with this descriptor. A Tx data buffer can begin at any byte address. A Rx data buffer must be aligned on a 32-bit boundary in host memory, although best performance is achieved if the Rx data buffer is cache-line aligned. (Cache-line size varies from system to system.) |
| 2–13 (Tx) 2–3 (Rx) | 31:0 | Host-to-DMA engine control information | Additional control information is passed from host to DMA engine. The format of these words varies depending on whether the descriptor is being used to Tx a frame from host to PCU, or Rx a frame from PCU to host. (See Table 3-2 on page 19 , and Table 3-4 on page 28 for details.) |
| 14–23 (Tx) 4–12 (Rx) | 31:0 | DMA completion status information | Status information reported by the DMA engine when it has finished processing a descriptor. As with the control information, the format of the status information differs between Tx and Rx descriptors. (See Table 3-3 on page 25 , and Table 3-5 on page 28 for details.) |

The Tx descriptor format for words 2 through 13 is described in [Table 3-2](#).

Table 3-2. Tx Control Descriptor Format (Words 2–13)

| Word | Bits | Field Name | Description |
|------|-------|------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 2 | 11:0 | frame_length | Frame length Specifies the length, in bytes, of the entire MAC frame, including the frame check sequence (FCS), initialization vector (IV), and integrity check value (ICV) fields. |
| | 12 | vmf | Virtual more fragment If this bit is set, bursting is enabled for this frame. If no burst is in progress, it initiates a CTS-protected burst if <code>cts_enable</code> is set. If a previous burst is in progress, it ignores the <code>cts_enable</code> bit and assumes the burst is protected. |
| | 13 | RES | Reserved |
| | 14 | low_rx_chain | When set to 1, indicates that the Rx chain mask switches to low power mode after transmitting this frame. |
| | 15 | clear_retry | Setting this bit disables the retry bit from being set in the Tx header on a frame retry (applies to both aggregate and non-aggregate frames). |
| | 21:16 | tpc_0 | Tx power control for series 0 These bits pass unchanged to the baseband, where they are used to control the transmit power for the frame. |
| | 22 | rts_enable | Request to send (RTS) enable. At most, one of the “ <code>rts_enable</code> ” and “ <code>cts_enable</code> ” bits may be set; it is illegal to set both. |
| | set | | PCU transmits the frame using the RTS/CTS protocol |
| | clear | | PCU transmits the frame using the contention/backoff protocol |
| | 23 | veol | Virtual end-of-list flag When set, indicates that the QCU should act as though the descriptor had a NULL LinkPtr, even if the LinkPtr is not NULL. Must be valid in the final descriptor of a frame and must be clear for all other descriptors of the frame. |
| | 24 | clear_dest_mask | Clear destination mask bit flag If set, instructs the PCU and DCU to clear the destination mask bit at the index specified by the DestIdx field. |
| | 28:25 | RES | Reserved |
| | 29 | int_req | Interrupt request flag Set to one by the driver to request that the DMA engine generate an interrupt upon completion of the frame to which this descriptor belongs. Note that this field must be valid and identical for all descriptors of the frame; that is, all descriptors for the frame must have this flag set, or all descriptors for the frame must have this flag clear. |
| | 30 | dest_index_valid | Destination index valid flag Specifies whether the contents of the DestIdx field are valid. |
| | 31 | cts_enable | Proceed frame with CTS flag If set, the PCU first sends a CTS before sending the frame described by the descriptor. Used for 802.11g and Atheros XR frames to quiet legacy stations before sending a frame the legacy stations cannot interpret (even at the PHY level). At most, one of the “ <code>rts_enable</code> ” and “ <code>cts_enable</code> ” bits may be set; it is illegal to set both bits. |

Table 3-2. Tx Control Descriptor Format (Words 2–13) (continued)

| Word | Bits | Field Name | Description |
|-------|------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 3 | 11:0 | buf_len | Data buffer length Specifies the length, in bytes, of the data buffer associated with this descriptor. Tx data buffers may be any non-zero length buffers. This field must be valid for all descriptors. |
| | 12 | more | More descriptors in this frame flag Set to one by the driver to indicate additional descriptors (DMA fragments) exist in the current frame. This field must be valid for all descriptors. |
| | | | 0 |
| | 1 | The current frame is continued in the next descriptor | |
| 19:13 | dest_index | Destination table index Specifies an index to an on-chip table of per-destination information. The PCU fetches the encryption key from the specified index in this table and uses the key to encrypt the frame. DMA logic uses the index to maintain per-destination Tx filtering status and other related information. | |
| 23:20 | frame_type | Frame type indication Indicates to the PCU what type of frame is being sent. Supported values: | |
| | | 0 | Normal frame |
| | | 1 | Announcement traffic indication message (ATIM) frame |
| | | 2 | PS poll frame |
| | | 3 | Beacon |
| | | 4 | Probe response frame |
| 15:5 | Reserved | | |
| 24 | no_ack | No ACK flag Must be set for any frame that has the 802.11 NoAck bit set in the QoS field and for all other frame types (e.g., beacons) that do not receive ACKs. | |
| | | 1 | Do not wait for ACK |
| 28:25 | RES | Reserved | |
| 29 | more_agg | Indicates aggregate boundaries | |
| 30 | is_agg | Set for all descriptors for an aggregate | |
| 31 | more_rifs | More RIFS burst flag When set, indicates that the current packet is not the last packet of an aggregate. All descriptors for all packets of a RIFS burst except the descriptors of the last packet must have this bit set. All descriptors of the last packet of a RIFS burst must have this bit clear. | |
| | | | |

Table 3-2. Tx Control Descriptor Format (Words 2–13) (continued)

| Word | Bits | Field Name | Description |
|------|-------|----------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 4 | 14:0 | burst_duration | Burst duration value (in μ s) If this frame is not part of a burst or the last frame in a burst, the value should be zero. In a burst, the value is the amount of time to reserve (via NAV) after completing the current Tx packet sequence (after the ACK if applicable). |
| | 15 | dur_update_en | Frame duration update control If set, the MAC updates (overwrites) the duration field in the frame based on the current Tx rate. If clear, the MAC does not alter the contents of the frame's Duration field. Note that the MAC changes only the frame's Duration field. It does not alter the Duration field in the RTS/CTS that precedes the frame itself if "rts_enable" or "cts_enable" is set. |
| | 19:16 | tx_tries0 | Number of frame data exchange attempts permitted for Tx series 0 A "frame data exchange attempt" means a transmission attempt in which the actual frame is sent on the air (in contrast to the case in which the frame has RTS enabled and the RTS fails to receive a CTS). In this case, the actual frame is not sent on the air, so this does not count as a frame data exchange attempt. A value of zero is illegal for the TXDataTries0 field. |
| | 23:20 | tx_tries1 | Number of frame data exchange attempts permitted for transmission series 1. A value of zero means skip this transmission series. |
| | 27:24 | tx_tries2 | Number of frame data exchange attempts permitted for transmission series 2. A value of zero means skip this transmission series. |
| | 31:28 | tx_tries3 | Number of frame data exchange attempts permitted for transmission series 3. A value of zero means skip this transmission series. |

Table 3-2. Tx Control Descriptor Format (Words 2–13) (continued)

| Word | Bits | Field Name | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 5 | 7:0 | tx_rate0 | Tx rate for transmission series 0. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | <table border="1"> <thead> <tr> <th>Value</th> <th>Desc</th> <th>Value</th> <th>Desc</th> </tr> </thead> <tbody> <tr> <td>0x1–0x7</td> <td>RES</td> <td>0x18</td> <td>CCK_11Mb_L</td> </tr> <tr> <td>0x8</td> <td>OFDM_48Mb</td> <td>0x19</td> <td>CCK_5_5Mb_L</td> </tr> <tr> <td>0x9</td> <td>OFDM_24Mb</td> <td>0x1A</td> <td>CCK_2Mb_L</td> </tr> <tr> <td>0xA</td> <td>OFDM_12Mb</td> <td>0x1B</td> <td>CCK_1Mb_L</td> </tr> <tr> <td>0xB</td> <td>OFDM_6Mb</td> <td>0x1C</td> <td>CCK_11Mb_S</td> </tr> <tr> <td>0xC</td> <td>OFDM_54Mb</td> <td>0x1D</td> <td>CCK_5_5Mb_S</td> </tr> <tr> <td>0xD</td> <td>OFDM_36Mb</td> <td rowspan="3">0x1E</td> <td rowspan="3">CCK_2Mb_S</td> </tr> <tr> <td>0xE</td> <td>OFDM_18Mb</td> </tr> <tr> <td>0xF</td> <td>OFDM_9Mb</td> </tr> </tbody> </table> | Value | Desc | Value | Desc | 0x1–0x7 | RES | 0x18 | CCK_11Mb_L | 0x8 | OFDM_48Mb | 0x19 | CCK_5_5Mb_L | 0x9 | OFDM_24Mb | 0x1A | CCK_2Mb_L | 0xA | OFDM_12Mb | 0x1B | CCK_1Mb_L | 0xB | OFDM_6Mb | 0x1C | CCK_11Mb_S | 0xC | OFDM_54Mb | 0x1D | CCK_5_5Mb_S | 0xD | OFDM_36Mb | 0x1E | CCK_2Mb_S | 0xE | OFDM_18Mb | 0xF | OFDM_9Mb | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | Value | Desc | Value | Desc | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x1–0x7 | RES | 0x18 | CCK_11Mb_L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x8 | OFDM_48Mb | 0x19 | CCK_5_5Mb_L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x9 | OFDM_24Mb | 0x1A | CCK_2Mb_L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0xA | OFDM_12Mb | 0x1B | CCK_1Mb_L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0xB | OFDM_6Mb | 0x1C | CCK_11Mb_S | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0xC | OFDM_54Mb | 0x1D | CCK_5_5Mb_S | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0xD | OFDM_36Mb | 0x1E | CCK_2Mb_S | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0xE | OFDM_18Mb | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0xF | OFDM_9Mb | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | <table border="1"> <thead> <tr> <th>Value^[1]</th> <th>Desc</th> <th>Stream</th> <th>HT20 GI = 0 (Mbps)</th> <th>HT40 GI = 0 (Mbps)</th> <th>HT40 GI = 1 (Mbps)</th> </tr> </thead> <tbody> <tr> <td>0x80</td> <td>MCS 0</td> <td>1</td> <td>6.5</td> <td>13.5</td> <td>15</td> </tr> <tr> <td>0x81</td> <td>MCS 1</td> <td>1</td> <td>13</td> <td>27</td> <td>30</td> </tr> <tr> <td>0x82</td> <td>MCS 2</td> <td>1</td> <td>19.5</td> <td>40.5</td> <td>45</td> </tr> <tr> <td>0x83</td> <td>MCS 3</td> <td>1</td> <td>36</td> <td>54</td> <td>60</td> </tr> <tr> <td>0x84</td> <td>MCS 4</td> <td>1</td> <td>39</td> <td>81</td> <td>90</td> </tr> <tr> <td>0x85</td> <td>MCS 5</td> <td>1</td> <td>52</td> <td>108</td> <td>120</td> </tr> <tr> <td>0x86</td> <td>MCS 6</td> <td>1</td> <td>58.5</td> <td>121.5</td> <td>135</td> </tr> <tr> <td>0x87</td> <td>MCS 7</td> <td>1</td> <td>65</td> <td>135</td> <td>150</td> </tr> <tr> <td>0x88</td> <td>MCS 8</td> <td>2</td> <td>13</td> <td>27</td> <td>30</td> </tr> <tr> <td>0x89</td> <td>MCS 9</td> <td>2</td> <td>26</td> <td>54</td> <td>60</td> </tr> <tr> <td>0x8A</td> <td>MCS 10</td> <td>2</td> <td>39</td> <td>81</td> <td>90</td> </tr> <tr> <td>0x8B</td> <td>MCS 11</td> <td>2</td> <td>52</td> <td>108</td> <td>120</td> </tr> <tr> <td>0x8C</td> <td>MCS 12</td> <td>2</td> <td>78</td> <td>162</td> <td>180</td> </tr> <tr> <td>0x8D</td> <td>MCS 13</td> <td>2</td> <td>104</td> <td>216</td> <td>240</td> </tr> <tr> <td>0x8E</td> <td>MCS 14</td> <td>2</td> <td>117</td> <td>243</td> <td>270</td> </tr> <tr> <td>0x8F</td> <td>MCS 15</td> <td>2</td> <td>130</td> <td>270</td> <td>300</td> </tr> </tbody> </table> | Value ^[1] | Desc | Stream | HT20 GI = 0 (Mbps) | HT40 GI = 0 (Mbps) | HT40 GI = 1 (Mbps) | 0x80 | MCS 0 | 1 | 6.5 | 13.5 | 15 | 0x81 | MCS 1 | 1 | 13 | 27 | 30 | 0x82 | MCS 2 | 1 | 19.5 | 40.5 | 45 | 0x83 | MCS 3 | 1 | 36 | 54 | 60 | 0x84 | MCS 4 | 1 | 39 | 81 | 90 | 0x85 | MCS 5 | 1 | 52 | 108 | 120 | 0x86 | MCS 6 | 1 | 58.5 | 121.5 | 135 | 0x87 | MCS 7 | 1 | 65 | 135 | 150 | 0x88 | MCS 8 | 2 | 13 | 27 | 30 | 0x89 | MCS 9 | 2 | 26 | 54 | 60 | 0x8A | MCS 10 | 2 | 39 | 81 | 90 | 0x8B | MCS 11 | 2 | 52 | 108 | 120 | 0x8C | MCS 12 | 2 | 78 | 162 | 180 | 0x8D | MCS 13 | 2 | 104 | 216 | 240 | 0x8E | MCS 14 | 2 | 117 | 243 | 270 | 0x8F | MCS 15 | 2 | 130 | 270 | 300 |
| | | | Value ^[1] | Desc | Stream | HT20 GI = 0 (Mbps) | HT40 GI = 0 (Mbps) | HT40 GI = 1 (Mbps) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x80 | MCS 0 | 1 | 6.5 | 13.5 | 15 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x81 | MCS 1 | 1 | 13 | 27 | 30 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x82 | MCS 2 | 1 | 19.5 | 40.5 | 45 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x83 | MCS 3 | 1 | 36 | 54 | 60 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x84 | MCS 4 | 1 | 39 | 81 | 90 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x85 | MCS 5 | 1 | 52 | 108 | 120 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x86 | MCS 6 | 1 | 58.5 | 121.5 | 135 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x87 | MCS 7 | 1 | 65 | 135 | 150 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x88 | MCS 8 | 2 | 13 | 27 | 30 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x89 | MCS 9 | 2 | 26 | 54 | 60 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x8A | MCS 10 | 2 | 39 | 81 | 90 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x8B | MCS 11 | 2 | 52 | 108 | 120 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 0x8C | MCS 12 | 2 | 78 | 162 | 180 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x8D | MCS 13 | 2 | 104 | 216 | 240 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x8E | MCS 14 | 2 | 117 | 243 | 270 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x8F | MCS 15 | 2 | 130 | 270 | 300 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | [1]All values that are not listed here are reserved. Note that for the short guard interval (GI = 1), HT20 mode is not allowed. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15:8 | | tx_rate1 | Tx rate for transmission series 1. See the rate table in “tx_rate0”. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 23:16 | | tx_rate2 | Tx rate for transmission series 2. See the rate table in “tx_rate0”. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 31:24 | | tx_rate3 | Tx rate for transmission series 3. See the rate table in “tx_rate0”. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | 14:0 | packet_duration0 | Packet duration 0 (in μ s) Duration of the actual Tx frame associated with TXRate0. This time does not include RTS, CTS, ACK, or any associated SIFS. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 15 | rts_cts_qual0 | Qualifies “rts_enable” or “cts_enable” in the Tx descriptor for Tx series 0. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 1 Default behavior with respect to “rts_enable” and “cts_enable” | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 30:16 | packet_duration1 | Packet duration 1 (in μ s) Duration of the actual Tx frame associated with TXRate1. This time does not include RTS, CTS, ACK, or any associated SIFS. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 31 | rts_cts_qual1 | Qualifies “rts_enable” or “cts_enable” in the Tx descriptor for Tx series 1. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 1 Default behavior with respect to “rts_enable” and “cts_enable” | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Table 3-2. Tx Control Descriptor Format (Words 2–13) (continued)

| Word | Bits | Field Name | Description | | |
|---------|----------------|----------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------|----------------------------------------------------------------------------------------------------------------------------------------------------|
| 7 | 14:0 | packet_duration2 | Packet duration 2 (in μ s) Duration of the actual Tx frame associated with TXRate2. This time does not include RTS, CTS, ACK, or any associated SIFS. | | |
| | | | 15 | rts_cts_qual2 | Qualifies “rts_enable” or “cts_enable” in the Tx descriptor for Tx series 2. 1 Default behavior with respect to “rts_enable” and “cts_enable” |
| | 30:16 | packet_duration3 | Packet duration 3 (in μ s) Duration of the actual Tx frame associated with TXRate3. This time does not include RTS, CTS, ACK, or any associated SIFS. | | |
| | | | 31 | rts_cts_qual3 | Qualifies “rts_enable” or “cts_enable” in the Tx descriptor for Tx series 3. 1 Default behavior with respect to “rts_enable” and “cts_enable” |
| 8 | 15:0 | agg_length | Aggregate length | | |
| | 17:16 | RES | Reserved | | |
| | 25:18 | pad_delim | Number of delimiters to add at the end of a packet. The encryption field must be valid for all descriptions. | | |
| | 28:26 | encrypt_type | Encryption type | | |
| | | | 0 | None | 0 pad bytes |
| | | | 1 | WEP | 4 pad bytes |
| 2 | | | AES | 8 pad bytes | |
| 3 | TKIP | 12 pad bytes | | | |
| 31:29 | RES | Reserved | | | |
| 9 | 0 | 20_40_0 | 20_40 control for Tx series 0 | | |
| | | | 0 | HT20 Tx packet | |
| | | | 1 | HT40 Tx packet | |
| | 1 | GI_0 | Guard interval control for Tx series 0 | | |
| | | | 0 | Normal guard interval | |
| | 1 | Short guard interval | | | |
| | 4:2 | chain_sel_0 | Chain select for Tx series 0. 1, 2, and 3 are the only valid values. | | |
| | | | Bit [0] | Chain 0 is active | |
| | | | Bit [1] | Chain 1 is active | |
| | Bit [2] | Reserved | | | |
| | 5 | 20_40_1 | 20_40 control for Tx series 1 | | |
| | | | 0 | HT20 Tx packet | |
| | 1 | HT40 Tx packet | | | |
| | 6 | GI_1 | Guard interval control for Tx series 1 | | |
| | | | 0 | Normal guard interval | |
| | 1 | Short guard interval | | | |
| 9:7 | chain_sel_1 | Chain select for Tx series 1. 1, 2, and 3 are the only valid values. | | | |
| | | Bit [0] | Chain 0 is active | | |
| | | Bit [1] | Chain 1 is active | | |
| Bit [2] | Reserved | | | | |
| 10 | 20_40_2 | 20_40 control for Tx series 2 | | | |
| | | 0 | HT20 Tx packet | | |
| 1 | HT40 Tx packet | | | | |

Table 3-2. Tx Control Descriptor Format (Words 2–13) (continued)

| Word | Bits | Field Name | Description | |
|--------------|--------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------|-----------------------|
| 9 (cont.) | 11 | GI_2 | Guard interval control for Tx series 2 | |
| | | | 0 | Normal guard interval |
| | | | 1 | Short guard interval |
| | 14:12 | chain_sel_2 | Chain select for Tx series 2. 1, 2, and 3 are the only valid values. | |
| | | | Bit [0] | Chain 0 is active |
| | | | Bit [1] | Chain 1 is active |
| | | | Bit [2] | Reserved |
| | 15 | 20_40_3 | 20_40 control for Tx series 3 | |
| | | | 0 | HT20 Tx packet |
| | | | 1 | HT40 Tx packet |
| | 16 | GI_3 | Guard interval control for Tx series 3 | |
| | | | 0 | Normal guard interval |
| 1 | | | Short guard interval | |
| 19:17 | chain_sel_3 | Chain select for Tx series 3. 1, 2, and 3 are the only valid values. | | |
| | | Bit [0] | Chain 0 is active | |
| | | Bit [1] | Chain 1 is active | |
| | | Bit [2] | Reserved | |
| 27:20 | rts_cts_rate | RTS or self-CTS rate selection Specifies the rate at which the RTS will send if "rts_enable" is set, or at which self CTS will send if cts_enable is set. See the rate table in "tx_rate0". | | |
| 31:28 | stbc | The STBC settings for all four series If bit 0 is set, STBC is enabled for Tx series 0, etc. Only the lower bit of the two-bit STBC will be set because STBC is only supported for single stream. | | |
| 10 | 23:0 | antenna_0 | Antenna switch for Tx series 0 | |
| | 31:24 | RES | Reserved | |
| 11 | 23:0 | antenna_1 | Antenna switch for Tx series 1 | |
| | 29:24 | tpc_1 | Tx power control (TPC) for Tx series 1 These bits pass unchanged to the baseband to control Tx power for the frame. | |
| | 31:30 | RES | Reserved | |
| 12 | 23:0 | antenna_2 | Antenna switch for Tx series 2 | |
| | 29:24 | tpc_2 | Tx power control (TPC) for Tx series 2 These bits pass unchanged to the baseband to control Tx power for the frame. | |
| | 31:30 | RES | Reserved | |
| 13 | 23:0 | antenna_3 | Antenna switch for Tx series 3 | |
| | 29:24 | tpc_3 | Tx power control (TPC) for Tx series 3 These bits pass unchanged to the baseband to control Tx power for the frame. | |
| | 31:30 | RES | Reserved | |

The Tx descriptor format for words 14 through 24 is described in [Table 3-3](#).

Table 3-3. Tx Status Descriptor Format (Words 14–23)

| Word | Bits | Field Name | Description | |
|------|-----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------|
| 14 | 7:0 | rssi_ant00 | Rx ACK signal strength indicator of control channel chain 0. A value of 0x80 (–128) indicates an invalid number. | |
| | 15:8 | rssi_ant01 | Rx ACK signal strength indicator of control channel chain 1. A value of 0x80 (–128) indicates an invalid number. | |
| | 23:16 | RES | Reserved | |
| | 29:24 | RES | Reserved | |
| | 30 | ba_status | Block ACK status If set this bit indicates that the ba_bitmap values are valid. | |
| | 31 | RES | Reserved | |
| 15 | 0 | frm_xmit_ok | Frame transmission success | |
| | | | set | The frame was transmitted successfully |
| | | | clear | No ACK or BA was received during frame transmission |
| | 1 | excessive_retries | Excessive tries If set, transmission of the frame failed because the try limit was reached before the frame was transmitted successfully. Valid only for the final descriptor of a frame, and only if “frm_xmit_ok” is clear. | |
| | 2 | fifo_underrun | Tx FIFO underrun flag If set, frame transmission failed because the DMA engine was not able to supply the PCU with data as quickly as the baseband was requesting data. Valid only for non-aggregate or non-RIFS underrun conditions unless the underrun occurred on the first packet of the aggregate or RIFS burst. See also the description for “tx_dlmtr_underrun_err” and “tx_data_underrun_err”. Valid only if “frm_xmit_ok” is clear. | |
| | 3 | filtered | Frame transmission filter indication If set, indicates that frame was not transmitted because the corresponding destination mask bit was set when the frame reached the PCU, or the frame violated TXOP on the first packet of a burst. Valid if “frm_xmit_ok” is clear. | |
| | 7:4 | rts_fail_cnt | RTS failure count Reports the number of times an RTS was sent but no CTS was received for the final transmission series (see “final_tx_index”). For frames with “rts_enable” clear, this count is always zero. Note that this count increments only when the RTS/CTS exchange fails. In particular, this count does not increment if the RTS/CTS exchange succeeds but the frame itself fails because no ACK was received. Valid only for the final descriptor of a frame, regardless of the state of “frm_xmit_ok”. | |
| | 11:8 | data_fail_cnt | Data failure count Reports the number of times the actual frame (as opposed to the RTS) was sent but no ACK was received for the final transmission series (see “final_tx_index”). Valid only for the final descriptor of a frame, regardless of the state of “frm_xmit_ok”. | |
| | 15:12 | virtual_retry_cnt | Virtual collision count Reports the number of virtual collisions that occurred before transmission of the frame ended. The counter value saturates at 0xF. A virtual collision refers to the case, as described in the 802.11e QoS specification, in which two or more output queues contend for a TXOP simultaneously. In such cases, all lower-priority output queues experience a “virtual collision” in which the frame is treated as if it had been sent on the air but failed to receive an ACK. | |
| 16 | tx_dlmtr_underrun_err | Tx delimiter underrun error This error only occurs on aggregate frames when the underrun conditions happens while the MAC is sending delimiters. | | |

Table 3-3. Tx Status Descriptor Format (Words 14–23) (continued)

| Word | Bits | Field Name | Description |
|---------------|-------|----------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 15 (cont.) | 17 | tx_data_underrun_err | Tx data underrun error. This error only occurs on aggregate frames when the underrun condition happens while the MAC is sending the data portion of the frame or delimiters. |
| | 18 | desc_config_error | Descriptor configuration error. This error occurs if the current 20_40 values are not among the four valid combinations, or if "tx_dlmtr_underrun_err" or "tx_data_underrun_err" are set. |
| | 19 | tx_timer_expired | Tx timer expired. This bit is set when the Tx frame takes longer to send to the baseband than is allowed based on the TX_TIMER register. Some regulatory domains require that Tx packets may not exceed a certain amount of transmit time. |
| | 31:20 | RES | Reserved |
| 16 | 31:0 | send_timestamp | Timestamp at the start of transmit. A snapshot of the lower 32 bits of PCU's timestamp (TSF value). This field can aid the software driver in implementing requirements associated with the aMaxTransmitMSDULifetime MAC attribute. The Tx timestamp is sampled upon tx_frame signal rising that goes from the MAC to the baseband. This value corresponds to the last attempt at packet transmission (not the first attempt). |
| 17 | 31:0 | ba_bitmap_0-31 | Block ACK bitmap 0 to 31. The values from the block that ACK received after successful transmission of an aggregate frame. Bit 0 if set represents the successful reception of the packet with the sequence number matching the seq_num value. |
| 18 | 31:0 | ba_bitmap_32-63 | Block ACK bitmap 32 to 63. The values from the block that ACK received after successful transmission of an aggregate frame. Bit 0 if set represents the successful reception of the packet with the sequence number matching seq_num + 32. |
| 19 | 7:0 | rss_i_ant10 | Receive ACK signal strength indicator of extension channel chain 0. A value of 0x80 (-128) indicates an invalid number. |
| | 15:8 | rss_i_ant11 | Receive ACK signal strength indicator of extension channel chain 1. A value of 0x80 (-128) indicates an invalid number. |
| | 23:16 | RES | Reserved |
| | 31:24 | ack_rssi_combined | Receive ACK signal strength indicator of combination of all active chains on the control and extension channels. The value of 0x80 (-128) is used to indicate an invalid number. |
| 20 | 31:0 | EVM | Error vector magnitude 0. EVM is not calculated for legacy frames so this value should always be 0x80 because ACK/BA should be sent at legacy rates. |
| 21 | 31:0 | EVM | Error vector magnitude 1. EVM is not calculated for legacy frames so this value should always be 0x80 because ACK/BA should be sent at legacy rates. |
| 22 | 31:0 | EVM | Error vector magnitude 2. EVM is not calculated for legacy frames so this value should always be 0x80 because ACK/BA should be sent at legacy rates. |

Table 3-3. Tx Status Descriptor Format (Words 14–23) (continued)

| Word | Bits | Field Name | Description |
|------|-------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 23 | 0 | done | Descriptor completion flag. Set to one by the DMA engine when it has finished processing the descriptor and has updated the status information. Valid only for the final descriptor of a frame, regardless of the state of "frm_xmit_ok". The driver is responsible for tracking what descriptors are associated with a frame. When the DMA engine sets the Done flag in the final descriptor of a frame, the driver must be able to determine what other descriptors belong to the same frame and thus also have been consumed. |
| | 12:1 | SeqNum | Tx sequence number. Indicates the sequence number from the response block ACK. This field should only be consulted if the Tx frame was an aggregate. Because hardware does not update the sequence number, this field does not need to be consulted for non-aggregate frames. For aggregates, this sequence number may not be the sequence number of the first Tx frame of the aggregate. More than likely has an older sequence number if the hardware of the other side keeps track of prior sequence numbers. It may sometimes have a newer sequence number if the first packet of the aggregate failed. |
| | 16:13 | RES | Reserved |
| | 17 | txop_exceeded | TXOP has been exceeded. Indicates that this Tx frame had to be filtered because the amount of time to transmit this packet sequence would exceed the TXOP limit (which should only occur when software programs the TXOP limit improperly). |
| | 20:18 | RES | Reserved |
| | 22:21 | final_tx_index | Final transmission attempt series index. Specifies the number of the Tx series that caused frame transmission to terminate. |
| | 24:23 | RES | Reserved |
| | 25 | pwr_mgmt | Power management state. Indicates the value of the power management bit in the frame control field of the response ACK frame. |
| | 27:26 | RES | Reserved |
| | 31:28 | tid | Traffic identifier of block ACK. This field indicates the TID of the response block ACK. This field is only valid on the last descriptor of the last packet of an aggregate. |

The DMA Rx logic (the DRU block) manages Rx descriptors and transfers the incoming frame data and status to the host through the PCI Interface. The Rx descriptor format for words 2 and 3 is described in [Table 3-4](#).

Table 3-4. Rx Control Descriptor Format (Words 2–3)

| Word | Bits | Field Name | Description | |
|-------|------|------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------|
| 2 | 31:0 | RES | Reserved | |
| 3 | 11:0 | buf_len | Data buffer length (in bytes). Specifies the length of the data buffer associated with this descriptor. Rx data buffers must have a length that is an integral multiple of four bytes. | |
| | | | 12 | RES |
| | 13 | int_req | Interrupt request flag. Indicates whether the DMA engine should generate an interrupt upon frame completion. | |
| | | | 0 | Do not generate an InterReq interrupt upon frame completion |
| | | | 1 | Generate an InterReq interrupt upon frame completion |
| 31:14 | RES | Reserved | | |

The Rx descriptor format for words 4 through 13 is described in [Table 3-5](#).

Table 3-5. Rx Status Descriptor Format (Words 4–12)

| Word | Bits | Field Name | Description | |
|-------|-------|-------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------|
| 4 | 7:0 | rss_i_ant00 | Receive signal strength indicator of control channel chain 0. A value of 0x80 (–128) indicates an invalid number. | |
| | 15:8 | rss_i_ant01 | Receive signal strength indicator of control channel chain 1. A value of 0x80 (–128) indicates an invalid number. | |
| | 23:16 | RES | Reserved | |
| | 31:24 | rx_rate | Rx rate indication. Indicates the rate at which this frame transmits from the source. Encodings match those used for the tx_rate_* field in word 5 of the Tx descriptor. Valid only if “frame_rx_ok” is set, or if it is clear and the “phy_error” flag is clear. | |
| 5 | 11:0 | data_len | Received data length Specifies the length, in bytes, of the data actually received into the data buffer associated with this descriptor. The actual received data length is between zero and the total size of the data buffer, as specified originally in this field (see the description for “buf_len”). Valid for all descriptors. | |
| | | | 12 | more |
| | 0 | No more descriptors for the current frame | | |
| | 1 | The current frame is continued in the next descriptor | | |
| | 13 | RES | Reserved | |
| | 21:14 | num_delim | Number of zero length pad delimiters after current packet This field does not include the start delimiter required between each packet in an aggregate. This field is only valid for aggregate packets except for the last packet of an aggregate | |
| 31:22 | RES | Reserved | | |

Table 3-5. Rx Status Descriptor Format (Words 4–12) (continued)

| Word | Bits | Field Name | Description | |
|------|-------|-----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------|
| 6 | 31:0 | rcv_timestamp | A snapshot of the PCU's timestamp (TSF value) (in ms) Bits [31:0] of the PCU's 64-bit TSF. Intended for packet logging and packet sniffing. The timestamp is sampled on the rising edge of rx_clear, which goes from the baseband to the MAC. | |
| 7 | 0 | gi | Rx packet guard interval. If this value is clear, the Rx frame used a long guard interval. If this value is set, the receive frame used a short guard interval. | |
| | 1 | 20_40 | Rx packet 20 or 40 MHz bandwidth indicator. If this value is clear, the Rx frame was a HT20 packet (20 MHz bandwidth). If this value is set, then the receive frame was a HT40 packet (40 MHz bandwidth). | |
| | 2 | duplicate | Rx packet duplicate indicator. If this value is set, the baseband has determined that this packet is a duplicate packet. | |
| | 7:3 | RES | Reserved | |
| | 31:8 | rx_antenna | Rx antenna value | |
| 8 | 7:0 | rss_i_ant10 | Receive signal strength indicator of control channel chain 0. A value of 0x80 (-128) indicates an invalid number. | |
| | 15:8 | rss_i_ant11 | Receive signal strength indicator of control channel chain 1. A value of 0x80 (-128) indicates an invalid number. | |
| | 23:16 | RES | Reserved | |
| | 31:24 | rss_i_combined | Rx signal strength indicator of combination of all active chains on the control and extension channels. The value of 0x80 (-128) is used to indicate an invalid number. | |
| 9 | 31:0 | EVM | Rx packet error vector magnitude 0. | |
| 10 | 31:0 | EVM | Rx packet error vector magnitude 1. | |
| 11 | 31:0 | EVM | Rx packet error vector magnitude 2. | |
| 12 | 0 | done | Descriptor completion flag Set to one by the DMA engine when it has finished processing the descriptor and has updated the status information. Valid for all descriptors. | |
| | | | 0 | The MAC has not finished processing the descriptor. Valid only for the final descriptor of a frame |
| | | | 1 | The MAC has finished processing the descriptor and has updated the status information |
| | 1 | frame_rx_ok | Frame reception success flag If set, the frame was received successfully. If clear, an error occurred during frame reception. | |
| | | | 0 | An error occurred during frame reception |
| | | | 1 | Frame received successfully |
| | 2 | crc_error | Cyclic redundancy code (CRC) error flag Valid only for the final descriptor of a frame, and only if the "frame_rx_ok" flag is clear. | |
| | | | 0 | Frame received without a CRC error |
| | | | 1 | Reception of frame failed because of an incorrect CRC value |
| | 3 | decrypt_crc_err | Decryption CRC failure flag. Valid only for the final descriptor of a frame, and only if the FrmRcvOK flag is clear. | |

Table 3-5. Rx Status Descriptor Format (Words 4–12) (continued)

| Word | Bits | Field Name | Description |
|---------------|-------|--------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 12 (cont.) | 4 | phy_error | PHY error flag. If set, then reception of the frame failed because the PHY encountered an error. In this case, bits [15:8] of this word indicate the specific type of PHY error; see the baseband specification for details. Valid only if the 'frame_rx_ok' flag is clear. |
| | 5 | mic_error | Michael integrity check error flag. If set, then the frame's TKIP Michael integrity check value did not verify correctly. Valid only when all of the following are true: <ul style="list-style-type: none"> ■ The "frame_rx_ok" bit is clear ■ The frame was decrypted using TKIP ■ The frame is not a fragment |
| | 6 | pre_delim_crc_err | Delimiter CRC error detected before this current frame |
| | 7 | RES | Reserved |
| | 8 | key_idx_valid | <ul style="list-style-type: none"> ■ If "frame_rx_ok" is set, then this field contains the decryption key table index valid flag. If set, indicates that the PCU successfully located the frame's source address in its on-chip key table and that the KeyIdx field reflects the table index at which the destination address was found. If clear, indicates that the PCU failed to locate the destination address in the key table and that the contents of KeyIdx field are undefined. ■ If "frame_rx_ok" is clear and the "phy_error" bit is set, then this field contains bit [0] of the PHY error code. In both cases, this field is valid only for the final descriptor of a frame. |
| | 15:9 | key_idx | <ul style="list-style-type: none"> ■ If "frame_rx_ok" is set, then this field contains the decryption key table index valid flag. If set, indicates that the PCU successfully located the frame's source address in its on-chip key table and that the KeyIdx field reflects the table index at which the destination address was found. If clear, indicates that the PCU failed to locate the destination address in the key table and that the contents of KeyIdx field are undefined. ■ If "frame_rx_ok" is clear and the "phy_error" bit is set, then this field contains bits [4:1] of the PHY error code, the upper three bits are zero. In both cases, this field is valid only for the final descriptor of a frame. |
| | 16 | more_agg | More aggregate flag. This bit is only set for the last descriptor of the last packet of an aggregate. |
| | 17 | aggregate | Aggregate flag. If set indicates that this packet is part of an aggregate. |
| | 18 | post_delim_crc_err | Delimiter CRC error detected after this current frame. Only occurs when the start delimiter of the last frame in an aggregate is bad. |
| | 29:19 | RES | Reserved |
| | 30 | decrypt_busy_err | Decrypt busy error. If set it indicates new frame arrived before decryption completed for the previous frame. |
| | 31 | key_miss | Key cache miss indication. If set, indicates that the PCU could not locate a valid description key for the frame. Valid only if the "frame_rx_ok" is clear. |

3.4 Queue Control Unit (QCU)

The queue control unit performs two tasks:

- Managing the Tx descriptor chain processing for frames pushed to the QCU from the host by traversing the linked list of Tx descriptors and transferring frame data from the host to the targeted DCU.
- Managing the queue Tx policy to determine when the frame at the head of the queue should be marked as available to transmit.

The MAC contains ten QCUs, each with all the logic and state registers needed to manage a single queue (linked list) of Tx descriptors. A QCU is associated with exactly one DCU. When a QCU prepares a new frame, it signals ready to the DCU. When the DCU accepts the frame, the QCU responds by getting the frame data and passing it to the DCU for eventual transmission to the PCU and on to the air. The host controls how the QCU performs these tasks by writing to various QCU configuration registers (see “QCU Registers” on page 66).

3.4.1 DCF Control Unit (DCU)

Collectively, the ten DCUs implement the EDCF channel access arbitration mechanism defined in the Task Group E (TGe) QoS extension to the 802.11 specification. Each DCU is associated with one of the eight EDCF priority levels and arbitrates with the other DCUs on behalf of all QCUs associated with it. A central DCU arbiter monitors the state of all DCUs and grants one the next access to the PCU (that is, access to the channel).

Because the EDCF standard defines eight priority levels, the first eight DCUs (DCUs 0–7) map directly to the eight EDCF priority levels. The two additional DCUs handle beacons and beacon-gated frames for a total of ten DCUs.

The mapping of physical DCUs to absolute channel access priorities is fixed and cannot be altered by software:

The highest-priority DCU is DCU 9. Typically, this DCU is the one associated with beacons. The next highest priority DCU is DCU 8. Typically, this DCU is the one associated with beacon-gated frames. The remaining eight DCUs priority levels are filled with DCUs 7 through 0. Among these 8 DCUs, DCU 7 has highest priority, DCU 6 the next highest priority, and so on through DCU 0, which has the lowest priority. Typically, these DCUs are associated with EDCF priorities seven through zero, respectively.

3.5 Protocol Control Unit (PCU)

The PCU is responsible for the details of sending a frame to the baseband logic for transmission, for receiving frames from the baseband logic and passing the frame data to the DRU, including:

- Buffering Tx and Rx frames
- Encrypting and decrypting
- Generating ACK, RTS, and CTS frames
- Maintaining the timing synchronization function (TSF)
- Inserting and verifying FCS
- Generating virtual clear channel assessment (CCA)
- Updating and parsing beacons
- The PCU is primarily responsible for buffering outgoing and incoming frames and conducting medium access compatible with the IEEE 802.11 DCF protocol.

Figure 3-2 shows the PCU functional block diagram.

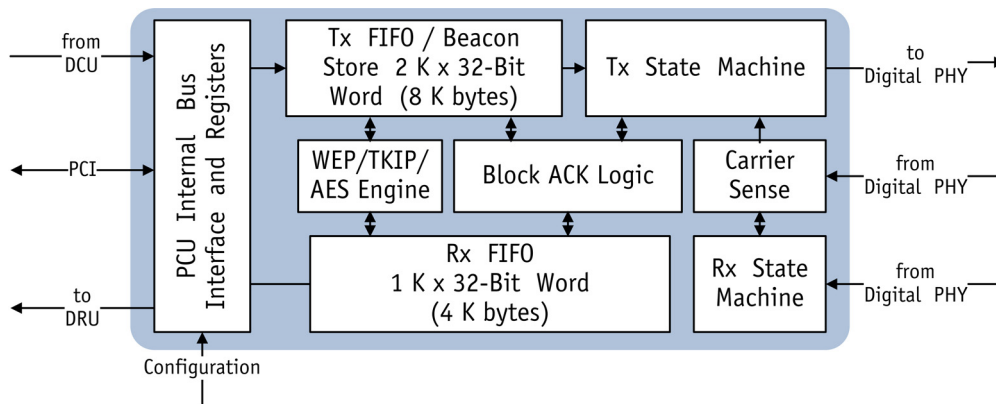


Figure 3-2. PCU Functional Block Diagram

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4. Digital PHY Block

The digital physical layer (PHY) block is described in 802.11 draft-n mode and 802.11 a/b/g legacy mode. Transmit and receive paths are provided and shown as block diagrams for 802.11 draft-n mode.

4.1 Overview

The digital PHY block is a half-duplex, OFDM, CCK, DSSS baseband processor compatible with IEEE 802.11n and 802.11b/g. The AR9223 supports PHY data rates up to 300 Mbps in 20- and 40-MHz channel modes and all data rates defined by the IEEE 802.11b/g standard (1–54 Mbps). Modulation schemes include BPSK, QPSK, 16-QAM, 64-QAM and forward error correction coding with rates of 1/2, 2/3, 3/4, 5/6.

4.2 802.11n (MIMO) Mode

Frames beginning with training symbols are used for signal detection, automatic gain control, frequency offset estimation, symbol timing, and channel estimation. This process uses 56 sub-carriers for 20-MHz HT mode: 52 for data transmission and 4 for pilots. It uses 114 sub-carriers for 40-MHz HT mode: 108 for data transmission and 6 for pilots.

4.2.1 Transmitter (Tx)

Figure 4-1 shows the Tx path digital PHY 802.11n (MIMO mode) block diagram.

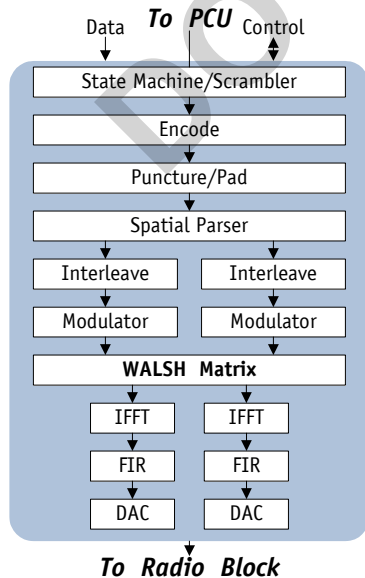


Figure 4-1. Digital PHY 802.11n Tx

The PCU block initiates transmission. The digital PHY powers on the digital to analog converter (DAC) and transmit portions of the AR9223. The training symbols are a fixed waveform and are generated within the digital PHY in parallel with the PCU sending the Tx header (frame length, data rate, etc.). The PCU must send transmitted data quickly enough to prevent buffers in the digital PHY from becoming empty. The PCU is prevented from sending data too quickly by pauses generated within the digital PHY.

Figure 4-1 shows a 2x2 MIMO system with two spatial data streams. The spatial parser splits the coded data into multiple data streams by allocating the proper number of bits to each data stream so that the number of data symbols resulted in each stream is the same. Then it interleaves coded bits across different data subcarriers followed by the modulation. To achieve the maximum spatial diversity, the Walsh matrix can be used to orthogonally mix the two modulated streams before the streams undergo IFFT processing to produce time domain signals.

4.2.2 Receiver (Rx)

Figure 4-2 shows the Rx path digital PHY 802.11n (MIMO mode) block diagram.

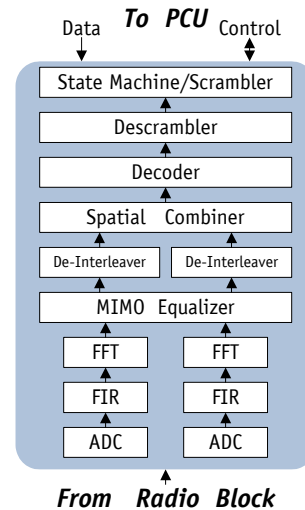


Figure 4-2. Digital PHY 802.11n Rx

The receiver inverts the transmitter's steps, performing a fast fourier transform (FFT), extracting bits from received constellations, de-interleaving, accounting for puncturing, decoding, and descrambling. The Rx block shows 2x2 MIMO configuration. Figure 4-2 shows a frequency-domain equalizer handling degradation due to multi-path.

4.3 802.11 a/b/g Legacy Mode

4.3.1 Transmitter

The AR9223 digital PHY incorporates an OFDM and DSSS transceiver that supports all data rates defined by IEEE 802.11b/g. Legacy mode is detected on per-frame basis. PLCP frames are detected for legacy network information. The transmitter switches dynamically to generate legacy signals (802.11b/g).

4.3.2 Receiver

The receiver is capable of dynamically detecting legacy, HT 20 MHz or 40 MHz frames and will demodulate the frame according to the detected frame type.

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5. Radio Block

The transceiver of the AR9223 solution consists of these major functional blocks:

- 2 x Receive chain
Each chain = Radio + BB programmable gain filter
- 2 x Transmit chain
Each chain = Radio + BB programmable gain filter
- Frequency synthesizer (SYNTH)
- Associated bias/control (BIAS)

See [Figure 5-1](#).

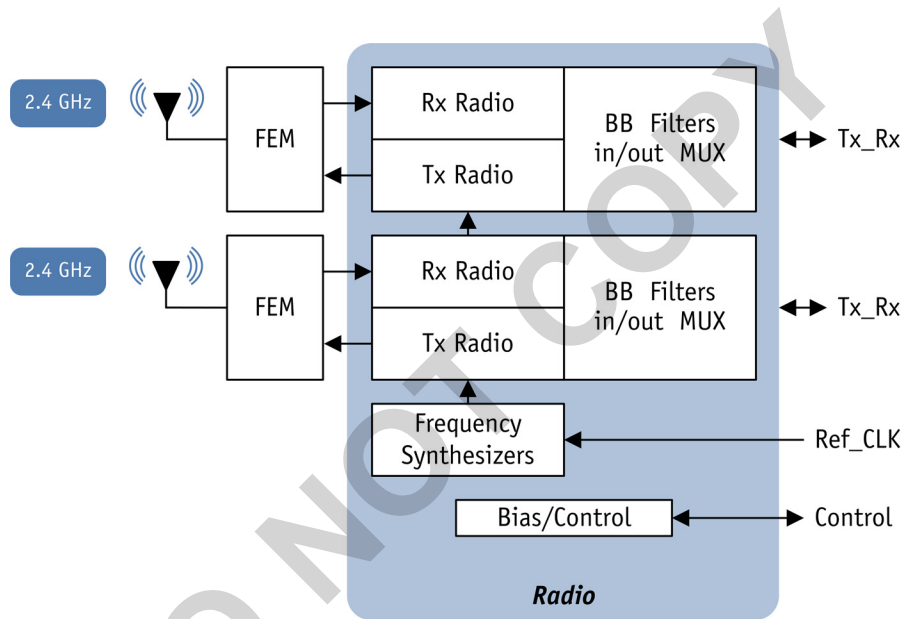


Figure 5-1. Radio Functional Block Diagram

5.1 Receiver (Rx) Block

The receiver converts an RF signal (with 20 MHz or 40 MHz bandwidth) to baseband I and Q outputs. The dual band receiver operates in the 2.4 GHz band to support CCK and OFDM signals for 802.11b, 802.11g, and 802.11n.

The 2.4 GHz receiver implements a direct conversion architecture.

The receiver consists of a low noise amplifier (LNA), in-phase (I) and quadrature (Q) radio frequency mixers, and a baseband programmable gain amplifier (PGA). The mixer converts the output of the on-chip LNA to baseband I and Q signals. The I and Q signals are low-pass filtered and amplified by a baseband programmable gain filter controlled by digital logic. The baseband signals are sent to the ADC within the MAC/Baseband processor.

The DC offset of the receive chain is reduced using multiple DACs controlled by the MAC/Baseband processor. Additionally, the receive chain can be digitally powered down to conserve power.

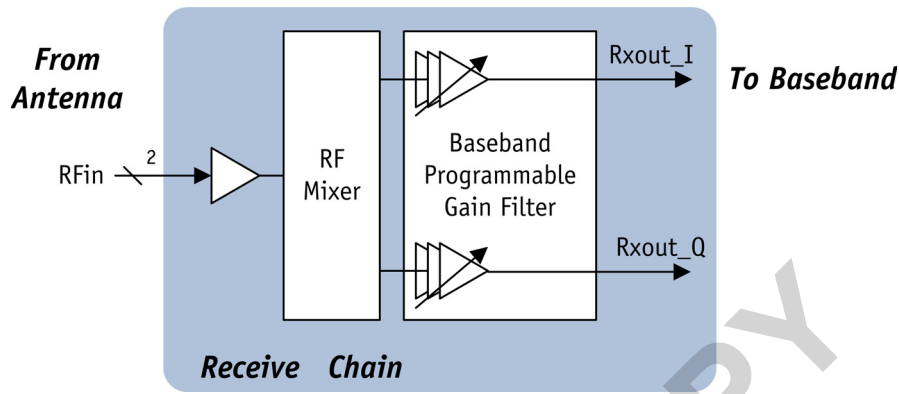


Figure 5-2. Radio Receive Chain Block Diagram

5.2 Transmitter (Tx) Block

The transmitter converts baseband I and Q inputs to 2.4 GHz RF outputs as shown in Figure 5-3. The inputs to the transmitter are current outputs of the DAC within the MAC/Baseband processor. These currents are low-pass filtered through an on-chip reconstruction filter to remove spectral images and out-of-band quantization noise.

The I and Q signals are converted to RF signals using an integrated up-conversion architecture. The baseband I and Q signals are up-converted directly to RF using a pair of quadrature mixers. These signals are driven off-chip through a power amplifier.

The transmit chain can be digitally powered down to conserve power. To ensure that the FCC limits are observed and the output power stays close to the maximum allowed, the transmit output power is adjusted by a closed loop, digitally programmed, control loop at the start of each packet. The AR9223 provides a closed loop power control based on an off-chip power detector.

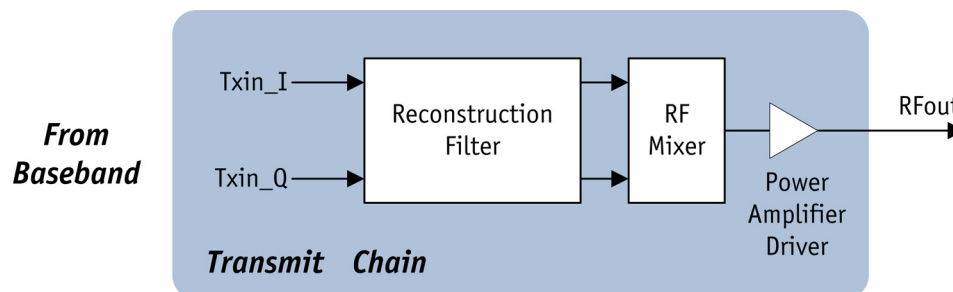


Figure 5-3. Radio Transmit Chain Block Diagram

5.3 Synthesizer (SYNTH) Block

The radio supports one on-chip synthesizer to generate local oscillator (LO) frequencies for the receiver and transmitter mixers. The synthesizer has the topology shown in Figure 5-4.

The AR9223 generates the reference input from a 40 MHz crystal for the synthesizer. An on-chip voltage controlled oscillator (VCO) provides the desired LO signal based on a phase/frequency locked loop.

Upon power up or channel reselection, the synthesizer takes approximately 0.2 ms to settle.

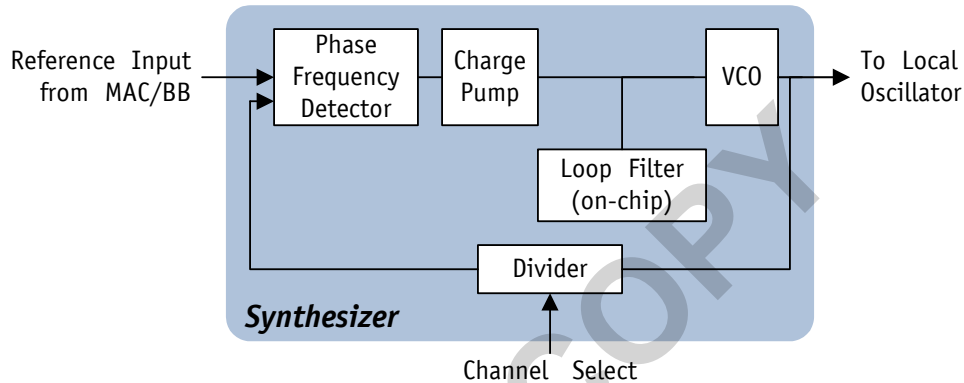


Figure 5-4. Radio Synthesizer Block Diagram

5.4 Bias/Control (BIAS) Block

The bias/control block provides the reference voltages and currents for all other circuit blocks (see Figure 5-5). An on-chip bandgap reference circuit provides the needed voltage and current references based on an external 6.19 K Ω \pm 1% resistor.

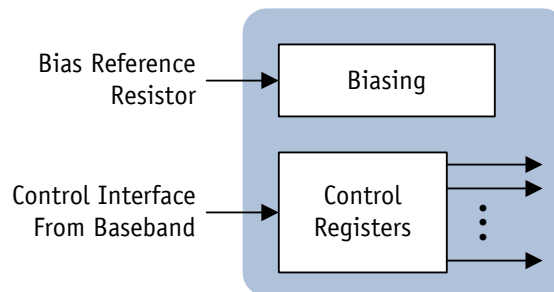


Figure 5-5. Bias/Control Block Diagram

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6. Register Descriptions

6.1 Host PCI Configuration Space Registers

Table 6-1 summarizes the AR9223 host PCI Configuration Space registers. These registers are accessed by the host using PCI configure operations and are used at boot time by the host to detect the type of card present and to perform low-level configuration, such as assigning base addresses to the card.

At reset, some of these registers are hard coded on the chip but new values can be loaded from an off-chip serial EEPROM, while others must be programmed by the host or are initialized by the AR9223 hardware. Refer to “EEPROM Interface Registers” on page 82 for register values that are loaded from the EEPROM upon reset. Registers that are loaded by the host or initialized by the AR9223 are identified in Table 6-1. Refer to version 2.3 of the PCI bus standard for detailed information on these registers.

Table 6-1. Host PCI Configuration Space Registers

| Offset | Name | Description | Initialized By | Page |
|--------|----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------|-------------------|-------------------------|
| 0x00 | Vendor ID | Identification of the Manufacturer | EEPROM | page 40 |
| 0x02 | Device ID | Identification of the Device Type | EEPROM | page 40 |
| 0x04 | Command | Controls Accessibility of the Device | Host | page 40 |
| 0x06 | Status | Provides Status of the Device’s Functionality | AR9223/ EEPROM | page 41 |
| 0x08 | Revision ID | Identification of the Device’s Revision | EEPROM | page 42 |
| 0x09 | Class Code | Identification of the Device’s Basic Function | EEPROM | page 42 |
| 0x0C | Cache Line Size | Specifies System Cache Line Size | Host | page 42 |
| 0x0D | Latency Timer | Defines the Minimum Time (in PCI Bus Cycles) the Bus Master can Retain Ownership of the PCI Bus | Host | page 42 |
| 0x0E | Header Type | Defines Device’s Configuration Header Format | EEPROM | page 43 |
| 0x10 | Base Address | Base Address for Accessing the WLAN Memory Mapped Registers | Host | page 43 |
| 0x2C | Subsystem Vendor ID | Identification of the Subsystem Manufacturer | EEPROM | page 43 |
| 0x2E | Subsystem ID | Identification of the Subsystem Device Type | EEPROM | page 43 |
| 0x34 | Capabilities Pointer | Pointer to the Device’s List of capabilities | EEPROM | page 44 |
| 0x3C | Interrupt Line | Defines Whether the Device’s Interrupts are Generated Using the PCI Interrupt Pins, or Using the Message-Signaled Interrupts (MSI) Capability | Host | page 44 |
| 0x3D | Interrupt Pin | Defines Specific PCI Interrupt Pins Associated with Particular Functions of the Device | EEPROM | page 44 |
| 0x3E | MinGnt | Indicates How Long the Device Retains PCI Bus Ownership | EEPROM | page 44 |
| 0x3F | MaxLat | Indicates How Often the Device Accesses the PCI Bus | EEPROM | page 44 |

6.1.1 Vendor ID

Offset: 0x00
Access: Read Only
Size: 16 bits

Contains the vendor identification number. Value of this register can be loaded from the EEPROM when the EEPROM is attached, or if the EEPROM content is not valid, a value of 0x168C returns when read from the register.

| Bit | Name | Description |
|------|-----------|-----------------------|
| 15:0 | VENDOR_ID | Vendor identification |

6.1.2 Device ID

Offset: 0x02
Access: Read Only
Size: 16 bits

This register identifies the device type. Value of this register can be loaded from the EEPROM when the EEPROM is attached, or if the EEPROM content is not valid, a value of 0xFF1D returns when read from the register.

| Bit | Name | Description |
|------|-----------|-----------------------|
| 15:0 | DEVICE_ID | Device identification |

6.1.3 Command

Offset: 0x04
Access: Read/Write
Size: 16 bits
Reset Value: Undefined

This register provides access control of the AR9223 PCI interface. The register is controlled by the host.

| Bit | Name | Description | |
|-------|--------------|----------------------------------------------------------------------|---------|
| 0 | IO_SPACE | I/O Space | |
| | | 0 | Disable |
| | | 1 | Enable |
| 1 | MEM_SPACE | Memory space | |
| 2 | BUS_MSTR | Bus master | |
| 3 | SPEC_CYCLES | Special cycles | |
| 4 | MEM_WR_INV | Memory write and invalidate enable | |
| 5 | VGA_SNOOP | VGA palette snoop | |
| 6 | PAR_ERR_RESP | Parity error response | |
| 7 | STEP_CNTL | Stepping control | |
| 8 | SERR_EN | System error enable | |
| 9 | FAST_BB_EN | Fast back-to-back enable | |
| 15:10 | RES | Reserved. Must be written with zero. On read, can contain any value. | |

6.1.4 Status

Offset: 0x06

Access: Read/Write, except as noted

Size: 16 bits

Reset Value: 0x0290

This register provides status of the functionality provided by the AR9223 PCI interface. This register is mostly controlled by the AR9223.

| Bit | Name | Description | |
|-------------------|----------------|----------------------------------------------------------------------|--|
| 3:0 | RES | Reserved. Must be written with zero. On read, can contain any value. | |
| 4 | CAP_LIST | Capabilities list. Read only. | |
| 5 | 66MHZ_EN | 66 MHz capable. Read only. | |
| 6 | RES | Reserved. Must be written with zero. On read, can contain any value. | |
| 7 | FAST_BB | Fast back-to-back capable. Read-only. | |
| | | 0 Disabled | |
| | | 1 Enabled | |
| 8 | MD_PAR_ERR | Master data parity error | |
| | | <i>On Read:</i> | |
| | | 0 No error | |
| | | 1 Error | |
| | | <i>On Write:</i> | |
| | | 0 Do not clear bit | |
| 1 Clear error bit | | | |
| 10:9 | DEVSEL_TIMING | Device Select Timing. Read only. | |
| | | 01 Medium | |
| 11 | SIG_TARG_ABORT | Signaled Target Abort | |
| | | <i>On Read:</i> | |
| | | 0 No abort | |
| | | 1 Abort | |
| | | <i>On Write:</i> | |
| | | 0 Do not clear bit | |
| 1 Clear abort bit | | | |
| 12 | RX_TARG_ABORT | Received target abort | |
| 13 | RX_MAS_ABORT | Received master abort | |
| 14 | SIG_SYS_ERR | Signaled system error | |
| | | <i>On Read:</i> | |
| | | 0 No error | |
| | | 1 Error | |
| | | <i>On Write:</i> | |
| | | 0 Do not clear bit | |
| 1 Clear error bit | | | |
| 15 | DETECT_PAR_ERR | Detected parity error | |

6.1.5 Revision ID

Offset: 0x08
Access: Read/Write
Size: 8 bits

This register contains the device revision identification number. Value of this register can be loaded from the EEPROM when the EEPROM is attached, or if the EEPROM content is not valid, a value of 0x1 returns when read from the register.

| Bit | Name | Description |
|-----|-------------|-------------------------|
| 7:0 | REVISION_ID | Revision identification |

6.1.6 Class Code

Offset: 0x09
Access: Read only
Size: 24 bits

This register contains the class code identification number that identifies the basic function of the device. Value of this register can be loaded from the EEPROM when the EEPROM is attached, or if the EEPROM content is not valid, a value of 0x0D8000 returns when read from the register.

| Bit | Name | Description |
|------|------------|---------------------------------|
| 23:0 | CLASS_CODE | Class code identification value |

6.1.7 Cache Line Size

Offset: 0x0C
Access: Read/Write
Size: 8 bits
Reset Value: 0x00

This register contains the size of the system cache line. This register is controlled by the host.

| Bit | Name | Description |
|-----|----------|-----------------------------------------------------|
| 7:0 | CACHE_SZ | Cache line size, in units of 32-bit words (4 bytes) |

6.1.8 Latency Timer

Offset: 0x0D
Access: Read/Write
Size: 8 bits
Reset Value: 0x00

This register provides the minimum amount of time, in PCI clock cycles, that the bus master can retain ownership of the bus whenever it initiates a new transaction. This register is controlled by the host.

| Bit | Name | Description |
|-----|-------------|---------------|
| 7:0 | LATENCY_TMR | Latency timer |

6.1.9 Header Type

Offset: 0x0E
Access: Read Only
Size: 8 bits

This register contains the header type information. Value can be loaded from the EEPROM.

| Bit | Name | Description |
|-----|----------|------------------------|
| 7:0 | HDR_TYPE | Header type |
| | | 0 Nonbridge PCI device |

6.1.10 Base Address

Offset: 0x10
Access: Bits [15:0] are Read Only (always return 0); Bits [31:16] are Read/Write
Size: 32 bits
Reset Value: Undefined

This register contains the base address for accessing the AR9223 WLAN memory mapped registers. This register is controlled by the host.

| Bit | Name | Description |
|------|-----------|--------------|
| 31:0 | BASE_ADDR | Base address |

6.1.11 Subsystem Vendor ID

Offset: 0x2C
Access: Read Only
Size: 16 bits

This register contains the subsystem vendor identification number. Value of this register can be loaded from the EEPROM when the EEPROM is attached, or if the EEPROM content is not valid, a value of 0x168C returns when read from the register.

| Bit | Name | Description |
|------|--------------|---------------------|
| 15:0 | SSYS_VEND_ID | Subsystem vendor ID |

6.1.12 Subsystem ID

Offset: 0x2E
Access: Read Only
Size: 16 bits

This register contains the subsystem device identification number. Value of this register can be loaded from the EEPROM when the EEPROM is attached, or if the EEPROM content is not valid, a value of 0xEE1C returns when read from the register.

| Bit | Name | Description |
|------|---------|--------------|
| 15:0 | SSYS_ID | Subsystem ID |

6.1.13 Capabilities Pointer (CAP_PTR)

Offset: 0x34
Access: Read Only
Size: 8 bits
Reset Value: 0x40

This register contains the value of the capabilities pointer. Default value is provided by the AR9223.

| Bit | Name | Description |
|-----|---------|----------------------------|
| 7:0 | CAP_PTR | Capabilities pointer value |

6.1.14 Interrupt Line (INT_LINE)

Offset: 0x3C
Access: Read/Write
Size: 8 bits
Reset Value: 0x00

This register contains the host interrupt controller's interrupt line value that the device's interrupt pin is connected to. This register is controlled by the host.

| Bit | Name | Description |
|-----|----------|----------------------|
| 7:0 | INT_LINE | Interrupt line value |

6.1.15 Interrupt Pin (INT_PIN)

Offset: 0x3D
Access: Read only
Size: 8 bits
Reset Value: 0x01

This register defines which of the four PCI interrupt request pins, a PCI function is connected to. Value can be loaded from the EEPROM.

| Bit | Name | Description |
|-----|---------|---------------------|
| 7:0 | INT_PIN | Interrupt pin value |

6.1.16 MinGnt

Offset: 0x3E
Access: Read only
Size: 8 bits
Reset Value: 0x00

This register contains a value that indicates how long the device (bus-master) retains PCI bus ownership. Value can be loaded from the EEPROM.

| Bit | Name | Description |
|-----|---------|---------------------|
| 7:0 | MIN_GNT | Minimum grant value |

6.1.17 MaxLat

Offset: 0x3F
Access: Read only
Size: 8 bits
Reset Value: 0x00

This register contains the maximum latency value. Value can be loaded from the EEPROM.

| Bit | Name | Description |
|-----|---------|-----------------------|
| 7:0 | MAX_LAT | Maximum latency value |

6.2 AR9223 Internal Register Descriptions

This section describes the AR9223 internal registers.

| Offset | Type | Page |
|---------------|--------------------------------------------|-------------------------|
| 0x0000–0x00FC | General DMA and Rx-Related (MAC Interface) | page 45 |
| 0x0800–0x0A40 | QCU | page 66 |
| 0x1000–0x12F0 | DCU | page 72 |
| 0x2000–0x3FFC | EEPROM Interface | page 82 |
| 0x4000–0x409C | Host Interface | page 82 |
| 0x7000–0x7FFC | RTC Interface | page 92 |
| 0x8000–0x97FC | MAC PCU | page 95 |

6.2.1 General DMA and Rx-Related Registers

Table 6-2 shows the mapping of the general DMA and Rx-related (MAC interface) registers.

Table 6-2. General DMA and Rx-Related Registers

| Offset | Name | Description | Page |
|--------|--------|------------------------------------------|-------------------------|
| 0x0008 | CR | Command | page 46 |
| 0x000C | RXDP | Receive Queue Descriptor Pointer | page 46 |
| 0x0014 | CFG | Configuration and Status | page 47 |
| 0x0020 | MIRT | Maximum Interrupt Rate Threshold | page 48 |
| 0x0024 | IER | Interrupt Global Enable | page 48 |
| 0x0028 | TIMT | Transmit Interrupt Mitigation Thresholds | page 48 |
| 0x002C | RIMT | Receive Interrupt Mitigation Thresholds | page 49 |
| 0x0030 | TXCFG | Transmit Configuration | page 49 |
| 0x0034 | RXCFG | Receive Configuration | page 50 |
| 0x0040 | MIBC | MIB Control | page 50 |
| 0x0044 | TOPS | Timeout Prescale | page 50 |
| 0x0048 | RXNF | Rx No Frame | page 51 |
| 0x004C | TXNF | Tx No Frame | page 51 |
| 0x0050 | RFGTO | Receive Frame Gap Timeout | page 51 |
| 0x0054 | RFCNT | Receive Frame Count Limit | page 51 |
| 0x0064 | GTT | Global Transmit Timeout | page 52 |
| 0x0068 | GTTM | Global Transmit Timeout Mode | page 52 |
| 0x006C | CST | Carrier Sense Timeout | page 52 |
| 0x0080 | ISR_P | Primary Interrupt Status | page 53 |
| 0x0084 | ISR_S0 | Secondary Interrupt Status 0 | page 55 |
| 0x0088 | ISR_S1 | Secondary Interrupt Status 1 | page 55 |
| 0x008C | ISR_S2 | Secondary Interrupt Status 2 | page 56 |
| 0x0090 | ISR_S3 | Secondary Interrupt Status 3 | page 56 |
| 0x0094 | ISR_S4 | Secondary Interrupt Status 4 | page 57 |

Table 6-2. General DMA and Rx-Related Registers (continued)

| Offset | Name | Description | Page |
|--------|-----------|--------------------------------------------|-------------------------|
| 0x0098 | ISR_S5 | Secondary Interrupt Status 5 | page 57 |
| 0x00A0 | IMR_P | Primary Interrupt Mask | page 58 |
| 0x00A4 | IMR_S0 | Secondary Interrupt Mask 0 | page 59 |
| 0x00A8 | IMR_S1 | Secondary Interrupt Mask 1 | page 59 |
| 0x00AC | IMR_S2 | Secondary Interrupt Mask 2 | page 60 |
| 0x00B0 | IMR_S3 | Secondary Interrupt Mask 3 | page 60 |
| 0x00B4 | IMR_S4 | Secondary Interrupt Mask 4 | page 61 |
| 0x00B8 | IMR_S5 | Secondary Interrupt Mask 5 | page 61 |
| 0x00C0 | ISR_P_RAC | Primary Interrupt Status Read-and-Clear | page 62 |
| 0x00C4 | ISR_S0_S | Secondary Interrupt Status 0 (Shadow Copy) | page 62 |
| 0x00C8 | ISR_S1_S | Secondary Interrupt Status 1 (Shadow Copy) | page 62 |
| 0x00CC | ISR_S2_S | Secondary Interrupt Status 2 (Shadow Copy) | page 62 |
| 0x00D0 | ISR_S3_S | Secondary Interrupt Status 3 (Shadow Copy) | page 63 |
| 0x00D4 | ISR_S4_S | Secondary Interrupt Status 4 (Shadow Copy) | page 63 |
| 0x00D8 | ISR_S5_S | Secondary Interrupt Status 5 (Shadow Copy) | page 63 |

6.2.1.1 Command (CR)

Offset: 0x0008

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|------|--------------------------------------------------------------------------------|
| 31:7 | RES | Reserved |
| 6 | SWI | Software interrupt; this bit is one-shot/auto-cleared, so it always reads as 0 |
| 5 | RXD | Rx disable |
| 4:3 | RES | Reserved |
| 2 | RXE | Receive (Rx) enable |
| 1:0 | RES | Reserved |

6.2.1.2 Rx Queue Descriptor Pointer (RXDP)

Offset: 0x000C

Access: Read/Write

Cold Reset: (Undefined)

Warm Reset: (Unaffected)

| Bit | Name | Description |
|------|------|-----------------------|
| 31:2 | RXDP | Rx descriptor pointer |
| 1:0 | RES | Reserved |

6.2.1.3 Configuration and Status (CFG)

Offset: 0x0014

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Reset | Description | |
|-------|-----------------|-------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:19 | RES | 0x0 | Reserved | |
| 18:17 | FULL_THRESHOLD | 0x0 | PCI core master request queue full threshold | |
| | | | 0 | Use default value of 4 |
| | | | 3:1 | Use indicated value |
| 16:13 | RES | 0x0 | Reserved | |
| 12 | CFG_HALT_ACK | 0x0 | DMA halt status | |
| | | | 0 | DMA has not yet halted |
| | | | 1 | DMA has halted |
| 11 | CFG_HALT_REQ | 0x0 | DMA halt in preparation for reset request | |
| | | | 0 | DMA logic operates normally |
| | | | 1 | Request DMA logic to stop so software can reset the MAC Bit [12] of this register indicates when the halt has taken effect; the DMA halt IS NOT recoverable; once software sets bit [11] to request a DMA halt, software must wait for bit [12] to be set and reset the MAC. |
| 10 | CFG_CLKGATE_DIS | 0x0 | Clock gating disable | |
| | | | 0 | Allow clock gating in all DMA blocks to operate normally |
| | | | 1 | Disable clock gating in all DMA blocks (for debug use) |
| 9 | EEPROM_BUSY | 0x1 | Reserved; hardwired to 0 Used as EEPROM busy, which indicates whether the PCI core is using off-chip serial EEPROM. Resets to 0x1, but will clear when PCI core has completed loading the EEPROM contents after the negation of PCI_RST_L | |
| 8 | PHY_OK | 0x0 | PHY OK; hardwired to 1 | |
| 7:6 | RES | 0x0 | Reserved | |
| 5 | REG_CFG_ADHOC | 0x0 | AP/ad hoc indication | |
| | | | 0 | AP mode MAC is operating either as an access point (AP) or as a station (STA) in a BSS |
| | | | 1 | Ad hoc mode MAC is operating as a STA in an independent basic service set (IBSS) |
| 4 | MODE_MMR | 0x0 | Byteswap register access (MMR) data words | |
| 3 | MODE_RCV_DATA | 0x0 | Byteswap Rx data buffer words | |
| 2 | MODE_RCV_DESC | 0x0 | Byteswap Rx descriptor words | |
| 1 | MODE_XMIT_DATA | 0x0 | Byteswap Tx data buffer words | |
| 0 | MODE_XMIT_DESC | 0x0 | Byteswap Tx descriptor words | |

6.2.1.4 Maximum Interrupt Rate Threshold (MIRT)

Offset: 0x0020

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:16 | RES | Reserved |
| 15:0 | INTR_RATE_THRESH | Maximum interrupt rate threshold This register is described in μ s up to a maximum of 65.535 ms. If this register is 0x0, the interrupt mitigation mechanism is disabled. The maximum interrupt rate timer is started when either the TXINTM or RXINTM status bits are set. TXMINTR or RXMINTR are asserted at this time. No future TXINTM or RXINTM events can cause the TXMINTR or RXMINTR to be asserted until this timer has expired. If both the TXINTM and RXINTM status bits are set while the timer is expired then the TXMINTR and RXMINTR will round robin between the two. |

6.2.1.5 Interrupt Global Enable (IER)

Offset: 0x0024

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|---------|------------------------------------------|
| 31:1 | RES | Reserved |
| 0 | REG_IER | Enable hardware signalling of interrupts |

6.2.1.6 Tx Interrupt Mitigation Thresholds (TIMT)

Offset: 0x0028

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|---------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:16 | TX_FIRST_PKT_THRESH | Tx first packet threshold This register is in μ s up to a maximum of 65.535 ms. If this register is 0x0, the interrupt mitigation mechanism is disabled. The Tx first packet timer starts counting after any Tx completion. If the timer is still counting when the next Tx completion occurs, it resets and starts over. The first Tx packet timer expires when either the last Tx packet threshold equals the last Tx packet timer count or the first Tx packet threshold equals the first Tx packet timer count. |
| 15:0 | TX_LAST_PKT_THRESH | Tx last packet threshold This register is in μ s up to a maximum of 65.535 ms. If this register is 0x0, the interrupt mitigation mechanism is disabled. The Tx last packet timer starts counting after any Tx completion. If the timer is still counting when the next Tx completion occurs, it resets and starts over. The last Tx packet timer expires when either the last Tx packet threshold equals the last Tx packet timer count or the first Tx packet threshold equals the first Tx packet timer count. |

6.2.1.7 Rx Interrupt Mitigation Thresholds (RIMT)

Offset: 0x002C

Access: Read/Write

Cold Reset: (See Field Descriptions)

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|---------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:16 | RX_FIRST_PKT_THRESH | Receive first packet threshold This register is in μ s up to a maximum of 65.535 ms. If this register is 0x0, the interrupt mitigation mechanism is disabled. The receive first packet timer starts counting after any receive completion. If the timer is still counting when the next receive completion occurs, it resets and starts over. The first receive packet timer expires when either the last receive packet threshold equals the last receive packet timer count or the first receive packet threshold equals the first receive packet timer count. |
| 15:0 | RX_LAST_PKT_THRESH | Receive last packet threshold This register is in μ s up to a maximum of 65.535 ms. If this register is 0x0, the interrupt mitigation mechanism is disabled. The receive last packet timer starts counting after any receive completion. If the timer is still counting when the next receive completion occurs, it resets and starts over. The last receive packet timer expires when either the last receive packet threshold equals the last receive packet timer count or the first receive packet threshold equals the first receive packet timer count. |

6.2.1.8 Tx Configuration (TXCFG)

Offset: 0x0030

Access: Read/Write

Cold Reset: (See Field Descriptions)

Warm Reset: (Same as Cold Reset)

| Bit | Name | Reset | Description | |
|-------|--------------------|-------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------|
| 31:18 | RES | 0x0 | Reserved | |
| 17 | DIS_RETRY_UNDERRUN | 0x1 | Disable retry of underrun packets | |
| | | | 0 | Underrun packets will retry indefinitely |
| | | | 1 | Underrun packets will quit after first underrun attempt and write status indicating underrun |
| 16:15 | RES | 0x0 | Reserved | |
| 14:10 | RES | 0x0 | Reserved | |
| 9:4 | TXCFG_TRIGLVL | 0x1 | Frame trigger level Specifies the minimum number of bytes, in units of 64 bytes, that must be DMAed into the PCU TXFIFO before the PCU initiates sending the frame on the air. Resets to 0x1 (meaning 64B or a full frame, whichever occurs first). | |
| 3 | RES | 0x0 | Reserved | |
| 2:0 | TXCFG_DMA_SIZE | 0x5 | Maximum DMA request size for master reads | |
| | | | 0 | 4 B |
| | | | 1 | 8 B |
| | | | 2 | 16 B |
| | | | 3 | 32 B |
| | | | 4 | 64 B |
| | | | 5 | 128 B |
| | | | 6 | 256 B |
| 7 | Reserved | | | |

6.2.1.9 Rx Configuration (RXCFG)

Offset: 0x0034

Access: Read/Write

Cold Reset: (See Field Descriptions)

Warm Reset: (Same as Cold Reset)

| Bit | Name | Reset | Description | |
|------|-----------------|-------|------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:5 | RES | 0x0 | Reserved | |
| 4:3 | ZERO_LEN_DMA_EN | 0x0 | 0 | Disable DMA of zero-length frames. In this mode, DMA logic suppresses all zero-length frames. Reception of zero-length frames is invisible to the host (they do not appear in host memory or consume a Rx descriptor). |
| | | | 1 | Reserved |
| | | | 2 | Enable DMA of all zero-length frames. In this mode, all zero-length frames (chirps, double-chirps, and non-chirps) DMA into host memory just like normal (non-zero-length) frames. |
| | | | 3 | Reserved |
| 2:0 | DMA_SIZE | 0x4 | Maximum DMA size for master writes (See the encodings for the register "Tx Configuration (TXCFG)" on page 49) | |

6.2.1.10 MIB Control (MIBC)

Offset: 0x0040

Access: Read/Write

Cold Reset: (See Field Descriptions)

Warm Reset: (Same as Cold Reset)

| Bit | Name | Reset | Description | |
|------|---------------|-------|-------------------------------------------------------------------------|----------------------------------------------|
| 31:4 | RES | 0x0 | Reserved | |
| 3 | MIBC_MIBS | 0x0 | MIB counter strobe. This one-shot bit always reads as zero. For writes: | |
| | | | 0 | No effect |
| | | | 1 | Causes every MIB counter to increment by one |
| 2 | MIBC_ACLR | 0x1 | Clear all counters | |
| 1 | MIBC_FRZ | 0x1 | Freeze all counters | |
| 0 | MIBC_WRN_COMP | 0x0 | Warning test indicator. Read Only | |

6.2.1.11 Timeout Prescale (TOPS)

Offset: 0x0044

Access: Read/Write

Cold Reset: 0x0000

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|------|------------------------|
| 31:16 | RES | Reserved |
| 15:0 | TOPS | Timeout prescale count |

6.2.1.12 Rx No Frame (RXNF)

Offset: 0x0048

Access: Read/Write

Cold Reset: 0x000

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|--------|---------------------|
| 31:10 | RES | Reserved |
| 9:0 | RXNPTO | Timeout count limit |

6.2.1.13 Tx No Frame (TXNF)

Offset: 0x004C

Access: Read/Write

Cold Reset: 0x000

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|----------|------------------------------------------------------------------------------------------------------|
| 31:20 | RES | Reserved |
| 19:10 | TXNPMASK | QCU mask; Specifies the set of QCUs for which frame completions cause a reset of the TXNOFR timeout. |
| 9:0 | TXNPTO | Timeout count limit |

6.2.1.14 Rx Frame Gap Timeout (RFGTO)

Offset: 0x0050

Access: Read/Write

Cold Reset: 0x000

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|-------|---------------------|
| 31:10 | RES | Reserved |
| 9:0 | RPGTO | Timeout count limit |

6.2.1.15 Rx Frame Count Limit (RFCNT)

Offset: 0x0054

Access: Read/Write

Cold Reset: (See Field Descriptions)

Warm Reset: (Same as Cold Reset)

Note: Set to 0x1F (decimal 31) to disable

| Bit | Name | Reset | Description |
|------|-------|-------|-------------------|
| 31:5 | RES | 0x0 | Reserved |
| 4:0 | RPCNT | 0x1F | Frame count limit |

6.2.1.16 Global Tx Timeout (GTT)

Offset: 0x0064

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|-----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:16 | GTT_LIMIT | Timeout limit (in TU: 1024 μ s) On reset, this value is set to 25 TU. |
| 15:0 | GTT_CNT | Timeout counter (in TU: 1024 μ s) The current value of the timeout counter that is reset on every transmit. If no Tx frame is queued up and ready to transmit, the timeout counter stays at 0 or else the counter increments every 1024 μ s. If the timeout counter is equal to or greater than the timeout limit, the global transmit timeout interrupt is set in the ISR. This mechanism can be used to detect whether a Tx frame is ready and is unable to be transmitted. |

6.2.1.17 Global Tx Timeout Mode (GTTM)

Offset: 0x0064

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:5 | RES | Reserved |
| 4 | GTT_QCU_FR_DISABLE | Disable QCU_FR_ACTIVE for GTT If this bit is set, then GTT logic uses the PCI_TX_QCU_STATUS signal for GTT. If this bit is clear, then QCU_FR_ACTIVE is used instead. |
| 3 | CST_USEC_STROBE | CST μ s strobe If this bit is set, then the CST timer will not use the TU based strobe but rather use the μ s strobe to increment the timeout counter. |
| 2 | RESET_ON_CHAN_IDLE | Reset count on chan idle low. Reset count every time channel idle is low. |
| 1 | IGNORE_CHAN_IDLE | Ignore channel idle If this bit is set then the GTT timer does not increment if the channel idle indicates the air is busy or NAV is still counting down. |
| 0 | USEC_STROBE | μ s strobe If this bit is set then the GTT timer will not use the TU based strobe but rather use a μ s strobe to increment the timeout counter. |

6.2.1.18 Carrier Sense Timeout (CST)

Offset: 0x006C

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:16 | CST_LIMIT | Timeout limit (in TU: 1024 μ s). On reset, this value is set to 16 TU. |
| 15:0 | CST_CNT | Timeout counter (in TU: 1024 μ s) The current value of the timeout counter that is reset on every transmit. If no Tx frame is queued up and ready to transmit, the timeout counter stays at 0 or else the counter increments every 1024 μ s. If the timeout counter is equal to or greater than the timeout limit then carrier sense timeout (CST) interrupt is set in the ISR. This counter starts counting if any queues are ready to transmit. It continues counting when RX_CLEAR is low, which is useful to determine whether the transmit is stuck because RX_CLEAR is low for a long time. |

6.2.1.19 Primary Interrupt Status (ISR_P)

Offset: 0x0080

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

Note:

- The bits that are logical ORs of bits in the secondary ISRs are generated by logically ORing the secondary ISR bits after the secondary ISR bits have been masked with the appropriate bits from the corresponding secondary interrupt mask register.
- A write of one to a bit that is a logical OR of bits in a secondary ISR clears the secondary ISR bits from which the primary ISR bit is generated. E.g.: A write of a one to the TXOK bit (bit [6]) in ISR_P clears all 10 TXOK bits in ISR_S0 (bits [9:0] of "Secondary Interrupt Status 0 (ISR_S0)").

- Only the bits in this register (ISR_P) and the primary interrupt mask register ("Primary Interrupt Mask (IMR_P)") control whether the MAC's INTA# output is asserted. The bits in the several secondary interrupt status/mask registers control what bits are set in the primary interrupt status register; however, the IMR_S* registers do not determine whether INTA# is asserted. That is, INTA# is asserted only when the logical AND of ISR_P and IMR_P is non-zero. The secondary interrupt mask/status registers affect which bits are set in ISR_P, but do not directly affect whether INTA# is asserted.

| Bit | Name | Description |
|-----|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31 | RXINTM | Rx completion interrupt after mitigation; either the first Rx packet or last Rx packet interrupt mitigation count has reached its threshold (see the register "Rx Interrupt Mitigation Thresholds (RIMT)" on page 49) |
| 30 | TXINTM | Tx completion interrupt after mitigation; either the first Tx packet or last Tx packet interrupt mitigation count has reached its threshold (see the register "Tx Interrupt Mitigation Thresholds (TIMT)" on page 48) |
| 29 | HCFTO | HCF poll timeout |
| 28 | GENTMR | Logical or of all GENERIC TIMER bits in the secondary ISR 5 which include the GENERIC_TIMER_TRIGGER[7:0], GENERIC_TIMER_THRESH[7:0], GENERIC_TIMER_OVERFLOW |
| 27 | QTRIG | Logical or of all QTRIG bits in secondary ISR 4; indicates that at least one QCU's frame scheduling trigger event has occurred |
| 26 | QCBURN | Logical or of all QCBURN bits in secondary ISR 3; indicates that at least one QCU's frame scheduling trigger event occurred when no frames were present on the queue |
| 25 | QCBROVF | Logical or of all QCBROVF bits in secondary ISR 3; indicates that at least one QCU's CBR expired counter has reached the value of the QCU's cbr_ovf_thresh parameter |
| 24 | RXMINTR | RXMINTR maximum receive interrupt rate; same as RXINTM with the added requirement that maximum interrupt rate count has reached its threshold; this interrupt alternates with TXMINTR. |
| 23 | BCNMISC | Miscellaneous beacon-related interrupts This bit is the logical OR of the CST, GTT, TIM, CABEND, DTIMSYNC, BCNT0, CABTO, TSFOOR, DTIM, and TBTT_TIME bits in secondary ISR 2. |
| 22 | HCFPOLL | Received directed HCF poll |
| 21 | RES | Reserved |
| 20 | BNR | Beacon not ready Indicates that the QCU marked as being used for beacons received a DMA beacon alert when the queue contained no frames. |

| Bit | Name | Description |
|-----|---------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 19 | TXMINTR | TXMINTR maximum Tx interrupt rate |
| 18 | BMISS | The PCU indicates that it has not received a beacon during the previous N (N is programmable) beacon periods |
| 17 | BRSSI | The PCU indicates that the RSSI of a beacon it has received has fallen below a programmable threshold |
| 16 | SWBA | The PCU has signalled a software beacon alert |
| 15 | RXKCM | Key cache miss; a frame was received with a set key cache miss Rx status bit |
| 14 | RXPHY | The PHY signalled an error on a received frame |
| 13 | SWI | Software interrupt signalled; see the register " Command (CR) " on page 46 |
| 12 | MIB | One of the MIB regs has reached its threshold |
| 11 | TXURN | Logical OR of all TXURN bits in secondary ISR 2. Indicates that the PCU reported a txfifo underrun for at least one QCU's frame |
| 10 | TXEOL | Logical OR of all TXEOL bits in secondary ISR 1; indicates that at least one Tx desc fetch state machine has no more Tx desc's available |
| 9 | TXNOFR | Have not transmitted a frame in TXNOFR timeout clocks. Each QCU has only one TXNOFR bit; see the register " Tx No Frame (TXNF) " on page 51 |
| 8 | TXERR | Logical OR of all TXERR bits in secondary ISR 1; indicates that at least one frame was completed with an error, regardless of whether the InterReq bit was set |
| 7 | TXDESC | Logical or of all TXDESC bits in secondary ISR 0; indicates that at least one frame was sent and last desc had the InterReq bit set |
| 6 | TXOK | Logical or of all TXOK bits in secondary ISR 0; indicates that at least one frame was completed with no errors and at the requested rate, regardless of whether the InterReq bit was set. |
| 5 | RXORN | Rxfifo overrun |
| 4 | RXEOL | Rx desc fetch logic has no more Rx desc's available |
| 3 | RXNOFR | No frame was received for RXNOFR timeout clocks |
| 2 | RXERR | The frame was received with errors |
| 1 | RXDESC | The frame was received and the desc InterReq field was such that an interrupt was generated |
| 0 | RXOK | The frame was received with no errors |

6.2.1.20 Secondary Interrupt Status 0 (ISR_S0)

Offset: 0x0084

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|------------------|
| 31:26 | Reserved |
| 25 | TXDESC for QCU 9 |
| ... | ... |
| 17 | TXDESC for QCU 1 |
| 16 | TXDESC for QCU 0 |
| 15:10 | Reserved |
| 9 | TXOK for QCU 9 |
| ... | ... |
| 1 | TXOK for QCU 1 |
| 0 | TXOK for QCU 0 |

6.2.1.21 Secondary Interrupt Status 1 (ISR_S1)

Offset: 0x0088

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|-----------------|
| 31:26 | Reserved |
| 25 | TXEOL for QCU 9 |
| ... | ... |
| 17 | TXEOL for QCU 1 |
| 16 | TXEOL for QCU 0 |
| 15:10 | Reserved |
| 9 | TXERR for QCU 9 |
| ... | ... |
| 1 | TXERR for QCU 1 |
| 0 | TXERR for QCU 0 |

6.2.1.22 Secondary Interrupt Status 2 (ISR_S2)

Offset: 0x008C

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|-----------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31 | TBTT_TIME | TBTT-referenced timer interrupt; indicates the PCU's TBTT-referenced timer has elapsed. |
| 30 | TSFOOR | TSF out of range; indicates that the corrected TSF received from a beacon differs from the PCU's internal TSF by more than a (programmable) threshold |
| 29 | DTIM | A beacon was received with the DTIM bit set and a DTIM count value of zero. Beacons with a set DTIM bit but a non-zero DTIM count do not generate it. |
| 28 | CABTO | CAB timeout; a beacon was received that indicated that the STA should expect to receive CAB traffic. However, the PCU's CAB timeout expired either because the station received no CAB traffic, or because the STA received some CAB traffic but never received a CAB frame with the more data bit clear in the frame control field (which would indicate the final CAB frame). |
| 27 | BCNTO | Beacon timeout; a TBTT occurred and the STA began waiting to receive a beacon, but no beacon was received before the PCU's beacon timeout expired |
| 26 | DTIMSYNC | DTIM synchronization lost; a beacon was received that was expected to be a DTIM but was not, or a beacon was received that was not expected to be a DTIM but was |
| 25 | CABEND | End of CAB traffic; a CAB frame was received with the more data bit clear in the frame control field |
| 24 | TIM | A beacon was received with the local station's bit set in the TIM element |
| 23 | GTT | Global Tx timeout; indicates the GTT count \geq than the GTT limit |
| 22 | CST | Carrier sense timeout; indicates the CST count \geq than the CST limit |
| 21:10 | Reserved | |
| 9 | TXURN for QCU 9 | |
| ... | ... | |
| 1 | TXURN for QCU 1 | |
| 0 | TXURN for QCU 0 | |

6.2.1.23 Secondary Interrupt Status 3 (ISR_S3)

Offset: 0x0090

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|-------------------|
| 31:26 | Reserved |
| 25 | QCBRURN for QCU 9 |
| ... | ... |
| 17 | QCBRURN for QCU 1 |
| 16 | QCBRURN for QCU 0 |
| 15:10 | Reserved |
| 9 | QCBROVF for QCU 9 |
| 1 | QCBROVF for QCU 1 |
| ... | ... |
| 0 | QCBROVF for QCU 0 |

6.2.1.24 Secondary Interrupt Status 4 (ISR_S4)

Offset: 0x0094

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|-----------------|
| 31:10 | Reserved |
| 9 | QTRIG for QCU 9 |
| ... | ... |
| 1 | QTRIG for QCU 1 |
| 0 | QTRIG for QCU 0 |

6.2.1.25 Secondary Interrupt Status 5 (ISR_S5)

Offset: 0x0094

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

NOTE: The trigger indicates that the TSF matched or exceeded the timer. The threshold is set when the TSF exceeds the timer by the `GENERIC_TIMER_THRESH` value. The `GENERIC_TIMER` overflow occurs when the TSF exceeds the timer by such a large amount that $TSF \geq \text{Timer} + \text{Period}$, indicating incorrect software programming. The `GENERIC_TIMER 0` threshold was removed because timer 0 is special and does not generate threshold event.

| Bit | Description |
|-----|----------------------------|
| 31 | GENERIC_TIMER 15 threshold |
| ... | ... |
| 17 | GENERIC_TIMER 1 threshold |
| 16 | GENERIC_TIMER overflow |
| 15 | GENERIC_TIMER 15 trigger |
| ... | ... |
| 1 | GENERIC_TIMER 1 trigger |
| 0 | GENERIC_TIMER 0 trigger |

6.2.1.26 Primary Interrupt Mask (IMR_P)

Offset: 0x00A0

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

NOTE: Only the bits in this register control whether the MAC's INTA# output are asserted. The bits in the secondary interrupt mask registers control what bits are set in the "Primary Interrupt Mask (IMR_P)" register; however, the IMR_S* registers do not determine whether INTA# is asserted.

| Bit | Description |
|-----|--------------------------|
| 31 | RXINTM interrupt enable |
| 30 | TXINTM interrupt enable |
| 29 | HCFTO interrupt enable |
| 28 | GENTMR interrupt enable |
| 27 | QTRIG interrupt enable |
| 26 | QCBRURN interrupt enable |
| 25 | QCBROVF interrupt enable |
| 24 | RXMINTR interrupt enable |
| 23 | BCNMISC interrupt enable |
| 22 | HCFPOLL interrupt enable |
| 21 | Reserved |
| 20 | BNR interrupt enable |
| 19 | TXMINTR interrupt enable |
| 18 | BMISS interrupt enable |
| 17 | BRSSI interrupt enable |
| 16 | SWBA interrupt enable |
| 15 | RXKCM interrupt enable |
| 14 | RXPHY interrupt enable |
| 13 | SWI interrupt enable |
| 12 | MIB interrupt enable |
| 11 | TXURN interrupt enable |
| 10 | TXEOL interrupt enable |
| 9 | TXNOFR interrupt enable |
| 8 | TXERR interrupt enable |
| 7 | TXDESC interrupt enable |
| 6 | TXOK interrupt enable |
| 5 | RXORN interrupt enable |
| 4 | RXEOL interrupt enable |
| 3 | RXNOFR interrupt enable |
| 2 | RXERR interrupt enable |
| 1 | RXDESC interrupt enable |
| 0 | RXOK interrupt enable |

6.2.1.27 Secondary Interrupt Mask 0 (IMR_S0)

Offset: 0x00A4

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|-----------------------------------|
| 31:26 | Reserved |
| 25 | TXDESC for QCU 9 interrupt enable |
| ... | ... |
| 17 | TXDESC for QCU 1 interrupt enable |
| 16 | TXDESC for QCU 0 interrupt enable |
| 15:10 | Reserved |
| 9 | TXOK for QCU 9 interrupt enable |
| ... | ... |
| 1 | TXOK for QCU 1 interrupt enable |
| 0 | TXOK for QCU 0 interrupt enable |

6.2.1.28 Secondary Interrupt Mask 1 (IMR_S1)

Offset: 0x00A8

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|----------------------------------|
| 31:26 | Reserved |
| 25 | TXEOL for QCU 9 interrupt enable |
| ... | ... |
| 17 | TXEOL for QCU 1 interrupt enable |
| 16 | TXEOL for QCU 0 interrupt enable |
| 15:10 | Reserved |
| 9 | TXERR for QCU 9 interrupt enable |
| ... | ... |
| 1 | TXERR for QCU 1 interrupt enable |
| 0 | TXERR for QCU 0 interrupt enable |

6.2.1.29 Secondary Interrupt Mask 2 (IMR_S2)

Offset: 0x00AC

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|-------|-----------------|------------------|
| 31 | TBTT_TIME | interrupt enable |
| 30 | TSFOOR | interrupt enable |
| 29 | DTIM | interrupt enable |
| 28 | CABTO | interrupt enable |
| 27 | BCNTO | interrupt enable |
| 26 | DTIMSYNC | interrupt enable |
| 25 | CABEND | interrupt enable |
| 24 | TIM | interrupt enable |
| 23 | GTT | interrupt enable |
| 22 | CST | interrupt enable |
| 21:19 | Reserved | |
| 18 | DPERR | interrupt enable |
| 17 | SSERR | interrupt enable |
| 16 | MACBT | interrupt enable |
| 15:10 | Reserved | |
| 9 | TXURN for QCU 9 | interrupt enable |
| ... | ... | |
| 1 | TXURN for QCU 1 | interrupt enable |
| 0 | TXURN for QCU 0 | interrupt enable |

6.2.1.30 Secondary Interrupt Mask 3 (IMR_S3)

Offset: 0x00B0

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|-------------------|
| 31:26 | Reserved |
| 25 | QCBURN for QCU 9 |
| ... | ... |
| 17 | QCBURN for QCU 1 |
| 16 | QCBURN for QCU 0 |
| 15:10 | Reserved |
| 9 | QCBROVF for QCU 9 |
| ... | ... |
| 1 | QCBROVF for QCU 1 |
| 0 | QCBROVF for QCU 0 |

6.2.1.31 Secondary Interrupt Mask 4 (IMR_S4)

Offset: 0x00B4

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Description |
|-------|----------------------------------|
| 31:10 | Reserved |
| 9 | QTRIG for QCU 9 interrupt enable |
| ... | ... |
| 1 | QTRIG for QCU 1 interrupt enable |
| 0 | QTRIG for QCU 0 interrupt enable |

6.2.1.32 Secondary Interrupt Mask 5 (IMR_S5)

Offset: 0x0094

Access: Read/Write-One-to-Clear

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

NOTE: The trigger indicates the TSF matched or exceeded the timer; threshold is set when the TSF exceeds the timer by the GENERIC_TIMER_THRESH value. The GENERIC_TIMER overflow occurs when the TSF exceeds the timer by such a large amount that $TSF \geq \text{Timer} + \text{Period}$, indicating incorrect software programming. The threshold GENERIC_TIMER 0 was removed because timer 0 is special and does not generate a threshold event.

| Bit | Description |
|-----|---------------------------------|
| 31 | GENERIC_TIMER_THRESHOLD 15 |
| 30 | GENERIC_TIMER_THRESHOLD 14 |
| ... | ... |
| 18 | GENERIC_TIMER_THRESHOLD 2 |
| 17 | GENERIC_TIMER_THRESHOLD 1 |
| 16 | GENERIC_TIMER overflow enable |
| 15 | GENERIC_TIMER 15 trigger enable |
| ... | ... |
| 1 | GENERIC_TIMER 1 trigger enable |
| 0 | GENERIC_TIMER 0 trigger enable |

6.2.1.33 Primary Interrupt Status Read and Clear (ISR_P_RAC)

Offset: 0x00C0

Access: Read-and-Clear (No Write Access)

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

NOTE: A read from this location atomically:

- Copies all secondary ISRs into the corresponding secondary ISR shadow registers (ISR_S0 is copied to ISR_S0_S, etc.)
- Clears all bits of the primary ISR (ISR_P) and all bits of all secondary ISRs (ISR_S0–ISR_S4)
- Returns the contents of the primary ISR (ISR_P)

| Bit | Name | Description |
|------|-------|---------------------------------------------------|
| 31:0 | ISR_P | Same format as “Primary Interrupt Status (ISR_P)” |

6.2.1.34 Secondary Interrupt Status 0 (ISR_S0_S)

Offset: 0x00C4

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------|--------------------------------------------------------|
| 31:0 | ISR_S0 | Same format as “Secondary Interrupt Status 0 (ISR_S0)” |

6.2.1.35 Secondary Interrupt Status 1 (ISR_S1_S)

Offset: 0x00C8

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------|--------------------------------------------------------|
| 31:0 | ISR_S0 | Same format as “Secondary Interrupt Status 1 (ISR_S1)” |

6.2.1.36 Secondary Interrupt Status 2 (ISR_S2_S)

Offset: 0x00CC

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------|--------------------------------------------------------|
| 31:0 | ISR_S0 | Same format as “Secondary Interrupt Status 2 (ISR_S2)” |

6.2.1.37 Secondary Interrupt Status 3 (ISR_S3_S)

Offset: 0x00D0

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------|--------------------------------------------------------|
| 31:0 | ISR_S0 | Same format as "Secondary Interrupt Status 3 (ISR_S3)" |

6.2.1.38 Secondary Interrupt Status 4 (ISR_S4_S)

Offset: 0x00D4

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------|--------------------------------------------------------|
| 31:0 | ISR_S0 | Same format as "Secondary Interrupt Status 4 (ISR_S4)" |

6.2.1.39 Secondary Interrupt Status 5 (ISR_S5_S)

Offset: 0x00D4

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as Cold Reset)

| Bit | Name | Description |
|------|--------|--------------------------------------------------------|
| 31:0 | ISR_S0 | Same format as "Secondary Interrupt Status 5 (ISR_S5)" |

6.2.2 Beacon Handling

Table 6-3. AP in a BSS: Sending Beacon and CAB

| QCU | Description | | | |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------|-----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| QCU 9 | QCU 9 is used only for beacons QCU 9 feeds into DCU 9, and is the only QCU to feed into DCU 9 | | | |
| | <table border="1"> <thead> <tr> <th>For QCU 9</th> <th>For DCU 9</th> </tr> </thead> <tbody> <tr> <td> <ol style="list-style-type: none"> Set FSP to DBA-gated (see bits [3:0] of “Misc. QCU Settings (Q_MISC)”). Set the bit so the QCU sends beacons (Q_MISC bit [7]). Set the bit to disable CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). </td> <td> <ol style="list-style-type: none"> Set the bit so DCU sends beacons (bit [16] of “Misc. DCU-Specific Settings (D_MISC)”). Set the bit to enable global lockout (set D_MISC bits [18:17] to 0x2). Set both CW_MIN and CW_MAX to zero (see “DCU-Specific IFS Settings (D_LCL_IFS)”). </td> </tr> </tbody> </table> | For QCU 9 | For DCU 9 | <ol style="list-style-type: none"> Set FSP to DBA-gated (see bits [3:0] of “Misc. QCU Settings (Q_MISC)”). Set the bit so the QCU sends beacons (Q_MISC bit [7]). Set the bit to disable CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). |
| For QCU 9 | For DCU 9 | | | |
| <ol style="list-style-type: none"> Set FSP to DBA-gated (see bits [3:0] of “Misc. QCU Settings (Q_MISC)”). Set the bit so the QCU sends beacons (Q_MISC bit [7]). Set the bit to disable CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). | <ol style="list-style-type: none"> Set the bit so DCU sends beacons (bit [16] of “Misc. DCU-Specific Settings (D_MISC)”). Set the bit to enable global lockout (set D_MISC bits [18:17] to 0x2). Set both CW_MIN and CW_MAX to zero (see “DCU-Specific IFS Settings (D_LCL_IFS)”). | | | |
| QCU 8 | QCU 8 is used only for CAB (for a BSS, CAB is BCAST and MCAST frames) QCU 8 feeds into DCU 8, and is the only QCU to feed into DCU 8 | | | |
| | <table border="1"> <thead> <tr> <th>For QCU 8</th> <th>For DCU 8</th> </tr> </thead> <tbody> <tr> <td> <ol style="list-style-type: none"> Set FSP to DBA-gate Set the ReadyTimeEn bit and set the ReadyTimeDuration (RTD) to: $RTD = BeaconInterval - (SBA - DBA)$ <ul style="list-style-type: none"> ■ <i>BeaconInterval</i> is the interval between TBTTs ■ <i>SBA</i> is the amount of time before TBTT that SBA is generated ■ <i>DBA</i> is the amount of time before TBTT that DBA is generated Set the bit to disable the CBRExpired counter increment if the beacon queue has no frames (bit [6] of “Misc. QCU Settings (Q_MISC)”). Set the bit to disable the CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). </td> <td> <ol style="list-style-type: none"> Set the bit to enable global lockout. Software tasks at SBA (all of these must occur before DBA): <ul style="list-style-type: none"> ■ Build beacon and pass it to QCU 9. ■ Build CAB and pass it to QCU 8. ■ Clear all Tx filter bits for DCUs 9 and 8. </td> </tr> </tbody> </table> | For QCU 8 | For DCU 8 | <ol style="list-style-type: none"> Set FSP to DBA-gate Set the ReadyTimeEn bit and set the ReadyTimeDuration (RTD) to: $RTD = BeaconInterval - (SBA - DBA)$ <ul style="list-style-type: none"> ■ <i>BeaconInterval</i> is the interval between TBTTs ■ <i>SBA</i> is the amount of time before TBTT that SBA is generated ■ <i>DBA</i> is the amount of time before TBTT that DBA is generated Set the bit to disable the CBRExpired counter increment if the beacon queue has no frames (bit [6] of “Misc. QCU Settings (Q_MISC)”). Set the bit to disable the CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). |
| For QCU 8 | For DCU 8 | | | |
| <ol style="list-style-type: none"> Set FSP to DBA-gate Set the ReadyTimeEn bit and set the ReadyTimeDuration (RTD) to: $RTD = BeaconInterval - (SBA - DBA)$ <ul style="list-style-type: none"> ■ <i>BeaconInterval</i> is the interval between TBTTs ■ <i>SBA</i> is the amount of time before TBTT that SBA is generated ■ <i>DBA</i> is the amount of time before TBTT that DBA is generated Set the bit to disable the CBRExpired counter increment if the beacon queue has no frames (bit [6] of “Misc. QCU Settings (Q_MISC)”). Set the bit to disable the CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). | <ol style="list-style-type: none"> Set the bit to enable global lockout. Software tasks at SBA (all of these must occur before DBA): <ul style="list-style-type: none"> ■ Build beacon and pass it to QCU 9. ■ Build CAB and pass it to QCU 8. ■ Clear all Tx filter bits for DCUs 9 and 8. | | | |

Table 6-4. STA in an IBSS: Sending Beacon and CAB

| QCU | Description | |
|-------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| QCU 9 | QCU 9 is used only for beacons QCU 9 feeds into DCU 9, and is the only QCU to feed into DCU 9 | |
| | For QCU 9 1. Set FSP to DBA-gated (Q_MISC bits [3:0]). 2. Set the bit so the QCU sends beacons (Q_MISC bit [7]). | For DCU 9 1. Set DCU to send beacons (D_MISC bit [16]). 2. Set the bit to enable global lockout (set D_MISC bits [18:17] to 0x2). 3. Set both CW_MIN and CW_MAX to twice the usual CW_MIN value (refer to the 802.11 specifications). |
| QCU 8 | QCU 8 is used only for CAB (for an IBSS, CAB is ATIMs followed by data frames requiring preceding ATIM reception) QCU 8 feeds into DCU 8, and is the only QCU to feed into DCU 8 | |
| | For QCU 8 1. Set FSP to DBA-gate 2. Set the ReadyTimeEn bit and set the ReadyTimeDuration (RTD) to: $RTD = BeaconInterval - (SBA - DBA)$ 3. Set the bit to disable the CBRExpired counter increment if the beacon queue has no frames (bit [6] of "Misc. QCU Settings (Q_MISC)"). 4. Set the bit to disable the CBRExpired counter increment if the beacon queue has no frames (Q_MISC bit [6]). 5. Set the bit to disable the CBRExpired counter increment if the local queue has no frames (Q_MISC bit [5]). 6. Set the bit to clear TXE if ReadyTime expires (Q_MISC bit [9]). | For DCU 8 1. Set the bit to enable global lockout. 2. Software tasks at SBA (all of these must occur before DBA): <ul style="list-style-type: none"> ■ Build beacon and pass it to QCU 9. ■ Build CAB and pass it to QCU 8. ■ Clear all Tx filter bits for DCUs 9 and 8. |

6.2.3 QCU Registers

The QCU registers occupy the offset range 0x0800–0x0A40 in the AR9223 address space. The AR9223 has ten QCUs, numbered from 0 to 9.

Table 6-5. QCU Registers

| Offset | Name | Description | Page |
|----------------------------------|-----------------|-----------------------------------|-------------------------|
| 0x0800 + (Q << 2) ^[1] | Q_TXDP | Transmit Queue Descriptor Pointer | page 66 |
| 0x0840 | Q_TXE | Transmit Queue Enable | page 66 |
| 0x0880 | Q_TXD | Transmit Queue Disable | page 67 |
| 0x08C0 + (Q << 2) ^[1] | Q_CBRCFG | CBR Configuration | page 67 |
| 0x0900 + (Q << 2) ^[1] | Q_RDYTIMECFG | ReadyTime Configuration | page 67 |
| 0x0940 | Q_ONESHOTARM_SC | OneShotArm Set Control | page 68 |
| 0x0980 | Q_ONESHOTARM_CC | OneShotArm Clear Control | page 68 |
| 0x09C0 + (Q << 2) ^[1] | Q_MISC | Miscellaneous QCU Settings | page 69 |
| 0x0A00 + (Q << 2) ^[1] | Q_STS | Miscellaneous QCU Status | page 71 |
| 0x0A40 | Q_RDYTIMESHDN | ReadyTimeShutdown Status | page 71 |

[1]The variable Q in the register addresses refers to the QCU number.

6.2.3.1 Tx Queue Descriptor (Q_TXDP)

Offset: 0x0800 + (Q < 2)

Access: Read/Write

Cold Reset: (Undefined)

Warm Reset: (Unaffected)

| Bit | Name | Description |
|------|------|-----------------------|
| 31:2 | TXDP | Tx descriptor pointer |
| 1:0 | RES | Reserved |

6.2.3.2 Tx Queue Enable (Q_TXE)

Offset: 0x0840

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

NOTE: Writing a 1 in bit position *N* sets the TXE bit for QCU *N*. Writing a 0 in bit position *N* has no effect; in particular, it does not clear the TXE bit for the QCU.

| Bit | Description |
|-------|--------------|
| 31:10 | Reserved |
| 9 | Enable QCU 9 |
| ... | ... |
| 1 | Enable QCU 1 |
| 0 | Enable QCU 0 |

6.2.3.3 Tx Queue Disable (Q_TXD)

Offset: 0x0880

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

NOTE:

To stop transmission for QCU Q:

1. Write a 1 to QCU Q's TXD bit
2. Poll the "Tx Queue Enable (Q_TXE)" register until QCU Q's TXE bit is clear
3. Poll QCU Q's "Misc. QCU Status (Q_STS)" register until its pending frame count (Q_STS bits [1:0]) is zero
4. Write a 0 to QCU Q's TXD bit

At this point, QCU Q has shut down and has no frames pending in its associated DCU.

Software must not write a 1 to a QCU's TXE bit when that QCU's TXD bit is set; an undefined operation will result. Software must ensure that it sets a QCU's TXE bit only when the QCU's TXD bit is clear. It is fine to write a 0 to TXE when TXD is set, but this has no effect on the QCU.

| Bit | Description |
|-------|--------------|
| 31:10 | Reserved |
| 9 | Enable QCU 9 |
| ... | ... |
| 1 | Enable QCU 1 |
| 0 | Enable QCU 0 |

6.2.3.4 CBR Configuration (Q_CBRCFG)

Offset: 0x08C0 + (Q < 2)

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

| Bit | Name | Description |
|-------|----------------|-------------------------|
| 31:24 | CBR_OVF_THRESH | CBR overflow threshold |
| 23:0 | CBR_INTV | CBR interval in μ s |

6.2.3.5 ReadyTime Configuration (Q_RDYTIMECFG)

Offset: 0x0900 + (Q < 2)

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

| Bit | Name | Description | |
|-------|-------------|-------------------------------|-----------------------|
| 31:25 | RES | Reserved | |
| 24 | RDYTIME_EN | ReadyTime enable | |
| | | 0 | Disable ReadyTime use |
| | | 1 | Enable ReadyTime use |
| 23:0 | RDYTIME_DUR | ReadyTime duration in μ s | |

6.2.3.6 OneShotArm Set Control (Q_ONESHOTARM_SC)

Offset: 0x0940

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

NOTE: A read to this register returns the current state of all OneShotArm bits (QCU Q 's OneShotArm bit is returned in bit position Q).

| Bit | Description | |
|-------|-------------|-------------------------------|
| 31:10 | Reserved | |
| 9 | 0 | No effect |
| | 1 | Set OneShot arm bit for QCU 9 |
| ... | ... | |
| 1 | 0 | No effect |
| | 1 | Set OneShot arm bit for QCU 1 |
| 0 | 0 | No effect |
| | 1 | Set OneShot arm bit for QCU 0 |

6.2.3.7 OneShotArm Clear Control (Q_ONESHOTARM_CC)

Offset: 0x0980

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

NOTE: A read to this register returns the current state of all OneShotArm bits (QCU Q 's OneShotArm bit is returned in bit position Q).

| Bit | Description | |
|-------|-------------|---------------------------------|
| 31:10 | Reserved | |
| 9 | 0 | No effect |
| | 1 | Clear OneShot arm bit for QCU 9 |
| ... | ... | |
| 1 | 0 | No effect |
| | 1 | Clear OneShot arm bit for QCU 1 |
| 0 | 0 | No effect |
| | 1 | Clear OneShot arm bit for QCU 0 |

6.2.3.8 Misc. QCU Settings (Q_MISC)

Offset: 0x09C0 + (Q < 2)

Access: Read/Write

Cold Reset: (See field descriptions)

Warm Reset: (Same as cold reset)

| Bit | Name | Reset | Description | |
|-------|-------------------------|-------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:12 | RES | 0x0 | Reserved | |
| 11 | QCU_FR_ABORT_REQ_EN | 0x1 | DCU frame early termination request control | |
| | | | 0 | Never request early frame termination. Once a frame enters the DCU, it will remain active until its normal retry count has been reached or the frame succeeds. |
| | | | 1 | Allow this QCU to request early frame termination. When requested, the DCU attempts to complete processing the frame more quickly than it normally would. |
| 10 | CBR_EXP_CNT_CLR_EN | 0x0 | CBR expired counter force-clear control. Write-only (always reads as zero). Write of: | |
| | | | 0 | No effect |
| | | | 1 | Resets the CBR expired counter to zero |
| 9 | TXE_CLR_ON_CBR_END | 0x0 | ReadyTime expiration and VEOL handling policy | |
| | | | 0 | On expiration of ReadyTime or on VEOL, the TXE bit is not cleared. Only reaching the physical end-of-queue (that is, a NULL LinkPtr) will clear TXE |
| | | | 1 | The TXE bit is cleared on expiration of ReadyTime, on VEOL, and on reaching the physical end-of-queue |
| 8 | CBR_EXP_INC_LIMIT | 0x0 | CBR expired counter limit enable | |
| | | | 0 | The maximum CBR expired counter value is 255, but a CBROVF interrupt is generated when the counter reaches the value set in the CBR overflow threshold field of the “ CBR Configuration (Q_CBRCFG) ” register. |
| | | | 1 | The maximum CBR expired counter is limited to the value of the CBR overflow threshold field of the “ CBR Configuration (Q_CBRCFG) ” register. Note that in addition to limiting the maximum CBR expired counter to this value, a CBROVF interrupt is also generated when the CBR expired counter reaches the CBR overflow threshold. |
| 7 | QCU_IS_BCN | 0x0 | Beacon use indication. Indicates whether the QCU is being used for beacons | |
| | | | 0 | QCU is being used for non-beacon frames only |
| | | | 1 | QCU is being used for beacon frames (and possibly for non-beacon frames) |
| 6 | CBR_EXP_INC_DIS_NOBCNFR | 0x0 | Disable the CBR expired counter increment if the frame scheduling trigger occurs and the QCU marked as being used for beacon transmission (i.e., the QCU that has bit [7] set in its “ Misc. QCU Settings (Q_MISC) ” register) contains no frames | |
| | | | 0 | Increment the CBR expired counter each time the frame scheduling trigger occurs, regardless of whether the beacon queue contains frames |
| | | | 1 | Increment the CBR expired counter only when both the frame scheduling trigger occurs and the beacon queue is valid (the beacon queue is valid whenever its TXE is asserted) |

| Bit | Name | Reset | Description | |
|-----|----------------------|-------|-------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 5 | CBR_EXP_INC_DIS_NOFR | 0x0 | Disable the CBR expired counter increment if the frame scheduling trigger occurs and the queue contains no frames | |
| | | | 0 | Increment the CBR expired counter each time the frame scheduling trigger occurs, regardless of whether the queue contains frames |
| | | | 1 | Increment the CBR expired counter only when both the frame scheduling trigger occurs and the queue is valid (the queue is valid whenever TXE is asserted) |
| 4 | ONESHOT_EN | 0x0 | OneShot enable | |
| | | | 0 | Disable OneShot function |
| | | | 1 | Enable OneShot function Note that OneShot must not be enabled when the QCU is set to an ASAP frame scheduling policy. |
| 3:0 | FSP | 0x0 | Frame scheduling policy setting | |
| | | | 0 | ASAP The QCU is enabled continuously. |
| | | | 1 | CBR The QCU is enabled under control of the settings in the “ CBR Configuration (Q_CBRCFG) ” register. |
| | | | 2 | DBA-gated The QCU will be enabled at each occurrence of a DMA beacon alert. |
| | | | 3 | TIM-gated The QCU will be enabled whenever: <ul style="list-style-type: none"> ■ In STA mode, the PCU indicates that a beacon frame has been received with the local STA’s bit set in the TIM element ■ In IBSS mode, the PCU indicates that an ATIM frame has been received |
| | | | 4 | Beacon-sent-gated The QCU will be enabled when the DCU that is marked as being used for beacon transmission (see bit [16] of the “ Misc. DCU-Specific Settings (D_MISC) ” register) indicates that it has sent the beacon frame on the air |
| | | | 5 | Beacon-received-gated The QCU will be enabled when the PCU indicates that it has received a beacon. |
| | | | 6 | HCF Poll gated The QCU will be enabled whenever the Rx HCF poll event occurs; the signals come from the PCU when a directed HCF poll frame type is received with valid FCS. |
| | | | 15:7 | Reserved |

6.2.3.9 Misc. QCU Status (Q_STS)

Offset: 0x0A00 + (Q < 2)

Access: Read-Only

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

| Bit | Description |
|-------|-------------------------------------------------------------------------------------------------------------|
| 31:16 | Reserved |
| 15:8 | Current value of the CBR expired counter |
| 7:2 | Reserved |
| 1:0 | Pending frame count Indicates the number of frames this QCU presently has pending in its associated DCU. |

6.2.3.10 ReadyTimeShutdown Status (Q_RDYTIMESHDN)

Offset: 0x0A40

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Same as cold reset)

| Bit | Description |
|-------|------------------------------------------------------------------------------------------------|
| 31:10 | Reserved |
| 9 | ReadyTimeShutdown status for QCU 9 |
| ... | ... |
| 1 | ReadyTimeShutdown status for QCU 1 |
| 0 | ReadyTimeShutdown status for QCU 0 On read, returns ReadyTimeShutdown indication. Write of: |
| 0 | No effect |
| 1 | Set OneShot arm bit for QCU 0 |

6.2.4 DCU Registers

The DCU registers occupy the offset range 0x1000–0x12F0 in the AR9223 address space. The AR9223 has ten DCUs, numbered from 0 to 9.

Table 6-6. QCU Registers

| Offset | Name | Description | Page |
|----------------------------------|----------------|-------------------------------------------|---------|
| 0x1000 + (D << 2) ^[1] | D_QCUMASK | QCU Mask | page 72 |
| 0x1040 + (D << 2) ^[1] | D_LCL_IFS | DCU-Specific IFS Settings | page 73 |
| 0x1080 + (D << 2) ^[1] | D_RETRY_LIMIT | Retry Limits | page 73 |
| 0x10C0 + (D << 2) ^[1] | D_CHNTIME | ChannelTime Settings | page 74 |
| 0x1100 + (D << 2) ^[1] | D_MISC | Miscellaneous DCU-Specific Settings | page 74 |
| 0x1030 | D_GBL_IFS_SIFS | DCU-Global IFS Settings: SIFS Duration | page 77 |
| 0x1070 | D_GBL_IFS_SLOT | DCU-Global IFS Settings: Slot Duration | page 77 |
| 0x10B0 | D_GBL_IFS_EIFS | DCU-Global IFS Settings: EIFS Duration | page 77 |
| 0x10F0 | D_GBL_IFS_MISC | DCU-Global IFS Settings: Misc. Parameters | page 78 |
| 0x1270 | D_TXPSE | DCU Transmit Pause Control/Status | page 79 |
| 0x12F0 | D_TXSLOTMASK | DCU Transmission Slot Mask | page 79 |
| (Varies) | D_TXBLK | DCU Transmit Filter Bits | page 80 |

[1]The variable *D* in the register addresses refers to the DCU number.

6.2.4.1 QCU Mask (D_QCUMASK)

Offset: 0x1000 + (D < 2)

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Unaffected)

NOTE: To achieve lowest power consumption, software should set this register to 0x0 for all DCUs that are not in use. The hardware detects that the QCU mask is set to zero and shuts down certain logic in response, helping to save power.

| Bit | Name | Description |
|-------|----------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:10 | RES | Reserved |
| 9:0 | QCU_MASK | QCU mask Setting bit <i>Q</i> means that QCU <i>Q</i> is associated with (i.e., feeds into) this DCU. These register have reset values which corresponding to a 1 to 1 mapping between QCUs and DCUs. A register offset of 0x1000 maps to 0x1, 0x1004 maps to 0x2, 0x1008 maps to 0x4, etc. |

6.2.4.2 DCU-Specific IFS Settings (*D_LCL_IFS*)

Offset: $0x1040 + (D < 2)$

Access: Read/Write

Cold Reset: (See field descriptions)

Warm Reset: (Unaffected)

| Bit | Name | Reset | Description |
|-----------------------------|-----------------------|-------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| When Long AIFS is 0: | | | |
| 31:28 | RES | 0x0 | Reserved |
| 27:20 | DATA_AIFS_D[7:0] | 0x2 | AIFS value, in slots beyond SIFS For example, a setting of 2 (the reset value) means AIFS is equal to DIFS. NOTE: Although this field is 17 bits wide (including the 9 MSBs accessed using the long AIFS field), the maximum supported AIFS value is 0x1FFFC. Setting the AIFS value to 0x1FFFD, 0x1FFFE, or 0x1FFFF does not work correctly and causes the DCU to hang. |
| 19:10 | DATA_CW_MAX | 0x3FF | CW_MAX value; must be equal to a power of 2, minus 1 |
| 9:0 | DATA_CW_MIN | 0xF | CW_MIN value; must be equal to a power of 2, minus 1 |
| When Long AIFS is 1: | | | |
| 31:29 | RES | 0x0 | Reserved |
| 28 | LONG_AIFS [DCU_IDX_D] | 0x0 | Long AIFS bit; used to read or write to the nine MSBs of the AIFS value |
| 27:9 | RES | 0x0 | Reserved |
| 8:0 | DATA_AIFS_D[16:8] | 0x2 | Upper nine bits of the AIFS value (see bits [27:20] listed in this register) |

6.2.4.3 Retry Limits (*D_RETRY_LIMIT*)

Offset: $0x1080 + (D < 2)$

Access: Read/Write

Cold Reset: (See field descriptions)

Warm Reset: (Unaffected)

| Bit | Name | Reset | Description |
|-------|------|-------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:20 | RES | 0x20 | Reserved |
| 19:14 | SDFL | 0x20 | STA data failure limit Specifies the number of times a frame's data exchange may fail before CW is reset to CW_MIN. Note: A value of 0x0 is unsupported. |
| 13:8 | SRFL | 0x20 | STA RTS failure limit Specifies the number of times a frame's RTS exchange may fail before the CW is reset to CW_MIN. Note: A value of 0x0 is unsupported. |
| 7:4 | RES | 0x0 | Reserved |
| 3:0 | FRFL | 0x4 | Frame RTS failure limit Specifies the number of times a frame's RTS exchange may fail before the current transmission series is terminated. A frame's RTS exchange fails if RTS is enabled for the frame, but when the MAC sends the RTS on the air, no CTS is received. Note: A value of 0x0 is unsupported. |

6.2.4.4 ChannelTime Settings (D_CHNTIME)

Offset: 0x10C0 + (D < 2)

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Unaffected)

| Bit | Name | Description | |
|-------|-----------------|---------------------------------|------------------------------|
| 31:21 | RES | Reserved | |
| 20 | CHANNEL_TIME_EN | ChannelTime enable | |
| | | 0 | Disable ChannelTime function |
| | | 1 | Enable ChannelTime function |
| 19:0 | DATA_CT_MMR | ChannelTime duration in μ s | |

6.2.4.5 Misc. DCU-Specific Settings (D_MISC)

Offset: 0x1100 + (D < 2)

Access: Read/Write

Cold Reset: (See field descriptions)

Warm Reset: (Unaffected)

| Bit | Name | Reset | Description | |
|-------|-----------------------|-------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:24 | RES | 0x0 | Reserved | |
| 23 | RETRY_ON_BLOWN_IFS_EN | 0x0 | Blown IFS handling policy This setting controls how the DCU handles the case in which the DMA of a frame takes so long that the IFS spacing is met before the frame trigger level is reached. | |
| | | | 0 | Send the frame on the air anyway (i.e., ignore the IFS violation). This will cause the frame to be sent on the air at a time that is later than called for in the 802.11 spec. |
| | | | 1 | Do not send the frame on the air. Instead, act as if the frame had been sent on the air but failed and initiate the retry procedure. A retry will be charged against the frame. If more retries are permitted, the frame will be retried. If the retry limit has been reached, the frame will fail. |
| 22 | VIRT_COLL_CW_INC_EN | 0x0 | Virtual collision CW increment policy | |
| | | | 0 | Virtual collisions do not increment (advance) the frame's contention window (CW) |
| | | | 1 | Virtual collisions do increment the frame's contention window (CW) |
| 21 | POST_BKOFF_SKIP | 0x0 | Post-frame backoff disable | |
| | | | 0 | DCU performs a backoff after each frame finishes, as required by the 802.11a spec |
| | | | 1 | DCU skips the post-frame backoff (or, equivalently, acts as if it always selects a post-frame backoff count of zero) |

| Bit | Name | Reset | Description | |
|-------|------------------------|-------|-------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 20 | SEQNUM_FREEZE | 0x0 | Sequence number increment disable | |
| | | | 0 | Allow the DCU to use a normal sequence number progression (the DCU increments the sequence number for each new frame) |
| | | | 1 | Force the sequence number to be frozen at its current value |
| 19 | DCU_ARB_LOCKOUT_IGNORE | 0x0 | DCU arbiter lockout ignore control | |
| | | | 0 | Obey DCU arbiter lockouts from higher-priority DCUs |
| | | | 1 | Ignore DCU arbiter lockouts from higher-priority DCUs (i.e., allow the current DCU to arbitrate for access to the PCU even if one or more higher-priority DCUs is asserting a DCU arbiter lockout) |
| 18:17 | DCU_ARB_LOCKOUT_IF_EN | 0x0 | DCU arbiter lockout control | |
| | | | 0 | No lockout. Allows lower-priority DCUs to arbitrate for access to the PCU concurrently with this DCU. |
| | | | 1 | Intra-frame lockout only. Forces all lower-priority DCUs to defer arbitrating for access to the PCU while the current DCU is either arbitrating for access to the PCU or performing an intra-frame backoff. |
| | | | 2 | Global lockout. Forces all lower-priority DCUs to defer arbitrating for access to the PCU whenever: <ul style="list-style-type: none"> ■ At least one of the QCU's that feed into the current DCU has a frame ready ■ The current DCU is actively processing a frame (i.e., is not idle). This includes arbitrating for access to the PCU, performing an intra-frame or post-frame backoff, DMA'ing frame data to the PCU, or waiting for the PCU to complete the frame. |
| | | | 3 | Reserved |
| 16 | DCU_IS_BRN | 0x0 | Beacon use indication Indicates whether the DCU is being used for beacons. | |
| | | | 0 | DCU is being used for non-beacon frames only |
| | | | 1 | DCU is being used for beacon frames only |
| 15:14 | VIRT_COLL_POLICY | 0x0 | Virtual collision handling policy | |
| | | | 0 | Default handling. A virtual collision is processed such as a collision on the air except that the retry count for the frame is not incremented (i.e., just perform the backoff). |
| | | | 1 | Ignore. Virtual collisions are ignored (i.e., the DCU immediately rearbiterates for access to the PCU without doing a backoff or incrementing the retry count). |
| | | | 3:2 | Reserved |
| 13 | RES | 0x0 | Reserved | |
| 12 | MEM_RD_DATA_PF | 0x1 | Backoff persistence factor setting | |
| | | | 0 | New CW equals old CW |
| | | | 1 | Use binary-exponential CW progression |
| 11:10 | RES | 0x0 | Reserved | |

| Bit | Name | Reset | Description | |
|-----|----------------------------|-------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 9 | FRAG_BURST _BKOFF_EN | 0x0 | Fragment burst backoff policy This bit controls whether the DCU performs a backoff after each transmission of a fragment (i.e., a frame with the MoreFrag bit set in the frame control field). | |
| | | | 0 | The DCU handles fragment bursts normally |
| | | | 1 | Modified handling. The DCU performs a backoff after all fragments, even those transmitted successfully. |
| 8 | FRAG_BURST _WAIT_QCU_EN | 0x0 | Fragment burst frame starvation handling policy This bit controls the DCU operation when the DCU is in the middle of a fragment burst and finds that the QCU sourcing the fragments does not have the next fragment available. | |
| | | | 0 | The DCU terminates the fragment burst. Note that when this occurs, the remaining fragments (when the QCU eventually has them available) will be sent as a separate fragment burst with a different sequence number. |
| | | | 1 | The DCU waits for the QCU to have the next fragment available. While doing so, all other DCUs will be unable to transmit frames. |
| 7 | TS_END_DIS | 0x0 | End of transmission series CW reset policy This bit controls only whether the contention window is reset when transitioning from one transmission series to the next within a single frame. The CW is reset per the 802.11 spec when the entire frame attempt terminates (because the frame was sent successfully or because all transmission series failed). | |
| | | | 0 | Reset the CW to CW_MIN at the end of each intraframe transmission series |
| | | | 1 | Do not reset the CW at the end of each intraframe transmission series |
| 6 | SFC_RST_AT _TS_END_EN | 0x0 | End of transmission series station RTS/data failure count reset policy Note that this bit controls only whether the two STA failure counts are reset when transitioning from one transmission series to the next within a single frame. The counts are reset per the 802.11 spec when the entire frame attempt terminates (either because the frame was sent successfully or because all transmission series failed). | |
| | | | 0 | Do not reset the station RTS failure count or the STA data failure count at the end of each transmission series |
| | | | 1 | Reset both the station RTS failure count and the STA data failure count at the end of each transmission series |
| 5:0 | DATA _BKOFF_THRESH | 0x2 | Backoff threshold setting Determines the backoff count at which the DCU will initiate arbitration for access to the PCU and commit to sending the frame. | |

6.2.4.6 DCU-Global IFS Settings: SIFS Duration (*D_GBL_IFS_SIFS*)

Offset: 0x1030

Access: Read/Write

Cold Reset: 640 (16 μ s at 40 MHz)

Warm Reset: (Unaffected)

| Bit | Name | Description |
|-------|----------|-------------------------------------------------------------------------------|
| 31:16 | RES | Reserved |
| 15:0 | SIFS_DUR | SIFS duration in core clocks (40 MHz in non-Turbo mode, 80 MHz in Turbo mode) |

6.2.4.7 DCU-Global IFS Settings: Slot Duration (*D_GBL_IFS_SLOT*)

Offset: 0x1070

Access: Read/Write

Cold Reset: 360 (9 μ s at 40 MHz)

Warm Reset: (Unaffected)

| Bit | Name | Description |
|-------|----------|-------------------------------------------------------------------------------|
| 31:16 | RES | Reserved |
| 15:0 | SLOT_DUR | Slot duration in core clocks (40 MHz in non-Turbo mode, 80 MHz in Turbo mode) |

6.2.4.8 DCU-Global IFS Settings: EIFS Duration (*D_GBL_IFS{EIFS}*)

Offset: 0x10B0

Access: Read/Write

Cold Reset: 3480 (87 μ s at 40 MHz)

Warm Reset: (Unaffected)

| Bit | Name | Description |
|-------|----------|-------------------------------------------------------------------------------|
| 31:16 | RES | Reserved |
| 15:0 | EIFS_DUR | EIFS duration in core clocks (40 MHz in non-Turbo mode, 80 MHz in Turbo mode) |

6.2.4.9 DCU-Global IFS Settings: Misc. Parameters (D_GBL_IFS_MISC)

Offset: 0x10F0

Access: Read/Write

Cold Reset: (See field descriptions)

Warm Reset: (Unaffected)

| Bit | Name | Reset | Description | |
|-------|-----------------------|-------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:29 | RES | 0x0 | Reserved | |
| 26:25 | CHAN_SLOT_WIN_DUR | 0x0 | Slot transmission window length Specifies the number of core clocks after a slot boundary during which the MAC is permitted to send a frame. Specified in units of 8 core clocks, with the value 0x0 being special. If set to a value of 0x0 (the reset value), the MAC is permitted to send at any point in the slot. | |
| 28 | IGNORE_BACKOFF | 0x0 | Ignore back off Allows the DCU to ignore backoff as well as EIFS; it should be set during fast channel change to guarantee low latency and flush the Tx pipe. | |
| 27 | CHAN_SLOT_ALWAYS | 0x0 | Force transmission always on slot boundaries When bits [26:25] of this register are non-zero, the MAC transmits on slot boundaries as required by the 802.11 spec. When bits [26:25] are not 0x0 and this bit is non-zero, the MAC always transmits on slot boundaries. | |
| 24 | LFSR_SLICE_RANDOM_DIS | 0x0 | Random LFSR slice selection disable | |
| | | | 0 | Allow the IFS logic to randomly generate the LFSR slice select value (see bits [2:0] of this register). The random selection ensures independence of the LFSR output values both for nodes on different PCI busses but on the same network as well as for multiple nodes connected to the same physical PCI bus. |
| | | | 1 | Disable random LFSR slice selection and use the value of the LFSR slice select field (bits [2:0] of this register) instead |
| 23 | AIFS_RST_UNCOND | 0x0 | AIFS counter reset policy (debug use only) | |
| | | | 0 | Reset the AIFS counter only when PCU_RST_AIFS is asserted and the counter already has reached AIFS |
| | | | 1 | Reset the AIFS counter unconditionally whenever PCU_RST_AIFS is asserted |
| 22 | SIFS_RST_UNCOND | 0x0 | SIFS counter reset policy (debug use only) | |
| | | | 0 | Reset the SIFS counter only when PCU_RST_SIFS is asserted and the counter already has reached SIFS |
| | | | 1 | Reset the SIFS counter unconditionally whenever PCU_RST_SIFS is asserted |
| 21:3 | RES | 0x0 | Reserved | |
| 2:0 | LFSR_SLICE_SEL | 0x0 | LFSR slice select Determines which slice of the internal LFSR will generate the random sequence used to determine backoff counts in the PCU's DCUs and scrambler seeds. This allows different STAs to contain different LFSR slice values (e.g., by using bits from the MAC address) to minimize random sequence correlations among STAs in the same BSS/IBSS. NOTE: This field affects the MAC only when the random LFSR slice selection disable bit (bit [24] of this register) is set. When random LFSR slice selection is enabled (the default), this field is ignored. | |

6.2.4.10 DCU Tx Pause Control/Status (D_TXPSE)

Offset: 0x1270

Access: Read/Write

Cold Reset: (See field descriptions)

Warm Reset: (Unaffected)

| Bit | Name | Reset | Description | |
|-------|---------------|-------|-----------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:17 | RES | 0x0 | Reserved | |
| 16 | TX_PAUSED | 0x1 | Tx pause status | |
| | | | 0 | Tx pause request has not yet taken effect, so some DCUs for which a transmission pause request has been issued using bits [9:0] of this register are still transmitting and have not paused. |
| | | | 1 | All DCUs for which a transmission pause request has been issued via bits [9:0] of this register, if any, have paused their transmissions. Note that if no transmission pause request is pending (i.e., bits [9:0] of this register are all set to 0), then this Tx pause status bit will be set to one. |
| 15:10 | RES | 0x0 | Reserved | |
| 9:0 | DCU_REG_TXPSE | 0x0 | Request that some subset of the DCUs pause transmission. For bit D of this field ($9 \geq D \geq 0$): | |
| | | | 0 | Allow DCU D to continue to transmit normally |
| | | | 1 | Request that DCU D pause transmission as soon as it is able |

6.2.4.11 DCU Transmission Slot Mask (D_TXSLOTMASK)

Offset: 0x12F0

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Unaffected)

NOTE: When bits [26:25] of the “DCU-Global IFS Settings: Misc. Parameters (D_GBL_IFS_MISC)” register are non-zero, D_TXSLOTMASK controls which slots DCUs can start frame transmission on. The slot occurring coincident with SIFS elapsing is slot 0. Slot numbers increase thereafter, whether the channel was idle or busy during the slot. If bits [26:25] of D_GBL_IFS_MISC are zero, this register has no effect.

| Bit | Description | |
|-------|--------------------------------------------------------------------------------------------|------------------------------------------|
| 31:16 | Reserved | |
| 15 | Specifies whether transmission may start on slot numbers that are congruent to 15 (mod 16) | |
| | 0 | Transmission may start on such slots |
| | 1 | Transmission may not start on such slots |
| ... | ... | |
| 1 | Specifies whether transmission may start on slot numbers that are congruent to 1 (mod 16) | |
| | 0 | Transmission may start on such slots |
| | 1 | Transmission may not start on such slots |
| 0 | Specifies whether transmission may start on slot numbers that are congruent to 0 (mod 16) | |
| | 0 | Transmission may start on such slots |
| | 1 | Transmission may not start on such slots |

6.2.4.12 DCU Tx Filter Bits (D_TXBLK)

Offset: Varies (see Table 6-7)

Access: Read/Write

Cold Reset: 0x0

Warm Reset: (Unaffected)

Each DCU has 128 Tx filter bits, for a total of $10 * 128 = 1280$ Tx filter bits for all ten DCUs.

For reads of the Tx filter bits, the 1280 bits are accessed via reads within a range of 64 32-bit register locations.

For writes of the Tx filter bits, only three of the 64 register locations are used. One location allows specific bits of a specific DCU's Tx filter bits to be set or cleared. Two other locations allow all 128 Tx filter bits for any subset of the ten DCUs to be set or cleared atomically.

For both reads and writes, the PCI offset issued by the host is mapped to one of the 64 register locations. The 6-bit internal address resulting from mapping is called MMR_ADDR, and its value controls what portion of the Tx filter bits is affected by the host's register read or write. In general, the PCI offset that maps to the internal MMR_ADDR is given by the equation:

$$\begin{aligned} \text{PCI offset} &= 0x1038 + \\ &((\text{mmr_addr} \& 0x1f) \ll 6) + \\ &((\text{mmr_addr} \& 0x20) \gg 3) \end{aligned}$$

Thus the proper PCI offset can be determined from the desired MMR_ADDR (see Table 6-7).

Table 6-7. MMR_ADDR and PCI Offset

| MMR_ADDR | PCI Offset |
|----------|------------|
| 0 | 0x1038 |
| 1 | 0x1078 |
| 2 | 0x10B8 |
| 3 | 0x10F8 |
| 4 | 0x1138 |
| 5 | 0x1178 |
| 6 | 0x11B8 |
| 7 | 0x11F8 |
| 8 | 0x1238 |
| 9 | 0x1278 |
| 10 | 0x12B8 |
| 11 | 0x12F8 |
| 12 | 0x1338 |
| 13 | 0x1378 |

Table 6-7. MMR_ADDR and PCI Offset

| MMR_ADDR | PCI Offset |
|----------|------------|
| 14 | 0x13B8 |
| 15 | 0x13F8 |
| 16 | 0x1438 |
| 17 | 0x1478 |
| 18 | 0x14B8 |
| 19 | 0x14F8 |
| 20 | 0x1538 |
| 21 | 0x1578 |
| 22 | 0x15B8 |
| 23 | 0x15F8 |
| 24 | 0x1638 |
| 25 | 0x1678 |
| 26 | 0x16B8 |
| 27 | 0x16F8 |
| 28 | 0x1738 |
| 29 | 0x1778 |
| 30 | 0x17B8 |
| 31 | 0x17F8 |
| ... | ... |
| 48 | 0x143C |
| 49 | 0x147C |

Writes

Only three register locations (MMR_ADDR values) are supported for writes. Writes to other values yield undefined results and may corrupt Tx filter bits.

Table 6-8. MMR_ADDR Usage for Tx Filter Bits (Write Data)

| MMR_ADDR | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|-------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|---------------------------------|-------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------|-------------------------|----------|-----------------------------------------------------|------------|-------------------------------------------------------|-------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|---------------------------------|---|----------------------------------|-----|-----|---|------------------------------------|------|----------|------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|---------------------------|---|-----------------------------------------------------------------------------------|-------------------------------------------------|--|----------|-----------------------------------------------------|------------|-------------------------------------------------------|
| 49 | Sets all 128 filter bits for each DCU that has a 1 in bits [9:0] of the write data (e.g., a write of 0x5 to address 49 causes all 128 filter bits for DCUs 0 and 2 to be set) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 48 | Clears all 128 filter bits for each DCU that has a 1 in bits [9:0] of the write data (e.g., a write of 0x5 to address 48 causes all 128 filter bits for DCUs 0 and 2 to be cleared) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | Allows individual bits of a particular DCU's 128 Tx filter bits to modify. The write data determines which bits are affected and what operation is performed. The write data is split into several fields: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>31:28</td> <td>Reserved</td> </tr> <tr> <td>27:24</td> <td>Command; determines what operation will be performed on the selected filter bits: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Clear the selected bits</td> </tr> <tr> <td>1</td> <td>Set the selected bits</td> </tr> <tr> <td>15:2</td> <td>Reserved</td> </tr> </table> </td> </tr> <tr> <td>23:20</td> <td>DCU number; determines which DCU's Tx filter bits are affected by writes. Setting this field to a value of D ($9 \geq D \geq 0$) causes DCU D's Tx filter bits to be affected by the write.</td> </tr> <tr> <td>19:16</td> <td>Slice number; selects a 16-bit bitslice from the selected DCU's 128 affected Tx filter bits: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Filter bits [15:0] are affected</td> </tr> <tr> <td>1</td> <td>Filter bits [31:16] are affected</td> </tr> <tr> <td>...</td> <td>...</td> </tr> <tr> <td>7</td> <td>Filter bits [127:112] are affected</td> </tr> <tr> <td>15:8</td> <td>Reserved</td> </tr> </table> </td> </tr> <tr> <td>15:0</td> <td>Bitmask; controls which bits within the selected bitslice are affected. Bit N ($15 \geq N \geq 0$) of the bitmask affects bit N of the selected bitslice (see examples): <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Bit N remains unchanged</td> </tr> <tr> <td>1</td> <td>Bit N of the selected bitslice is modified per the command field (bits [27:24])</td> </tr> <tr> <td colspan="2" style="text-align: center;">Example Write Data Example Effect</td> </tr> <tr> <td style="text-align: center;">0x130404</td> <td>Clears bits [50] and [58] of DCU 1's Tx filter bits</td> </tr> <tr> <td style="text-align: center;">0x00978001</td> <td>Clears bits [127] and [112] of DCU 9's Tx filter bits</td> </tr> </table> </td> </tr> </table> | 31:28 | Reserved | 27:24 | Command; determines what operation will be performed on the selected filter bits: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Clear the selected bits</td> </tr> <tr> <td>1</td> <td>Set the selected bits</td> </tr> <tr> <td>15:2</td> <td>Reserved</td> </tr> </table> | 0 | Clear the selected bits | 1 | Set the selected bits | 15:2 | Reserved | 23:20 | DCU number; determines which DCU's Tx filter bits are affected by writes. Setting this field to a value of D ($9 \geq D \geq 0$) causes DCU D 's Tx filter bits to be affected by the write. | 19:16 | Slice number; selects a 16-bit bitslice from the selected DCU's 128 affected Tx filter bits: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Filter bits [15:0] are affected</td> </tr> <tr> <td>1</td> <td>Filter bits [31:16] are affected</td> </tr> <tr> <td>...</td> <td>...</td> </tr> <tr> <td>7</td> <td>Filter bits [127:112] are affected</td> </tr> <tr> <td>15:8</td> <td>Reserved</td> </tr> </table> | 0 | Filter bits [15:0] are affected | 1 | Filter bits [31:16] are affected | ... | ... | 7 | Filter bits [127:112] are affected | 15:8 | Reserved | 15:0 | Bitmask; controls which bits within the selected bitslice are affected. Bit N ($15 \geq N \geq 0$) of the bitmask affects bit N of the selected bitslice (see examples): <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Bit N remains unchanged</td> </tr> <tr> <td>1</td> <td>Bit N of the selected bitslice is modified per the command field (bits [27:24])</td> </tr> <tr> <td colspan="2" style="text-align: center;">Example Write Data Example Effect</td> </tr> <tr> <td style="text-align: center;">0x130404</td> <td>Clears bits [50] and [58] of DCU 1's Tx filter bits</td> </tr> <tr> <td style="text-align: center;">0x00978001</td> <td>Clears bits [127] and [112] of DCU 9's Tx filter bits</td> </tr> </table> | 0 | Bit N remains unchanged | 1 | Bit N of the selected bitslice is modified per the command field (bits [27:24]) | Example Write Data Example Effect | | 0x130404 | Clears bits [50] and [58] of DCU 1's Tx filter bits | 0x00978001 | Clears bits [127] and [112] of DCU 9's Tx filter bits |
| 31:28 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 27:24 | Command; determines what operation will be performed on the selected filter bits: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Clear the selected bits</td> </tr> <tr> <td>1</td> <td>Set the selected bits</td> </tr> <tr> <td>15:2</td> <td>Reserved</td> </tr> </table> | 0 | Clear the selected bits | 1 | Set the selected bits | 15:2 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | Clear the selected bits | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | Set the selected bits | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15:2 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 23:20 | DCU number; determines which DCU's Tx filter bits are affected by writes. Setting this field to a value of D ($9 \geq D \geq 0$) causes DCU D 's Tx filter bits to be affected by the write. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 19:16 | Slice number; selects a 16-bit bitslice from the selected DCU's 128 affected Tx filter bits: <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Filter bits [15:0] are affected</td> </tr> <tr> <td>1</td> <td>Filter bits [31:16] are affected</td> </tr> <tr> <td>...</td> <td>...</td> </tr> <tr> <td>7</td> <td>Filter bits [127:112] are affected</td> </tr> <tr> <td>15:8</td> <td>Reserved</td> </tr> </table> | 0 | Filter bits [15:0] are affected | 1 | Filter bits [31:16] are affected | ... | ... | 7 | Filter bits [127:112] are affected | 15:8 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | Filter bits [15:0] are affected | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | Filter bits [31:16] are affected | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ... | ... | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7 | Filter bits [127:112] are affected | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15:8 | Reserved | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15:0 | Bitmask; controls which bits within the selected bitslice are affected. Bit N ($15 \geq N \geq 0$) of the bitmask affects bit N of the selected bitslice (see examples): <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td>0</td> <td>Bit N remains unchanged</td> </tr> <tr> <td>1</td> <td>Bit N of the selected bitslice is modified per the command field (bits [27:24])</td> </tr> <tr> <td colspan="2" style="text-align: center;">Example Write Data Example Effect</td> </tr> <tr> <td style="text-align: center;">0x130404</td> <td>Clears bits [50] and [58] of DCU 1's Tx filter bits</td> </tr> <tr> <td style="text-align: center;">0x00978001</td> <td>Clears bits [127] and [112] of DCU 9's Tx filter bits</td> </tr> </table> | 0 | Bit N remains unchanged | 1 | Bit N of the selected bitslice is modified per the command field (bits [27:24]) | Example Write Data Example Effect | | 0x130404 | Clears bits [50] and [58] of DCU 1's Tx filter bits | 0x00978001 | Clears bits [127] and [112] of DCU 9's Tx filter bits | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | Bit N remains unchanged | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | Bit N of the selected bitslice is modified per the command field (bits [27:24]) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Example Write Data Example Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x130404 | Clears bits [50] and [58] of DCU 1's Tx filter bits | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x00978001 | Clears bits [127] and [112] of DCU 9's Tx filter bits | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Reads

Table 6-9. MMR_ADDR Usage for Tx Filter Bits (Read Data)

| MMR_ADDR | Description |
|----------|-------------------------------------------------------|
| 7:4 | Returns filter bits for DCU 1, bits [31:0] – [127:96] |
| 49:48 | No effect |
| 39:36 | Returns filter bits for DCU 9, bits [31:0] – [127:96] |
| ... | ... |
| 3 | Returns filter bits for DCU 0, bits [127:96] |
| 2 | Returns filter bits for DCU 0, bits [95:64] |
| 1 | Returns filter bits for DCU 0, bits [63:32] |
| 0 | Returns filter bits for DCU 0, bits [31:0] |

6.2.5 EEPROM Interface Registers

This EEPROM registers access the external EEPROM. Upon power reset, a state machine inside the host interface reads the EEPROM and writes registers within the AR9223. The EEPROM map is shown in Figure 6-1:

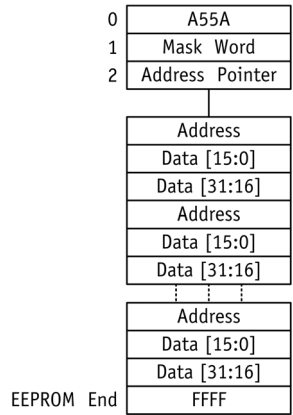


Figure 6-1. EEPROM Address Map

Each EEPROM location is 16 bits wide. As shown in Figure 6-1, the first location must contain the 16-bit word A55A, indicating that the EEPROM is valid. If the first location is not this value, then the state machine assumes the EEPROM contents have been corrupted and immediately stops running.

The next EEPROM location contains the mask word as described. Location 2 contains an address pointer to the next valid data segment. Each data segment consists of three locations: a 16-bit address location and two locations for the 32-bit write data as shown in Figure 6-1. The state machine reads each data segment and writes to the corresponding AR9223 register. The state machine stops when it comes to an address equal to FFFF.

6.2.6 Host Interface Registers

Table 6-10. Host Interface Registers

| Offset | Name | Description | Page |
|--------|-------------------|---------------------------------|---------|
| 0x4000 | H_RC | Reset the MAC AHB/APB Interface | page 83 |
| 0x4018 | H_TIMEOUT | Host Timeout | page 83 |
| 0x401C | H_EEPROM_CTRL | EEPROM Control | page 83 |
| 0x4020 | H_SREV_ID | MAC Silicon Revision ID | page 84 |
| 0x4028 | H_INTR_CAUSE_CLR | Interrupt Cause Clear | page 84 |
| 0x4028 | H_INTR_SYNC_CAUS | Synchronous Interrupt Cause | page 85 |
| 0x402C | H_INTR_SYNC_ENAB | Synchronous Interrupt Enable | page 85 |
| 0x4030 | H_INTR_ASYNC_MASK | Asynchronous Interrupt Mask | page 85 |
| 0x4034 | H_INTR_SYNC_MASK | Synchronous Interrupt Mask | page 85 |
| 0x4038 | H_INTR_ASYNC_CAUS | Asynchronous Interrupt Cause | page 86 |
| 0x403C | H_INTR_ASYNC_ENAB | Asynchronous Interrupt Enable | page 86 |
| 0x4048 | H_GPIO_IN_OUT | GPIO Input and Output | page 86 |
| 0x404C | H_GPIO_OE_BITS | GPIO Output Enable Bits | page 87 |
| 0x4050 | H_GPIO_IRQ_POLAR | GPIO Interrupt Polarity | page 87 |
| 0x4054 | H_GP_INPT_EN_VAL | GPIO Input Enable and Value | page 87 |
| 0x405C | H_GP_INPT_MUX2 | GPIO Input MUX2 | page 88 |
| 0x4060 | H_GP_OUTPT_MUX1 | GPIO Output MUX1 | page 88 |
| 0x4064 | H_GP_OUTPT_MUX2 | GPIO Output MUX2 | page 88 |
| 0x406C | H_INPUT_STATE | Input Values | page 89 |
| 0x4078 | H_PCI_CLKRUN | PCI CLKRUN | page 89 |
| 0x407C | H_EEP_STS_DATA | EEPROM Status and Read Data | page 90 |
| 0x4084 | H_RFSILENT | RFsilent-Related Registers | page 90 |
| 0x4088 | H_GPIO_PDPUP | GPIO Pull-Up/Pull-Down | page 91 |
| 0x408C | H_GPIO_DS | GPIO Drive Strength | page 91 |

6.2.6.1 Reset the MAC AHB/APB Interface (H_RC)

Offset: 0x4000

Access: Read/Write

Reset Value: 0000_0000

| Bit | Description | |
|------|-------------|------------------------------------|
| 31:9 | Reserved | |
| 8 | 0 | Normal host master interface |
| | 1 | Hold PCI master interface in reset |
| 7:2 | Reserved | |
| 1 | 0 | Normal MAC APB interface operation |
| | 1 | Hold MAC APB interface in reset |
| 0 | 0 | Normal MAC AHB interface operation |
| | 1 | Hold MAC AHB interface in reset |

6.2.6.2 Host Timeout (H_TIMEOUT)

Offset: 0x4018

Access: Read/Write

Reset Value: 1000_1000

| Bit | Description |
|-------|---------------------------------------------|
| 31:16 | AHB bus timeout counter for DMA transfers |
| 15:0 | APB bus timeout counter for register access |

6.2.6.3 EEPROM Control (H_EEPROM_CTRL)

Offset: 0x401C

Access: Read/Write

Reset Value: 0000_00FC

| Bit | Description |
|-------|---------------------------------------------------|
| 31:26 | Reserved |
| 25:10 | EEPROM protect mask |
| 9 | EEPROM is corrupt |
| 8 | EEPROM not present |
| 7:2 | CLKDIV value for the APB EEPROM module APB_EEPROM |
| 1:0 | Reserved |

6.2.6.4 MAC Silicon Revision ID (H_SREV_ID)

Offset: 0x4020
 Access: Read-Only
 Reset Value: 0008_50FF

| Bit | Description | |
|-------|-------------|--------------|
| 31:18 | 2 | Version |
| 17:12 | 5 | Type |
| 11:8 | 2 | Revision |
| 7:0 | 255 | Old Revision |

Table 6-11 describes all of the signals capable of generating a system interrupt and lists their corresponding bits. The bits are the same for synchronous as well as asynchronous interrupts.

Table 6-11. System Interrupt Registers: Bit Descriptions

| Bit | Name | Description |
|-------|-----------------------|-------------------------------------------------------------------------------------------------------------------------|
| 31:18 | RES | Reserved |
| 17 | MAC_SLEEP_ACCESS | Software is trying to access a register within the MAC while it is asleep |
| 16 | MAC_ASLEEP | The MAC has gone to sleep |
| 15 | MAC_AWAKE | The MAC has become awake |
| 14 | PM_ACCESS | The AHB master is requesting that a DMA transfer to the core while it is asleep |
| 13 | LOCAL_TIMEOUT | A local bus timeout has occurred |
| 12:4 | RES | Reserved |
| 3 | APB_TIMEOUT | No response from one of the AR9223 modules within the programmed timeout period during a register access |
| 2 | EEPROM_ILLEGAL_ACCESS | Software attempted to either access a protected area within the EEPROM, or access the EEPROM while it is busy or absent |
| 1 | MAC_IRQ | The MAC has requested an interrupt |
| 0 | RTC_IRQ | The RTC is in shutdown state |

6.2.6.12 Interrupt Cause Clear (H_INTR_CAUSE_CLR)

Offset: 0x4028
 Access: Write-Only
 Reset Value: 0000_0000

| Bit | Description |
|------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Writing a 1 to any bit in this register clears the corresponding bit in the “Synchronous Interrupt Cause (H_INTR_SYNC_CAUS)” register. See Table 6-11 for bit descriptions. |

6.2.6.13 Synchronous Interrupt Cause (H_INTR_SYNC_CAUS)

Offset: 0x4028

Access: Read-Only

Reset Value: 0000_0000

| Bit | Description |
|------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Setting any bit in this register indicates that the corresponding interrupt has been triggered in synchronous mode; for any bit to be set in this register, the corresponding bit in the “Synchronous Interrupt Enable (H_INTR_SYNC_ENAB)” register must also be set. See Table 6-11 for bit descriptions. |

6.2.6.14 Synchronous Interrupt Enable (H_INTR_SYNC_ENAB)

Offset: 0x402C

Access: Read/Write

Reset Value: 0000_0000

| Bit | Description |
|------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Setting any bit in this register allows the corresponding interrupt signal to set its corresponding bit in the “Synchronous Interrupt Cause (H_INTR_SYNC_CAUS)” register. See Table 6-11 for bit descriptions. |

6.2.6.15 Asynchronous Interrupt Mask (H_INTR_ASYNC_MASK)

Offset: 0x4030

Access: Read/Write

Reset Value: 0000_0002

| Bit | Description |
|------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Setting any bit in this register allows the corresponding interrupt signal to trigger a PCI interrupt provided that the corresponding “Asynchronous Interrupt Cause (H_INTR_ASYNC_CAUS)” register bit is set. Note that for this register bit to be set, the corresponding “Asynchronous Interrupt Enable (H_INTR_ASYNC_ENAB)” register bit must also be set by software. See Table 6-11 for bit descriptions. |

6.2.6.16 Synchronous Interrupt Mask (H_INTR_SYN_MASK)

Offset: 0x4034

Access: Read/Write

Reset Value: 0000_0000

| Bit | Description |
|------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Setting any bit in this register allows the corresponding interrupt signal to trigger a PCI interrupt provided that the corresponding “Synchronous Interrupt Cause (H_INTR_SYNC_CAUS)” register bit is set. Note that for this register bit to be set, the corresponding “Synchronous Interrupt Enable (H_INTR_SYNC_ENAB)” register bit must also be set by software. See Table 6-11 for bit descriptions. |

6.2.6.17 Asynchronous Interrupt Cause (H_INTR_ASYN_CAUS)

Offset: 0x4038
Access: Read-Only
Reset Value: 0000_0000

| Bit | Description |
|------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Setting any bit in this register indicates that the corresponding interrupt has been triggered in asynchronous mode. For any bit to be set in this register, the corresponding bit in the “Asynchronous Interrupt Enable (H_INTR_ASYN_ENAB)” register must also be set. See Table 6-11 for bit descriptions. |

6.2.6.18 Asynchronous Interrupt Enable (H_INTR_ASYN_ENAB)

Offset: 0x403C
Access: Read/Write
Reset Value: 0000_0002

| Bit | Description |
|------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | Setting any bit in this register indicates that the corresponding interrupt has been triggered in asynchronous mode. For any bit to be set in this register, the corresponding bit in the “Asynchronous Interrupt Enable (H_INTR_ASYN_ENAB)” register must also be set. See Table 6-11 for bit descriptions. |

6.2.6.19 GPIO Input and Output (H_GPIO_IN_OUT)

Offset: 0x4048
Access: See field description
Reset Value: 000F_8C00

| Bit | Access | Description |
|-------|--------|---------------------------------------------------------------------------------------------------------------------------|
| 31:20 | R/W | Reserved |
| 19:20 | RO | Actual value of each GPIO signal |
| 9:0 | R/W | Output value of each GPIO Used when the corresponding GPIO enable bits and GPIO output MUX registers are set correctly |

6.2.6.20 GPIO Output Enable Bits (H_GPIO_OE_BITS)

Offset: 0x404C

Access: Read/Write

Reset Value: 0000_0000

NOTE: Each 2-bit field controls the drive mechanism for each GPIO. The mapping for this 2-bit field is:

- 0 = Never drive output
- 1 = Drive if the output is low
- 2 = Drive if the output is high
- 3 = Always drive output

| Bit | Description |
|-------|-------------------------|
| 31:20 | Reserved |
| 19:18 | Configuration for GPIO9 |
| 17:16 | Configuration for GPIO8 |
| 15:14 | Configuration for GPIO7 |
| 13:12 | Configuration for GPIO6 |
| 11:10 | Configuration for GPIO5 |
| 9:8 | Configuration for GPIO4 |
| 7:6 | Configuration for GPIO3 |
| 5:4 | Configuration for GPIO2 |
| 3:2 | Configuration for GPIO1 |
| 1:0 | Configuration for GPIO0 |

6.2.6.21 GPIO Interrupt Polarity (H_GPIO_IRQ_POLAR)

Offset: 0x4050

Access: Read/Write

Reset Value: 0000_0000

| Bit | Description |
|-------|------------------------------------------------------|
| 31:10 | Reserved |
| 9:0 | GPIO interrupt polarity |
| 0 | Corresponding GPIO can interrupt if it is high |
| 1 | Corresponding GPIO can interrupt system if it is low |

6.2.6.22 GPIO Input Enable and Value (H_GP_INPT_EN_VAL)

Offset: 0x4054

Access: Read/Write

Reset Value: 0000_0000

| Bit | Description |
|-------|--------------------------------------------------------------------|
| 31:18 | Reserved |
| 17 | 0 JTAG enabled; GPIO[4:0] is controlled by JTAG controller |
| | 1 JTAG disabled; software must set this bit before using GPIO[4:0] |
| 16 | 0 RTC reset controlled entirely by software |
| | 1 RTC reset controllable through a GPIO pin and software |
| 15:0 | Reserved |

6.2.6.23 GPIO Input MUX2 (H_GP_INPT_MUX2)

Offset: 0x405C
Access: Read/Write
Reset Value: 0000_E000

| Bit | Description |
|-------|---------------------------------------|
| 31:12 | Reserved |
| 11:8 | GPIO_INPUT_MUX[8] for RTC reset input |
| 7:0 | Reserved |

6.2.6.24 GPIO Output MUX1 (H_GP_OUTPT_MUX1)

Offset: 0x4060
Access: Read/Write
Reset Value: 0000_0000

NOTE: See Table 6-12.

| Bit | Description |
|-------|--------------------|
| 31:26 | Reserved |
| 29:25 | GPIO_OUTPUT_MUX[5] |
| 24:20 | GPIO_OUTPUT_MUX[4] |
| 19:15 | GPIO_OUTPUT_MUX[3] |
| 14:10 | GPIO_OUTPUT_MUX[2] |
| 9:5 | GPIO_OUTPUT_MUX[1] |
| 4:0 | GPIO_OUTPUT_MUX[0] |

6.2.6.25 GPIO Output MUX2 (H_GP_OUTPT_MUX2)

Offset: 0x4064
Access: Read/Write
Reset Value: 000E_8000

NOTE: See Table 6-12.

| Bit | Description |
|-------|--------------------|
| 31:20 | Reserved |
| 19:15 | GPIO_OUTPUT_MUX[9] |
| 14:10 | GPIO_OUTPUT_MUX[8] |
| 9:5 | GPIO_OUTPUT_MUX[7] |
| 4:0 | GPIO_OUTPUT_MUX[6] |

Table 6-12 shows the output MUX value for each GPIO.

Table 6-12. Output MUX Values for Each GPIO

| Bit | Description |
|-------|--------------------------------------------------------------|
| 31 | Set GPIO output to the value set in the GPIO output register |
| 30:29 | Reserved |
| 28 | Set GPIO to RX_CLEAR_EXTENSION |
| 27:8 | Reserved |
| 7 | Set GPIO to PCI_CLKRUN signal |
| 6 | Set GPIO to MAC power LED signal |
| 5 | Set GPIO to MAC network signal |
| 4 | Set GPIO to Rx-clear-external signal |
| 3 | Set GPIO to Tx-frame signal |
| 2:1 | Reserved |
| 0 | Set GPIO output to value set in the GPIO output register |

6.2.6.13 Input Values (H_INPUT_STATE)

Offset: 0x406C

Access: Read-Only

Reset Value: 0000_0013

| Bit | Description |
|------|------------------------------------------|
| 31:7 | Reserved |
| 6 | Status of TX_FRAME from the MAC |
| 5 | Status of RX_CLEAR_EXTERNAL from the MAC |
| 4 | Status of the power LED from the MAC |
| 3 | Status of the network LED from the MAC |
| 2 | Status of PCI_CLKRUN from PCI core |
| 1 | Status of POWER_LED from PCI core |
| 0 | Reserved |

6.2.6.14 PCI_CLKRUN (H_CLKRUN)

Offset: 0x4078

Access: Read/Write

Reset Value: 0000_0200

| Bit | Description | |
|------|------------------------|----------------------------------------------------------------|
| 31:1 | CLKRUN delay parameter | |
| 0 | 0 | Allow the PCI core to deassert CLKRUN and stop the clock |
| | 1 | Force the PCI core to assert CLKRUN and keep the clock running |

6.2.6.15 EEPROM Status and Read Data (H_EEP_STS_DATA)

Offset: 0x407C

Access: Read-Only

Reset Value: 0000_0000

| Bit | Description | |
|-------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------|
| 31:20 | Reserved | |
| 19 | This bit indicates that software attempted to access the EEPROM even though it is not present | |
| 18 | This bit indicates that the last software access to the EEPROM occurred to a protected area within the EEPROM and was therefore not forwarded to the EEPROM | |
| 17 | This bit indicates that the last software access to the EEPROM occurred when it was busy and was therefore not forwarded to the EEPROM | |
| 16 | 0 | EEPROM is idle |
| | 1 | EEPROM is busy |
| 15:0 | Results of the last EEPROM read transfer | |

6.2.6.16 RFSilent-Related Registers (H_RFSILENT)

Offset: 0x4084

Access: Read/Write

Reset Value: 0000_0000

| Bit | Description | |
|------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------|
| 31:3 | Reserved | |
| 2 | RTC reset invert This bit is only relevant if RTC reset override (bit [16]) in the “GPIO Input Enable and Value (H_GP_INPT_EN_VAL)” register is set. If the RTC reset override bit is cleared, then the RTC reset is entirely controlled by software (bit [0] of the register at 0x7040). | |
| | 0 | A low in the corresponding GPIO input holds the RTC in reset; a high allows the RTC reset to be controlled by software |
| | 1 | A high in the corresponding GPIO input holds the RTC in reset; a low allows the RTC Reset to be controlled by software |
| 1 | RFSILENT_FORCE signal to the baseband | |
| 0 | RFSilent polarity | |
| | 0 | Do not invert the RFSILENT_BB_L signal to the baseband |
| | 1 | Invert the RFSILENT_BB_L signal to the baseband |

6.2.6.17 GPIO Pull-Up/Pull-Down (H_GPIO_PDP)

Offset: 0x4088

Access: Read/Write

Reset Value: 0000_0001

NOTE: Each 2-bit field controls the drive mechanism for each GPIO. The mapping for this 2-bit field is:

- 0 = No pull-up or pull-down
- 1 = Pull-down
- 2 = Pull-up
- 3 = Reserved

| Bit | Description |
|-------|-------------------------|
| 31:20 | Reserved |
| 19:18 | Configuration for GPIO9 |
| 17:16 | Configuration for GPIO8 |
| 15:14 | Configuration for GPIO7 |
| 13:12 | Configuration for GPIO6 |
| 11:10 | Configuration for GPIO5 |
| 9:8 | Configuration for GPIO4 |
| 7:6 | Configuration for GPIO3 |
| 5:4 | Configuration for GPIO2 |
| 3:2 | Configuration for GPIO1 |
| 1:0 | Configuration for GPIO0 |

6.2.6.18 GPIO Drive Strength (H_GPIO_DS)

Offset: 0x408C

Access: Read/Write

Reset Value: 0000_0000

NOTE: Every 2-bit field corresponds to a particular value; the possibilities are:

- 0 = Default drive strength = 6 mA
- 1 = Drive strength = 12 mA
- 2 = Drive strength = 18 mA
- 3 = Drive strength = 24 mA

| Bit | Description |
|-------|-------------------------|
| 31:20 | Reserved |
| 19:18 | Configuration for GPIO9 |
| 17:16 | Configuration for GPIO8 |
| 15:14 | Configuration for GPIO7 |
| 13:12 | Configuration for GPIO6 |
| 11:10 | Configuration for GPIO5 |
| 9:8 | Configuration for GPIO4 |
| 7:6 | Configuration for GPIO3 |
| 5:4 | Configuration for GPIO2 |
| 3:2 | Configuration for GPIO1 |
| 1:0 | Configuration for GPIO0 |

6.2.7 RTC Interface Registers

RTC registers occupy the offset range 0x7000–0x7FFC in the AR9223 address space. Within this address range, the 0x7040–0x7058 registers are always on and available for software access regardless of whether the RTC is asleep.

Table 6-13 shows the register mapping.

Table 6-13. RTC Interface Registers (Always On)

| Offset | Name | Description | Page |
|--------|----------------|----------------------------------------------|-------------------------|
| 0x7040 | RTC_RESET | RTC Reset and Force Sleep and Force Wakeup | page 92 |
| 0x7044 | RTC_STATUS | RTC Sleep Status | page 92 |
| 0x7048 | RTC_DERIVED | RTC Force Derived RTC and Bypass Derived RTC | page 92 |
| 0x704C | RTC_FORCE_WAKE | RTC Force Wake | page 93 |
| 0x7050 | RTC_INT_CAUSE | RTC Interrupt Cause | page 93 |
| 0x7050 | RTC_CAUSE_CLR | RTC Interrupt Cause Clear | page 93 |
| 0x7054 | RTC_INT_ENABLE | RTC Interrupt Enable | page 94 |
| 0x7058 | RTC_INT_MASK | RTC Interrupt Mask | page 94 |

6.2.7.1 RTC Reset and Force Sleep and Force Wakeup (RTC_RESET)

Offset: 0x7040

Access: Read/Write

Default: 0

| Bit | Description |
|------|------------------------|
| 31:1 | Reserved |
| 0 | RTC reset (active low) |

6.2.7.2 RTC Sleep Status (RTC_STATUS)

Offset: 0x7044

Access: Read-Only

Default: N/A

| Bit | Description |
|------|------------------------------|
| 31:6 | Reserved |
| 5 | PLL_CHANGING signal from RTC |
| 4 | RTC cold reset (active high) |
| 3 | RTC in wakeup state |
| 2 | RTC in sleep state |
| 1 | RTC in on state |
| 0 | RTC in shutdown state |

6.2.7.3 RTC Force Derived RTC and Bypass Derived RTC (RTC_DERIVED)

Offset: 0x7048

Access: Read/Write

Default: 0

| Bit | Description |
|------|--------------------|
| 31:2 | Reserved |
| 1 | Force derived RTC |
| 0 | Bypass derived RTC |

6.2.7.4 RTC Force Wake (RTC_FORCE_WAKE)

Offset: 0x704C
Access: Read/Write
Default: 3

| Bit | Description |
|------|-------------------------------------------------------------------------------------|
| 31:2 | Reserved |
| 1 | 0 Do not assert FORCE_WAKE on MAC interrupt 1 Assert FORCE_WAKE on MAC interrupt |
| 0 | FORCE_WAKE signal to the MAC |

6.2.7.5 RTC Interrupt Cause (RTC_INT_CAUSE)

Offset: 0x7050
Access: Read-Only
Default: 0

Note: The RTC Interrupt controller works the same way as the host interface interrupt controller. Each bit in this interrupt cause register pertains to an event as described.

| Bit | Description |
|------|-------------------------------------------------------------------|
| 31:6 | Reserved |
| 5 | PLL_CHANGING |
| 4 | Software access of an RTC register when it is not in the on state |
| 3 | RTC in wakeup state |
| 2 | RTC in sleep state |
| 1 | RTC in on state |
| 0 | RTC in shutdown state |

6.2.7.6 RTC Interrupt Cause Clear (RTC_CAUSE_CLR)

Offset: 0x7050
Access: Write-Only
Default: 0

Note: A write of 1 to any bit in this register clears that bit in the “[RTC Interrupt Cause \(RTC_INT_CAUSE\)](#)” register until the corresponding event reoccurs.

| Bit | Description |
|------|----------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:6 | Reserved |
| 5 | Writing 1 to this bit clears the PLL_CHANGING interrupt from the “ RTC Interrupt Cause (RTC_INT_CAUSE) ” register. |
| 4 | Writing 1 to this bit clears the software access of an RTC register interrupt from the “ RTC Interrupt Cause (RTC_INT_CAUSE) ” register. |
| 3 | Writing 1 to this bit clears the RTC in wakeup state interrupt from the “ RTC Interrupt Cause (RTC_INT_CAUSE) ” register. |
| 2 | Writing 1 to this bit clears the RTC in sleep state interrupt from the “ RTC Interrupt Cause (RTC_INT_CAUSE) ” register. |
| 1 | Writing 1 to this bit clears the RTC in on state interrupt from the “ RTC Interrupt Cause (RTC_INT_CAUSE) ” register. |
| 0 | Writing 1 to this bit clears the RTC in shutdown state interrupt from the “ RTC Interrupt Cause (RTC_INT_CAUSE) ” register. |

6.2.7.7 RTC Interrupt Enable (RTC_INT_ENABLE)

Offset: 0x7054
 Access: Read/Write
 Default: 0

Note: Writing a 1 to any bit in this register allows that bit in the “RTC Interrupt Cause

(RTC_INT_CAUSE)” register to be set when the corresponding event occurs. Writing a 0 to any bit in this register automatically clears the corresponding bit in the interrupt cause register regardless of the corresponding event.

| Bit | Description | |
|------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| 31:6 | Reserved | |
| 5 | 0 | Clears the PLL_CHANGING bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)”. |
| | 1 | Allows the PLL changing bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)” to be set when the corresponding event occurs. |
| 4 | 0 | Clears the software access of an RTC register bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)”. |
| | 1 | Allows the software access of an RTC register bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)” to be set when the corresponding event occurs. |
| 3 | 0 | Clears the RTC in wakeup state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)”. |
| | 1 | Allows the RTC in wakeup state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)” to be set when the corresponding event occurs. |
| 2 | 0 | Clears the RTC in sleep state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)”. |
| | 1 | Allows the RTC in sleep state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)” to be set when the corresponding event occurs. |
| 1 | 0 | Clears the RTC in on state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)”. |
| | 1 | Allows the RTC in on state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)” to be set when the corresponding event occurs. |
| 0 | 0 | Clears the RTC in shutdown state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)”. |
| | 1 | Allows the RTC in shutdown state bit in the “RTC Interrupt Cause (RTC_INT_CAUSE)” to be set when the corresponding event occurs. |

6.2.7.8 RTC Interrupt Mask (RTC_INT_MASK)

Offset: 0x7058
 Access: Read/Write
 Default: 0

Note: Writing a 1 to any bit in this register allows the corresponding event to generate an

RTC interrupt to the host interface which can in turn be programmed to generate a system interrupt. The corresponding bit in the “RTC Interrupt Enable (RTC_INT_ENABLE)” register must also be set.

| Bit | Description |
|------|---------------------------------------------------------------------------------------------------------------------------------------------|
| 31:6 | Reserved |
| 5 | Writing 1 to this bit allows the corresponding PLL_CHANGING event to generate an RTC interrupt to the host interface. |
| 4 | Writing 1 to this bit allows the corresponding software access of an RTC register event to generate an RTC interrupt to the host interface. |
| 3 | Writing 1 to this bit allows the corresponding RTC in wakeup state event to generate an RTC interrupt to the host interface. |
| 2 | Writing 1 to this bit allows the corresponding RTC in sleep state event to generate an RTC interrupt to the host interface. |
| 1 | Writing 1 to this bit allows the corresponding RTC in on state event to generate an RTC interrupt to the host interface. |
| 0 | Writing 1 to this bit allows the corresponding RTC in shutdown state event to generate an RTC interrupt to the host interface. |

6.2.8 MAC PCU Registers

Table 6-14 shows the mapping of these registers.

Table 6-14. MAC PCU Registers

| Address | Name | Description | Page |
|---------|--------------------------|---------------------------------------|--------------------------|
| 0x08000 | MAC_PCU_STA_ADDR_L32 | STA Address Lower 32 Bits | page 97 |
| 0x08004 | MAC_PCU_STA_ADDR_U16 | STA Address Upper 16 Bits | page 97 |
| 0x08008 | MAC_PCU_BSSID_L32 | BSSID Lower 32 Bits | page 98 |
| 0x0800C | MAC_PCU_BSSID_U16 | BSSID Upper 16 Bits | page 98 |
| 0x08010 | MAC_PCU_BCN_RSSI_AVE | Beacon RSSI Average | page 98 |
| 0x08014 | MAC_PCU_ACK_CTS_TIMEOUT | ACK and CTS Timeout | page 98 |
| 0x08018 | MAC_PCU_BCN_RSSI_CTL | Beacon RSSI Control | page 99 |
| 0x0801C | MAC_PCU_USEC_LATENCY | Millisecond Counter and Rx/Tx Latency | page 99 |
| 0x08020 | MAC_PCU_RESET_TSF | Reset TSF | page 99 |
| 0x08038 | MAC_PCU_MAX_CFP_DUR | Maximum CFP Duration | page 100 |
| 0x0803C | MAC_PCU_RX_FILTER | Rx Filter | page 100 |
| 0x08040 | MAC_PCU_MCAST_FILTER_L32 | Multicast Filter Mask Lower 32 Bits | page 100 |
| 0x08044 | MAC_PCU_MCAST_FILTER_U32 | Multicast Filter Mask Upper 32 Bits | page 101 |
| 0x08048 | MAC_PCU_DIAG_SW | Diagnostic Switches | page 101 |
| 0x0804C | MAC_PCU_TSF_L32 | TSF Lower 32 Bits | page 102 |
| 0x08050 | MAC_PCU_TSF_U32 | TSF Upper 32 Bits | page 102 |
| 0x0805C | MAC_PCU_AES_MUTE_MASK_0 | AES Mute Mask 0 | page 102 |
| 0x08060 | MAC_PCU_AES_MUTE_MASK_1 | AES Mute Mask 1 | page 103 |
| 0x08080 | MAC_PCU_LAST_BEACON_TSF | Last Receive Beacon TSF | page 103 |
| 0x08084 | MAC_PCU_NAV | Current NAV | page 103 |
| 0x08088 | MAC_PCU_RTS_SUCCESS_CNT | Successful RTS Count | page 103 |
| 0x0808C | MAC_PCU_RTS_FAIL_CNT | Failed RTS Count | page 104 |
| 0x08090 | MAC_PCU_ACK_FAIL_CNT | FAIL ACK Count | page 104 |
| 0x08094 | MAC_PCU_FCS_FAIL_CNT | Failed FCS Count | page 104 |
| 0x08098 | MAC_PCU_BEACON_CNT | Beacon Count | page 104 |
| 0x080D4 | MAC_PCU_SLP1 | Sleep 1 | page 105 |
| 0x080D8 | MAC_PCU_SLP2 | Sleep 2 | page 105 |
| 0x080E0 | MAC_PCU_ADDR1_MASK_L32 | Address 1 Mask Lower 32 Bits | page 105 |
| 0x080E4 | MAC_PCU_ADDR1_MASK_U16 | Address 1 Mask Upper 16 Bits | page 105 |
| 0x080E8 | MAC_PCU_TPC | Tx Power Control | page 106 |
| 0x080EC | MAC_PCU_TX_FRAME_CNT | Tx Frame Counter | page 106 |
| 0x080F0 | MAC_PCU_RX_FRAME_CNT | Rx Frame Counter | page 106 |
| 0x080F4 | MAC_PCU_RX_CLEAR_CNT | Rx Clear Counter | page 106 |
| 0x080F8 | MAC_PCU_CYCLE_CNT | Cycle Counter | page 106 |
| 0x080FC | MAC_PCU_QUIET_TIME_1 | Quiet Time 1 | page 107 |
| 0x08100 | MAC_PCU_QUIET_TIME_2 | Quiet Time 2 | page 107 |

Table 6-14. MAC PCU Registers

| Address | Name | Description | Page |
|---------|------------------------------|-----------------------------------------------|--------------------------|
| 0x08108 | MAC_PCU_QOS_NO_ACK | QoS no ACK | page 107 |
| 0x0810C | MAC_PCU_PHY_ERROR_MASK | PHY Error Mask | page 108 |
| 0x08114 | MAC_PCU_RXBUF_THRESHOLD | Rx Buffer Threshold | page 108 |
| 0x08118 | MAC_PCU_MIC_QOS_CONTROL | QoS Control | page 109 |
| 0x0811C | MAC_PCU_MIC_QOS_SELECT | Michael QoS Select | page 109 |
| 0x08120 | MAC_PCU_MISC_MODE | Miscellaneous Mode | page 109 |
| 0x08124 | MAC_PCU_FILTER_OFDM_CNT | Filtered OFDM Counter | page 111 |
| 0x08128 | MAC_PCU_FILTER_CCK_CNT | Filtered CCK Counter | page 111 |
| 0x0812C | MAC_PCU_PHY_ERR_CNT_1 | PHY Error Counter 1 | page 111 |
| 0x08130 | MAC_PCU_PHY_ERR_CNT_1_MASK | PHY Error Counter 1 Mask | page 112 |
| 0x08134 | MAC_PCU_PHY_ERR_CNT_2 | PHY Error Counter 2 | page 112 |
| 0x08138 | MAC_PCU_PHY_ERR_CNT_2_MASK | PHY Error Counter 2 Mask | page 112 |
| 0x0813C | MAC_PCU_TSF_THRESHOLD | TSF Threshold | page 113 |
| 0x08144 | MAC_PCU_PHY_ERROR EIFS_MASK | PHY Error EIFS Mask | page 113 |
| 0x08168 | MAC_PCU_PHY_ERR_CNT_3 | PHY Error Counter 3 | page 113 |
| 0x0816C | MAC_PCU_PHY_ERR_CNT_3_MASK | PHY Error Counter 3 Mask | page 113 |
| 0x08178 | MAC_PCU_HCF_TIMEOUT | HCF Timeout | page 114 |
| 0x081D0 | MAC_PCU_TXSIFS | SIFS, Tx Latency and ACK Shift | page 114 |
| 0x081EC | MAC_PCU_TXOP_X | TXOP for Non-QoS Frames | page 114 |
| 0x081F0 | MAC_PCU_TXOP_0_3 | TXOP for TID 0 to 3 | page 115 |
| 0x081F4 | MAC_PCU_TXOP_4_7 | TXOP for TID 4 to 7 | page 115 |
| 0x081F8 | MAC_PCU_TXOP_8_11 | TXOP for TID 8 to 11 | page 115 |
| 0x081FC | MAC_PCU_TXOP_12_15 | TXOP for TID 0 to 3 | page 115 |
| 0x08200 | MAC_PCU_GENERIC_TIMERS[0:15] | Generic Timers | page 116 |
| 0x08240 | MAC_PCU_GENERIC_TIMERS_MODE | Generic Timers Mode | page 116 |
| 0x08244 | MAC_PCU_SLP32_MODE | 32 KHz Sleep Mode | page 116 |
| 0x08248 | MAC_PCU_SLP32_WAKE | 32 KHz Sleep Wake | page 117 |
| 0x0824C | MAC_PCU_SLP32_INC | 32 KHz Sleep Increment | page 117 |
| 0x08250 | MAC_PCU_SLP_MIB1 | Sleep MIB Sleep Count | page 117 |
| 0x08254 | MAC_PCU_SLP_MIB2 | Sleep MIB Cycle Count | page 117 |
| 0x08258 | MAC_PCU_SLP_MIB3 | Sleep MIB Control Status | page 118 |
| 0x08318 | MAC_PCU_20_40_MODE | Global Mode | page 118 |
| 0x08328 | MAC_PCU_RX_CLEAR_DIFF_CNT | Difference Rx_Clear Counter | page 118 |
| 0x08330 | MAC_PCU_BA_BAR_CONTROL | Control Registers for Block BA Control Fields | page 119 |
| 0x08334 | MAC_PCU_LEGACY_PLCP_SPOOF | Legacy PLCP Spoof | page 119 |
| 0x08338 | MAC_PCU_PHY_ERROR_MASK_CONT | PHY Error Mask and EIFS Mask | page 119 |
| 0x0833C | MAC_PCU_TX_TIMER | Tx Timer | page 120 |
| 0x08800 | MAC_PCU_KEY_CACHE[0:1023] | Key Cache Lower Half | page 120 |

6.2.8.1 STA Address Lower 32 Bits (MAC_PCU_STA_ADDR_L32)

This register contains the lower 32 bits of the STA address.

Offset: 0x08000

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-----------|-------------------------------------------------------|
| 31:0 | ADDR_31_0 | Lower 32 bits of STA MAC address (PCU_STA_ADDR[31:0]) |

6.2.8.2 STA Address Upper 16 Bits (MAC_PCU_STA_ADDR_U16)

This register contains the lower 32 bits of the STA address.

Offset: 0x08004

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x2000_0000

| Bit | Name | Description |
|-------|------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 15:0 | PCU_STA_ADDR[47:32] | Upper 16 bits of station MAC address |
| 16 | PCU_AP | Set if STA is an AP |
| 17 | PCU_ADHOC | Set if STA is in an ad hoc network |
| 18 | PCU_PSMODE | Set if STA is in power-save mode |
| 19 | PCU_NO_KEYSEARCH | Disable key search |
| 20 | PCU_PCF | Set if associated AP is PCF capable |
| 23:21 | RES | Reserved |
| 24 | PCU_ACKCTS_6MB | Use 6 Mbps rate for ACK and CTS |
| 25 | PCU_BSRATE_11B | 802.11b base rate |
| | | 0 Use all rates |
| | | 1 Use only 1–2 Mbps |
| 26 | RES | Reserved |
| 27 | REG_CRPT_MIC_ENABLE | Enables the checking and insertion of MIC in TKIP |
| 28 | PCU_KSRCH_MODE | Search key cache first. If not, match use offset for IV = 0, 1, 2, 3. ■ If KSRCH_MODE = 0 then do not search ■ If IV = 1, 2, or 3, then search ■ If IV = 0, do not search |
| 29 | REG_PRESERVE_SEQNUM | Stops PCU from replacing the sequence number; must be set to 1 |
| 30 | PCU_CBCIV_ENDIAN | Endianess of IV in CBC nonce |
| 31 | REG_ADHOC_MCAST_SEARCH | Enables the key cache search for ad hoc MCAST packets |

6.2.8.3 BSSID Lower 32 Bits (MAC_PCU_BSSID_L32)

Offset: 0x08008

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

This register contains the lower 32 bits of the BSS identification information.

| Bit | Name | Description |
|------|-----------------|------------------------|
| 31:0 | PCU_BSSID[31:0] | Lower 32 bits of BSSID |

6.2.8.4 BSSID Upper 16 Bits (MAC_PCU_BSSID_U16)

Offset: 0x0800C

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

This register contains the upper 32 bits of the BSS identification information.

| Bit | Name | Description |
|-------|------------------|------------------------|
| 15:0 | PCU_BSSID[47:32] | Upper 16 bits of BSSID |
| 26:16 | PCU_AID | Association ID |
| 31:17 | RES | Reserved |

6.2.8.5 Beacon RSSI Average (MAC_PCU_BCN_RSSI_AVE)

Offset: 0x08010

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x800

| Bit | Name | Description |
|-------|------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 11:0 | REG_BCN_RSSI_AVE | Holds the average RSSI with 1/16 dB resolution. The RSSI is averaged over multiple beacons which matched our BSSID. AVE_VALUE is 12 bits with 4 bits below the normal 8 bits. These lowest 4 bits provide for a resolution of 1/16 dB. The averaging function is depends on the BCN_RSSI_WEIGHT; determines the ratio of weight given to the current RSSI value compared to the average accumulated value. |
| 31:12 | RES | Reserved |

6.2.8.6 ACK and CTS Timeout (MAC_PCU_ACK_CTS_TIMEOUT)

Offset: 0x08014

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|-----------------|-------------------------------------------|
| 13:0 | PCU_ACK_TIMEOUT | Timeout while waiting for ACK (in cycles) |
| 29:16 | PCU_CTS_TIMEOUT | Timeout while waiting for CTS (in cycles) |
| 31:30 | RES | Reserved |

6.2.8.7 Beacon RSSI Control (MAC_PCU_BCN_RSSI_CTL)

Offset: 0x08018

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|-------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7:0 | PCU_RSSI_THR | The threshold at which the beacon low RSSI interrupt is asserted when the average RSSI ("BCN_RSSI_AVE") below this level |
| 15:8 | PCU_BCN_MISS_THR | Threshold at which the beacon miss interrupt asserts. Because the beacon miss counter increments at TBTT, it increments to 1 before the first beacon. |
| 28:24 | REG_BCN_RSSI_WEIGHT | Used to calculate "BCN_RSSI_AVE" |
| 29 | REG_BCN_RSSI_RST_STROBE | The BCN_RSSI_RESET clears "BCN_RSSI_AVE" to aid in changing channels |
| 31:30 | RES | Reserved |

6.2.9 Ms Counter and Rx/Tx Latency (MAC_PCU_USEC_LATENCY)

Offset: 0x0801C

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|-------------|------------------------------------------------------------------------|
| 6:0 | RES | Reserved |
| 22:14 | PCU_TXDELAY | Baseband Tx latency to start of timestamp in beacon frame (in μ s) |
| 28:23 | PCU_RXDELAY | Baseband Rx latency to start of SIGNAL (in μ s) |
| 31:29 | RES | Reserved |

6.2.9.8 Reset TSF (MAC_PCU_RESET_TSF)

Offset: 0x08020

Access: Hardware = Read/Write

Software = Read/Write

Reset Value: 0x0

Controls beacon operation by the PCU.

| Bit | Name | Description |
|-------|----------|-----------------------------------------------------------------------------------------------|
| 23:0 | RES | Reserved |
| 24 | ONE_SHOT | Setting this bit causes the TSF to reset. This register clears immediately after being reset. |
| 31:25 | RES | Reserved |

6.2.9.9 Maximum CFP Duration (MAC_PCU_MAX_CFP_DUR)

Offset: 0x08038

Contains the maximum time for a CFP.

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|----------------|------------------------------------------------------|
| 15:0 | PCU_MAX_CFPDUR | Maximum contention free period duration (in μ s) |
| 31:16 | RES | Reserved |

6.2.9.10 Rx Filter (MAC_PCU_RX_FILTER)

Offset: 0x0803C

This register determines Rx frame filtering.

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x0

NOTE: If any bit is set, the corresponding packet types pass the filter and are DMAed. All filter conditions except the promiscuous setting rely on the no early PHY error and protocol version being checked to ensure it is version 0.

| Bit | Name | Description |
|-------|-----------------|------------------------------------------------------------------------------------------------------------------------------|
| 0 | UNICAST | Unicast frame enable Enable reception of unicast (directed) frames that match the STA address |
| | | 0 Disable. No ACK will return |
| | | 1 Enable |
| 1 | MULTICAST | Multicast frame Enable Enable reception of multicast frames that match the multicast filter |
| 2 | BROADCAST | Broadcast frame enable Enable reception of non beacon broadcast frames that originate from the BSS whose ID matches BSSID |
| 3 | CONTROL | Control frame enable Enable reception of control frames |
| 4 | BEACON | Beacon frame enable Enable reception of beacon frames. |
| 5 | PROMISCUOUS | Promiscuous receive enable Enable reception of all frames, including errors |
| 6 | RES | Reserved |
| 7 | PROBE_REQ | Probe request enable. Enables reception of all probe request frames |
| 8 | RES | Reserved |
| 9 | MY_BEACON | Retrieves any beacon frame with matching SSID |
| 13:10 | RES | Reserved |
| 14 | PS_POLL | Enables receipt of PS-POLL |
| 15 | MCAST_BCAST_ALL | Enables receipt of all multicast and broadcast frames |
| 31:10 | RES | Reserved |

6.2.9.11 Multicast Filter Mask Lower 32 Bits (MAC_PCU_MCAST_FILTER_L32)

Offset: 0x08040

This register contains the lower 32 bits of the multicast filter mask.

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|----------------|--------------------------------------------------------------------|
| 31:0 | PCU_MCAST_MASK | Multicast filter mask low. Lower 32 bits of multicast filter mask. |

6.2.9.12 Multicast Filter Mask Upper 32 Bits (MAC_PCU_MCAST_FILTER_U32)

Offset: 0x08044

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

This register contains the upper 32 bits of the multicast filter mask.

| Bit | Name | Description |
|------|----------------|---------------------------------------------------------------------|
| 31:0 | PCU_MCAST_MASK | Multicast filter mask high. Upper 32 bits of multicast filter mask. |

6.2.9.13 Diagnostic Switches (MAC_PCU_DIAG_SW)

Offset: 0x08048

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

Controls the operation of the PCU, including enabling/disabling acknowledgements, CTS, transmission, reception, encryption, loopback, FCS, channel information, and scrambler seeds.

| Bit | Name | Description |
|-------|------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | PCU_INVALIDKEY_NOACK | Enable or disable acknowledgement when a valid key is not found for the received frames in the key cache. |
| 1 | NO_ACK | Enable or disable acknowledgement generation for all frames |
| 2 | NO_CTS | Enable or disable CTS generation |
| 3 | NO_ENCRYPT | Enable or disable encryption |
| 4 | NO_DECRYPT | Enable or disable decryption |
| 5 | HALT_RX | Enable or disable reception |
| 6 | LOOP_BACK | Enable or disable Tx data loopback |
| 7 | CORRUPT_FCS | Enable or disable corrupt FCS. Enabling this bit causes an invalid FCS to be appended to a frame during transmission. |
| 16:8 | RES | Reserved |
| 17 | ACCEPT_NON_V0 | Enable or disable protocol field |
| 19:18 | RES | Reserved |
| 20 | RX_CLEAR_HIGH | Force RX_CLEAR high |
| 21 | IGNORE_NAV | Ignore virtual carrier sense (NAV) |
| 22 | CHAN_IDLE_HIGH | Force channel idle high |
| 23 | PHYERR_ENABLE_EIFS_CTL | Uses framed and wait_wep in the pcu_rx_err logic if bits is set to 0 |
| 24 | RES | Reserved |
| 25 | FORCE_RX_ABORT | Force Rx abort bit in conjunction with Rx block aids quick channel change to shut down Rx. The force Rx abort bit kills with the Rx_abort any frame currently transferring between the MAC and baseband. while the RX block bit prevents any new frames from getting started. |
| 26 | SATURATE_CYCLE_CNT | The saturate cycle count bit, if set, causes the “Cycle Counter (MAC_PCU_CYCLE_CNT)” register to saturate instead of shifting to the right by 1 every time the count reaches 0xFFFFFFFF. This saturate condition also holds the rx_clear, rx_frame, and tx_frame counts. |
| 27 | RES | Reserved |
| 28 | RX_CLEAR_CTL_LOW | Force the RX_CLEAR_CTL signal to appear to the MAC as being low |
| 29 | RX_CLEAR_EXT_LOW | Force the RX_CLEAR_EXT signal to appear to the MAC as being low |
| 31:30 | RES | Reserved |

6.2.9.14 TSF Lower 32 Bits (MAC_PCU_TSF_L32)

Offset: 0x0804C

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0xFFFFFFFF

| Bit | Name | Description |
|------|-------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | VALUE | The timestamp value in μ s. Writes to this register do not cause the TSF to change. Rather, the value is held in a temporary staging area until this register is written, at which point both the lower and upper parts of the TSF are loaded. A read result of 0xFFFFFFFF indicates that the read occurred before TSF logic came out of sleep. It may take up to 45 μ s after the chip is brought out of sleep for the TSF logic to wake. |

6.2.9.15 TSF Upper 32 Bits (MAC_PCU_TSF_U32)

Offset: 0x08050

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0xFFFFFFFF

| Bit | Name | Description |
|------|-------|--------------------------------|
| 31:0 | VALUE | The timestamp value in μ s |

6.2.9.16 AES Mute Mask 0 (MAC_PCU_AES_MUTE_MASK_0)

Offset: 0x0805C

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0xC7FF

| Bit | Name | Description |
|-------|--------------|---------------------------------------|
| 15:0 | FC_MUTEMASK | AES mute mask for frame control field |
| 31:16 | QOS_MUTEMASK | AES mute mask for TID field |

6.2.9.17 AES Mute Mask 1 (MAC_PCU_AES_MUTE_MASK_1)

Offset: 0x08060

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x000F

| Bit | Name | Description |
|-------|--------------|--------------------------------------------------|
| 15:0 | SEQ_MUTEMASK | AES mute mask for sequence number field |
| 31:16 | FC)MGMT | AES mute mask for management frame control field |

6.2.9.18 Last Rx Beacon TSF (MAC_PCU_LAST_BEACON_TSF)

Offset: 0x08080

Access: Hardware = Write-only
Software = Read-Only

Reset Value: 0x0

This threshold register indicates the minimum amount of data required before initiating a transmission.

| Bit | Name | Description |
|------|-----------|---------------------------------------------------------------------------|
| 31:0 | LAST_TSTP | Beacon timestamp. Lower 32 bits of timestamp of the last beacon received. |

6.2.9.19 Current NAV (MAC_PCU_NAV)

Offset: 0x08084

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|--------|--------------------------------|
| 25:0 | CS_NAV | Current NAV value (in μ s) |
| 31:26 | RES | Reserved |

6.2.9.20 Successful RTS Count (MAC_PCU_RTS_SUCCESS_CNT)

Offset: 0x08088

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

This register counts the number of successful RTS exchanges. The counter stops at 0xFFFF. After a read, automatically resets to 0.

| Bit | Name | Description |
|-------|--------|----------------------------------|
| 15:0 | RTS_OK | RTS/CTS exchange success counter |
| 31:16 | RES | Reserved |

6.2.9.21 Failed RTS Count (MAC_PCU_RTS_FAIL_CNT)

Offset: 0x0808C

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

This register counts the number of failed RTS exchanges. The counter stops at 0xFFFF. After a read, this register is automatically reset to 0.

| Bit | Name | Description |
|-------|----------|----------------------------------|
| 15:0 | RTS_FAIL | RTS/CTS exchange failure counter |
| 31:16 | RES | Reserved |

6.2.9.22 FAIL ACK Count (MAC_PCU_ACK_FAIL_CNT)

Offset: 0x08090

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

This register counts the number of failed acknowledgements. The counter stops at 0xFFFF. After a read, this register is automatically reset to 0.

| Bit | Name | Description |
|-------|----------|--------------------------|
| 15:0 | ACK_FAIL | DATA/ACK failure counter |
| 31:16 | RES | Reserved |

6.2.9.23 Failed FCS Count (MAC_PCU_FCS_FAIL_CNT)

Offset: 0x08094

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

This register counts the number of failed frame check sequences. The counter stops at 0xFFFF. After a read, this register is automatically reset to 0.

| Bit | Name | Description |
|-------|----------|---------------------|
| 15:0 | FCS_FAIL | FCS failure counter |
| 31:16 | RES | Reserved |

6.2.9.24 Beacon Count (MAC_PCU_BEACON_CNT)

Offset: 0x08098

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

This register counts the number of valid beacon frames received. The counter stops at 0xFFFF. After a read, automatically resets to 0.

| Bit | Name | Description |
|-------|-----------|----------------------|
| 15:0 | BEACONCNT | Valid beacon counter |
| 31:16 | RES | Reserved |

6.2.9.25 Sleep 1 (MAC_PCU_SLP1)

Offset: 0x080D4

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

The Sleep 1 register in conjunction with the “Sleep 2 (MAC_PCU_SLP2)” register, controls when the AR9223 should wake when waiting for AP Rx traffic. Sleep registers are only used when the AR9223 is in STA mode.

| Bit | Name | Description |
|-------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 18:0 | RES | Reserved |
| 19 | ASSUME_DTIM | A mode bit which indicates whether to assume a beacon was missed when the SLP_BEACON_TIMEOUT occurs with no received beacons, in which case it assumes the DTIM was missed, and waits for CAB. |
| 20 | RES | Reserved |
| 31:21 | CAB_TIMEOUT | Time in TU that the PCU waits for CAB after receiving the beacon or the previous CAB, insuring that if no CAB is received after the beacon is received or if a long gap occurs between CABs, the CAB powersave state returns to idle. |

6.2.9.26 Sleep 2 (MAC_PCU_SLP2)

Offset: 0x080D8

Access: Hardware = Read/Write
Software = Read-Only

Reset Value: 0x0

| Bit | Name | Description |
|-------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 20:0 | RES | Reserved |
| 31:21 | BEACON_TIMEOUT | Time in TU that the PCU waits for a beacon after waking up. If this time expires, the PCU woke due to SLP_NEXT_DTIM, and SLP_ASSUME_DTIM is active, then it assumes the beacon was missed and goes directly to watching for CAB. Otherwise when this time expires, the beacon powersave state returns to idle. |

6.2.9.27 Address 1 Mask Lower 32 Bits (MAC_PCU_ADDR1_MASK_L32)

Offset: 0x080E0

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0xFFFFFFFF

This STA register provides multiple BSSID support when the AR9223 is in AP mode.

| Bit | Name | Description |
|------|------------|--------------------------------------------------------------------------|
| 31:0 | STA_MASK_L | STA address mask lower 32-bit register. Provides multiple BSSID support. |

6.2.9.28 Address 1 Mask Upper 16 Bits (MAC_PCU_ADDR1_MASK_U16)

Offset: 0x080E4

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0xFFFF

This STA register provides multiple BSSID support when the AR9223 is in AP mode.

| Bit | Name | Description |
|------|------------|--------------------------------------------------------------------------|
| 31:0 | STA_MASK_L | STA address mask upper 16-bit register. Provides multiple BSSID support. |

6.2.9.29 Tx Power Control (MAC_PCU_TPC)

Offset: 0x080E8

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x003F_3F3F

This register set the transmit power for self-generated response frames.

| Bit | Name | Description |
|-------|-----------|--------------------------------------|
| 5:0 | ACK_PWR | ACK self-generated response frames |
| 7:6 | RES | Reserved |
| 13:8 | CTS_PWR | CTS self-generated response frames |
| 15:14 | RES | Reserved |
| 21:16 | CHIRP_PWR | Chirp self-generated response frames |
| 31:22 | RES | Reserved |

6.2.9.30 Tx Frame Counter (MAC_PCU_TX_FRAME_CNT)

Offset: 0x080EC

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

The Tx frame counter counts the number of cycles the tx_frame signal is active.

| Bit | Name | Description |
|------|--------------|-----------------------------------------------------------|
| 31:0 | TX_FRAME_CNT | Counts the number of cycles the tx_frame signal is active |

6.2.9.31 Rx Frame Counter (MAC_PCU_RX_FRAME_CNT)

Offset: 0x080F0

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

The receive frame counter counts the number of cycles the rx_frame signal is active.

| Bit | Name | Description |
|------|--------------|-----------------------------------------------------------|
| 31:0 | RX_FRAME_CNT | Counts the number of cycles the rx_frame signal is active |

6.2.9.32 Rx Clear Counter (MAC_PCU_RX_CLEAR_CNT)

Offset: 0x080F4

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

The receive clear counter counts the number of cycles the rx_clear signal is not active.

| Bit | Name | Description |
|------|--------------|--------------------------------------------------------|
| 31:0 | RX_CLEAR_CNT | Counts the number of cycles the rx_clear signal is low |

6.2.9.33 Cycle Counter (MAC_PCU_CYCLE_CNT)

Offset: 0x080F8

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

The cycle counter counts the number of clock cycles.

| Bit | Name | Description |
|------|-----------|-----------------------------------|
| 31:0 | CYCLE_CNT | Counts the number of clock cycles |

6.2.9.34 Quiet Time 1 (MAC_PCU_QUIET_TIME_1)

Offset: 0x080FC

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

The quiet time registers implement the quiet time function specified in the proposed 802.11h extension supporting radar detection.

| Bit | Name | Description |
|-------|----------------------|--------------------------------------------------------------------------|
| 16:0 | RES | Reserved |
| 17 | QUIET_ACK_CTS_ENABLE | If set, then the MAC sends an ACK or CTS in response to a received frame |
| 31:18 | RES | Reserved |

6.2.9.35 Quiet Time 2 (MAC_PCU_QUIET_TIME_2)

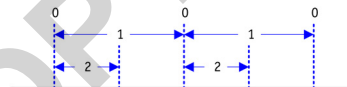
Offset: 0x080FC

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

NOTE: QUIET_ENABLE is implemented as GENERIC_TIMER_ENABLE and NEXT_QUIET as GENERIC_TIMER_NEXT. QUIET_PERIOD is implemented as GENERIC_TIMER_PERIOD.

The Quiet Time registers implement the quiet time function specified in the proposed 802.11h extension supporting radar detection.



- 0 = NEXT_QUIET = TSF[31:0]
- 1 = QUIET_PERIOD
- 2 = QUIET_DURATION
(Chip remains awake during QUIET_DURATION)

| Bit | Name | Description |
|-------|----------------|-----------------------------------------------------------------|
| 15:0 | RES | Reserved |
| 31:16 | QUIET_DURATION | The length of time in TUs that the chip is required to be quiet |

6.2.9.36 QoS No ACK (MAC_PCU_QOS_NO_ACK)

Offset: 0x08108

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x52

This register provides a mechanism to locate the NoACK information in the QoS field and determine which encoding means NOACK.

| Bit | Name | Description | |
|------|--------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------|
| 3:0 | NOACK_2_BIT_VALUES | These values are of a two bit field that indicate No ACK | |
| | | NOACK_2_BIT_VALUE | Encoding Matching No ACK |
| | | xxx1 | 00 |
| | | xx1x | 01 |
| | | x1xx | 10 |
| 1xxx | 11 | | |
| 6:4 | NOACK_BIT_OFFSET | Offsets from the byte where the No Ack information should be stored; offset can range from 0 to 6 only | |
| 8:7 | NOACK_BYTE_OFFSET | Number of bytes from the byte after end of the header of a data packet to the byte location where No Ack information is stored. (The end of the header is at byte offset 25 for 3-address packets and 31 for 4-address packets.) | |
| 31:9 | RES | Reserved | |

6.2.9.37 PHY Error Mask (MAC_PCU_PHY_ERROR_MASK)

Offset: 0x0810C

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x2

NOTE: Provides the ability to choose which PHY errors from the baseband to filter. The error number offsets into this register. If the mask value at the offset is 0, this error filters and does not show up on the Rx queue.

| Bit | Name | Description |
|-------|---------------------------|---------------------------|
| 0 | ERROR TRANSMIT_UNDERRUN | Transmit underrun error |
| 3:1 | RES | Reserved |
| 4 | ERROR PANIC | Panic error |
| 5 | ERROR RADAR_DETECT | Radar detect error |
| 6 | ERROR ABORT | Abort error |
| 7 | ERROR TX_INTERRUPT_RX | Transmit interrupt |
| 16:8 | RES | Reserved |
| 17 | ERROR OFDM TIMING | False detection for OFDM |
| 18 | ERROR OFDM SIGNAL_PARITY | OFDM signal parity error |
| 19 | ERROR OFDM RATE_ILLEGAL | OFDM illegal rate error |
| 20 | ERROR OFDM LENGTH_ILLEGAL | OFDM illegal length error |
| 21 | ERROR OFDM POWER_DROP | OFDM power drop error |
| 22 | ERROR OFDM SERVICE | OFDM service error |
| 23 | ERROR OFDM RESTART | OFDM restart error |
| 24 | RES | Reserved |
| 25 | ERROR CCK TIMING | False detection for CCK |
| 26 | ERROR CCK HEADER_CRC | CCK CRC header error |
| 27 | ERROR CCK RATE_ILLEGAL | CCK illegal rate error |
| 29:28 | RES | Reserved |
| 30 | ERROR CCK SERVICE | CCK service error |
| 31 | ERROR CCK RESTART | CCK restart error |

6.2.9.38 Rx Buffer Threshold (MAC_PCU_RXBUF_THRESHOLD)

Offset: 0x08114

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x400

| Bit | Name | Description |
|-------|--------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 10:0 | RXBUF_THRSHD | When the number of valid entries in the Rx buffer is larger than this threshold, host interface logic gives higher priority to the Rx side to prevent Rx buffer overflow. |
| 31:11 | RES | Reserved |

6.2.9.39 QoS Control (MAC_PCU_MIC_QOS_CONTROL)

Offset: 0x08118

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0xAA

| Bit | Name | Description | |
|-------|---------------------|-------------------------------------------------------------|---------------------------------------------|
| 1:0 | MIC_QOS_CONTROL [0] | MIC QOS control [0] | |
| | | 0 | Use 0 when calculating Michael |
| | | 1 | Use 1 when calculating Michael |
| | | 2 | Use MIC_QOS_SELECT when calculating Michael |
| | 3 | Use inverse of MIC_QOS_SELECT when calculating Michael | |
| 3:2 | MIC_QOS_CONTROL [1] | MIC QOS control [1]. See options for "MIC_QOS_CONTROL [0]". | |
| 5:4 | MIC_QOS_CONTROL [2] | MIC QOS control [2]. See options for "MIC_QOS_CONTROL [0]". | |
| 7:6 | MIC_QOS_CONTROL [3] | MIC QOS control [3]. See options for "MIC_QOS_CONTROL [0]". | |
| 9:8 | MIC_QOS_CONTROL [4] | MIC QOS control [4]. See options for "MIC_QOS_CONTROL [0]". | |
| 11:10 | MIC_QOS_CONTROL [5] | MIC QOS control [5]. See options for "MIC_QOS_CONTROL [0]". | |
| 13:12 | MIC_QOS_CONTROL [6] | MIC QOS control [6]. See options for "MIC_QOS_CONTROL [0]". | |
| 15:14 | MIC_QOS_CONTROL [7] | MIC QOS control [7]. See options for "MIC_QOS_CONTROL [0]". | |
| 16 | MIC_QOS_ENABLE | Enable MIC QOS control | |
| | | 0 | Disable hardware Michael |
| | | 1 | Enable hardware Michael |
| 31:17 | RES | Reserved | |

6.2.9.40 Michael QoS Select (MAC_PCU_MIC_QOS_SELECT)

Offset: 0x0811C

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x3210

| Bit | Name | Description |
|-------|--------------------|----------------------------------------------------------------------|
| 3:0 | MIC_QOS_SELECT [0] | MIC QOS select [0]. Select the OOS TID bit when calculating Michael. |
| 7:4 | MIC_QOS_SELECT [1] | MIC QOS select [1]. Select the OOS TID bit when calculating Michael. |
| 11:8 | MIC_QOS_SELECT [2] | MIC QOS select [2]. Select the OOS TID bit when calculating Michael. |
| 15:12 | MIC_QOS_SELECT [3] | MIC QOS select [3]. Select the OOS TID bit when calculating Michael. |
| 19:16 | MIC_QOS_SELECT [4] | MIC QOS select [4]. Select the OOS TID bit when calculating Michael. |
| 23:20 | MIC_QOS_SELECT [5] | MIC QOS select [5]. Select the OOS TID bit when calculating Michael. |
| 27:24 | MIC_QOS_SELECT [6] | MIC QOS select [6]. Select the OOS TID bit when calculating Michael. |
| 31:28 | MIC_QOS_SELECT [7] | MIC QOS select [7]. Select the OOS TID bit when calculating Michael. |

6.2.9.41 Miscellaneous Mode (MAC_PCU_MISC_MODE)

Offset: 0x08120

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x8F24800

| Bit | Name | Description |
|-------|---------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | BSSID_MATCH_FORCE | If the BSSID_MATCH_FORCE bit is set, all logic based on matching the BSSID thinks that the BSSID matches. |
| 1 | RES | Reserved |
| 2 | MIC_NEW_LOCATION_ENABLE | If MIC_NEW_LOCATION_ENABLE is set, the Tx Michael Key is assumed to be co-located in the same entry that the Rx Michael key is located. |
| 3 | TX_ADD_TSF | If the TX_ADD_TSF bit is set, the TSF in the transmit packet will be added to the internal TSF value for transmit beacons and prob_response frames. |
| 4 | CCK_SIFS_MODE | If the CCK_SIFS_MODE is set, the chip assumes that it is using 802.11g mode where SIFS is set to 10 μ s and non-CCK frames must add 6 to SIFS to make it CCK frames. This bit is needed in the duration calculation, which also needs the SIFS_TIME register. |
| 11:5 | RES | Reserved |
| 12 | TXOP_TBTT_LIMIT_ENABLE | If this limit is set, then logic to limit the value of the duration to fit the time remaining in TXOP and time remaining until TBTT is turned on. This logic will also filter frames, which will exceed TXOP. |
| 17:13 | RES | Reserved |
| 18 | FORCE_QUIET_COLLISION | If the FORCE_QUIET_COLLISION bit is set, the PCU thinks that it is in quiet collision period, kills any transmit frame in progress, and prevents any new frame from starting. |
| 20:19 | RES | Reserved |
| 21 | TBTT_PROTECT | If the TBTT_PROTECT bit is set, then the time from TBTT to 20 μ s after TBTT is protected from transmit. Turn this off in ad hoc mode or if this MAC is used in the AP. |
| 22 | HCF_POLL_CANCELS_NAV | If the HCF_POLL_CANCELS_NAV bit is set when a directed HCF poll is received, the current NAV is cancelled and HCF data burst can proceed at SIFS. |
| 23 | RX_HCF_POLL_ENABLE | If the RX_HCF_POLL_ENABLE bit is set, then the MAC is enabled to receive directed HCF polls. If this bit is not set the receive state machine does not tell the rest of the MAC that it has received a directed HCF poll. |
| 24 | CLEAR_VMF | If the CLEAR_VMF bit is set, then the VMF mode in the transmit state machine will be cleared. Set this bit to enter fast channel change mode and clear it once fast channel change is over. |
| 25 | CLEAR_FIRST_HCF | If the CLEAR_FIRST_HCF bit is set, then the first_hcf state will be cleared. Set this bit to enter fast channel change mode and clear the bit once fast channel change is over. |
| 26 | CLEAR_BA_VALID | If the CLEAR_BA_VALID bit is set, the state of the block ACK storage is invalidated. |
| 27 | SEL_EVM | If the SEL_EVM bit is set, the evm field of the Rx descriptor status contains the EVM data received from the baseband. If this bit is cleared, the evm field of the Rx descriptor status contains 3 bytes of Legacy PLCP, 2 service bytes, and 6 bytes of HP PLCP. |
| 28 | ALWAYS_PERFORM_KEY_SEARCH | If this bit is set, key search is performed for every frame in an aggregate. If this bit is cleared, key search is only performed for the first frame of an aggregate. Unless the transmitter address is different between the frames in an aggregate. This bit has no effect on non-aggregate frame packets. |
| 31:29 | RES | Reserved |

6.2.9.42 Filtered OFDM Counter (MAC_PCU_FILTER_OFDM_CNT)

Offset: 0x08124

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

The filtered OFDM counters use the MIB control signals.

| Bit | Name | Description |
|-------|--------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 23:0 | FILTOFDM_CNT | Counts the OFDM frames that were filtered using MIB control signals. The MIB freeze register holds all the values of these registers, and MIB zeros out all the values of these registers. PIB MIB forces incrementation of all registers in each cycle. This counter saturates at the highest value and is writable. If the upper two bits of these counters are b11, PCU_MIB_THRESHOLD is asserted and an interrupt generated. |
| 31:24 | RES | Reserved |

6.2.9.43 Filtered CCK Counter (MAC_PCU_Filter_CCK_CNT)

Offset: 0x08128

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 23:0 | FILTCKK_CNT | Counts the CCK frames that were filtered using MIB control signals. The MIB freeze register holds all the values of these registers, and MIB zeros out all the values of these registers. PIB MIB forces incrementation of all registers in each cycle. This counter saturates at the highest value and is writable. If the upper two bits of these counters are b11, PCU_MIB_THRESHOLD is asserted and an interrupt generated. |
| 31:24 | RES | Reserved |

6.2.9.44 PHY Error Counter 1 (MAC_PCU_PHY_ERR_CNT_1)

Offset: 0x0812C

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

The PHY error counters count any PHY error matching the respective mask. The bits of 32-bit masks correspond to the first 32 encoded values of the error. Setting multiple bits in the mask provides an ORing function to provide flexibility in counting. For example, if setting the mask bits to 0xFF0000FF, then all PHY errors from 0–7 and 24–31 are counted.

| Bit | Name | Description |
|-------|----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 23:0 | PHY_ERROR_CNT1 | Counts any PHY error1 using MIB control signals. The MIB freeze register holds all the values of these registers, and MIB zeros out all the values of these registers. PIB MIB forces incrementation of all registers in each cycle. Counter saturates at the highest value and is writable. If the upper two counter bits are b11, PCU_MIB_THRESHOLD is asserted and an interrupt generated. |
| 31:24 | RES | Reserved |

6.2.9.45 PHY Error Counter 1 Mask (MAC_PCU_PHY_ERR_CNT_1_MASK)

Offset: 0x08130

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|---------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | PHY_ERROR_CNT_MASK1 | Counts any error that matches the PHY error1 mask. The values of any 32-bit masks correspond to the first 32 encoded values of the error. Setting multiple bits in the mask provides an ORing function to allow counting flexibility (e.g., setting the mask to 0xFF0000FF means all PHY errors from 0:7 and 24:31 are counted). |

6.2.9.46 PHY Error Counter 2 (MAC_PCU_PHY_ERR_CNT_2)

Offset: 0x08134

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|---------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 23:0 | PHY_ERROR_CNT | Counts any error that matches the PHY error2 mask. The values of any 32-bit masks correspond to the first 32 encoded values of the error. Setting multiple bits in the mask provides an ORing function to allow counting flexibility (e.g., setting the mask to 0xFF0000FF means all PHY errors from 0:7 and 24:31 are counted). |
| 31:24 | RES | Reserved |

6.2.9.47 PHY Error Counter 2 Mask (MAC_PCU_PHY_ERR_CNT_2_MASK)

Offset: 0x08138

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|---------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | PHY_ERROR_CNT_MASK2 | Counts any PHY error2 using MIB control signals. The MIB freeze register holds all the values of these registers, and MIB zeros out all the values of these registers. PIB MIB forces incrementation of all registers in each cycle. This counter saturates at the highest value and is writable. If the upper two bits of these counters are b11, PCU_MIB_THRESHOLD is asserted and an interrupt generated. |

6.2.9.48 TSF Threshold (MAC_PCU_TSF_THRESHOLD)

Offset: 0x0813C

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|---------------|-------------------------------------------------------------------------------------------------------------------------------------------------|
| 15:0 | TSF_THRESHOLD | Asserts the PCU_TSF_OUT_OF_RANGE_INTER if the corrected receive TSF in a beacon is different from the internal TSF by more than this threshold. |
| 31:16 | RES | Reserved |

6.2.9.49 PHY Error EIFS Mask (MAC_PCU_PHY_ERROR{EIFS_MASK)

Offset: 0x08144

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | VALUE | This mask provides the ability to choose which PHY errors from the baseband cause EIFS delay. The error number is used as an offset into this mask. If the mask value at the offset is 1, then this error will not cause EIFS delay. |

6.2.9.50 PHY Error Counter 3 (MAC_PCU_PHY_ERR_CNT_3)

Offset: 0x08168

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|----------------|-------------------------------------------------------------|
| 23:0 | PHY_ERROR_CNT3 | Count of PHY errors that pass the PHY_ERR_CNT_3_MASK filter |
| 31:24 | RES | Reserved |

6.2.9.51 PHY Error Counter 3 Mask (MAC_PCU_PHY_ERR_CNT_3_MASK)

Offset: 0x0816C

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|---------------------|----------------------------------------------------|
| 31:0 | PHY_ERROR_CNT_MASK3 | Mask of the PHY error number allowed to be counted |

6.2.9.52 HCF Timeout (MAC_PCU_HCF_TIMEOUT)

Offset: 0x08178

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|-------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 15:0 | VALUE | The time the PCU waits after the HCF trigger timer occurs before the PCU returns to sleep mode, unless the HCF poll has been detected. An interrupt is generated if the timeout occurs before a HCF poll is detected. |
| 31:16 | RES | Reserved |

6.2.9.53 SIFS, Tx Latency and ACK Shift (MAC_PCU_TXSIFS)

Offset: 0x081D0

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7:0 | SIFS_TIME | SIFS_TIME is the number of μ s in SIFS. For example, in 802.11a, SIFS_TIME would be set to 16. This value is used to determine quiet collision and filtering due to TBTT and TXOP limits. |
| 11:8 | TX_LATENCY | TX_LATENCY is the latency in μ s from tx_frame being asserted by the MAC to when the energy of the frame is on the air. This value is used to decrease the time to TBTT and time remaining in TXOP in the calculation to determine quiet collision. |
| 14:12 | ACK_SHIFT | ACK_SHIFT is used to generate the ACK_TIME, which is used to generate the ACK_SIFS_TIME. The ACK_TIME table in the hardware assumes a channel width of 2.5 MHz. This value should be 3 for CCK rates. |
| | | 0 2.5 MHz |
| | | 1 5 MHz |
| 31:15 | RES | Reserved |

6.2.9.54 TxOP for Non-QoS Frames (MAC_PCU_TXOP_X)

Offset: 0x081EC

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7:0 | SIFS_TIME | TXOP in units of 32 μ s. A TXOP value exists for each QOS TID value. When a new burst starts, the TID is used to select one of the 16 TXOP values. This TXOP decrements until the end of the burst to make sure that the packets are not sent out by the time TXOP expires. TXOPX is used for legacy non QOS bursting. |
| 31:8 | RES | Reserved |

6.2.9.55 TxOP for TID 0 to 3 (MAC_PCU_TXOP_0_3)

Offset: 0x081F0

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|---------|------------------------------|
| 7:0 | VALUE_0 | Value in units of 32 μ s |
| 15:8 | VALUE_1 | Value in units of 32 μ s |
| 23:16 | VALUE_2 | Value in units of 32 μ s |
| 31:24 | VALUE_3 | Value in units of 32 μ s |

6.2.9.56 TXOP for TID 4 to 7 (MAC_PCU_TXOP_4_7)

Offset: 0x081F4

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|---------|------------------------------|
| 7:0 | VALUE_4 | Value in units of 32 μ s |
| 15:8 | VALUE_5 | Value in units of 32 μ s |
| 23:16 | VALUE_6 | Value in units of 32 μ s |
| 31:24 | VALUE_7 | Value in units of 32 μ s |

6.2.9.57 TXOP for TID 8 to 11 (MAC_PCU_TXOP_8_11)

Offset: 0x081F8

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|----------|------------------------------|
| 7:0 | VALUE_8 | Value in units of 32 μ s |
| 15:8 | VALUE_9 | Value in units of 32 μ s |
| 23:16 | VALUE_10 | Value in units of 32 μ s |
| 31:24 | VALUE_11 | Value in units of 32 μ s |

6.2.9.58 TXOP for TID 0 to 3 (MAC_PCU_TXOP_12_15)

Offset: 0x081FC

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|----------|------------------------------|
| 7:0 | VALUE_12 | Value in units of 32 μ s |
| 15:8 | VALUE_13 | Value in units of 32 μ s |
| 23:16 | VALUE_14 | Value in units of 32 μ s |
| 31:24 | VALUE_15 | Value in units of 32 μ s |

6.2.9.59 Generic Timers (MAC_PCU_GENERIC_TIMERS[0:15])

Offset: 0x08200

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Address | Default | Description |
|---------------|---------|----------------------|
| 0x8200–0x821C | 0x0 | GENERIC_TIMER_NEXT |
| 0x8220–0x823C | 0x0 | GENERIC_TIMER_PERIOD |

NOTE: GENERIC_TIMER_0, unlike other generic timers, does not wake the MAC before timer expiration and its overflow mechanism does not generate an interrupt. Instead, it silently adds this period repeatedly until the next timer has advanced past the TSF. Thus when MAC wakes after sleeping for multiple TBTTs, the TGBTT does not assert repeatedly or cause the beacon miss count to jump.

| Generic Timer | Function |
|---------------|-----------------------|
| 0 | TBTT |
| 1 | DMA beacon alert |
| 2 | SW beacon alert |
| 3 | HCF trigger timer |
| 4 | NEXT_TIM |
| 5 | NEXT_DTIM |
| 6 | Quiet time trigger |
| 7 | No dedicated function |

6.2.9.60 Generic Timers Mode (MAC_PCU_GENERIC_TIMERS_MODE)

Offset: 0x08240

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x00100000

| Bit | Name | Description |
|-------|----------------|-------------------------------------------------------------------------------------|
| 7:0 | ENABLE | |
| 10:8 | OVERFLOW_INDEX | Indicates the last generic timer that overflowed |
| 31:11 | THRESH | Number of μ s that generate a threshold interrupt if exceeded in TSF comparison |

6.2.9.61 32 KHz Sleep Mode (MAC_PCU_SLP32_MODE)

Offset: 0x08244

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: See field description

| Bit | Name | Description |
|-------|------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 19:0 | HALF_CLK_LATENCY | Time in μ s from the detection of the falling edge of the 32 KHz clk to the rising edge of the 32 KHz clk. Reset Value: 0xF424 |
| 20 | ENABLE | When set, indicates that the TSF should be allowed to increment on its own. Reset Value: 0x1 |
| 21 | TSF_WRITE_STATUS | The TSF write status. Reset Value: 0x1 |
| 22 | DISABLE_32KHZ | Indicates the 32 KHz clock is not used to control the TSF, but the MAC clock increments the TSF. Only used on AP class devices that do not go to sleep. Reset Value: 0x0 |
| 31:23 | RES | Reserved |

6.2.9.62 32 KHz Sleep Wake (MAC_PCU_SLP32_WAKE)

Offset: 0x08248

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x800

| Bit | Name | Description |
|------|----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 15:0 | XTL_TIME | Time in μ s before a generic timer should expire that the wake signal asserts to the crystal wake logic. Add an extra 31 μ s due to 32 KHz clock resolution. |

6.2.9.63 32 KHz Sleep Increment (MAC_PCU_SLP32_INC)

Offset: 0x0824C

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x1E848

| Bit | Name | Description |
|-------|---------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 19:0 | TSF_INC | Time in $1/2^{12}$ of a μ s the TSF increments on the rising edge of the 32 KHz clk (30.5176 μ s period). The upper 8 bits are at μ s resolution. The lower 12 bits are the fractional portion. $1 \text{ unit} = \frac{X}{30.5176 \text{ ms}}$ Where X = 125000, or 0x1E848 is the default setting for 32.768 MHz clock. |
| 31:20 | RES | Reserved |

6.2.9.64 Sleep MIB Sleep Count (MAC_PCU_SLP_MIB1)

Offset: 0x08250

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-----------|-----------------------------------------------------------------------|
| 31:0 | SLEEP_CNT | Counts the number of 32 KHz clock cycles that the MAC has been asleep |

6.2.9.65 Sleep MIB Cycle Count (MAC_PCU_SLP_MIB2)

Offset: 0x08254

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | CYCLE_CNT | Counts the absolute number of 32 KHz clock cycles. When CYCLE_CNT bit 31 is 1, the MIB interrupt will be asserted. SLEEP_CNT and CYCLE_CNT are saturating counters when the value of CYCLE_CNT reaches 0xFFFF_FFFF both counters will stop incrementing. |

6.2.9.66 Sleep MIB Control Status (MAC_PCU_SLP_MIB3)

Offset: 0x08258

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|---------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | CLR_CNT | CLR_CNT clears both SLEEP_CNT and CYCLE_CNT. Pending is asserted while the clearing of these registers is pending. |
| 1 | PENDING | SLEEP_CNT, CYCLE_CNT, and CLR_CNT are writable for diagnostic purposes. Before every read/write, the pending bit should be polled to verify any pending write has cleared. |
| 31:2 | RES | Reserved |

6.2.9.67 Global Mode (MAC_PCU_20_40_MODE)

Offset: 0x08318

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | JOINED_RX_CLEAR | Setting this bit causes the rx_clear used in the MAC to be the AND of the control channel rx_clear and the extension channel rx_clear. If this bit is clear then the MAC will use only the control channel rx_clear. |
| 31:1 | RES | Reserved |

6.2.9.68 Difference Rx_Clear Counter (MAC_PCU_RX_CLEAR_DIFF_CNT)

Offset: 0x08328

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|------|-------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 31:0 | RX_CLEAR_DIFF_CNT | A cycle counter MIB register. On every cycle of the MAC clock, this counter increments every time the extension channel rx_clear is low when the MAC is not actively transmitting or receiving. Due to a small lag between tx_frame and rx_clear as well as between rx_clear and rx_frame, the count may have some residual value even when no activity is on the extension channel. |

6.2.9.69 Control Registers for Block BA Control Fields (MAC_PCU_BA_BAR_CONTROL)

Offset: 0x08330

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: See field description

| Bit | Name | Description |
|-------|-------------------|----------------------------------------------------------------------------------------------------------------------------------------------------|
| 3:0 | COMPRESSED_OFFSET | Indicates the bit offset in the block ACK or block ACK request control field which defines the location of the COMPRESSED bit. Reset Value: 0x2 |
| 7:4 | ACK_POLICY_OFFSET | Indicates the bit offset in the block ACK or block ACK request control field which defines the location of the ACK policy bit. Reset Value: 0x0 |
| 8 | COMPRESSED_VALUE | The value of the compressed bit. Reset Value: 0x1 |
| 9 | ACK_POLICY_VALUE | The value of the ACK policy bit. Reset Value: 0x1 |
| 31:10 | RES | Reserved |

6.2.9.70 Legacy PLCP Spoof (MAC_PCU_LEGACY_PLCP_SPOOF)

Offset: 0x08334

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: See field description

| Bit | Name | Description |
|------|-----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7:0 | EIFS_MINUS_DIFS | Defines the number of μ s to be subtracted from the transmit packet duration to provide fairness for legacy devices as well as HT devices. Reset Value: 0x0 |
| 12:8 | MIN_LENGTH | This register defines the minimum spoofed legacy PLCP length. Reset Value: 0xE |
| 31:9 | RES | Reserved |

6.2.9.71 PHY Error Mask and EIFS Mask (MAC_PCU_PHY_ERROR_MASK_CONT)

Offset: 0x08338

Access: Hardware = Read-Only

Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7:0 | MASK_VALUE | Continuation of register MAC_PCU_PHY_ERROR_MASK_VALUE. Bits [2], [1], and [0] correspond to PHY errors 34, 33, and 32. All others PHY errors above 39 will be filtered. |
| 15:8 | RES | Reserved |
| 23:16 | EIFS_VALUE | Continuation of register MAC_PCU_PHY_ERROR_MASK_VALUE. Bits [2], [1], and [0] correspond to PHY errors 34, 33, and 32. All others PHY errors above 39 cause EIFS delay. |
| 31:19 | RES | Reserved |

6.2.9.72 Tx Timer (MAC_PCU_TX_TIMER)

Offset: 0x0833C

Access: Hardware = Read/Write
Software = Read/Write

Reset Value: 0x0

| Bit | Name | Description |
|-------|-----------------|----------------------------------------------------------------------------------------------------------------------------------------|
| 14:0 | TX_TIMER | Guarantees the transmit frame does not take more time than the values programmed in this timer. The unit for this timer is in μ s. |
| 15 | TX_TIMER_ENABLE | Enabled when this bit is set to 1. |
| 31:16 | RES | Reserved |

6.2.9.73 Key Cache (MAC_PCU_KEY_CACHE[0:1023])

Offset: 0x08800

Access: Hardware = Read-Only
Software = Read/Write

Reset Value: 0x0

Table 6-15. Offset to First Dword of Nth Key [1]

| Intra Key | Offset Bits | Description | |
|------------|-------------|-------------|------------------|
| $8*N + 00$ | 31:0 | Key[31:0] | |
| $8*N + 04$ | 15:0 | Key[47:32] | |
| $8*N + 08$ | 31:0 | Key[79:48] | |
| $8*N + 0C$ | 15:0 | Key[95:79] | |
| $8*N + 10$ | 31:0 | Key[127:96] | |
| $8*N + 14$ | 2:0 | Key type: | |
| | | 0 | 40b |
| | | 1 | 104b |
| | | 2 | TKIP without MIC |
| | | 3 | 128b |
| | | 4 | TKIP |
| | | 5 | Reserved |
| | | 6 | AES_CCM |
| $8*N + 14$ | 14:3 | Reserved | |
| $8*N + 18$ | 31:0 | Addr[32:1] | |
| $8*N + 1C$ | 14:0 | Addr[47:33] | |
| | 15 | Key valid | |
| | 17:16 | Key ID | |

[1]key = (PCI Address: 8800 + 20*N)

When the key type is 4 (TKIP) and key is valid, this entry + 64 contains the Michael key.

Table 6-16. Offset to First Dword of Nth Key (continued)

| Intra Key | Offset Bits | Description |
|-------------|-------------|--------------------------|
| $8*N + 800$ | 31:0 | Rx Michael key 0 |
| $8*N + 804$ | 15:0 | Tx Michael key 0 [31:16] |
| $8*N + 808$ | 31:0 | Rx Michael key 1 |
| $8*N + 80C$ | 15:0 | Tx Michael key 0 [15:0] |
| $8*N + 810$ | 31:0 | Tx Michael key 1 |
| $8*N + 814$ | RES | Reserved |
| $8*N + 818$ | RES | Reserved |
| $8*N + 81C$ | RES | Reserved |
| | 15 | Key Valid = 0 |

TKIP keys are not allowed to reside in the entries 64–127 because they require the Michael key. Entries 64–67 are always reserved for Michael.

NOTE: Internally this memory is 50 bits wide, thus to write a line of the memory requires two 32-bit writes. All writes to registers with an offset of 0x0 or 0x8 actually write to a temporary holding register. A write to register with an offset of 0x4 or 0xC writes to the memory with the current write value concatenated with the temporary holding register.

7. Electrical Characteristics

7.1 Absolute Maximum Ratings

Table 7-1 summarizes the absolute maximum ratings and Table 7-2 lists the recommended operating conditions for the AR9223.

Absolute maximum ratings are those values beyond which damage to the device can occur.

Functional operation under these conditions, or at any other condition beyond those indicated in the operational sections of this document, is not recommended.

Table 7-1. Absolute Maximum Ratings

| Symbol | Parameter | Max Rating | Unit |
|--------------------|----------------------------------------------------------|-------------|------|
| V _{dd12} | Supply voltage | -0.3 to 1.8 | V |
| V _{dd33} | Maximum I/O supply voltage | -0.3 to 4.0 | V |
| RF _{in} | Maximum RF input (reference to 50 Ω) | +10 | dBm |
| T _{store} | Storage temperature | -60 to 150 | °C |
| T _j | Junction temperature | 125 | °C |
| ESD | Electrostatic Discharge Tolerance | 2000 | V |
| | Electrostatic Discharge Tolerance (XTALO and XTALI pins) | 1500 | V |

7.2 Recommended Operating Conditions

Table 7-2. Recommended Operating Conditions

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------------|----------------------------------|------------|------|-----|------|------|
| V _{dd12} | Supply voltage ^[1] | ±5% | 1.14 | 1.2 | 1.26 | V |
| V _{dd33} | I/O voltage | ±10% | 2.97 | 3.3 | 3.63 | V |
| T _{case} | Case temperature | — | 0 | — | 95 | °C |
| Psi _{JT} | Thermal Parameter ^[2] | — | — | — | 2.0 | °C/W |

[1]Since the 1.2 V supply is derived from 3.3 V, the AR9223 expects that 1.2 V lags 3.3 V.

[2]For 12x12 mm BGA package.

Figure 7-1 shows the supply voltage ramp-up and reset timing diagram.

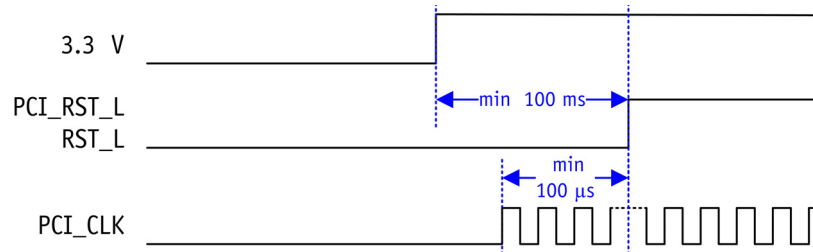


Figure 7-1. Voltage Ramp-Up and Reset Timing

7.3 40 MHz Clock Characteristics

When using an external clock, the XTALI pin is grounded and the XTALO pin should be driven with a square wave clock.

The DC voltage level of XTALO should be approximately 0.6 V. The external clock driving XTALO must have sharp rise and fall times to reduce jitter.

Table 7-3. 40 MHz Clock Characteristics

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|--------------|--------------------|------------|------|-----|-----|------|
| V_{IH} | Input High Voltage | — | 1 | — | 3.3 | V |
| V_{IL} | Input Low Voltage | — | -0.2 | — | 0.2 | V |
| T_{DCycle} | Duty Cycle | — | 40 | 50 | 60 | % |
| T_{Rise} | Clock Rise Time | — | — | — | 2 | ns |
| T_{Fall} | Clock Fall Time | — | — | — | 2 | ns |

7.4 Radio Characteristics

The following conditions apply to the typical characteristics unless otherwise specified:

$$V_{dd2} = 1.2 \text{ V}$$

$$V_{dd3} = 3.3 \text{ V}, T_{amb} = 25 \text{ }^{\circ}\text{C}$$

7.4.1 Receiver Characteristics

Table 7-3 summarizes the AR9223 receiver characteristics.

Table 7-4. Receiver Characteristics for 2.4 GHz Operation

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------------|----------------------------------------------|------------------------------------|-------|--------------|-------|---------------|
| F_{RX} | Receive input frequency range | 5 MHz center frequency | 2.412 | — | 2.472 | GHz |
| NF | Receive chain noise figure (max gain) | See Note [1] | — | 4.5 | — | dB |
| S_{rf} | Sensitivity | | | | | |
| | CCK, 1 Mbps | See Note [2] | -80 | -96 | — | dBm |
| | CCK, 11 Mbps | | -76 | -91 | — | |
| | OFDM, 6 Mbps | | -82 | -95 | — | |
| | OFDM, 54 Mbps | | -65 | -81 | — | |
| | HT20, MCS0, 1 stream, 1 Tx, 1 Rx | See Note [2] | -82 | -95 | — | dBm |
| | HT20, MCS7, 1 stream, 1 Tx, 1 Rx | | -64 | -77 | — | |
| | HT20, MCS8, 2 stream, 2 Tx, 2 Rx | | -82 | -94 | — | |
| | HT20, MCS15, 2 stream, 2 Tx, 2 Rx | | -64 | -75 | — | |
| | HT40, MCS0, 1 stream, 1 Tx, 1 Rx | See Note [2] | -79 | -92 | — | dBm |
| | HT40, MCS7, 1 stream, 1 Tx, 1 Rx | | -61 | -75 | — | |
| | HT40, MCS8, 2 stream, 2 Tx, 2 Rx | | -79 | -91 | — | |
| | HT40, MCS15, 2 stream, 2 Tx, 2 Rx | | -61 | -71 | — | |
| | IP1dB | Input 1 dB compression (min. gain) | — | — | -8 | — |
| IIP3 | Input third intercept point (min. gain) | — | — | 5 | — | dBm |
| Z_{RFIn_input} | Recommended LNA differential drive impedance | Ch 0, Ch 1 | — | $16-j23$ [3] | — | Ω |
| ER_{phase} | I,Q phase error | — | — | 1[4] | — | $^{\circ}$ |
| ER_{amp} | I,Q amplitude error | — | — | 0.1[4] | — | dB |
| R_{adj} | Adjacent channel rejection | | | | | |
| | CCK | 10 to 20 MHz [5] | 35 | 36 | — | dB |
| | OFDM, 6 Mbps | | 16 | 36 | — | |
| | OFDM, 54 Mbps | | -1 | 26 | — | |
| | HT20, MCS0 | 10 to 20 MHz [5] | 16 | 35 | — | dB |
| | HT20, MCS7 | | -2 | 23 | — | |
| | HT20, MCS8 | | 16 | 36 | — | |
| HT20, MCS15 | -2 | | 20 | — | | |
| TR_{powup} | Time for power up (from synthesizer on) | — | — | 1.5 | — | μs |

[1]For improved sensitivity performance, an external LNA may be used.

[2]Sensitivity performance based on Atheros reference design, which includes Tx/Rx antenna switch, and XLNA. Minimum values based on IEEE 802.11 specifications.

[3]Estimated value.

[4]IQ Phase Error and IQ Amplitude Error are analog values prior to digital correction.

[5]Typical values measured with reference design. Minimum values based on IEEE 802.11 specifications.

7.4.2 Transmitter Characteristics

Table 7-4 summarizes the transmitter characteristics for the AR9223.

Table 7-5. Transmitter Characteristics for 2.4 GHz Operation

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit | |
|-------------------|------------------------------------------------|------------------------|--------------|---------|-------|----------|-----|
| F_{tx} | Transmit output frequency range | 5 MHz center frequency | 2.412 | — | 2.472 | GHz | |
| P_{out} | Mask Compliant CCK output power | See Note [1] | — | 17 | — | dBm | |
| | EVM Compliant OFDM output power for 64 QAM | See Note [1] | — | 17 | — | dBm | |
| | HT20, MCS15 | — | — | 15 | — | dBm | |
| | HT40, MCS15 | — | — | 14 | — | dBm | |
| SP_{gain} | PA gain step | See Note [2] | — | 0.5 | — | dB | |
| A_{pl} | Accuracy of power leveling loop | See Notes [3] [4] | — | ±0.5 | — | dB | |
| Z_{RFout_load} | Recommended differential PA load impedance | See Notes [5] | — | 135+j24 | — | Ω | |
| OP1dB | Output P1dB (max. gain) | 2.442 GHz | — | 11 | — | dBm | |
| OIP3 | Output third order intercept point (max. gain) | 2.442 GHz | — | 20 | — | dBm | |
| SS | Sideband suppression | — | — | -37 | — | dBc | |
| RS | Synthesizer reference spur: | — | — | -63 | — | dBc | |
| Tx_{mask} | Transmit spectral mask | | | | | | |
| | CCK | At 11 MHz offset | See Note [6] | — | -38 | -30 | dBr |
| | | At 22 MHz offset | | — | -53 | -50 | |
| | OFDM | At 11 MHz offset | See Note [6] | — | -25 | -20 | dBr |
| | | At 20 MHz offset | | — | -39 | -28 | |
| | | At 30 MHz offset | | — | -47 | -40 | |
| | HT20 | At 11 MHz offset | See Note [6] | — | -24 | -20 | dBr |
| | | At 20 MHz offset | | — | -39 | -28 | |
| | | At 30 MHz offset | | — | -48 | -40 | |
| | HT40 | At 21 MHz offset | See Note [6] | — | -27 | -20 | dBr |
| | | At 40 MHz offset | | — | -39 | -28 | |
| | | At 60 MHz offset | | — | -49 | -45 | |
| TT_{powup} | Time for power up (from synthesizer on) | — | — | 1.5 | — | μs | |

[1] Measured using the balun/XPA recommended by Atheros under closed-loop power control.

[2] Guaranteed by design.

[3] Manufacturing calibration required.

[4] Not including tolerance of external power detector and its temperature variation.

[5] See the impedance matching circuit in the Atheros reference design schematics. To achieve good RF performance, it is strongly recommended not to alter the RF portion of the Atheros reference design for different matching networks.

[6] Measured at the antenna connector port. Average conducted transmit power levels = 17 dBm for CCK and OFDM, 16 dBm for HT20 and HT40. System includes external PA. Maximum values based on IEEE 802.11 specifications.

7.4.3 Synthesizer Characteristics

Table 7-5 summarizes the synthesizer characteristics for the AR9223.

Table 7-6. Synthesizer Composite Characteristics for 2.4 GHz Operation

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|--------------------------------|--------------------------------|--------------------------------------------------|-------|------|-------|------------|
| P _n | Phase noise (at Tx_Out) | | | | | |
| | At 30 KHz offset | | — | -101 | — | dBc/ Hz |
| | At 100 KHz offset | | — | -103 | — | |
| | At 500 KHz offset | | — | -110 | — | |
| At 1 MHz offset | | — | -114 | — | | |
| F _c | Center channel frequency | Center frequency at 5 MHz spacing ^[1] | 2.412 | — | 2.472 | GHz |
| F _{ref} | Reference oscillator frequency | ± 20 ppm ^[2] | — | 40 | — | MHz |
| T _{S_{powup}} | Time for power up (from sleep) | — | — | 200 | — | µs |

[1]Frequency is measured at the Tx output.

[2]Over temperature variation and aging.

7.5 Power Consumption Parameters

The following conditions apply to the typical characteristics unless otherwise specified:

$$V_{dd2} = 1.2 \text{ V}$$

$$V_{dd3} = 3.3 \text{ V}, T_{amb} = 25 \text{ }^{\circ}\text{C}$$

Table 7-6 shows the typical power drain on each of the four on-chip power supply domains as a function of the AR9223's operating mode.

Table 7-7. Power Consumption for 2.4 GHz Operation

| Operating Mode | 3.3 V Supply (mA) | 1.2 V Supply (mA) |
|---------------------|-------------------|-------------------|
| Sleep | 3 | 6 |
| Idle (Two-chain Rx) | 69 | 225 |
| Tx (Two-chain) | 173 | 195 |
| Rx (Two-chain) | 97 | 310 |

DO NOT COPY

8. AC Specifications

8.1 PCI Interface Timing

The AR9223 PCI interface supports PCI 2.3 standards. Refer to the applicable standard for further details.

8.2 PCI_CLK Specifications

The clock waveform delivered to the AR9223, as measured at the AR9223 input pins must meet the specifications shown in Figure 8-1 and Table 8-1.

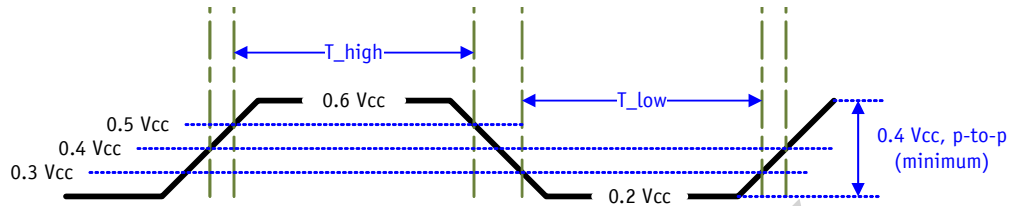


Figure 8-1. PCI Interface Clock Waveform

8.3 PCI Clock Specifications

Table 8-1 depicts the clock specifications.

Table 8-1. Clock Specifications

| Symbol | Parameter | 66 MHz | | 33 MHz | | Units |
|-------------------|----------------|--------|-----|--------|-----|-------|
| | | Min | Max | Min | Max | |
| T _{cyc} | CLK Cycle Time | 15 | 30 | 30 | ∞ | ns |
| T _{high} | CLK High Time | 6 | — | 11 | — | ns |
| T _{low} | CLK Low Time | 6 | — | 11 | — | ns |
| — | CLK Slew Rate | 1.5 | 4 | 1 | 4 | V/ns |

8.3.10 PCI Timing Parameters

Table 8-2 provides the timing parameters for the AR9223 PCI interface.

Table 8-2. PCI Timing Parameters

| Symbol | Parameter | 66 MHz | | 33 MHz | | Units |
|----------------|------------------------------------------------------------------|--------|-----|--------|-----|-------|
| | | Min | Max | Min | Max | |
| T_{val} | CLK to Signal Valid Delay Bussed Signals | 2 | 6 | 2 | 11 | ns |
| $T_{val}(PTP)$ | CLK to Signal Valid Delay Point-to-Point Signals | 2 | 6 | 2 | 12 | ns |
| T_{su} | Input Setup Time to CLK Bussed Signals | 3 | — | 7 | — | ns |
| $T_{su}(PTP)$ | Input Setup Time to CLK Point-to-Point Signals ^[1] | 5 | — | 10, 12 | — | ns |
| T_h | Input Hold Time from CLK | 0 | — | 0 | — | ns |

[1] PCI_REQ_L and PCI_GNT_L are point-to-point signals with differing output valid delay and input setup times from bussed signals. PCI_GNT_L has a setup of 10; PCI_REQ_L has a setup of 12. All other signals are bussed.

8.4 EEPROM Timing

Figure 8-2 defines the timing parameters for the EEPROM interface.

| Symbol | Parameter | Min | Max | Unit |
|--------------|-----------------------------------------------------------------------------------|------------------|------------------|---------|
| T_{sck} | EPRM_SCK Cycle Time | 33 MHz PCI | 15.36 | μ s |
| | | 66 MHz PCI | 7.68 | μ s |
| T_{high} | High Time of EPRM_SCK (Parameter Scales with T_{sck}) | $0.35 * T_{sck}$ | $0.40 * T_{sck}$ | μ s |
| T_{w_val} | Write Data Valid from Falling Edge EPRM_SCK (Parameter Scales with T_{sck}) | $0.10 * T_{sck}$ | $0.15 * T_{sck}$ | μ s |
| T_{r_su} | Read Data Setup Time to Rising Edge of EPRM_SCK | 50 | — | ns |
| T_{r_h} | Read Data Hold Time from Rising Edge of EPRM_SCK | 50 | — | ns |

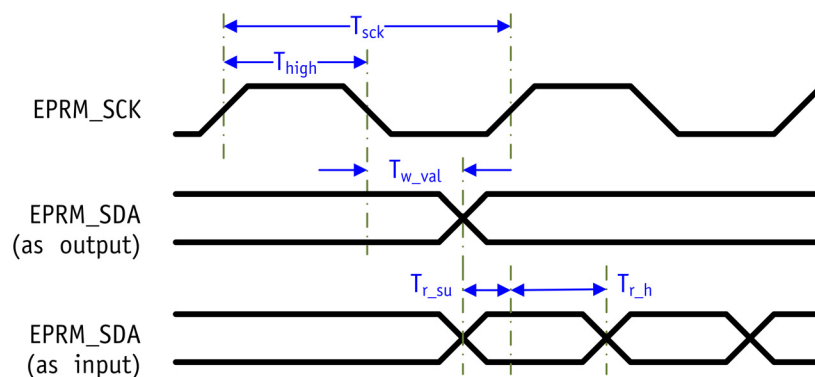


Figure 8-2. EEPROM Interface Timing

9. Package Dimensions

The AR9223 BGA-337 package drawings and dimensions are provided in [Figure 9-1](#) and [Table 9-1](#).

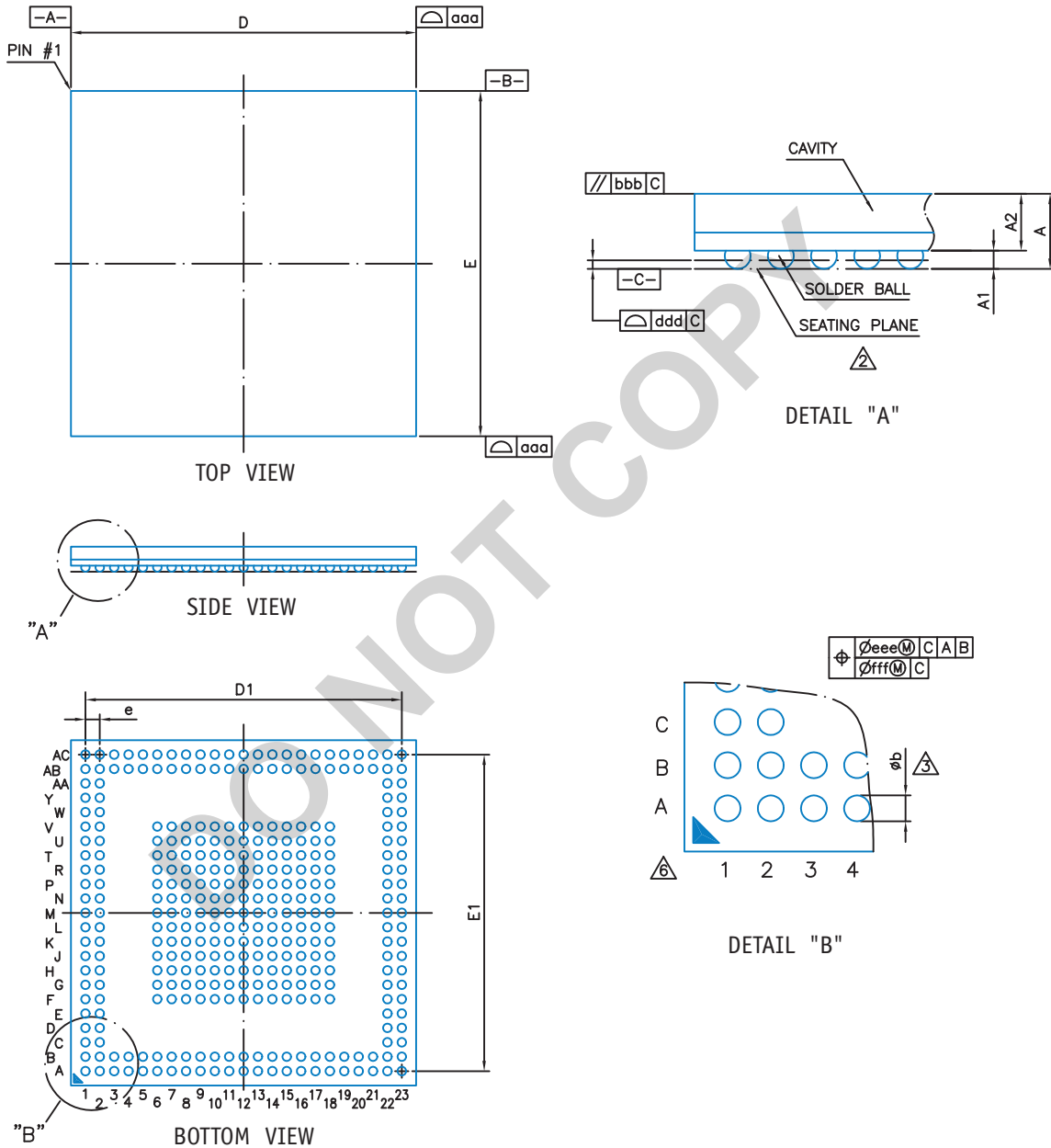


Figure 9-1. Package Details

Table 9-1. Package Dimensions

| Dimension Label | Min | Nom | Max | Unit | Min | Nom | Max | Unit |
|-----------------|-------|-------|-------|------|-------|-------|-------|--------|
| A | 0.77 | 0.96 | 1.14 | mm | 0.030 | 0.037 | 0.045 | inches |
| A1 | 0.16 | 0.22 | 0.28 | mm | 0.006 | 0.008 | 0.011 | inches |
| A2 | 0.61 | 0.74 | 0.86 | mm | 0.024 | 0.029 | 0.033 | inches |
| b | 0.25 | 0.30 | 0.35 | mm | 0.010 | 0.012 | 0.014 | inches |
| D/E | 11.90 | 12.00 | 12.10 | mm | 0.468 | 0.472 | 0.476 | inches |
| D1/E1 | — | 11.00 | — | mm | — | 0.433 | — | inches |
| e | — | 0.50 | — | mm | — | 0.020 | — | inches |
| aaa | | 0.10 | | mm | | 0.004 | | inches |
| bbb | | 0.10 | | mm | | 0.004 | | inches |
| ddd | | 0.08 | | mm | | 0.003 | | inches |
| eee | | 0.15 | | mm | | 0.006 | | inches |
| fff | | 0.05 | | mm | | 0.002 | | inches |
| MD/ME | | 23/23 | | | | 23/23 | | |

[1]Controlling dimension: Millimeters.

[2]Primary datum C and seating plane are defined by the spherical crowns of the solder balls.

[3]Dimension b is measured at the maximum solder ball diameter, parallel to primary datum C.

[4]There shall be a minimum clearance of 0.25 mm between the edge of the solder ball and the body edge.

[5]Reference document: JEDEC MO-195.

[6]The pattern of pin 1 fiducial is for reference only.

[7]Special characteristics c class: bbb, ddd.

10. Ordering Information

The order number AR9223-AC1A specifies a lead-free standard-temperature version of the AR9223.

The order number AR9223-AC2A specifies a halogen-free standard-temperature version of the AR9223.

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